Nicholas Rynearson
Software Engineer | Full-Stack Developer

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I am a software engineer who loves problem solving and learning new things. Fifteen years as a professor of Greek and Latin taught me a lot about explaining complex ideas to beginners. I believe a better world is possible and technology designed to empower people can help us build it.

Skills

HTML, CSS, JavaScript, React, Redux, React Native, NodeJS, Express, MongoDB, SQL, Ruby, Rails, Git, GitHub, Slack

Projects

tiny library React app with full CRUD that creates catalogues for a neighborhood book sharing program with an Airtable database.
Tech stack: HTML, CSS, JavaScript, React, Airtable

B-Side Collective Full-stack vinyl marketplace app with full CRUD and user authentication; built on a team with two other engineers.
Tech stack: HTML, CSS, JavaScript, NodeJS, React, Express, MongoDB, BCrypt, JWT

Art-Space A full-stack app with authentication that allows artists to create virtual shows for their work.
Tech stack: HTML, CSS, JavaScript, React, Ruby on Rails, BCrypt, JWT

DrawBrite A full-stack app where users draw grid-based designs and share them to a gallery.
Tech stack: HTML, CSS, JavaScript, NodeJS, React, Express, MongoDB, BCrypt, JWT

Bootcamper A full-stack networking app that connects recent boot camp grads in software engineering and UX design for collaborations on passion projects.
Tech stack: HTML, CSS, JavaScript, React, Redux, React Native, Express, MongoDB, BCrypt, JWT

Experience

Instructional Associate for Software Engineering Immersive   Remote (online)
  General Assembly   February 28, 2022 - present
Hold office hours for students to answer questions, debug, and provide support; work with instructional team to plan, track student success; grade student homework and review student coding projects.

Teaching Assistant   Remote (online)
  General Assembly   Jan 3, 2022 - present
Teach weekly pre-course workshop on JavaScript fundamentals for incoming Software Engineering Immersive students. Topics include variable assignment, data types and data structures, control flow, conditions, loops, and functions.

Teaching Assistant for Software Engineering Immersive   Remote (online)
  General Assembly   Sept 13 - Dec 16, 2021
Held office hours for students to answer questions, debug, and provide support; worked with instructional team to plan, respond to student feedback, and track student success.

Visiting Assistant Professor   New York, NY
  Department of Classics, New York University   Sept 2019 - May 2021
Planned and taught Greek & Latin language courses and conducted independent research in Classics.

Visiting Assistant Professor   New York, NY
  Department of Classics, Brooklyn College, CUNY   Sept 2017 - May 2018
Planned and taught courses in Greek & Latin language, ancient literature in translation, film, and history; conducted independent research and writing in Classics.

Assistant Professor   Athens, GA
  Department of Classics, University of Georgia   August 2006 - May 2012
Planned and taught courses in Greek & Latin language and ancient literature in translation, including graduate seminars; advised undergraduate students and directed graduate student research; chaired committees and organized events; conducted independent research and writing in Classics.

Education

General Assembly, Remote (online)   2021
  Software Engineering Immersive Certificate

Princeton University, Princeton, NJ   2006
  PhD, Classical Philology

King's College, University of Cambridge, Cambridge UK   1999
  Second BA, Classics

Columbia University, NY, NY   1997
  BA, Anthropology and Classics, *summa cum laude*