Web3 JS API:

- Connecting from DAPP to Node
- Download setup Workbench DAPP (sample)
- Workbench implementation

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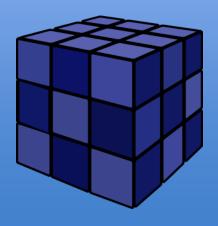
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Multiple libraries available for connecting to Ethereum





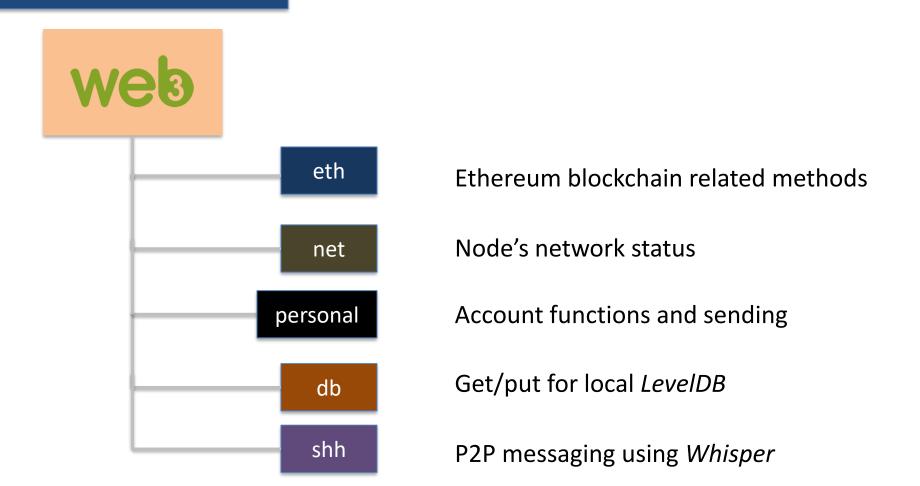




Big Numbers

- Javascript cannot handle big number values correctly
- web3JS uses the BigNumber library
 - Even BigNumber cannot handle more than 20 floating points

Solution: Manage the balances in WEI



Web3 JS Asynchronous Calls

- A number of API have Synchronous & Asynchronous flavor
- Asynchronous: Error-First Callback

```
web3.net.getPeerCount( function( error, result ) {
    if(error){
        setData('get_peer_count',error,true);
    } else {
        setData('get_peer_count','Peer Count: '+result,(result == 0));
    }
});
```

Install NodeJS Tools/Components

1 Install Yeoman



> npm install –g yo

Install Yeoman webapp template

> npm install –g generator-webapp

3 Install Gulp



> npm install –g gulp

4 Install Bower



> npm install –g bower

Setup Dapp

1 Create a folder for application

2 Create the application

> yo webapp

3 Install web3 library

> bower install web3 --save

Web3 Sample App: Available @ http://TheDapps.com

- Single page application (HTML, Javascript)
 - Not using any Javascript framework + Minimal error handling
 - Minimilistic UI as Focus is on use of web3JS API
 - Developed against Ehereum client : geth



Web3 Workbench

- Decentralized application
 - Will show the use of web3 API

http://TheDapps.com

Workbench DAPP will work with:

• Local (or Remote) Ethereum node e.g., geth

TestRPC

MetaMask



Download & Setup Sample Application Locally

- 1. Download the application
 - http://acloudfan.com/download-files
- 2. Unpack the zip file in a directory
- 3. Run > npm install

4. Run > gulp serve

On Load Processing

1. Checks if MetaMask has injected the web3 object

2. If web3 is not found then app tries to connect with local node

App Structure

index.html

• HTML UI Components

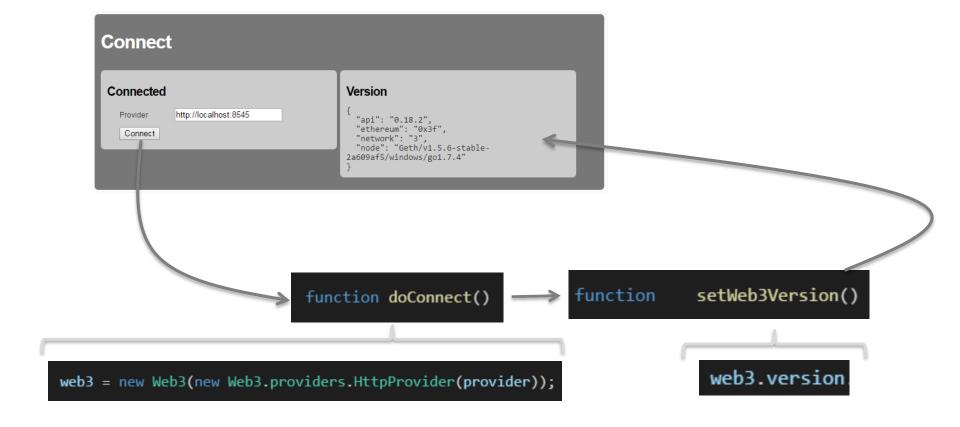
main.js

All web3 JS API calls + some UI related code

utils.js

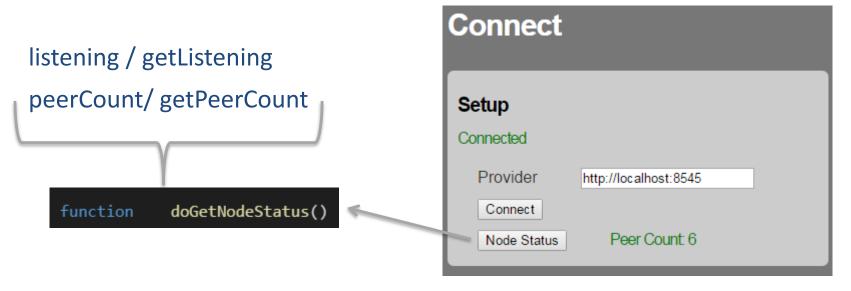
UI related utility functions

Connect & Version

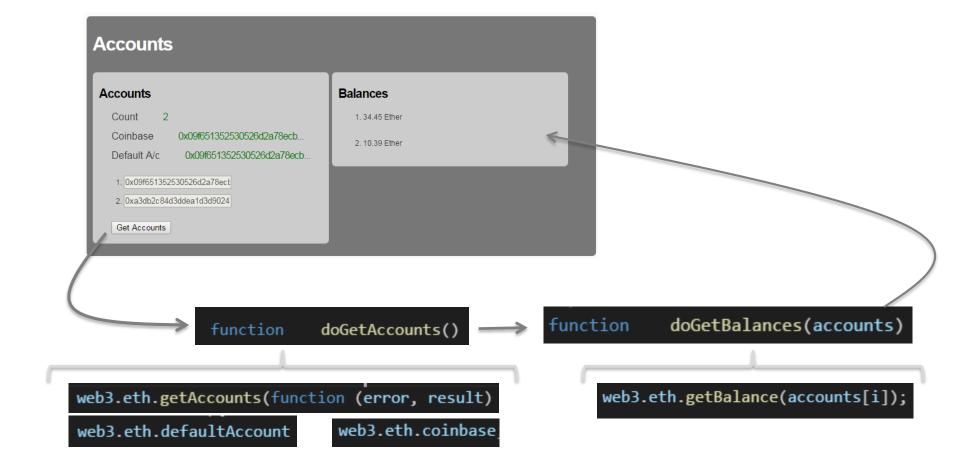


web3.net

• web3.net



Get Accounts & Balances



web3.eth.coinbase

- Account for mining rewards
- Read only
- Cannot be set using web3 eth object

```
web3.miner.setEtherbase(web3.eth.accounts[1])
```

> geth --address coinbase_address

web3.eth.defaultAccount

- Read/Write
- Used in these methods if <u>from</u>: not specified

```
web3.eth.sendTransaction()
web3.eth.call()
```

May be undefined (depending on implementation)

```
var defaultAccount = web3.eth.defaultAccount;
if(!defaultAccount){
   web3.eth.defaultAccount = result[0];
}
```

web3.eth.getBalance

Gets the balance for the account

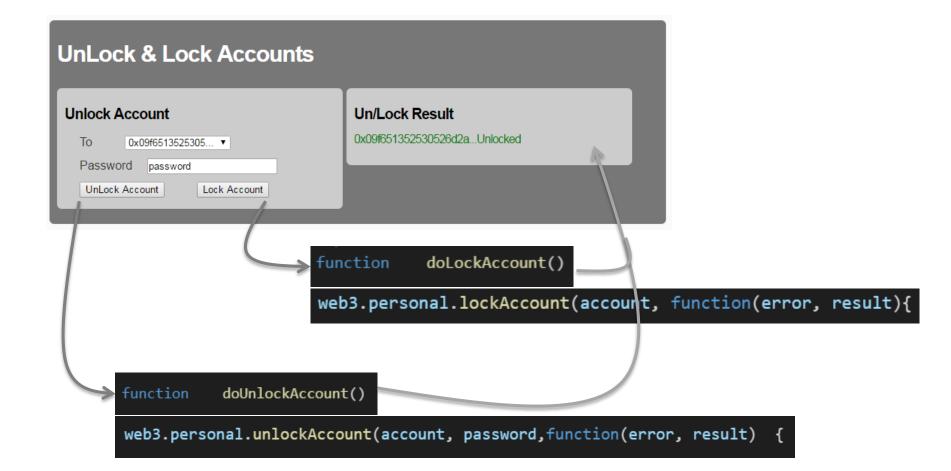
```
web3.eth.getBalance (address)
```

Result: Balance in wei

var balance_in_ethers = web3.fromWei(balance_in_wei, 'ether')

USE THE Asynchronous version as synchronous version NOT supported by MetaMask

Lock/Unlock Accounts



RPC API

Ensure that "personal" API is enabled for RPC

```
geth
--datadir "./data"
--rpc --rpcaddr "localhost" --rpcport "8545" --rpcapi "web3,eth,net personal --rpccorsdomain "*"
--solc "c:/Solidity/solc"
--testnet
```

Unlock Accounts

Unlock API

```
web3.personal.unlockAccount(account, password, duration)
```

web3.personal.unlockAccount(account, password, callback_func)

Success: result = true

Failure: error = "Reason for failure"

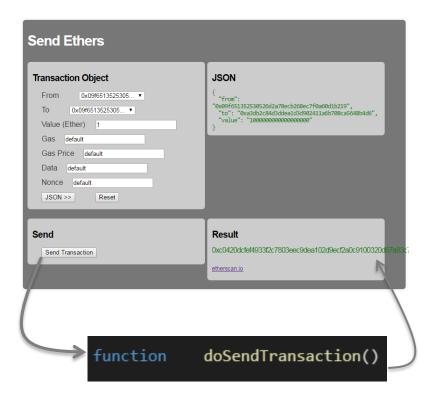
Lock Account

Lock Account API

web3.personal.lockAccount(account)

web3.personal.lockAccount(account, callback_func)

Send Ethers



web3.eth.sendTransaction(transactionObject, function(error, result) {

sendTransaction

```
web3.eth.sendTransaction(transactionObject, function(error, result) {
```

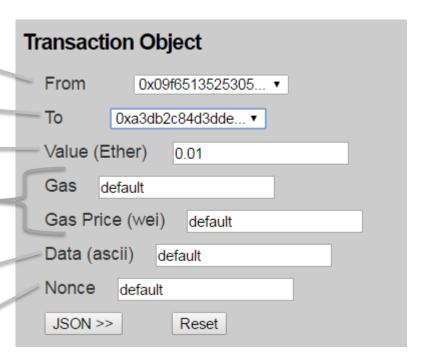
- Sending ethers
- Invoking contracts

Success: result = Transaction Hash

Failure: error

Transaction Object

If not specified then web3.eth.defaultAccount To Account Value in Wei Txn fee paid by originator Fee=gas*gasPrice Data | Contract call In Hex Overwrite pending



Web3 JS API:

Deployment

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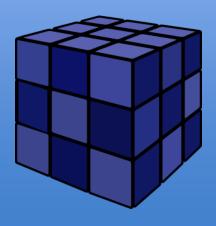
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Contract deployment

- Deployment is recorded as a transaction on the chain/ledger
- Contract available after its been mined
- Deployment is not free
 - Originator of the deployment transaction pays

Bytecode deployed to all nodes

Contract Object

var contract = web3.eth.contract(abiDefinition Array)

- 1. Deploying the contract code to EVM
- 2. Invoking a contract function
- 3. Watch for events from contract instance

Deployment using new(...)

Synchronous

- contractInstance.transactionHash
 << Transaction created
- contractInstance.address
 << Filled after the txn is mined

Deployment using **new(...)**

Asynchronous

- Callback function gets called 2 times in case of success
 - 1. Result = Transaction Hash
 - 2. Result = Contract Instance Address

Deployment using sendTransaction

```
web3.eth.sendTransaction(transactionObject, function(error, result) {
```

```
web3.eth.getTransactioReceipt(transactionHash, function(error, result){
```

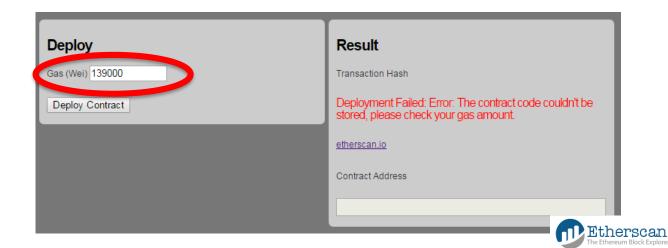
Deploy Contract



- #1 result >> Transaction Hash
- #2 result >> Contract Address

function doDeployContract()

Deployment Cost



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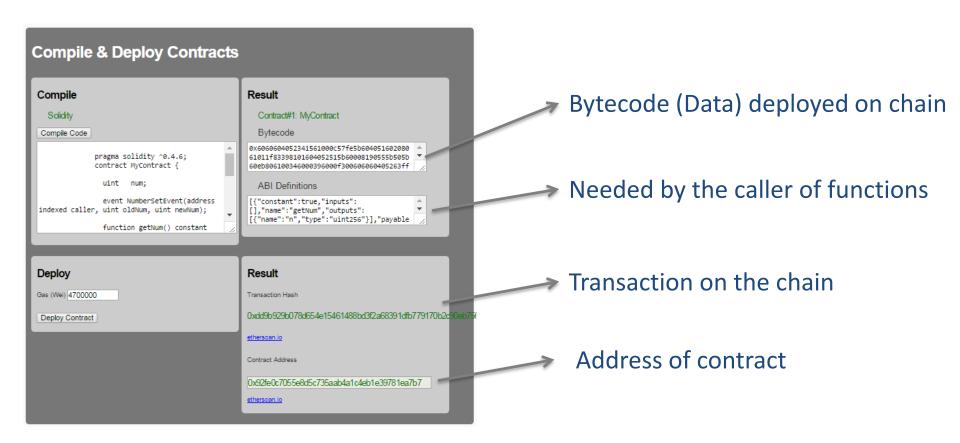
HOME

#1 result >> Transaction Hash

#2 Error

Transaction 0xecdd96bd9e7e2953544a477f3b8c44642a6fec7829859beb2e58fcf5e22

Deploy Contract



Contract Instance

1. ABI Definition

var contract = web3.eth.contract(abiDefinition)

2. Address of the contract

var contractInstance = contract.at(address)

Web3 JS API:

- Call()
- sendTransaction()

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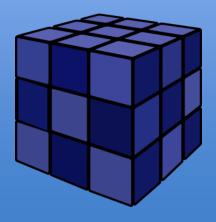
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Method Invocation

1. Call(...)

Cost of Call = 0 ETH

contractInstance. Method. call(...)

2. sendTransaction(...)

Cost of Send = Gas paid by caller

contractInstance. Method. sendTransaction(...)

Method.	call	()

Method. sendTransaction(...)

- Executed locally on the node
- Value= Return value from function
- No state changes in contract
- 0 execution fee

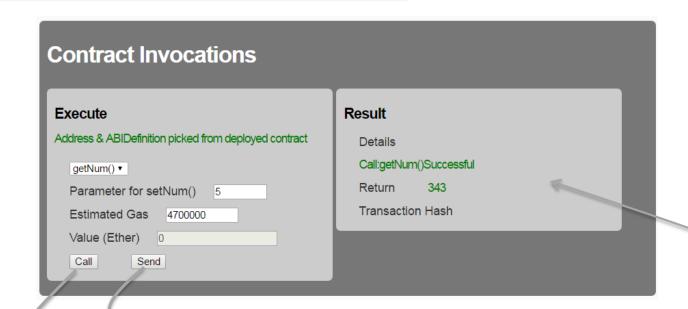
Executed on miner nodes

Value= Transaction hash

State changes in contracts

Gas paid by caller

Call() & sendTransaction()



function doContractSendCall()

function doContractFunctionCall()

web3.eth.call web3.eth.sendTransaction

Var conData = contractInstance. Method. getData(param1, param2 ...)

```
Transaction Object
{
    "from": "0x09f65135?530526d2a78ecb268ec7f0a60d1b219",
    .....,
    "data": Contract Data
}
```

```
var result = web3.eth.call( transaction_object, [default block], [callback])
```

```
var result = web3.eth.sendTransaction( transaction_object...)
```

call()

```
From: is optional
```