

Inverse Design in Photonics

Tutorial 6: Level Set Method

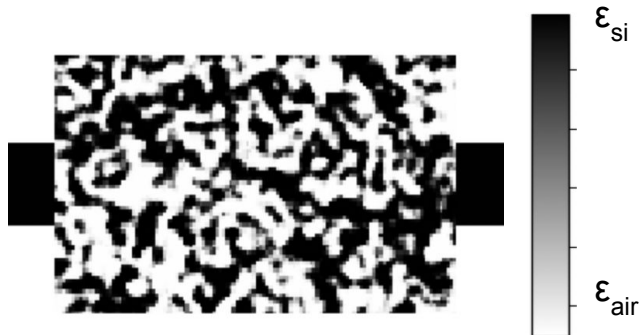




Review: Parameterization Approaches

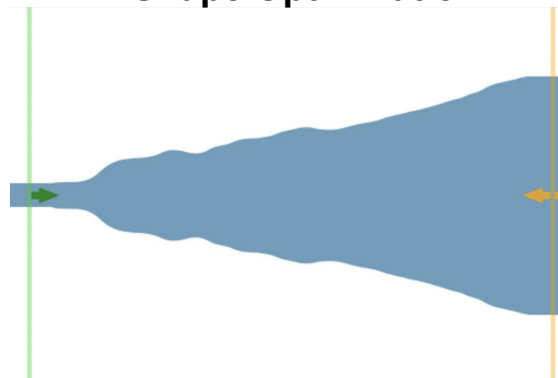
Introduced a couple ways to parameterize the design region

“Topology Optimization”



- Discretize permittivity (ϵ) on grid of pixels.
- Continuously adjust each value.
- Apply filter + projection for feature size constraints.

“Shape Optimization”



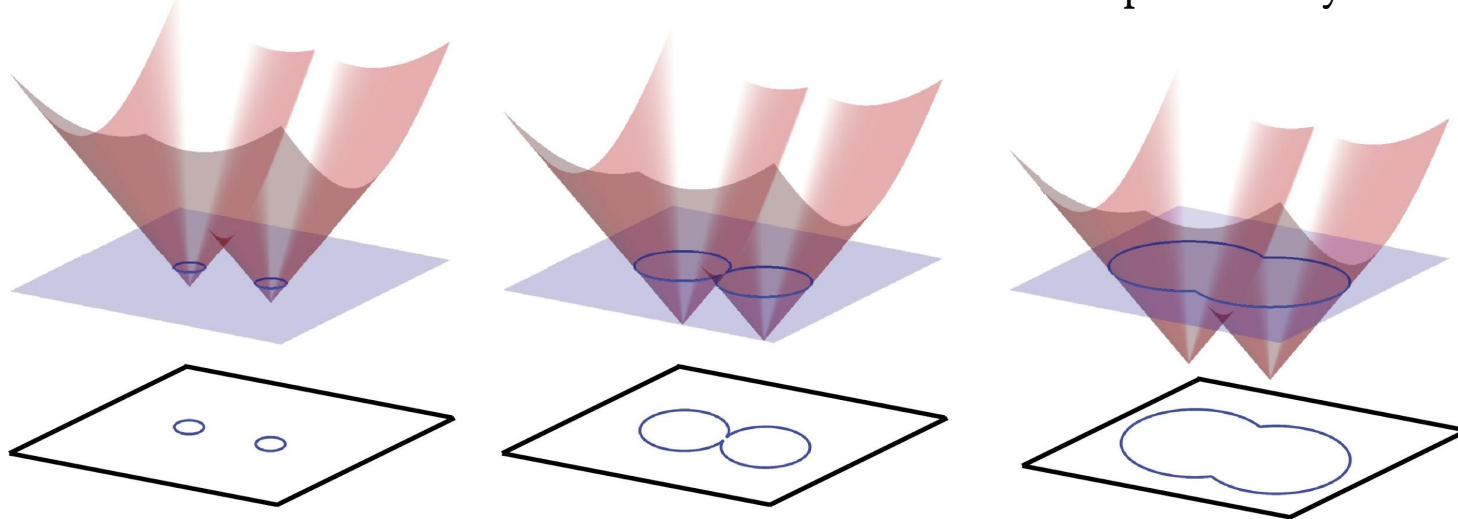
- Parameterize boundary of device.
- Update with boundary adjoint gradient.
- Radius of curvature penalty.



Introduction: Level Set Method

Here, we introduce a new method “level set”, which combines both approaches.

A level set function is a continuous function over space, which defines a shape:
Where the function crosses a threshold determines the shape boundary.

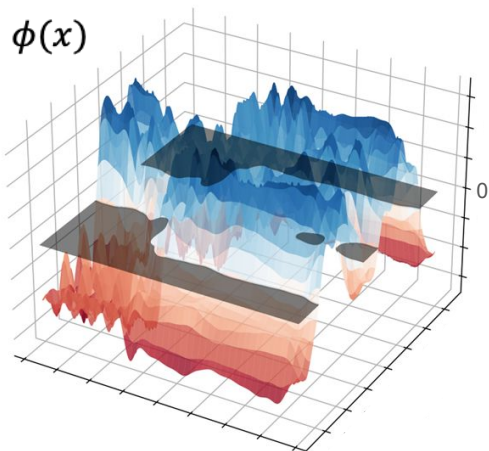


F. Gibou, R. Fedkiw, S. Osher, Journal of Computational Physics
353, 82-109 (2018)

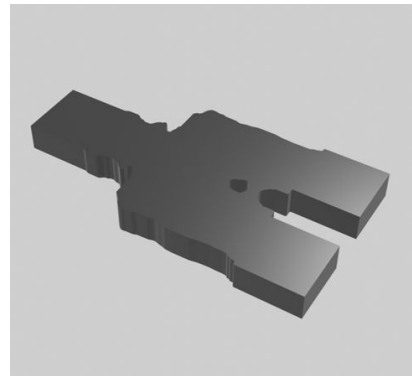
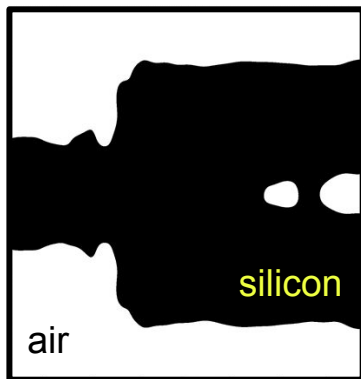


Level Set in Inverse Design

We use level set to parameterize our design region in a photonic device.



$$\begin{cases} \phi(x) > 0, \text{silicon} \\ \phi(x) < 0, \text{air} \end{cases}$$

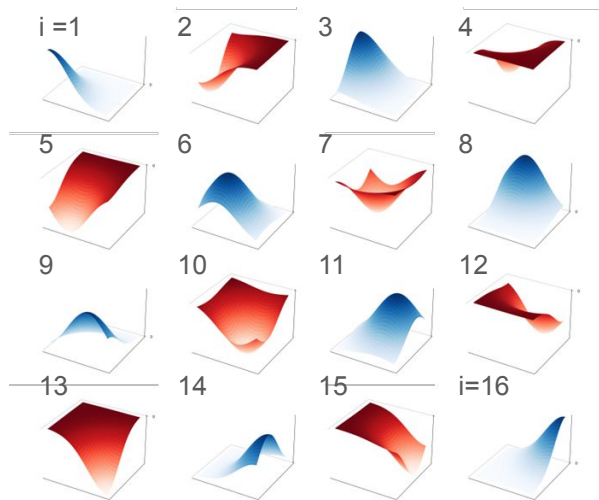




Parameterized Level Set

The level set function itself is parameterized, here by Gaussian Functions on a coarse grid.

Gaussian Radial Basis Functions

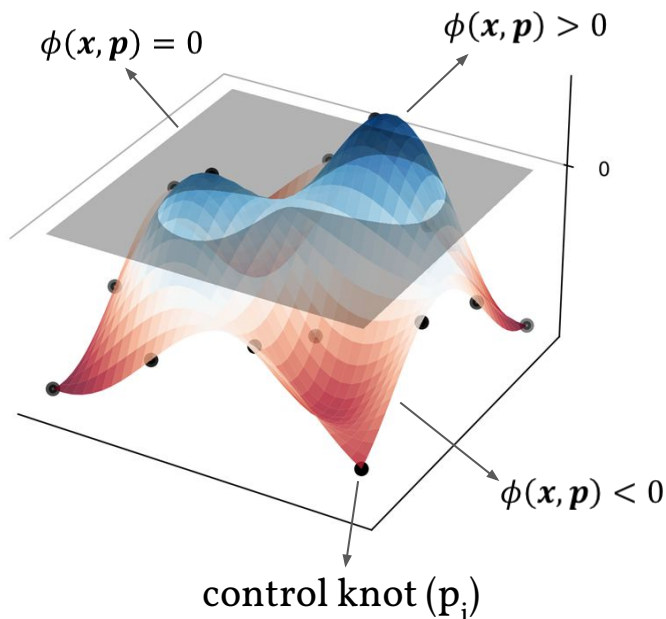


$$\varphi_i(\mathbf{x}) = e^{\frac{-r_i(\mathbf{x})^2}{2\sigma^2}} \quad (i = 1, 2, \dots, N)$$

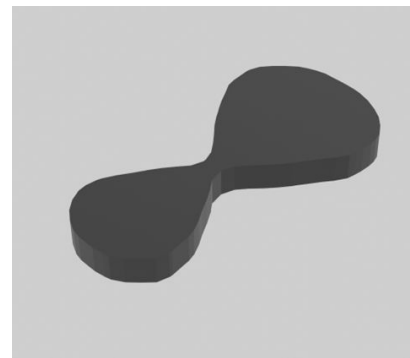
$$r_i(\mathbf{x}) = \|\mathbf{x} - \mathbf{x}_i\|$$

Level Set Surface

$$\phi(\mathbf{x}, \mathbf{p}) = \varphi(\mathbf{x})\alpha(\mathbf{p}) = \sum_{i=1}^N \varphi_i(\mathbf{x})\alpha_i(\mathbf{p})$$



Device

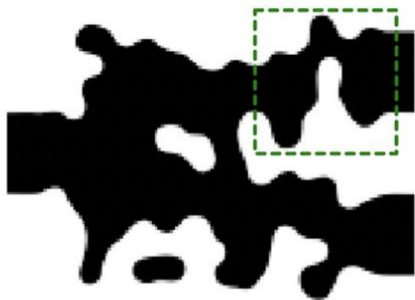




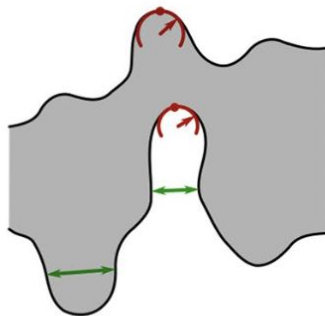
Feature Size Constraints in Level Set

How do we ensure fabricable structures with large feature sizes?

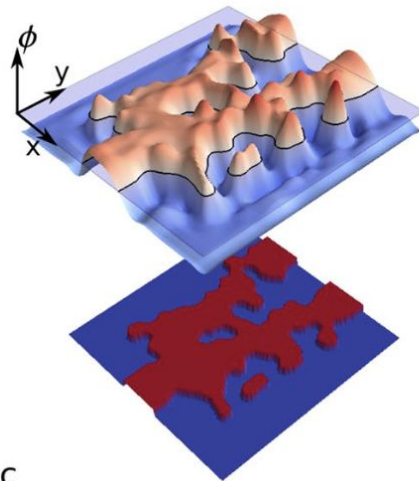
- Analytically define the radius of curvature and feature sizes in level set function.
- Add penalty involving these metrics.



a



b



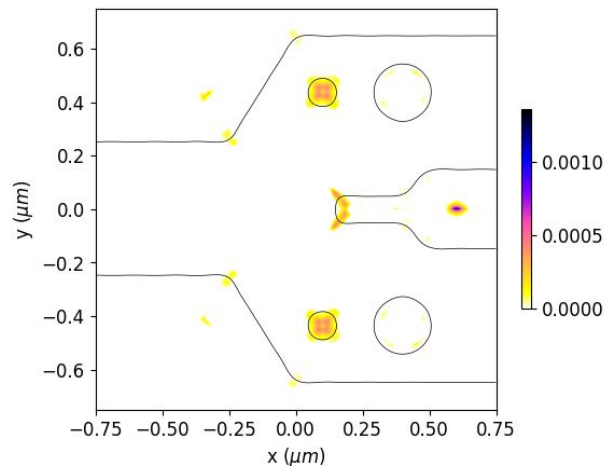
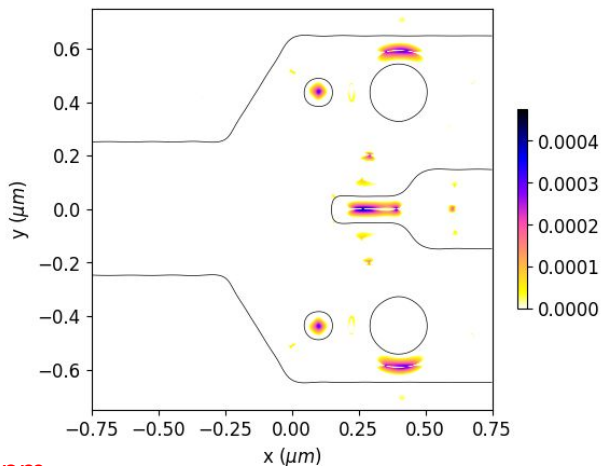
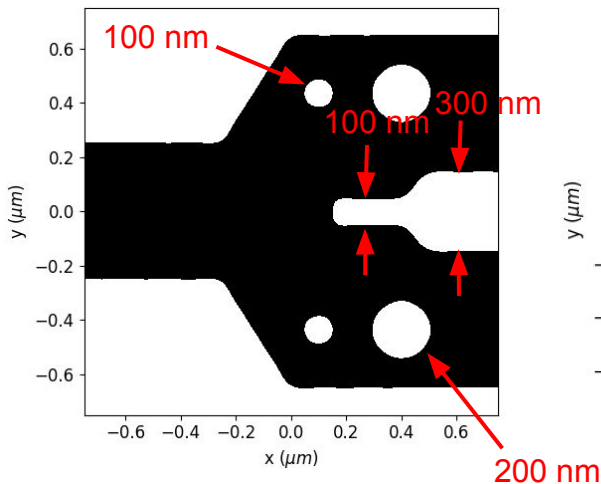
c



Feature Size Constraints: Example

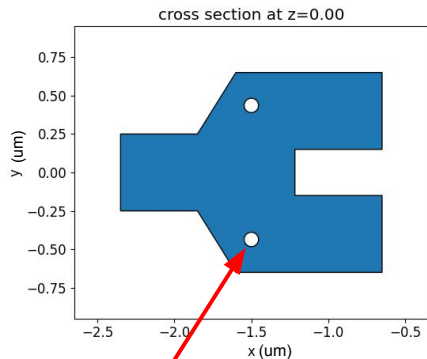
As an example, let's visualize the penalties over a hypothetical device design

minimum feature size penalty: 160 nm



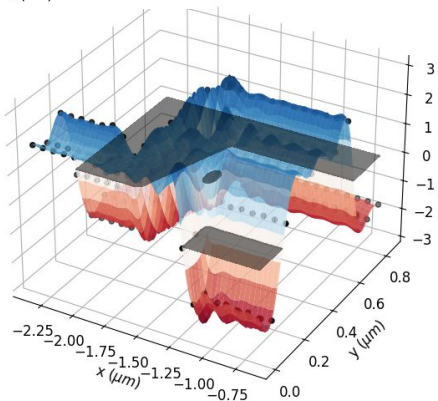
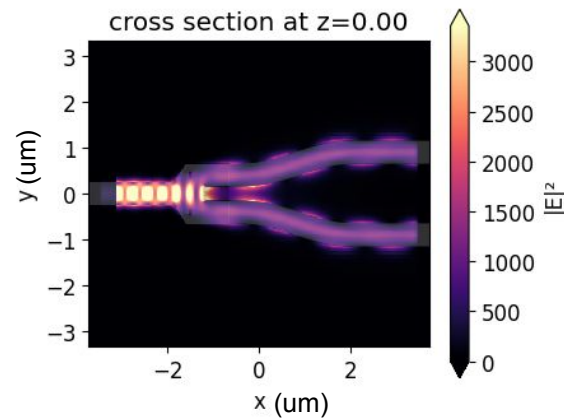
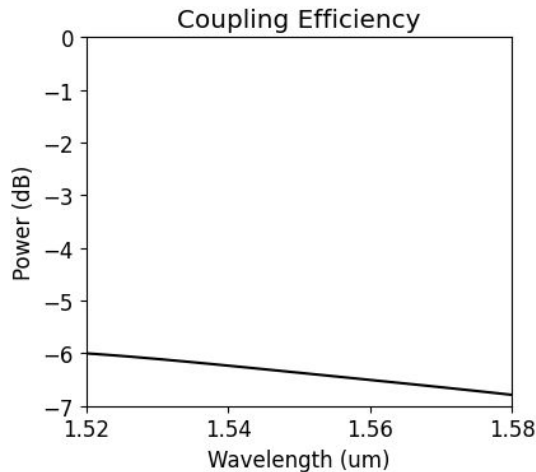


Example: Non-optimized Initial Splitter



Initial Design

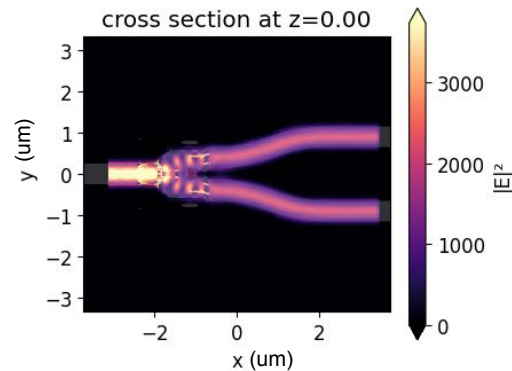
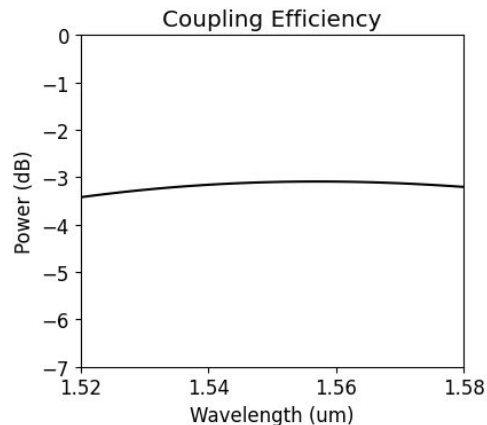
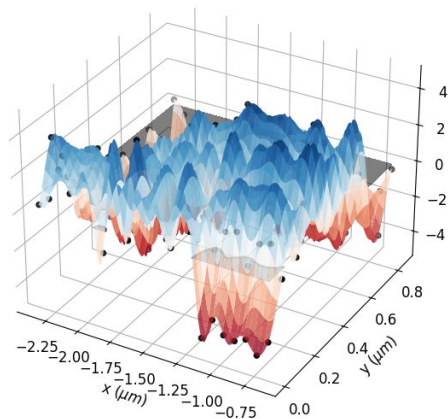
Poor Efficiency



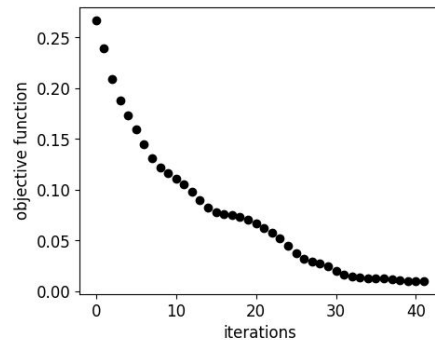
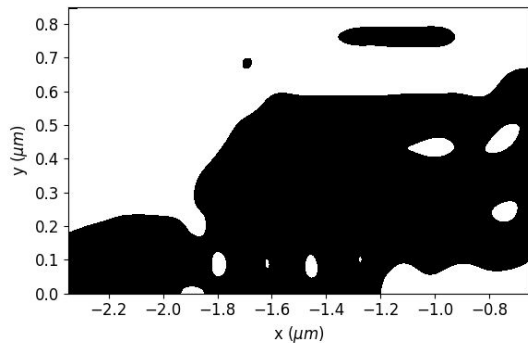
Initial Level Set Surface
(upper half domain)



Results: No Feature Size Constraint

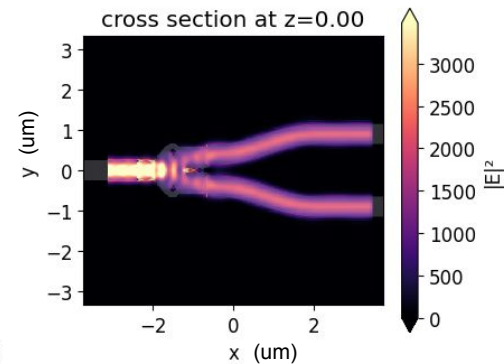
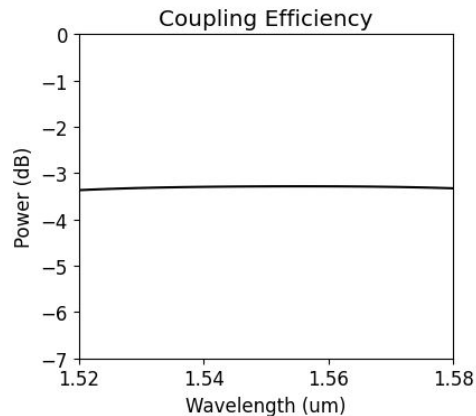
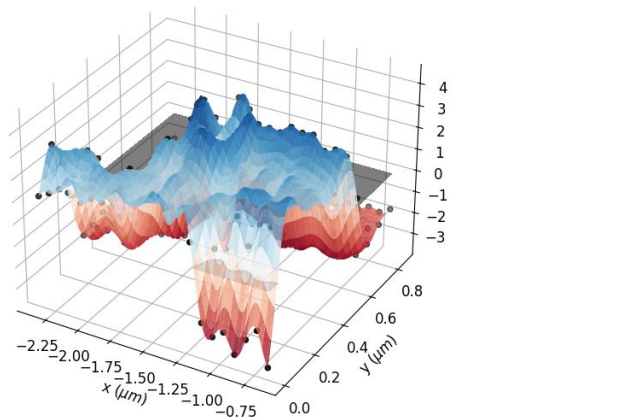


Final Level Set Contour

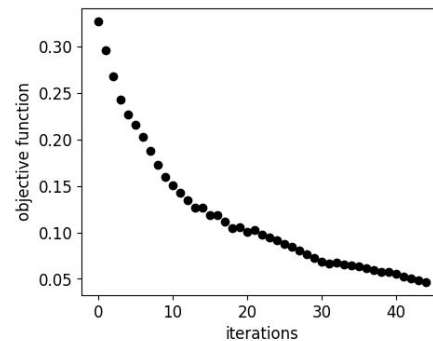
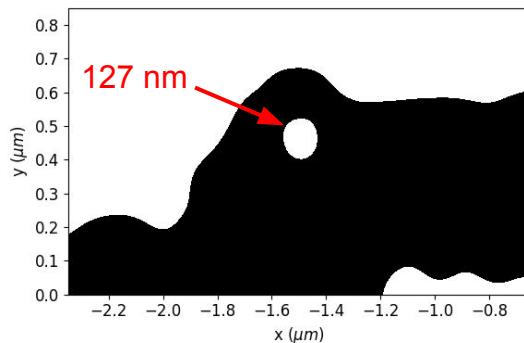




Results: Feature Size Constraint = 120 nm



Final Level Set Contour





Summary

- Level set is another way to parameterize the device design, which mixes some benefits of topology (pixel by pixel) optimization with shape optimization.
- Whereas shape optimization can be limited due to the constraints defined by the designer, with level set, one is able to define complex structures with many parameters.
- Level set makes it much more intuitive to binarize the structure.
- It also allows for analytical expressions of penalties for fabrication constraints.
- In general it is a widely used tool, so this is a brief summary to get users familiar with the basic ideas.

