

# Research in Software Compartmentalization

Pierre Olivier  
[pierre.olivier@manchester.ac.uk](mailto:pierre.olivier@manchester.ac.uk)  
[www.pierreolivier.eu](http://www.pierreolivier.eu)

# Memory Safety

Still the Main Security Issue in Systems Software

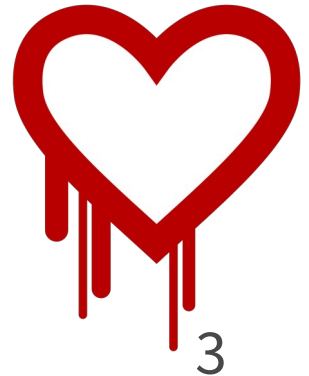
- Most systems software are today written in **memory-unsafe languages**
  - C/C++
  - This is for **performance** reasons



# Memory Safety

Still the Main Security Issue in Systems Software

- Most systems software are today written in **memory-unsafe languages**
  - C/C++
  - This is for **performance** reasons
- Programming mistakes introduce bugs leading to **memory corruption/undefined behavior**



# Memory Safety

Still the Main Security Issue in Systems Software

- Most systems software are today written in **memory-unsafe languages**
  - C/C++
  - This is for **performance** reasons
- Programming mistakes introduce bugs leading to **memory corruption/undefined behavior**
- Impact of such bugs in production goes much further than crashes: **security issues**
  - Bugs can be exploited by attackers to take over a system's execution flow, leak/tamper critical data, escalate privileges, etc.



## Still the Main Security Issue in Systems Software

Percentage of memory safety issues has been hovering at 70 percent for the past 12 years.

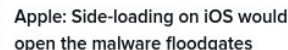
We closely study the root cause trends of vulnerabilities & search for patterns

% of memory safety vs. non-memory safety CVEs by patch year

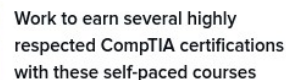
The chart is a stacked area plot with the y-axis labeled '% of CVEs' ranging from 0% to 100% in 10% increments. The x-axis is labeled 'Patch Year' and ranges from 2006 to 2018. The legend indicates that the dark blue area represents 'Memory safety' and the light blue area represents 'Not memory safety'. A dashed red horizontal line is drawn at the 70% mark. The 'Memory safety' area starts at approximately 72% in 2006, peaks at about 81% in 2009, dips to 68% in 2012, peaks again at 82% in 2014, and ends at 70% in 2018. The 'Not memory safety' area is the complement of the memory safety area.

Patch Year	Memory safety (%)	Not memory safety (%)
2006	72	28
2007	73	27
2008	74	26
2009	81	19
2010	78	22
2011	71	29
2012	68	32
2013	72	28
2014	82	18
2015	70	30
2016	72	28
2017	75	25
2018	70	30

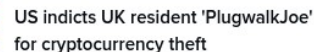
## RELATED



## Security



## Security



Security

## NEWSLETTERS

# Memory Safety

## Still the Main Security Issue in Systems Software

### Microsoft: 70 percent memory safety issues

Percentage of memory safety issues has been hovering



We closely study the root cause trends of vulnerabilities

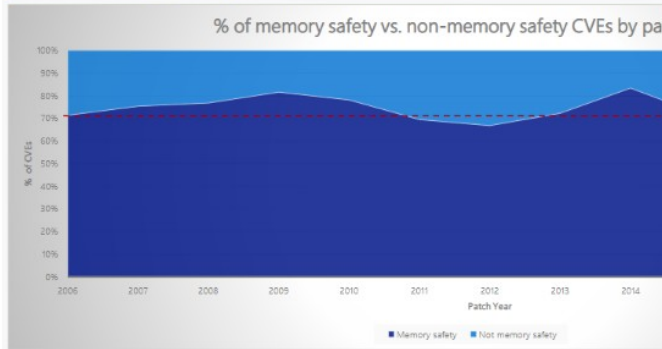


Image: Matt Miller

### Chrome: 70% of all security bugs are memory safety issues

Google software engineers are looking into ways of eliminating memory management-related bugs from Chrome.

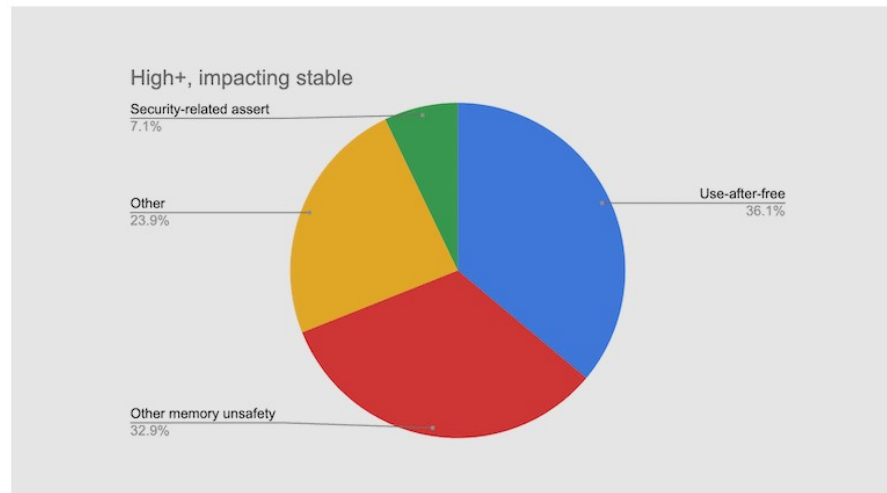


Image: Google

#### RELATED



**Apple: Side-loading on iOS would open the malware floodgates**  
Security



**Work to earn several highly respected CompTIA certifications with these self-paced courses**  
Security



**US indicts UK resident 'PlugwalkJoe' for cryptocurrency theft**  
Security

#### NEWSLETTERS

#### ZDNet Security

Your weekly update on security around the globe, featuring research, threats, and more.

# Memory Safety

## Possible Solutions

- **Existing solutions are not perfect**
  - Using **memory safe languages** is either too slow or too restrictive for the programmer
  - Formal **verification techniques** are either too restrictive or do not scale to the large code bases of modern systems software
  - **C/C++ hardening techniques** are not comprehensive/can be bypassed/have an unacceptable performance impact
  - etc.

# Memory Safety

## Possible Solutions

- **Existing solutions are not perfect**
  - Using **memory safe languages** is either too slow or too restrictive for the programmer
  - Formal **verification techniques** are either too restrictive or do not scale to the large code bases of modern systems software
  - **C/C++ hardening techniques** are not comprehensive/can be bypassed/have an unacceptable performance impact
  - etc.
- **So C/C++ remain popular, and memory corruption bugs are not going away anytime soon**



# Software Compartmentalization

# Software Compartmentalization

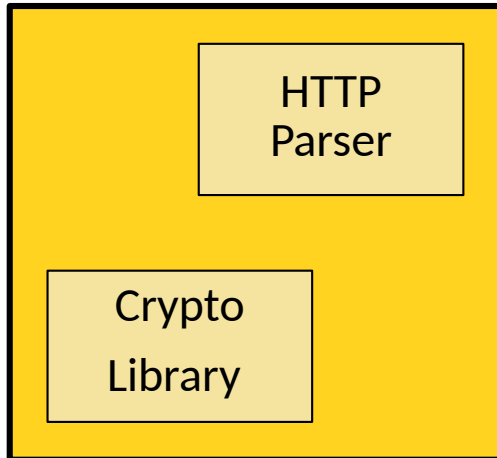
## Motivation & Presentation

- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact

# Software Compartmentalization

## Motivation & Presentation

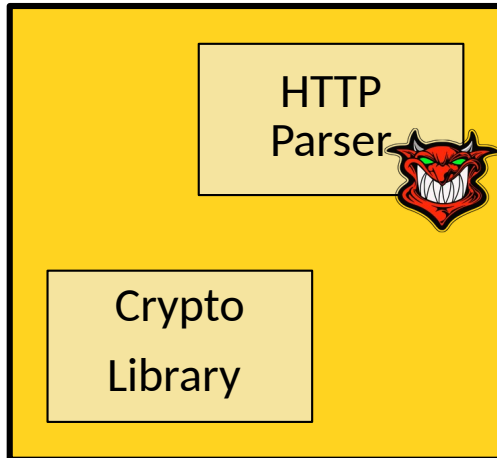
- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact



# Software Compartmentalization

## Motivation & Presentation

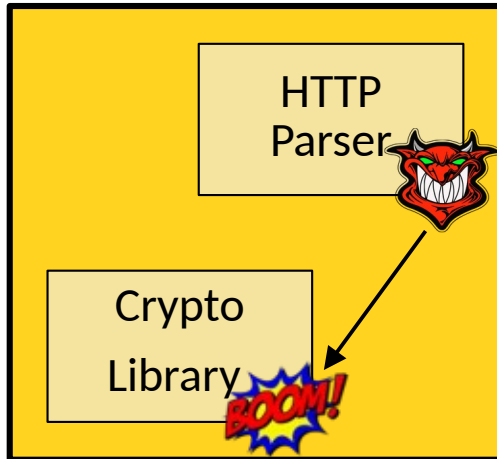
- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact



# Software Compartmentalization

## Motivation & Presentation

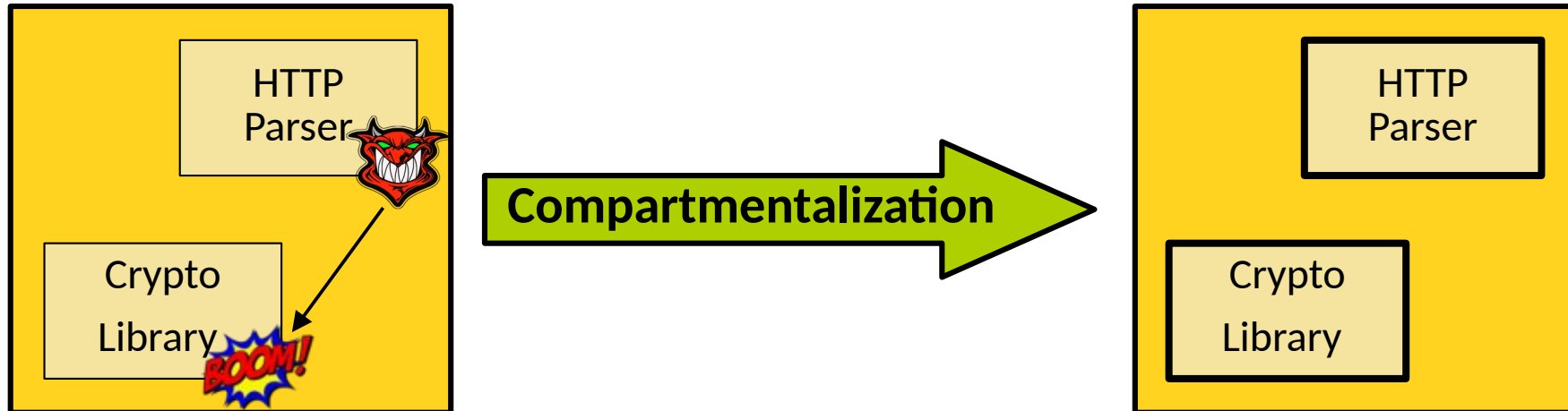
- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact



# Software Compartmentalization

## Motivation & Presentation

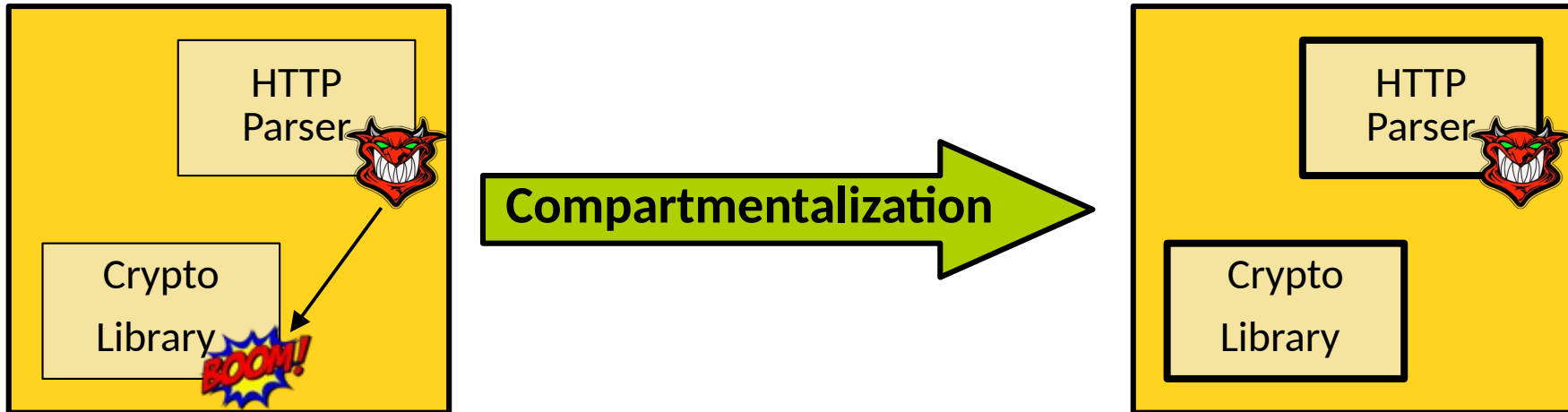
- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact



# Software Compartmentalization

## Motivation & Presentation

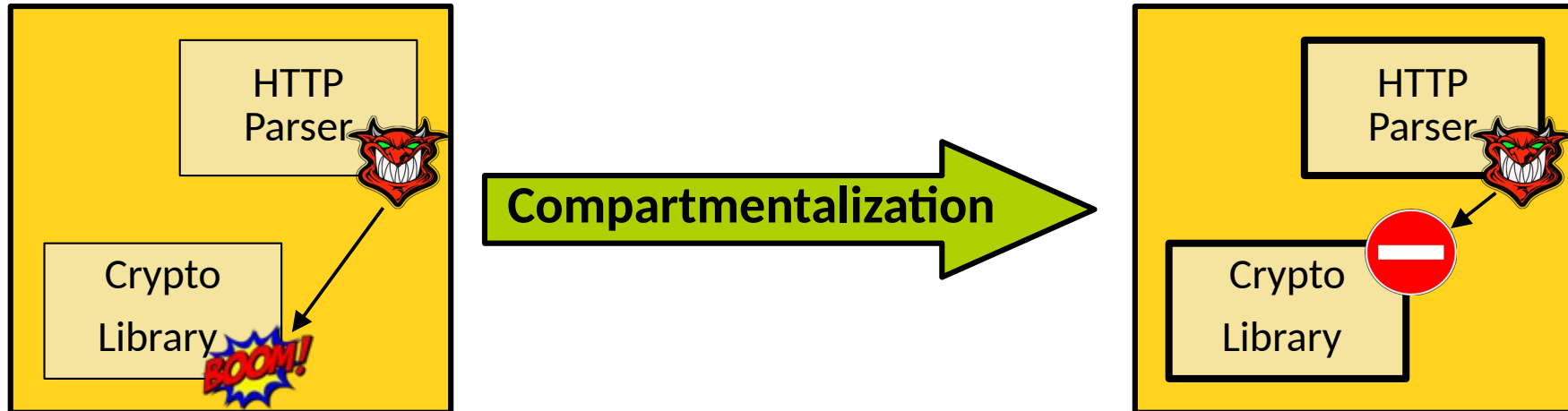
- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact



# Software Compartmentalization

## Motivation & Presentation

- Software compartmentalization **decompose software into lesser-privileged components that only have access to what they need to do their job**
  - Different from previous approaches: acknowledge there will be bugs and exploits, try to limit their impact





# Software Compartmentalization

Scope

# Software Compartmentalization

## Scope

- Compartmentalization is not complete isolation: components are still part of a single application/system and **communicate**

# Software Compartmentalization

## Scope

- Compartmentalization is not complete isolation: components are still part of a single application/system and **communicate**
- Traditional examples: OS kernels, web browser, web servers, SSH software

# Software Compartmentalization

## Scope

- Compartmentalization is not complete isolation: components are still part of a single application/system and **communicate**
- Traditional examples: OS kernels, web browser, web servers, SSH software
- Here we'll focus on **memory compartmentalization**

# Software Compartmentalization

## Scope

- Compartmentalization is not complete isolation: components are still part of a single application/system and **communicate**
- Traditional examples: OS kernels, web browser, web servers, SSH software
- Here we'll focus on **memory compartmentalization**
- We'll also focus on compartmentalization **applied to existing software**

# Software Compartmentalization

## Illustrative Example

```
int global;

int library_function(int *parameter) {
    char *cryptokey = "private";

    int ret = *parameter + global + 42;
    return ret;
}

int main() {
    int param = 100;
    global = 50;
    char *password = "secret";

    /* ... */

    int res = library_function(&param);

    /* ... */

    return 0;
}
```

# Software Compartmentalization

## Illustrative Example

```
int global;

int library_function(int *parameter) {
    char *cryptokey = "private";

    int ret = *parameter + global + 42;
    return ret;
}

int main() {
    int param = 100;
    global = 50;
    char *password = "secret";

    /* ... */

    int res = library_function(&param);

    /* ... */

    return 0;
}
```

Say we want to put `library_function` in a compartment, and `main` in another

# Software Compartmentalization

## Illustrative Example

```
int global;
```

```
int library_function(int *parameter) {  
    char *cryptokey = "private";  
  
    int ret = *parameter + global + 42;  
    return ret;  
}
```

```
int main() {  
    int param = 100;  
    global = 50;  
    char *password = "secret";  
  
    /* ... */  
  
    int res = GATE(library_function, &param);  
  
    /* ... */  
  
    return 0;  
}
```

Say we want to put `library_function` in a compartment, and `main` in another



# Software Compartmentalization

## Illustrative Example

```
int global;

int library_function(int *parameter) {
    char *cryptokey = "private";

    int ret = *parameter + global + 42;
    return ret;
}

int main() {
    int param = 100;
    global = 50;
    char *password = "secret";

    /* ... */

    int res = GATE(library_function, &param);

    /* ... */

    return 0;
}
```

Say we want to put `library_function` in a compartment, and `main` in another

- Add a **gate** (compartment switch)

# Software Compartmentalization

## Illustrative Example

```
int global;

int library_function(int *parameter) {
    char *cryptokey = "private";

    int ret = *parameter + global + 42;
    return ret;
}

int main() {
    int param = 100;
    global = 50;
    char *password = "secret";

    /* ... */

    int res = GATE(library_function, &param);

    /* ... */

    return 0;
}
```

Say we want to put `library_function` in a compartment, and `main` in another

- Add a **gate** (compartment switch)
- Identify **private and shared data**, allocate it in areas accessible to the relevant compartments

# Software Compartmentalization

## Illustrative Example

```
int global;

int library_function(int *parameter) {
    char *cryptokey = "private";

    int ret = *parameter + global + 42;
    return ret;
}

int main() {
    int param = 100;
    global = 50;
    char *password = "secret";

    /* ... */

    int res = GATE(library_function, &param);

    /* ... */

    return 0;
}
```

Say we want to put `library_function` in a compartment, and `main` in another

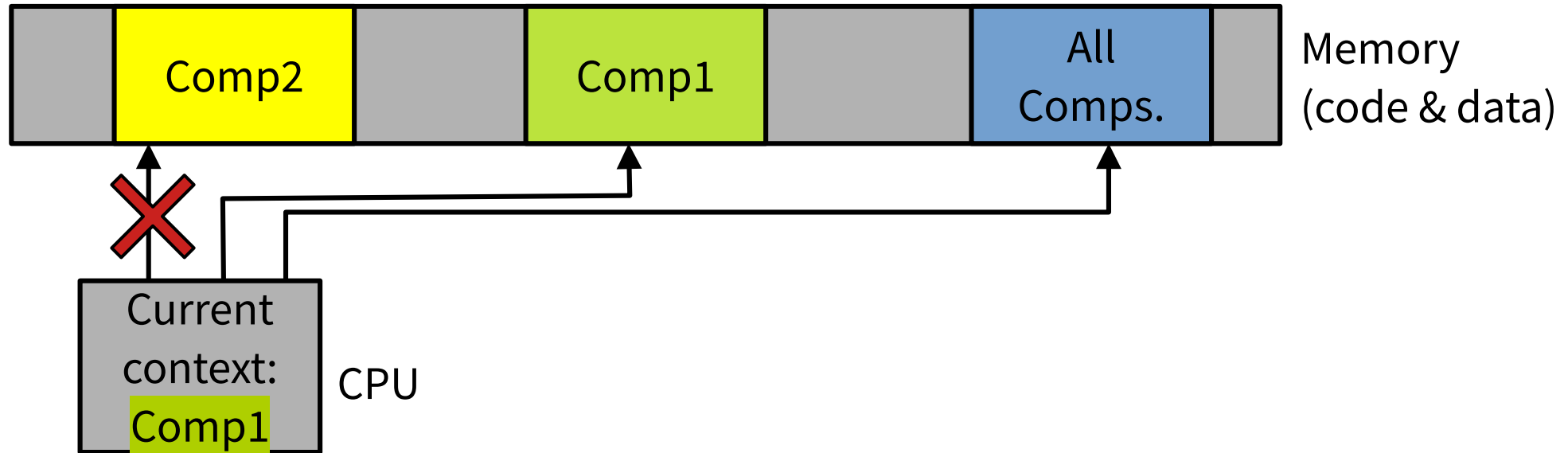
- Add a **gate** (compartment switch)
- Identify **private and shared data**, allocate it in areas accessible to the relevant compartments

Many modern compartmentalization frameworks will help achieve that: codejail, ERIM, Hodor, Donky, Ptrsplit, memsentry, libmpk, Cali, CubicleOS, LibHermitMPK, **FlexOS**, Polytope, etc.

# Software Compartmentalization


## Illustrative Example

- How does it work from the hardware POV?



# Software Compartmentalization

It's in the Air!

**UK Research and Innovation**

Apply for funding Manage your award What we offer News and events

[Browse our areas of investment and support](#) Our main funds and topics

Career development Supporting collaboration Supporting innovation

Artificial intelligence Research financial sustainability Public engagement

[Home](#) > [What we offer](#) > [Browse our areas of investment and support](#) > [Digital security by design](#)

Area of investment and support

## Digital security by design

The digital security by design (DSbD) challenge funds business and researchers to update the foundation of the insecure digital computing infrastructure by creating a new, more secure hardware and software ecosystem.

**Budget:** £70 million

**Duration:** From 2020 to 2025

**Partners involved:** Innovate UK, Engineering and Physical Sciences Research Council (EPSRC)

[Open all](#)



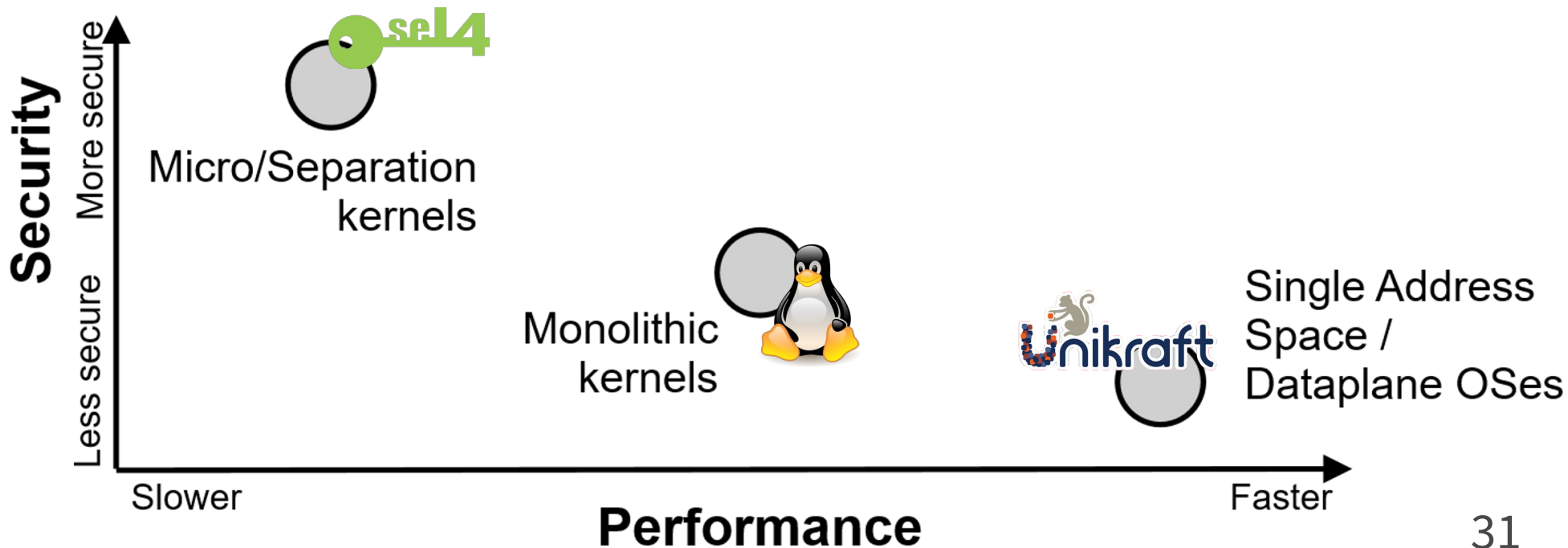
Broad Agency Announcement  
Compartmentalization and Privilege Management (CPM)  
INFORMATION INNOVATION OFFICE  
HR001123S0028  
April 4, 2023

# Flexible Compartmentalization

# FlexOS: Flexible Compartmentalization

## Motivation

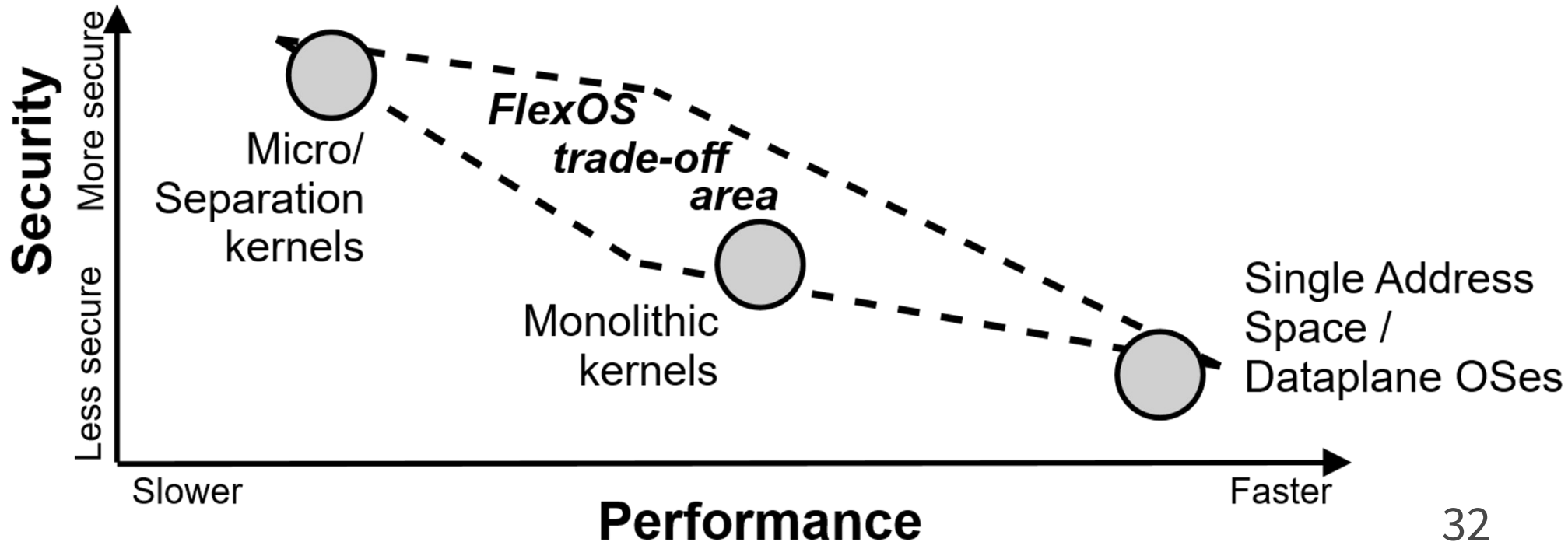
- OS security/isolation strategies are **fixed** at design time!
  - Isolation granularity, underlying mechanisms, data sharing strategies (copy/share)



# FlexOS: Flexible Compartmentalization

## Motivation

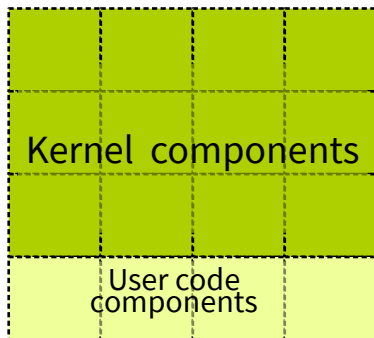
**Decouple security/isolation decisions from the OS design**





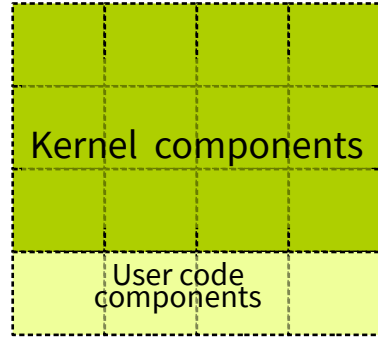
# FlexOS: Flexible Compartmentalization

## Overview



# FlexOS: Flexible Compartmentalization

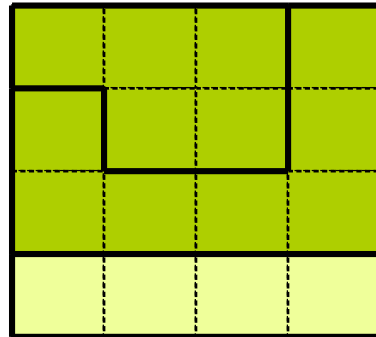
## Overview



Instantiate at build time

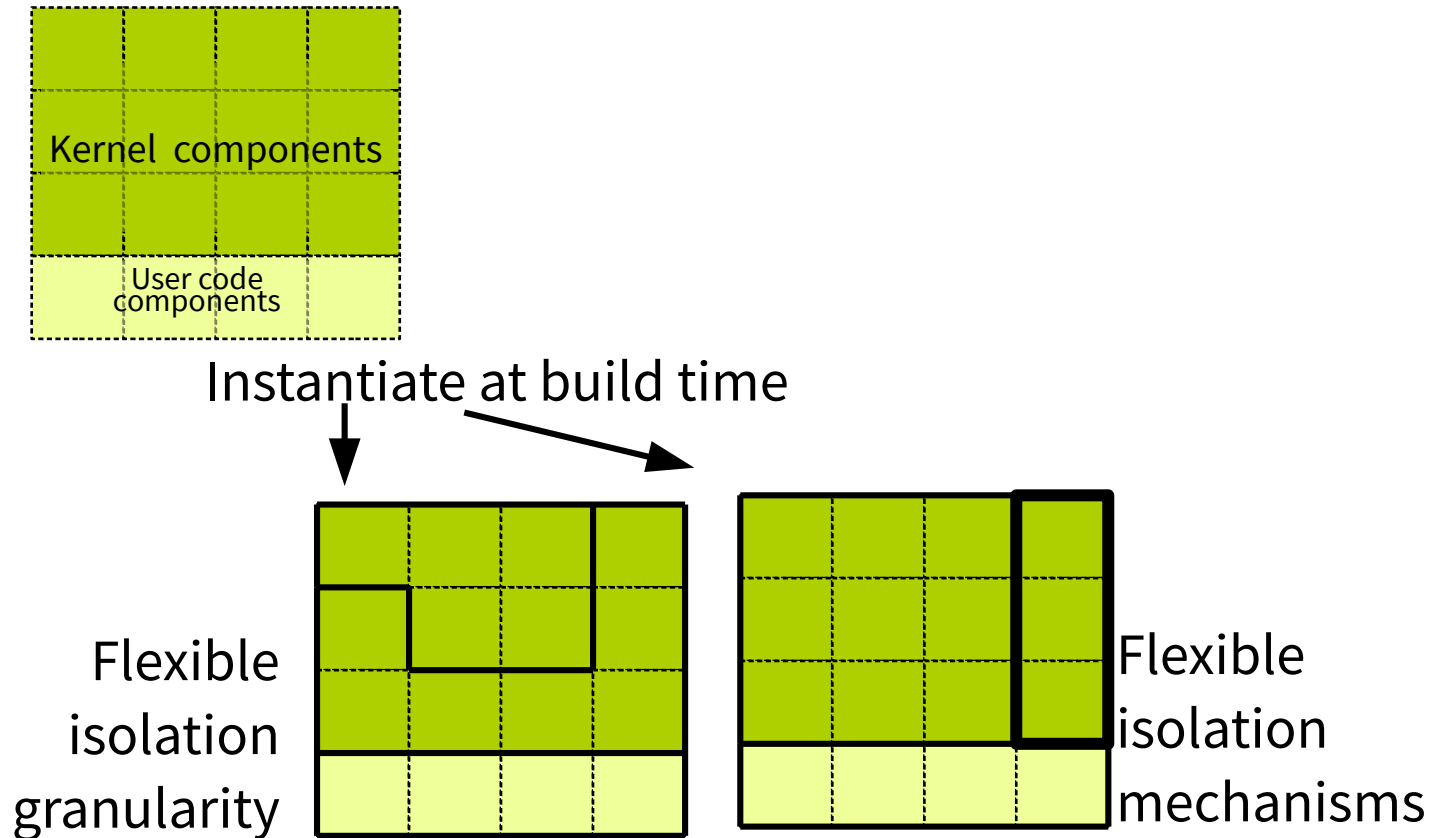


Flexible  
isolation  
granularity



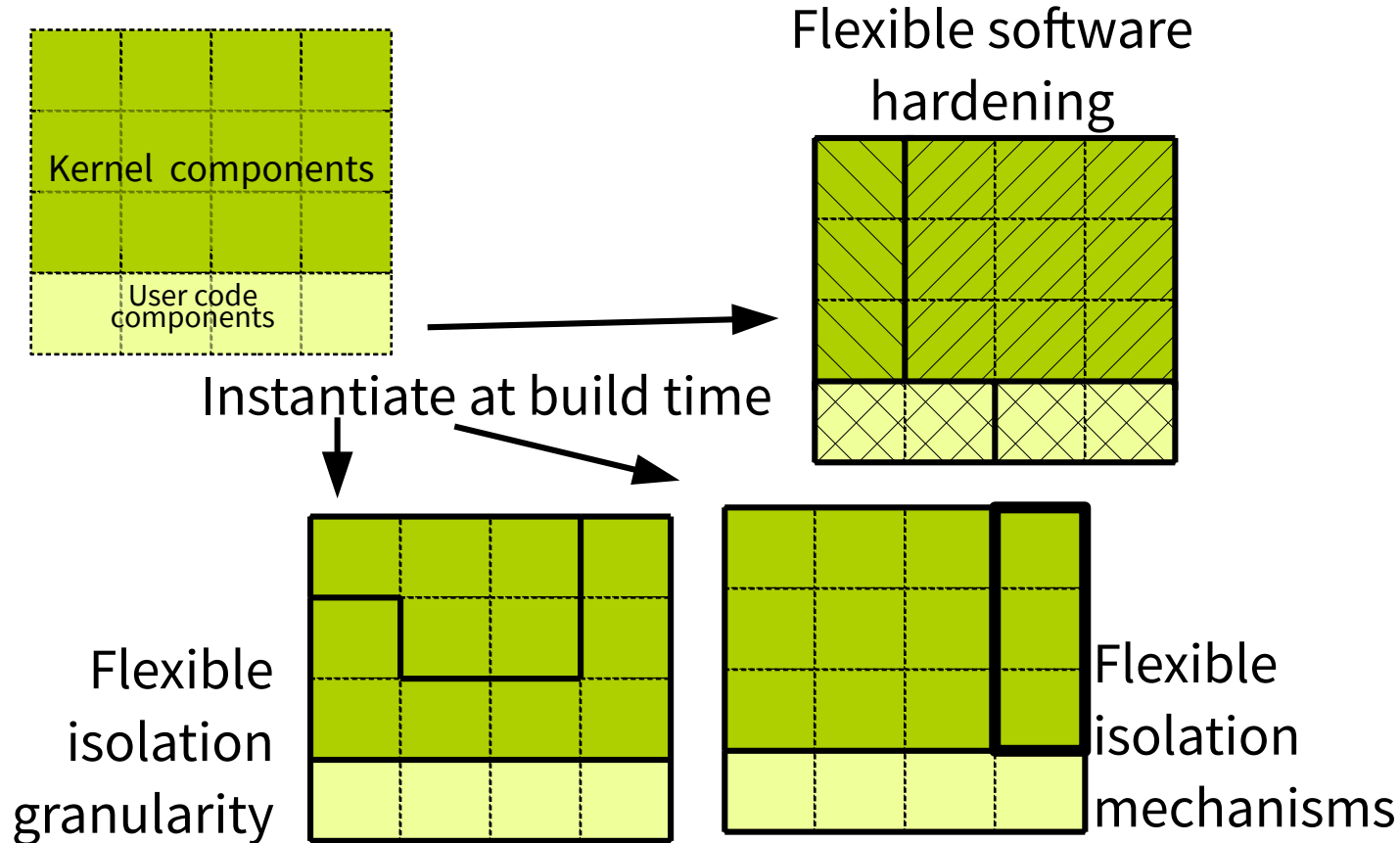
# FlexOS: Flexible Compartmentalization

## Overview



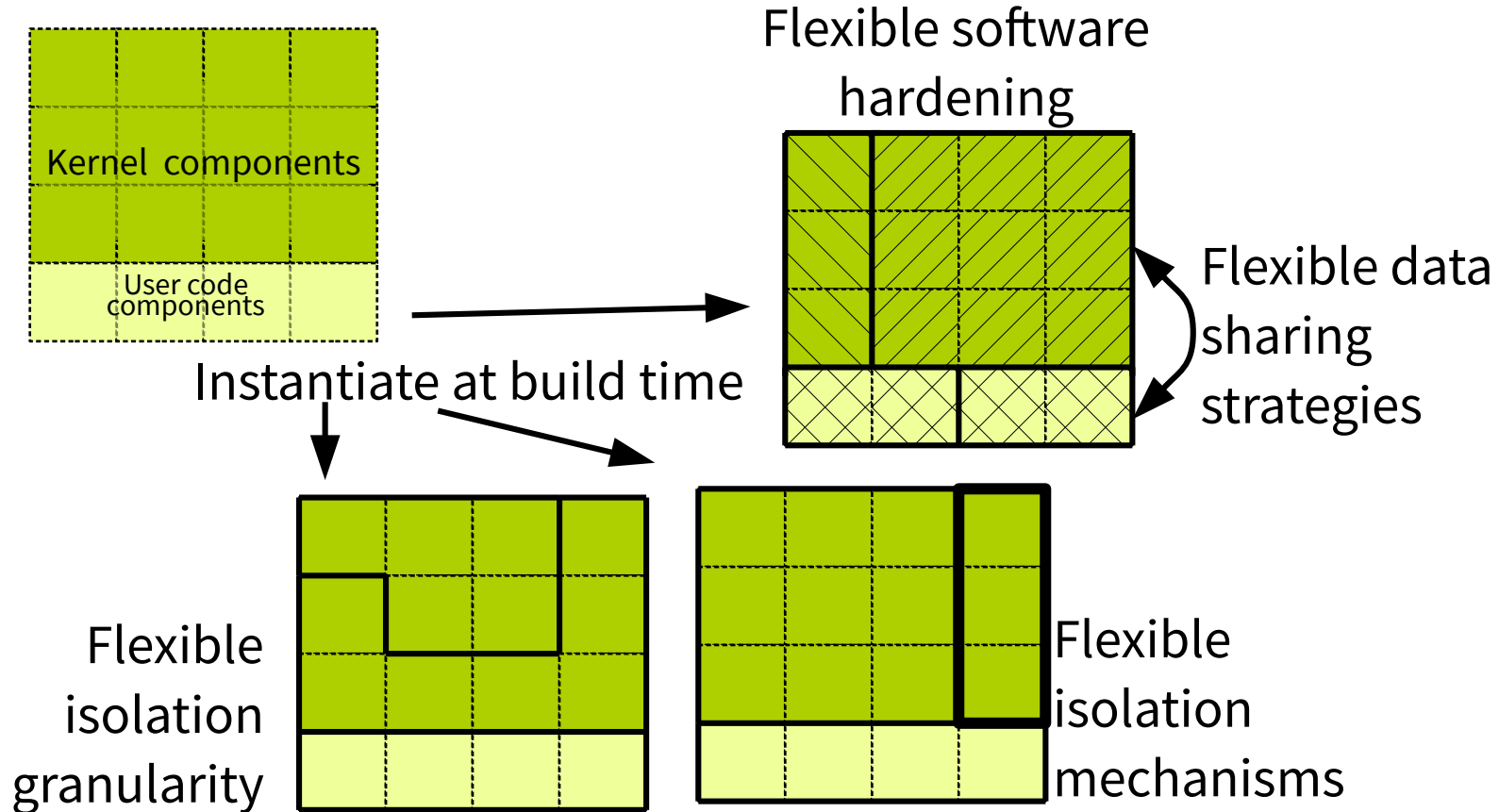
# FlexOS: Flexible Compartmentalization

## Overview



# FlexOS: Flexible Compartmentalization

## Overview



# FlexOS: Flexible Compartmentalization

How does it Work?

- **Software needs to be ported:**
  - Identify the finest grain components to be compartmentalized (e.g. a library, a function)
  - Annotate calls between them
  - Annotate shared data

# FlexOS: Flexible Compartmentalization

How does it Work?

- **Software needs to be ported:**
  - Identify the finest grain components to be compartmentalized (e.g. a library, a function)
  - Annotate calls between them
  - Annotate shared data
- At build time, specify a given compartmentalization configuration

# FlexOS: Flexible Compartmentalization

## How does it Work?

- **Software needs to be ported:**
  - Identify the finest grain components to be compartmentalized (e.g. a library, a function)
  - Annotate calls between them
  - Annotate shared data
- At build time, specify a given compartmentalization configuration
- The toolchain automatically leverages annotations and perform extensive **code generation**:
  - Instantiating gates at compartment boundaries
  - Allocating shared data in dedicated areas



# FlexOS: Flexible Compartmentalization

Prototype

# FlexOS: Flexible Compartmentalization

Prototype

- Implementation on top of Unikraft



# FlexOS: Flexible Compartmentalization

## Prototype

- **Implementation on top of Unikraft**
- Isolation mechanisms: Intel MPK and virtual machines (EPT)



# FlexOS: Flexible Compartmentalization

## Prototype

- **Implementation on top of Unikraft**
- Isolation mechanisms: Intel MPK and virtual machines (EPT)
- Port of libraries: network stack, scheduler, filesystem, time subsystem



# FlexOS: Flexible Compartmentalization

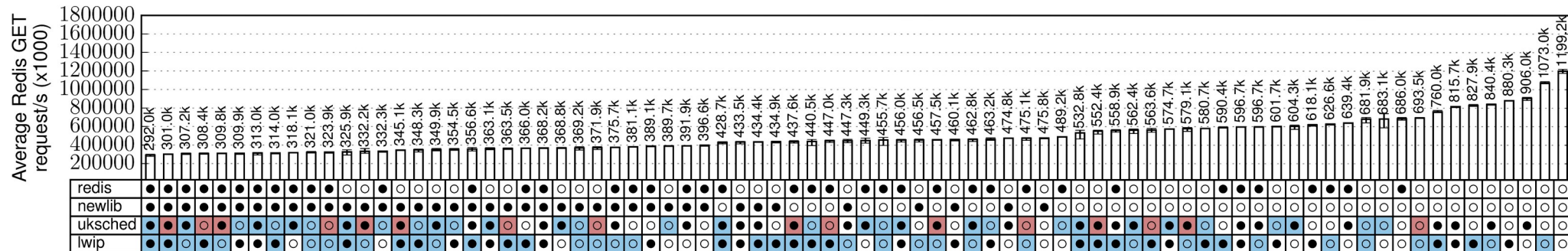
## Prototype

- **Implementation on top of Unikraft**
- Isolation mechanisms: Intel MPK and virtual machines (EPT)
- Port of libraries: network stack, scheduler, filesystem, time subsystem
- Port of applications: Redis, Nginx, SQLite, iPerf server



# FlexOS: Flexible Compartmentalization

## Results: Redis



Vast safety/performance design space

# Interface Security

# Interface Security

## Recall our Illustrative Example

```
int global;
```

```
int library_function(int *parameter) {  
    char *cryptokey = "private";  
  
    int ret = *parameter + global + 42;  
    return ret;  
}
```

```
int main() {  
    int param = 100;  
    global = 50;  
    char *password = "secret";  
  
    /* ... */  
  
    int res = GATE(library_function, &param);  
  
    /* ... */  
  
    return 0;  
}
```



# Interface Security

## Recall our Illustrative Example

```
int global;
```

```
int library_function(int *parameter) {  
    char *cryptokey = "private";  
  
    int ret = *parameter + global + 42;  
    return ret;  
}
```

```
int main() {  
    int param = 100;  
    global = 50;  
    char *password = "secret";  
  
    /* ... */  
  
    int res = GATE(library_function, &param);  
  
    /* ... */  
  
    return 0;  
}
```

Many modern compartmentalization frameworks will help achieve that:

codejail, ERIM, Hodor, Donky, Ptrsplit, memsentry, libmpk, Cali, CubicleOS, LibHermitMPK, FlexOS, Polytope, etc.

# Interface Security

## Motivation

```
double data[DATA_SIZE];

/* ... */

int library_function(int index, double object) {
    data[index] = object;

    /* ... */
}

int main() {
    int index = get_index();
    double object = get_index();

    if (index < DATA_SIZE)
        library_function(index, object);

    /* ... */
}
```

# Interface Security

## Motivation

```
double data[DATA_SIZE];
```

```
/* ... */
```

```
int library_function(int index, double object) {  
    data[index] = object;
```

```
    /* ... */  
}
```

```
int main() {  
    int index = get_index();  
    double object = get_index();
```

```
    if (index < DATA_SIZE)  
        library_function(index, object);
```

```
    /* ... */  
}
```

# Interface Security

## Motivation

```
double data[DATA_SIZE];

/* ... */

int library_function(int index, double object) {
    data[index] = object;

    /* ... */
}

int main() {
    int index = get_index();
    double object = get_index();

    if (index < DATA_SIZE)
        library_function(index, object);

    /* ... */
}
```

Isolate `library_function` and `main` in different compartment creates a new internal trust boundary: the interface between the two compartments: here it is the call to `library_function`

# Interface Security

## Motivation

```
double data[DATA_SIZE];

/* ... */

int library_function(int index, double object) {
    data[index] = object;

    /* ... */
}

int main() {
    int index = get_index();
    double object = get_index();

    if (index < DATA_SIZE)
        library_function(index, object);

    /* ... */
}
```

Isolate `library_function` and `main` in different compartment creates a new internal trust boundary: the interface between the two compartments: here it is the call to `library_function`

Assume `main` is malicious and send corrupted values through this interface

# Interface Security

## Motivation

```
double data[DATA_SIZE];
```

```
/* ... */
```

```
int library_function(int index, double object) {  
    data[index] = object;
```

```
    /* ... */  
}
```

```
int main() {  
    int index = get_index();  
    double object = get_index();
```

```
    if (index < DATA_SIZE)  
        library_function(index, object);
```

```
    /* ... */  
}
```

Isolate `library_function` and `main` in different compartment creates a new internal trust boundary: the interface between the two compartments: here it is the call to `library_function`

Assume `main` is malicious and send corrupted values through this interface

The lack of check in `library_function` gives an untrusted caller (e.g. `main`) an arbitrary memory write primitive

# Interface Security

## Motivation

```
double data[DATA_SIZE];
```

```
/* ... */
```

```
int library_function(int index, double object) {  
    if (index >= DATA_SIZE || index < 0)  
        return -1;  
    data[index] = object;  
}
```

```
/* ... */  
}
```

```
int main() {  
    int index = get_index();  
    double object = get_index();
```

```
    if (index < DATA_SIZE)  
        library_function(index, object);
```

```
/* ... */  
}
```

Fix: have a check within the trusted compartment

# Compartment Interface Vulnerabilities (CIVs)

## Definition

- **CIVs = Vulnerabilities arising due to lack of or improper Control and Data flow validation at compartment boundaries**
- **Classes of CIVs:**

*Data Leakages*

*Data Corruption*

*Temporal Violations*

--	--	--



# Compartment Interface Vulnerabilities (CIVs)

## Definition

- **CIVs = Vulnerabilities arising due to lack of or improper Control and Data flow validation at compartment boundaries**
- **Classes of CIVs:**

### *Data Leakages*

- Exposure of addresses
- Exposure of compartment-confidential data

### *Data Corruption*

### *Temporal Violations*

# Compartment Interface Vulnerabilities (CIVs)

## Definition

- **CIVs = Vulnerabilities arising due to lack of or improper Control and Data flow validation at compartment boundaries**
- **Classes of CIVs:**

### *Data Leakages*

- Exposure of addresses
- Exposure of compartment-confidential data

### *Data Corruption*

- Dereference of corrupted pointer
- Usage of corrupted indexing information
- Usage of corrupted object

### *Temporal Violations*

# Compartment Interface Vulnerabilities (CIVs)

## Definition

- **CIVs = Vulnerabilities arising due to lack of or improper Control and Data flow validation at compartment boundaries**
- **Classes of CIVs:**

### *Data Leakages*

- Exposure of addresses
- Exposure of compartment-confidential data

### *Data Corruption*

- Dereference of corrupted pointer
- Usage of corrupted indexing information
- Usage of corrupted object

### *Temporal Violations*

- Expectation of API usage ordering
- Usage of corrupted synchronization primitive
- Shared memory TOCTOU

# Interface Security

## Problem Statement

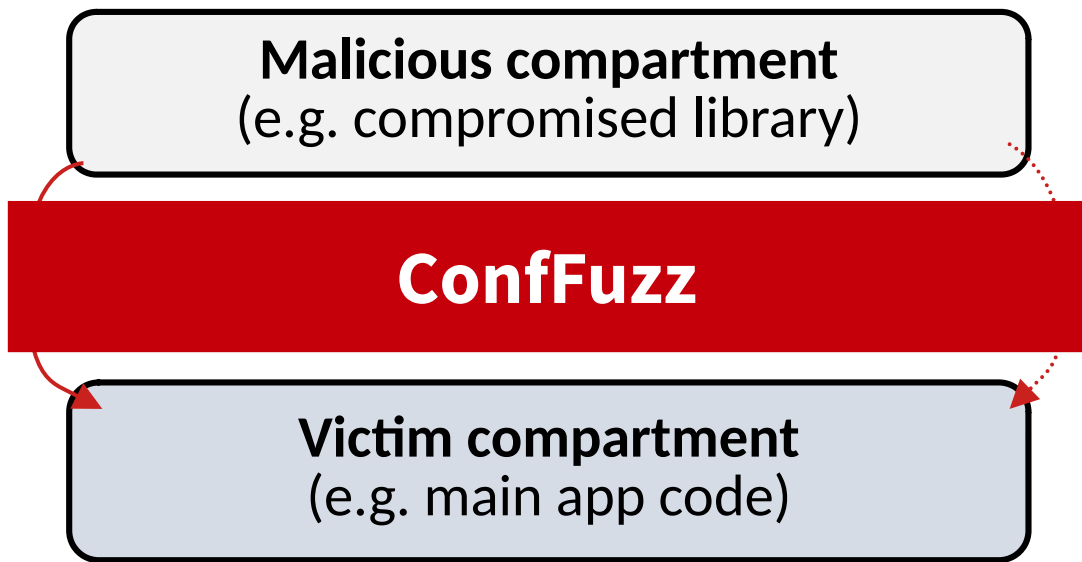
- **The vast majority of modern compartmentalization framework ignore the problem of interface safety!**

# Interface Security

## Problem Statement

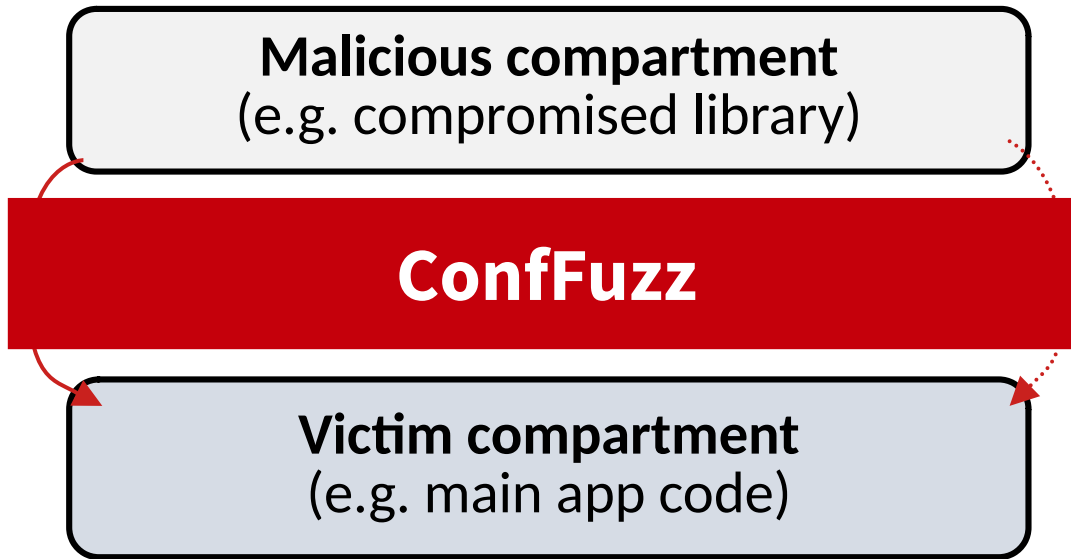
- **The vast majority of modern compartmentalization framework ignore the problem of interface safety!**
- **How bad is the problem?**
  - *How many CIVs are there at legacy, unported APIs?*
  - *Are all APIs similarly affected by CIVs? (e.g., library v.s. module APIs)*
  - *How hard are these CIVs to address when compartmentalizing?*
  - *How bad are they? i.e., if you don't fix them, what can attackers do?*

# ConfFuzz: Fuzzing for CIVs



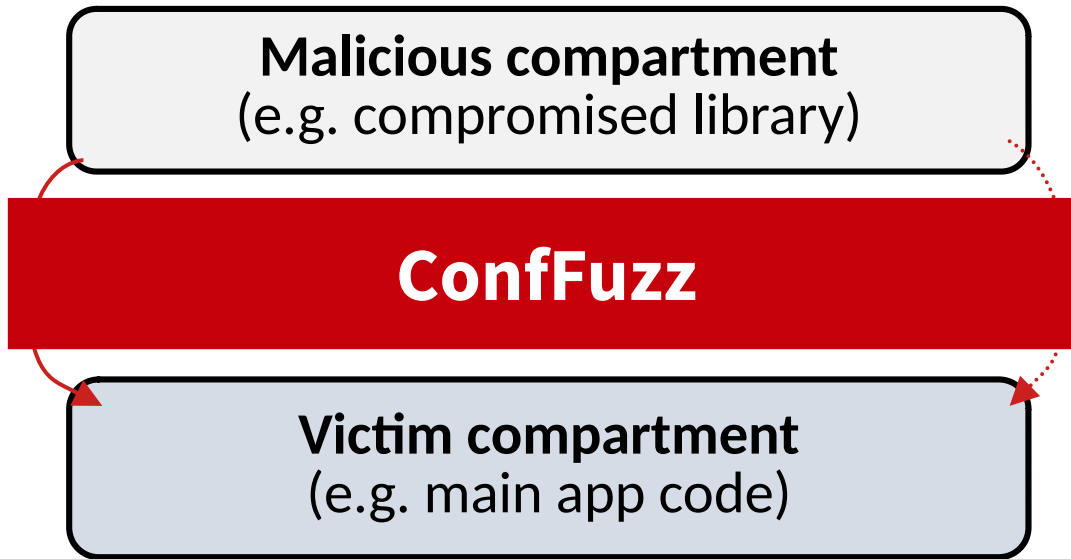
- We built a **fuzzer injecting malformed data at possible compartment interfaces**
  - E.g. library/main app. Code

# ConfFuzz: Fuzzing for CIVs



- We built a **fuzzer injecting malformed data at possible compartment interfaces**
  - E.g. library/main app. Code
- It runs on monolithic (non-compartmentalized) software to uncover a maximum of CIVs

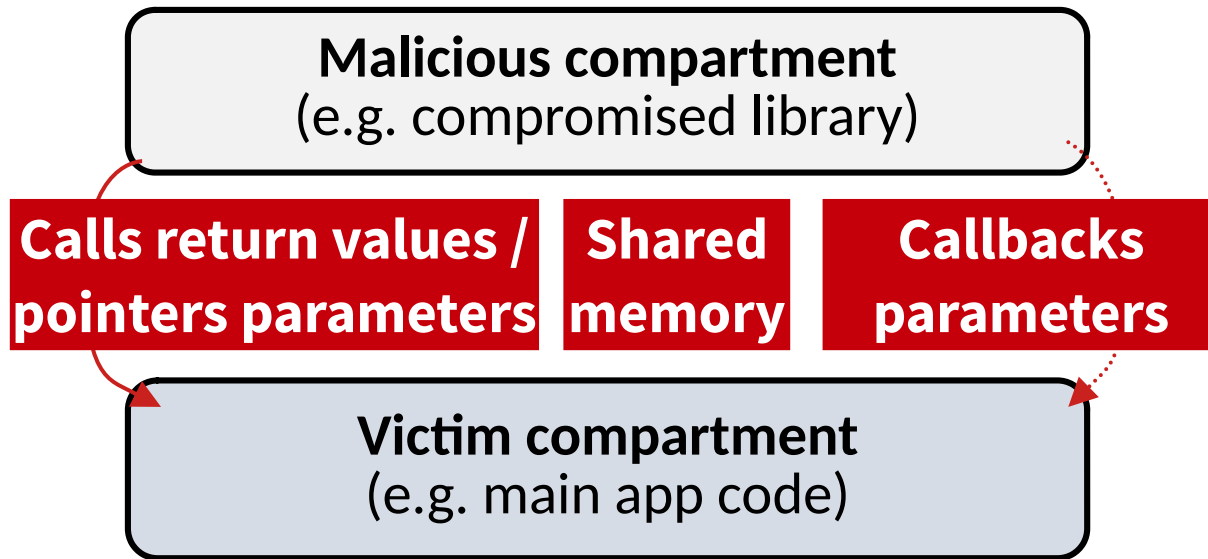
# ConfFuzz: Fuzzing for CIVs



- We built a **fuzzer injecting malformed data at possible compartment interfaces**
  - E.g. library/main app. Code
- It runs on monolithic (non-compartmentalized) software to uncover a maximum of CIVs
- We apply it to many compartmentalization scenarios and **study the bugs we uncover**



# ConfFuzz: Fuzzing for CIVs



- ConfFuzz covers the entire attack surface of a victim compartment
- Can fuzz both ways:
  - **SandBox**: malicious compartment calls the victim
  - **SafeBox**: the victim calls the malicious compartment

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
		mod_markdown		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	aspell	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bind9	libxml2 (write API)		0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	bzip2	libbz2	[67], [5]	16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	cURL	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
	FFmpeg	libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
		libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
		libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
	git	libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
		libpcrc		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
	Inkscape	libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
		libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
	Image Magick	libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
		libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
		libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
	Nginx	libpcrc		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
		mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
	Okular	libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
		libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
	Redis	mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
		mod_redisearch		381	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
	Wireshark	libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
		libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
	Total:			5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
Safebox	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgpme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrypt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
	Nginx	internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
		libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
	sudo	internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
		libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
	Total:			9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	203

25 applications

36 APIs in total

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
		mod_markdown		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	aspell	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bind9	libxml2 (write API)		0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	bzip2	libbz2	[67], [5]	16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	cURL	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
		libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
	FFmpeg	libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
		libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
		libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
	git	libpcre		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
		libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
	Inkscape	libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
		libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
	Image Magick	libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
		libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
		libpcre		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
	Nginx	mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
		libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
	Okular	libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
		mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
	Redis	mod_redisearch		381	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
	Wireshark	libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
		libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
	Total:			5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
Safebox	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrypt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
	Nginx	internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
		libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
	sudo	internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
		libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
	Total:			9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	30



25 applications

36 APIs in total

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
		mod_markdown		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	aspell	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bind9	libxml2 (write API)		0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	bzip2	libbz2	[67], [5]	16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	cURL	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
		libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
	FFmpeg	libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
		libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
	git	libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
		libpcrc		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
		libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
	Inkscape	libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
		libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
	Image Magick	libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
		libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
		libpcrc		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
	Nginx	mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
		libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
	Okular	libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
		mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
	Redis	mod_redisearch		381	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
	Wireshark	libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
		libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
Total:				5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
Safebox	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrpt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
	Nginx	internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
		libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
	sudo	internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
		libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
Total:				9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	31

25 applications

36 APIs in total

16 of which  
taken from the  
literature

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
		mod_markdown		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	aspell	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bind9	libxml2 (write API)		0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	bzip2	libbz2	[67], [5]	16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	cURL	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
		libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
	FFmpeg	libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
		libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
	git	libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
		libpcrc		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
	Inkscape	libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
		libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
		libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
	Image Magick	libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
		libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
		libpcrc		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
	Nginx	mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
		libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
	Okular	libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
		mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
	Redis	mod_redisearch		381	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
		libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
	Wireshark	libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
Total:				5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
Safebox	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrypt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
		internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
	Nginx	libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
		internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
	sudo	libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
Total:				9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	32



25 applications

36 APIs in total

16 of which  
taken from the  
literatureFound 629  
unique  
CIVs

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
		mod_modern		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	aspell	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bind9	libxml2 (write API)		0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	bzip2	libbz2	[67], [5]	16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	cURL	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
		libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
	FFmpeg	libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
		libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
	git	libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
		libpcre		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
	Inkscape	libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
		libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
		libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
	Image Magick	libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
		libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
		libpcre		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
	Nginx	mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
		libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
	Okular	libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
		mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
	Redis	mod_redisearch		381	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
	Wireshark	libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
		libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
Total:				5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
Safebox	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrypt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
	Nginx	internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
		libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
	sudo	internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
		libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
Total:				9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	103

Library APIs

Module APIs

Internal APIs

5 security impact  
types

25 applications

36 APIs in total

16 of which  
taken from the  
literatureFound 629  
unique  
CIVs

TM	Application	Compartment API	References	Crashes		Victims	API Coverage		Impact (of which arbitrary)				
				Raw	Dedup.		Callers	Coverage	Read	Write	Exec	Alloc	Null
Sandbox	HTTPd	libmarkdown	[42]	192	13	3	1	100% (4/4)	10 (8)	7 (7)	0 (0)	1	4
	aspell	mod_markdown		381	71	5	1	100% (1/1)	62 (52)	17 (14)	2 (1)	0	30
	bind9	libaspell		278	8	1	1	34% (48/141)	7 (7)	7 (7)	2 (1)	0	3
	bzip2	libxml2 (write API)	[67], [5]	0	0	0	1	86% (13/15)	0 (0)	0 (0)	0 (0)	0	0
	cURL	libbz2		16	5	1	1	62% (5/8)	5 (2)	1 (0)	0 (0)	0	0
	exif	libnghttp2		61	7	2	1	50% (18/36)	3 (3)	5 (5)	0 (0)	1	3
	exif	libexif		400	7	1	1	10% (13/129)	3 (3)	0 (0)	0 (0)	0	5
	FFmpeg	libavcodec		316	20	3	4	31% (19/60)	13 (12)	12 (12)	0 (0)	3	7
	FFmpeg	libavfilter		51	1	1	2	12% (2/16)	1 (1)	0 (0)	0 (0)	0	1
	FFmpeg	libavformat		217	9	2	3	52% (10/19)	8 (7)	1 (1)	0 (0)	0	7
	file	libmagic		150	5	1	1	63% (7/11)	5 (2)	1 (1)	0 (0)	0	4
	git	libcurl	[22]	13	4	2	1	90% (18/20)	2 (2)	2 (2)	0 (0)	1	1
	git	libpcrc		81	2	1	1	44% (8/18)	2 (2)	0 (0)	0 (0)	2	0
	Inkscape	libpng	[67]	66	3	1	1	46% (14/30)	2 (1)	2 (2)	0 (0)	0	1
	Inkscape	libpoppler	[16]	81	4	2	1	100% (9/9)	4 (3)	4 (4)	0 (0)	0	2
	libxml2-tests	libxml2 (write API)		0	0	0	1	100% (47/47)	0 (0)	0 (0)	0 (0)	0	0
	lighttpd	mod_deflate		117	26	2	1	100% (6/6)	16 (11)	5 (0)	1 (1)	2	9
	Image	libghostscript	[5]	67	14	2	1	100% (11/11)	4 (2)	1 (1)	0 (0)	3	9
	Magick	libpng	[67]	778	44	1	2	22% (17/77)	2 (2)	9 (9)	2 (0)	2	39
	Magick	libtiff	[67]	197	14	2	1	30% (13/43)	3 (3)	6 (6)	0 (0)	0	13
	Magick	libpcrc		144	10	1	1	93% (14/15)	8 (7)	3 (3)	0 (0)	6	2
	Nginx	mod_geoip	[52]	276	25	2	1	35% (5/14)	21 (17)	4 (1)	1 (1)	1	10
	Okular	libmarkdown	[42]	64	5	3	1	100% (4/4)	3 (1)	0 (0)	0 (0)	1	2
	Okular	libpoppler	[16]	195	9	1	1	6% (24/379)	8 (6)	7 (7)	0 (0)	1	4
	Redis	mod_redisbloom		389	23	1	1	42% (8/19)	18 (13)	6 (4)	0 (0)	0	13
	Redis	mod_redisearch		581	21	1	1	54% (18/33)	15 (14)	14 (11)	0 (0)	0	12
Safebox	rsync	libpopt		167	8	1	1	90% (9/10)	4 (3)	2 (0)	0 (0)	0	5
	squid	libxml2		226	12	1	1	70% (7/10)	9 (5)	3 (3)	4 (1)	0	4
	su	libaudit		0	0	0	1	66% (2/3)	0 (0)	0 (0)	0 (0)	0	0
	Wireshark	libpcap		162	8	2	1	50% (20/40)	8 (3)	5 (5)	0 (0)	0	4
	Wireshark	libzlib		42	1	1	1	85% (6/7)	0 (0)	0 (0)	0 (0)	0	1
	Total:			5508	379	47	38	N/A	246 (192)	124 (105)	12 (5)	24	195
	cURL	libssl	[5]	198	27	1	1	25% (14/56)	18 (10)	5 (4)	1 (1)	0	17
	GPA	libpgme		174	9	1	1	4% (3/72)	7 (2)	0 (0)	0 (0)	0	6
	GPG	libgcrypt	[5]	4221	105	1	1	15% (15/95)	64 (60)	4 (0)	0 (0)	77	20
	Memcached	internal_hashtable	[45]	4037	16	1	1	50% (6/12)	10 (5)	2 (0)	0 (0)	1	6
Safebox	Nginx	internal_libssl-keys	[45], [60], [15], [34]	599	46	1	1	50% (2/4)	32 (1)	28 (0)	0 (0)	0	22
	Nginx	libssl	[5], [1], [22], [51]	346	39	2	1	11% (11/96)	16 (13)	19 (13)	2 (1)	0	26
	sudo	internal_auth-api		191	5	1	1	100% (5/5)	5 (4)	0 (0)	0 (0)	0	4
Safebox	sudo	libapparmor		97	3	1	1	100% (2/2)	2 (2)	2 (0)	0 (0)	0	0
	Total:			9863	250	9	8	N/A	154 (97)	60 (17)	3 (2)	78	105

34 / 37

# Takeways

- **CIVs are widespread and compartmentalization without securing interfaces is mostly meaningless**



# Takeways

- **CIVs are widespread and compartmentalization without securing interfaces is mostly meaningless**
- **Clear disparities among APIs**
  - There are large and almost totally CIV-free APIs
  - There are small and fully vulnerable APIs
  - **No correlation between API size and CIV count**
  - Some API design patterns (e.g. modules) are highly vulnerable because of a large amount of state exposure

# Takeways

- **CIVs are widespread and compartmentalization without securing interfaces is mostly meaningless**
- **Clear disparities among APIs**
  - There are large and almost totally CIV-free APIs
  - There are small and fully vulnerable APIs
  - **No correlation between API size and CIV count**
  - Some API design patterns (e.g. modules) are highly vulnerable because of a large amount of state exposure
- **CIVs are high-impact**
  - 75% of scenarios have at least 1 write vulnerability
  - 70% of R/W and 50% of execute vulnerabilities are arbitrary

# Takeways

- **CIVs are widespread and compartmentalization without securing interfaces is mostly meaningless**
- **Clear disparities among APIs**
  - There are large and almost totally CIV-free APIs
  - There are small and fully vulnerable APIs
  - **No correlation between API size and CIV count**
  - Some API design patterns (e.g. modules) are highly vulnerable because of a large amount of state exposure
- **CIVs are high-impact**
  - 75% of scenarios have at least 1 write vulnerability
  - 70% of R/W and 50% of execute vulnerabilities are arbitrary
- **Fixing CIVs goes beyond writing simple checks**
  - Requires API redesign in many cases, hard to automate

# Availability

# Availability

## Everything is Open!

### • FlexOS: Flexible compartmentalization

- ASPLOS'22 Paper:  
<https://arxiv.org/pdf/2112.06566.pdf>
- Project website:  
<https://project-flexos.github.io>

### • ConfFuzz: Fuzzing compartmentalized API vulnerabilities

- NDSS'23 Paper:  
<https://arxiv.org/pdf/2212.12904.pdf>
- Project website:  
<https://confuzz.github.io>

### • The main author of FlexOS and ConfFuzz is Hugo Lefeuvre:

<https://research.manchester.ac.uk/en/persons/hugo.lefeuvre>

