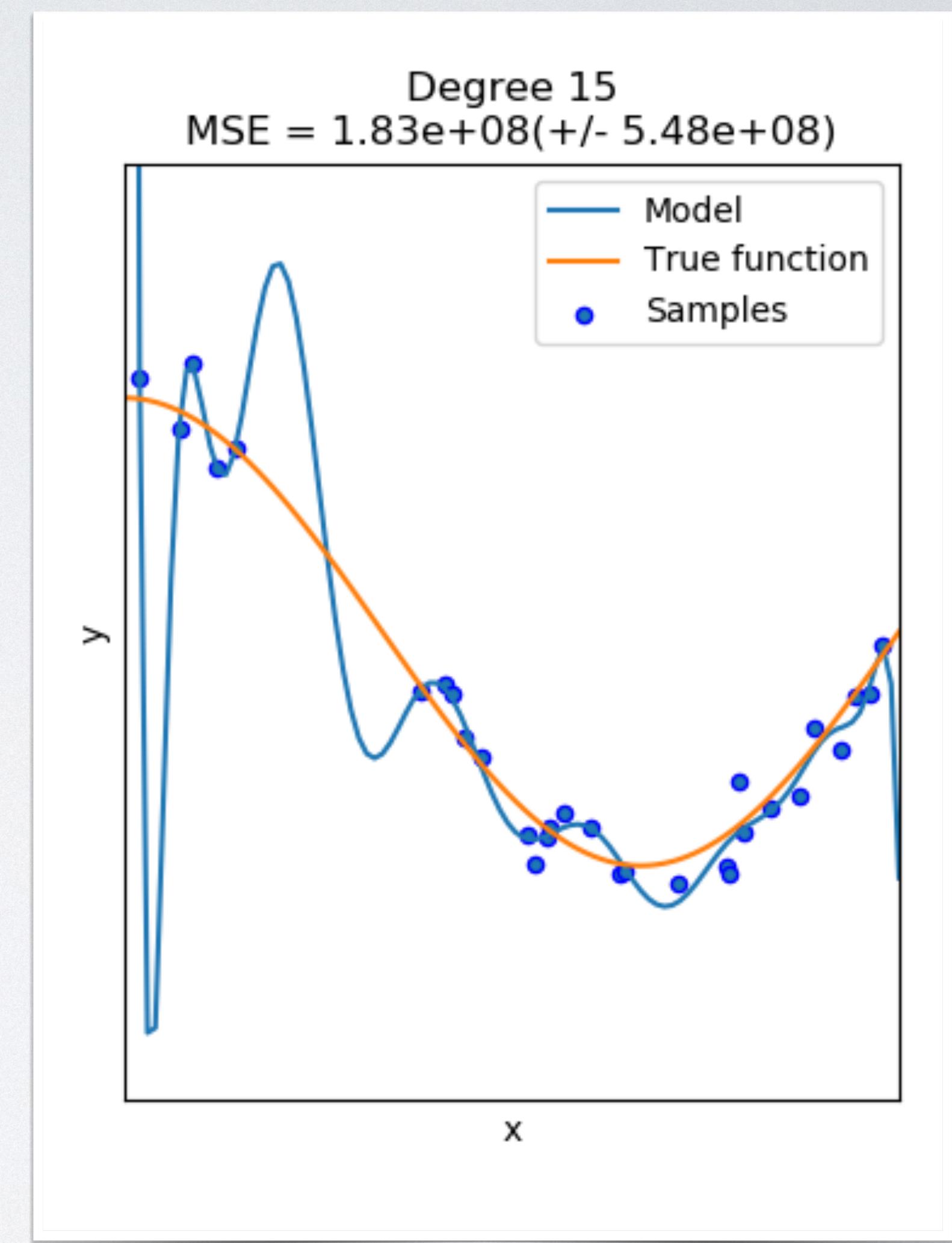
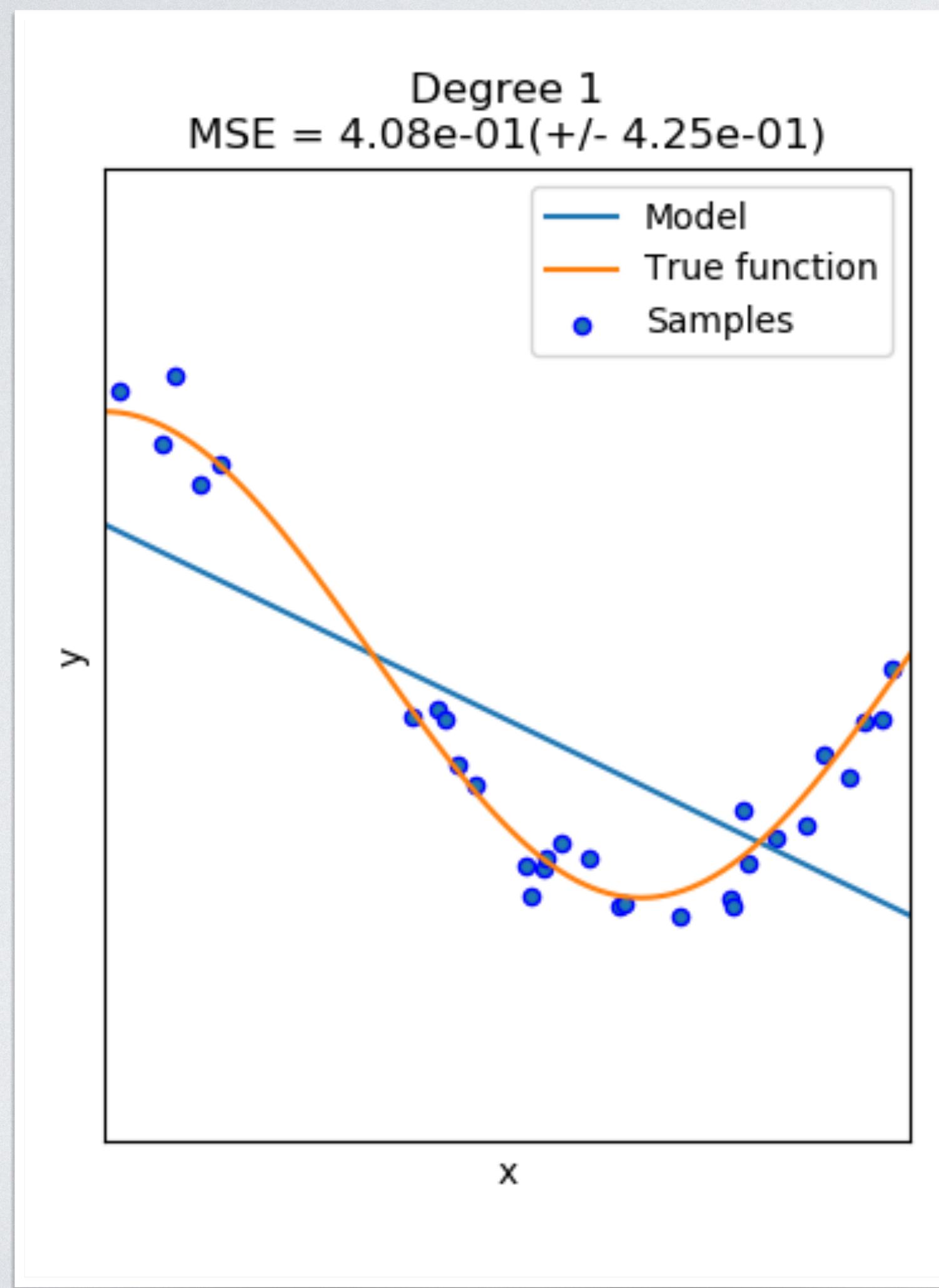


MODEL EVALUATION AND SELECTION

PERFECT MATCH TO YOUR DATA! OR...

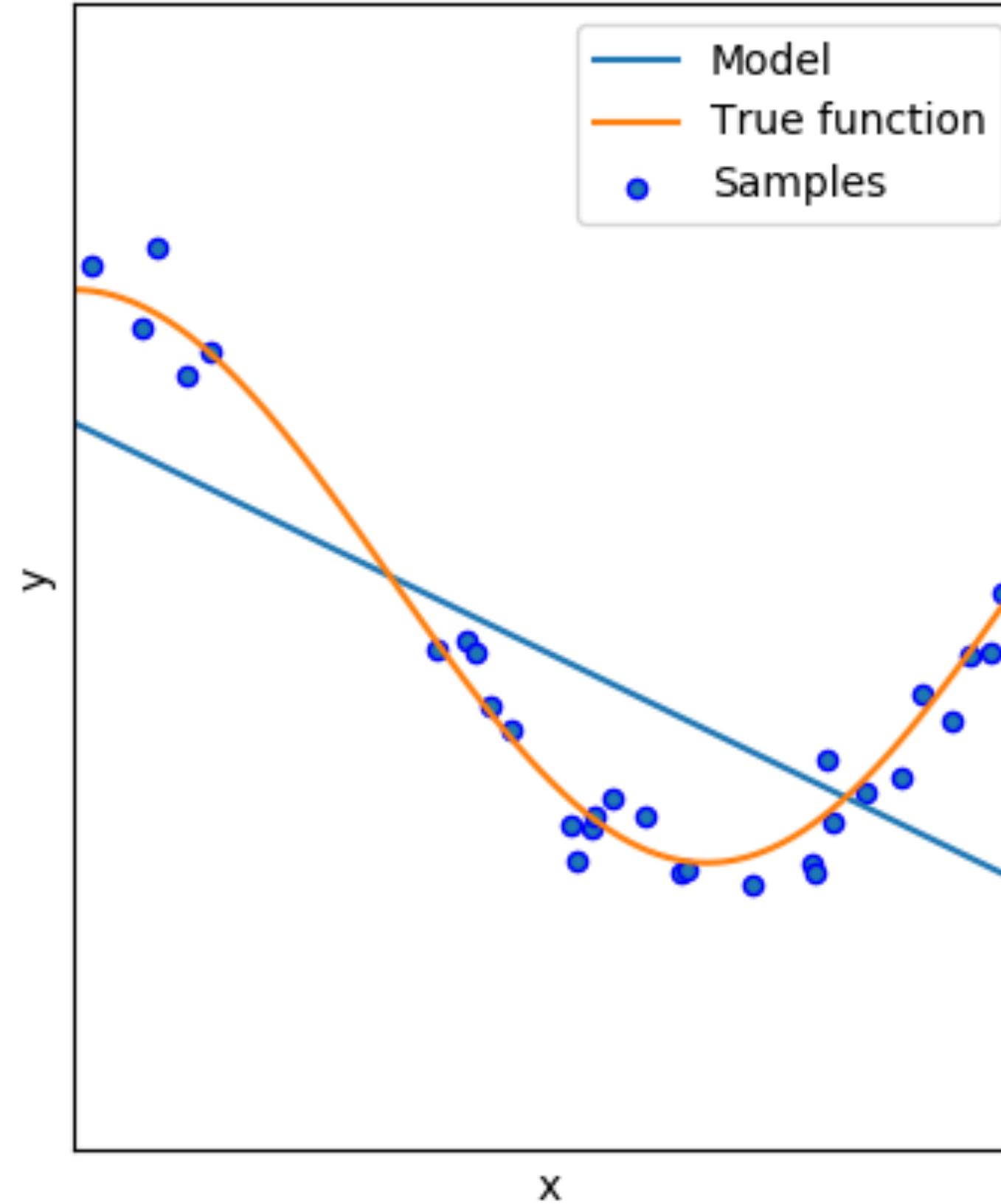


PERFECT MATCH TO YOUR DATA! OR...

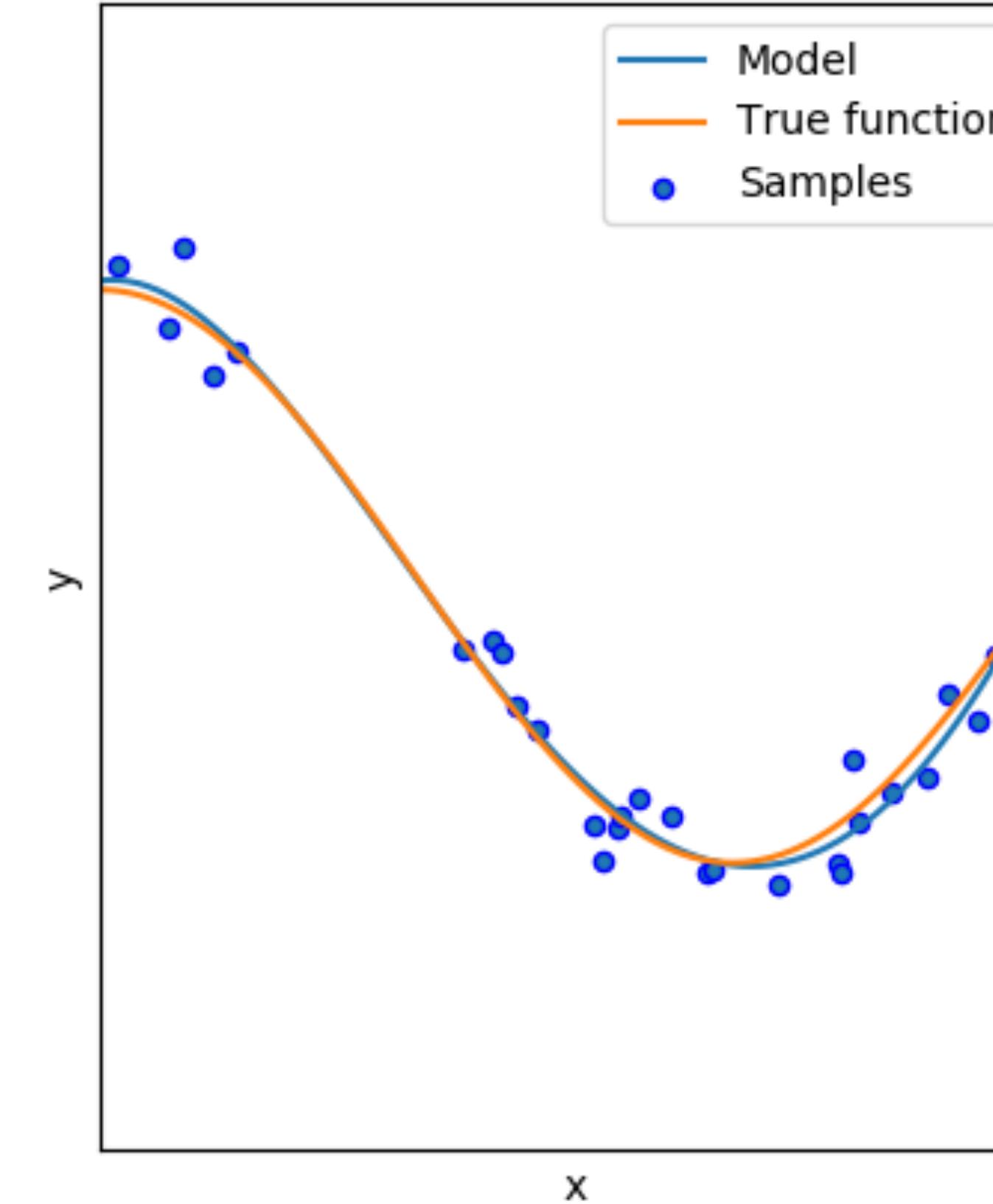


PERFECT MATCH TO YOUR DATA! OR...

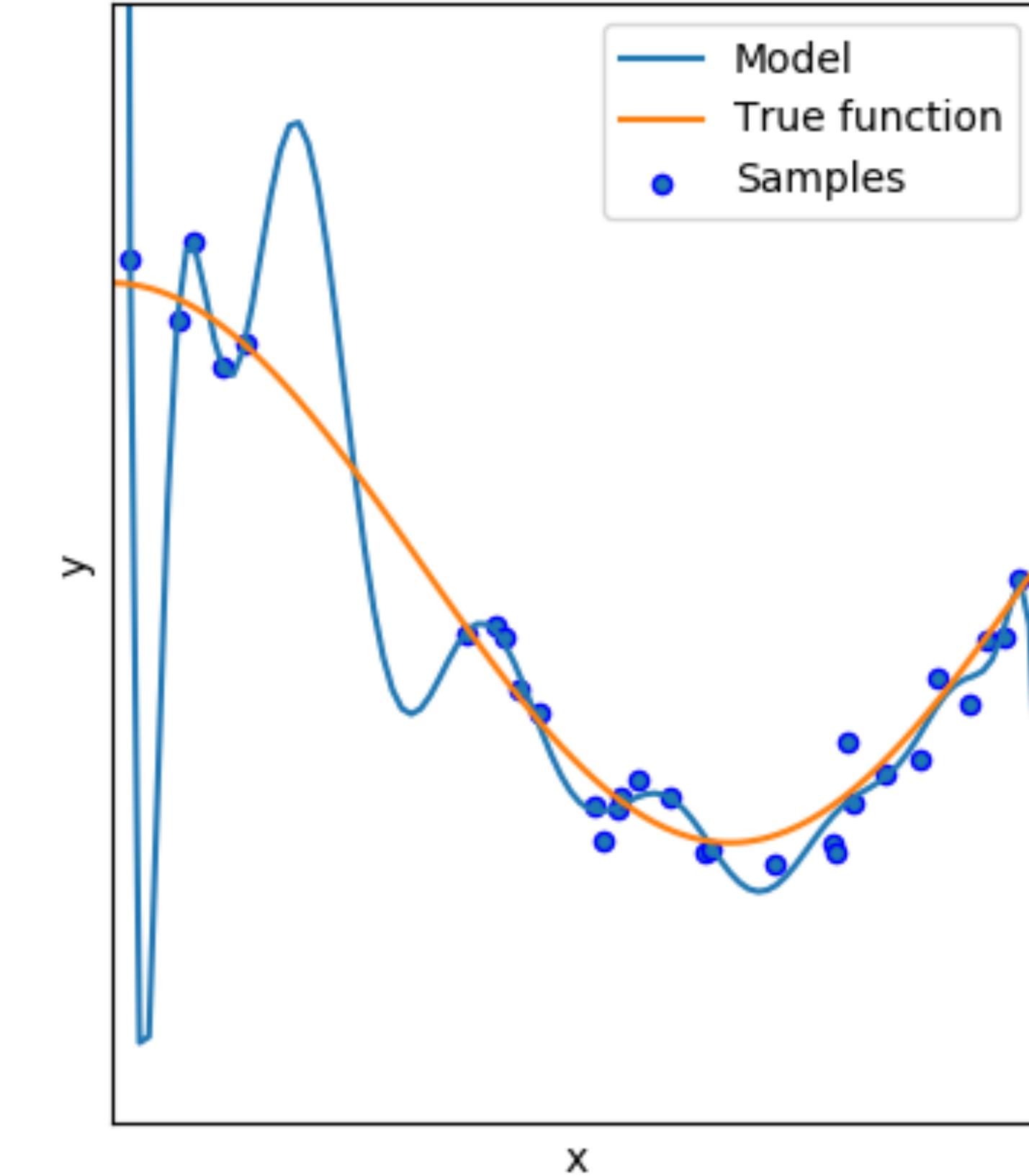
Degree 1
MSE = 4.08e-01(+/- 4.25e-01)

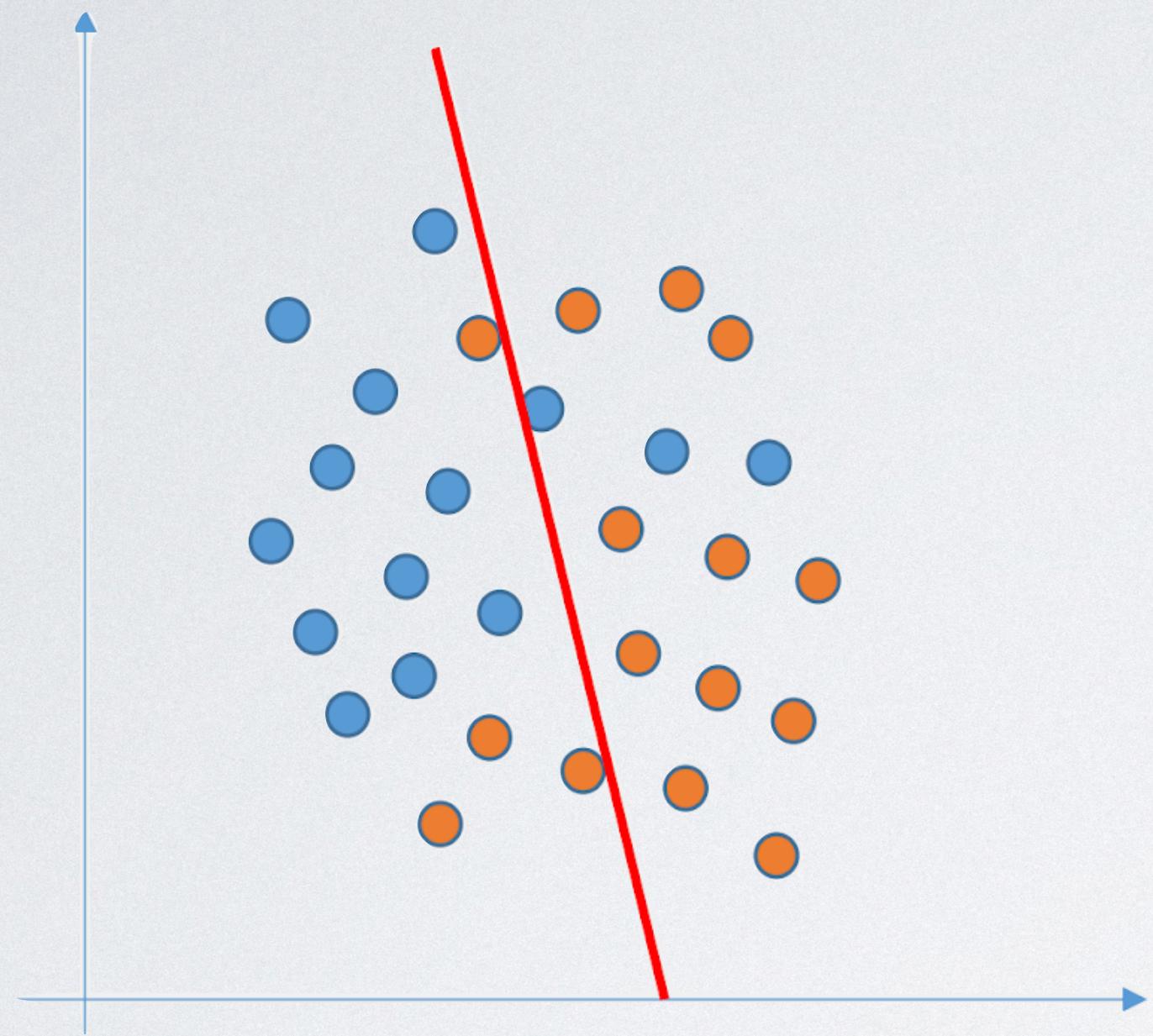


Degree 4
MSE = 4.32e-02(+/- 7.08e-02)

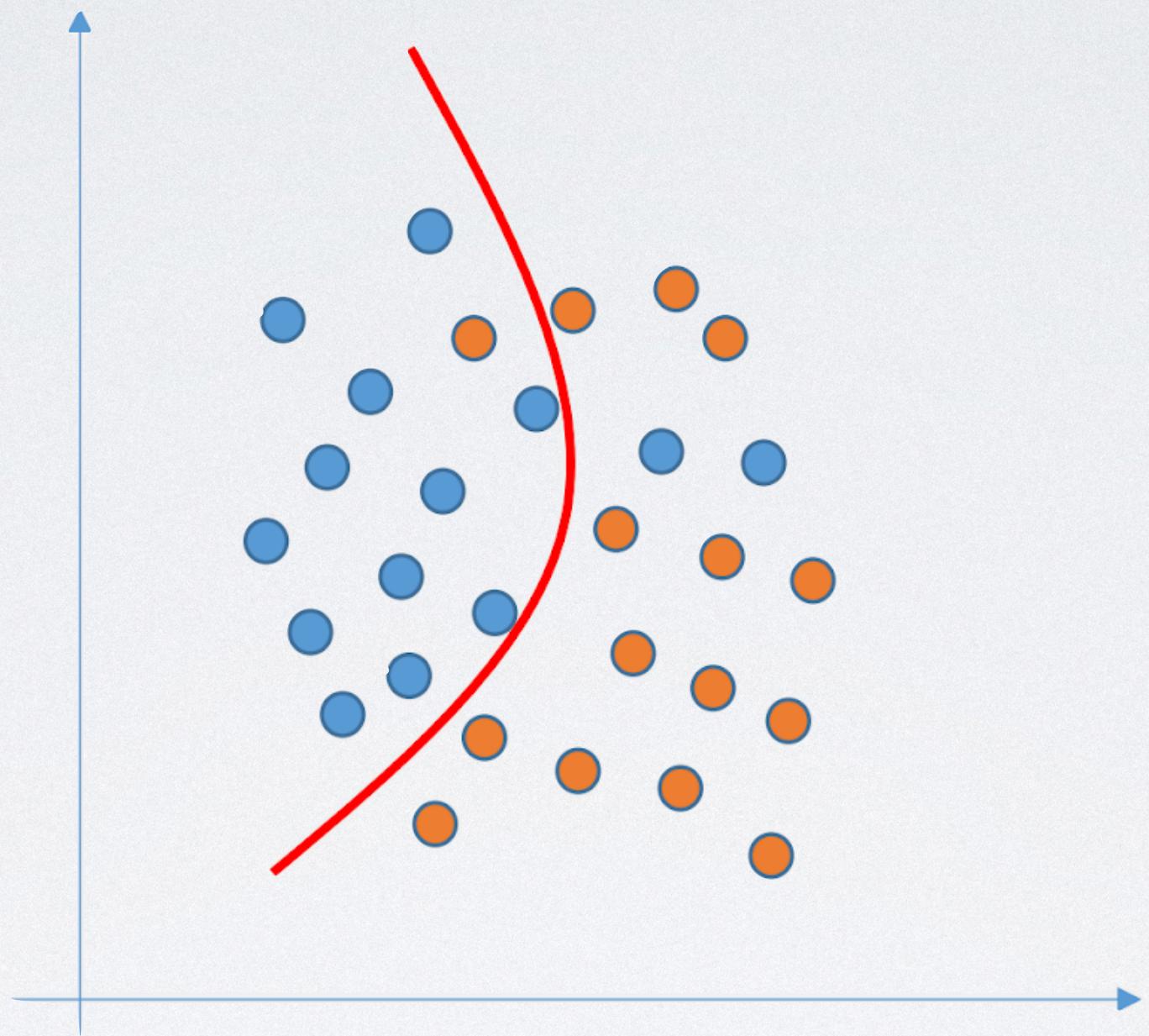


Degree 15
MSE = 1.83e+08(+/- 5.48e+08)

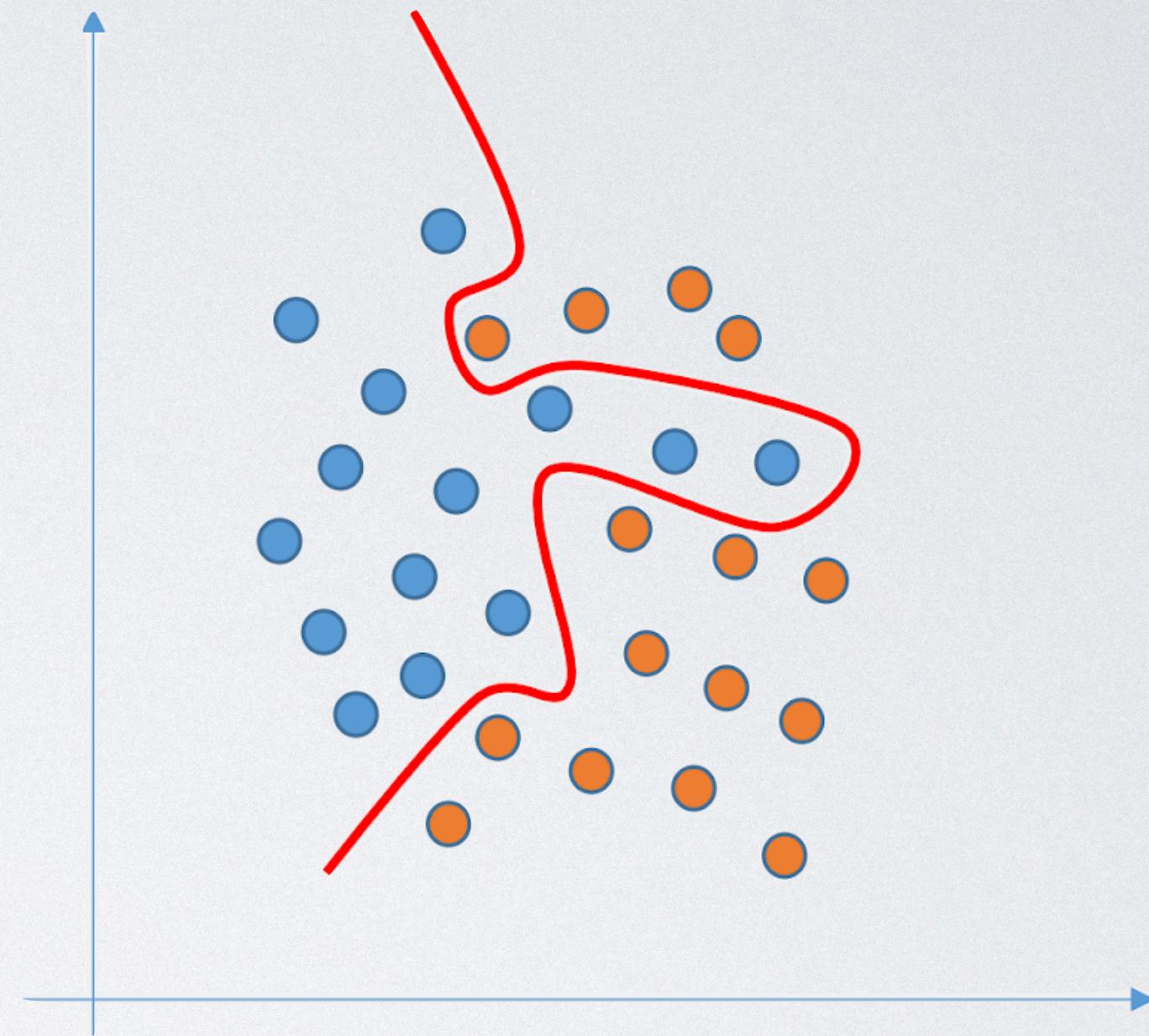




underfitting



overfitting



GENERAL STRATEGY

Training data

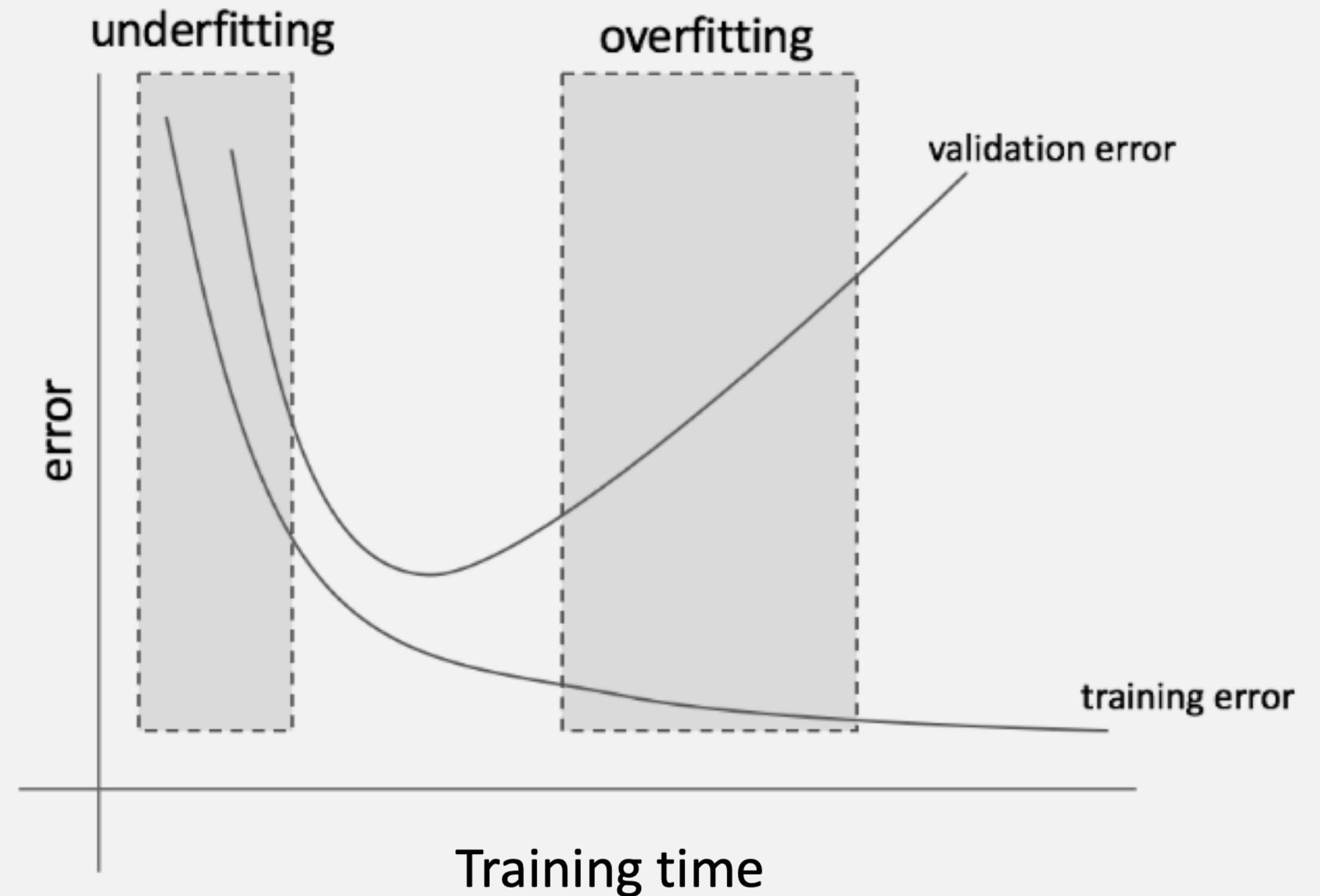
- Used to tune (train) the algorithm

Validation data

- Used to choose best algorithm or to find t

Test data

- Used to evaluate the accuracy of the model



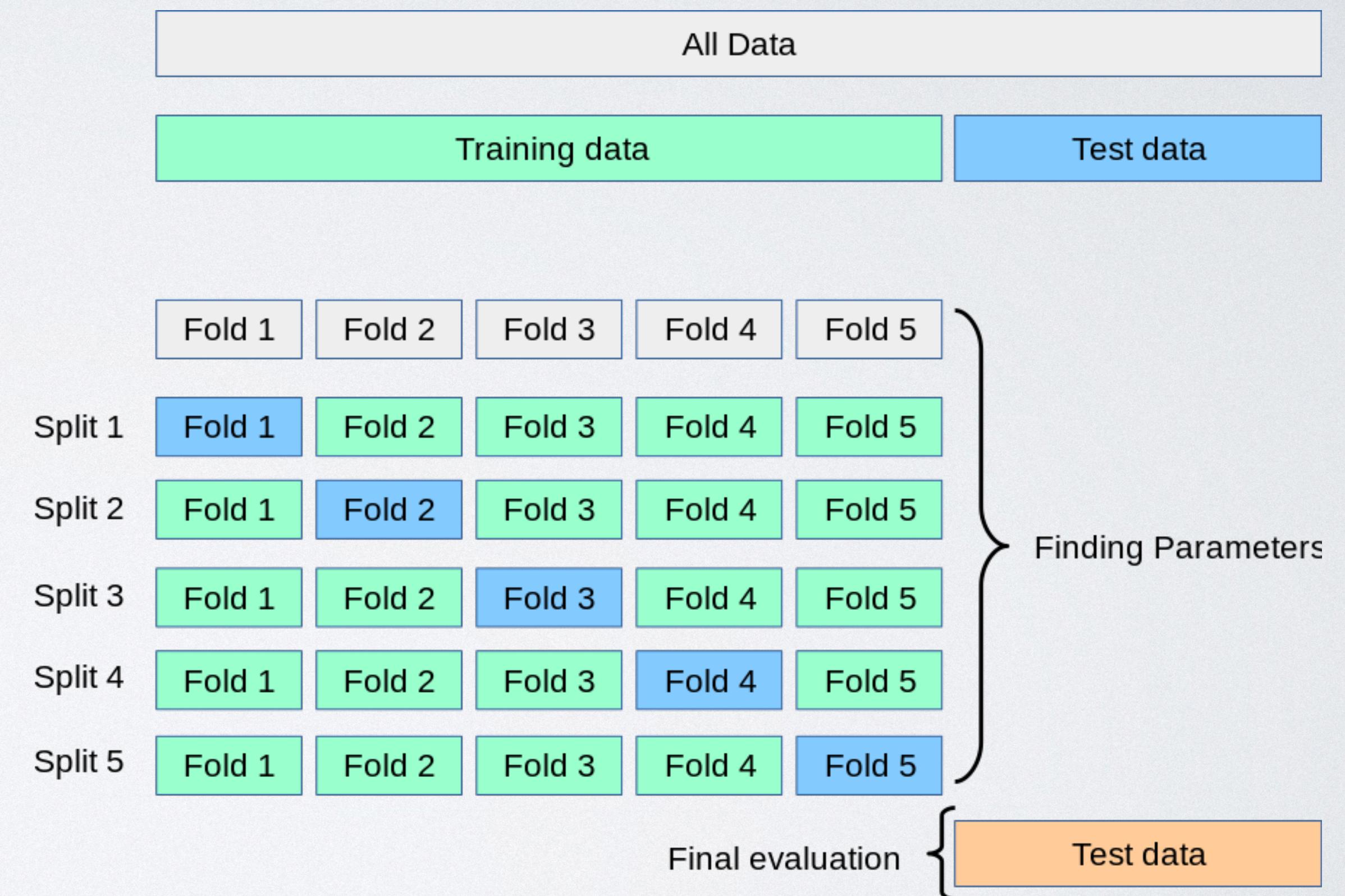
BUT I WANT TO USE ALL MY DATA FOR TRAINING!

K-FOLD CROSS VALIDATION

Leave-one-out

Stratified cross-validation
(class label distribution similar in each fold)

Stratified 10-fold cross-validation



BREAK



CLASSIFICATION ERRORS

- Will just consider binary classification
- Can be extended to multiclass problems

CONFUSION MATRIX

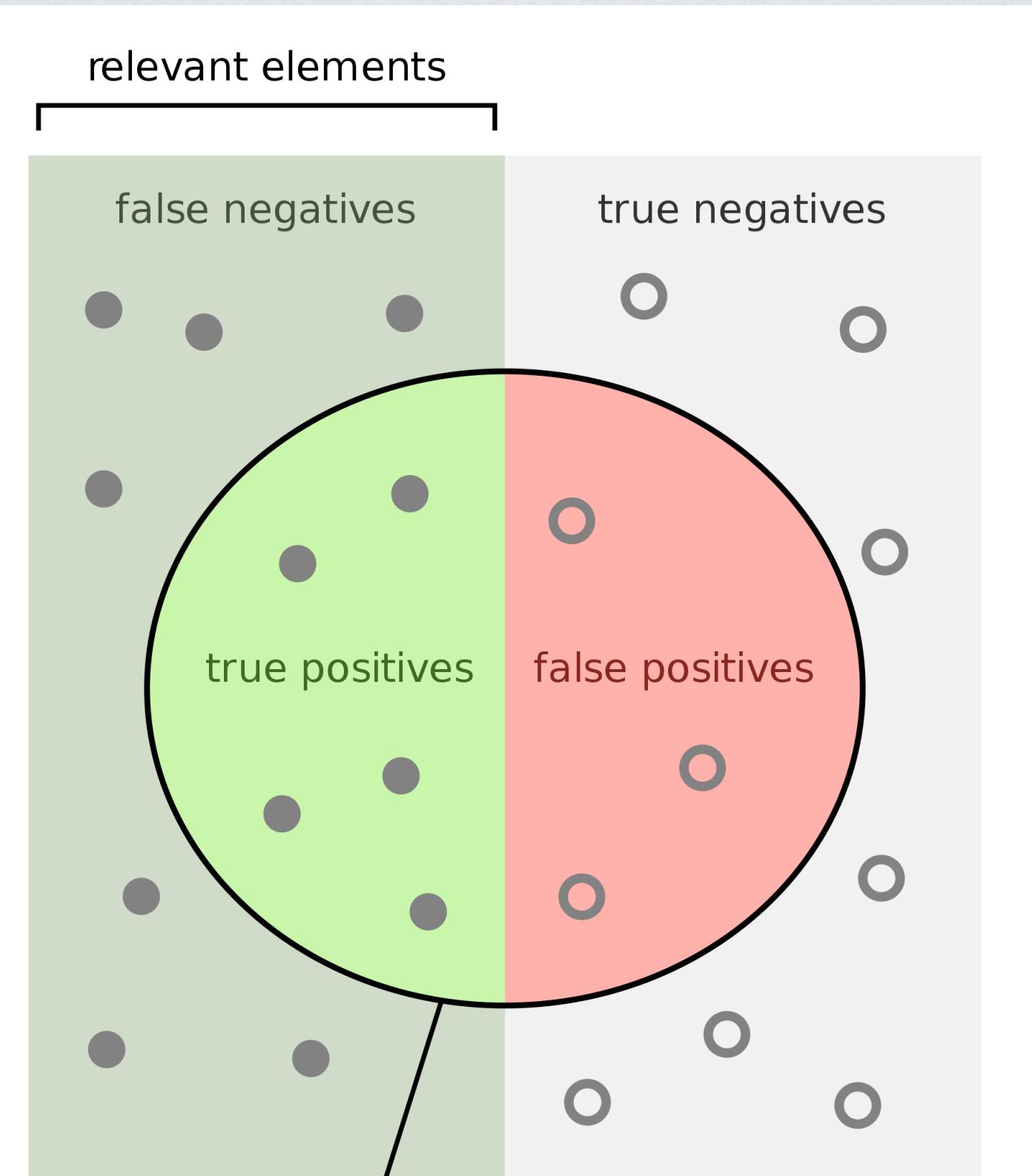
		Predicted class		Total
		Positive	Negative	
Actual class	Positive	TP	FN	P
	Negative	FP	TN	N
Total	P'	N'		$P + N$

EVALUATION MEASURES

		Predicted Class		
		Positive	Negative	
Actual Class	Positive	True Positive (TP)	False Negative (FN) Type II Error	Sensitivity $\frac{TP}{(TP + FN)}$
	Negative	False Positive (FP) Type I Error	True Negative (TN)	Specificity $\frac{TN}{(TN + FP)}$
		Precision $\frac{TP}{(TP + FP)}$	Negative Predictive Value $\frac{TN}{(TN + FN)}$	Accuracy $\frac{TP + TN}{(TP + TN + FP + FN)}$

“Innocent person convicted”

“guilty person not convicted”



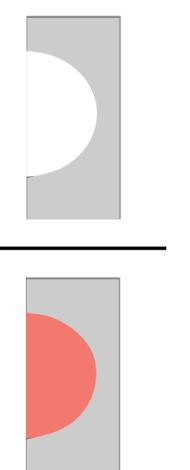
How many relevant items are selected?
e.g. How many sick people are correctly identified as having the condition.

$$\text{Sensitivity} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$



How many negative selected elements are truly negative?
e.g. How many healthy people are identified as not having the condition.

$$\text{Specificity} = \frac{\text{true negatives}}{\text{true negatives} + \text{false positives}}$$



ACCURACY

Will a given user make a purchase in the my game?

$$(TP + TN) / (N + P)$$

Can you think of a model that has >95% accuracy?



ACCURACY

- Will a given user make a purchase in my game?

- Accuracy = $(TP + TN) / (N + P)$

$$(0 + 97) / 100 = 97\%$$

		Predicted class		
		Positive	Negative	Total
Actual	Positive	0	3	3
	Negative	0	97	97
	Total	0	100	100

EXERCISE BREAK



Calculate the other error measurements

		Predicted class		
		Positive	Negative	Total
Actual	Positive	0	3	3
	Negative	0	97	97
	Total	0	100	100

OTHER MEASURES

Sensitivity/recall: $TP / P = 0\%$

Specificity: $TN / N = 97 / 97 = 100\%$

Precision = $TP / (TP + FP) = 0\%$

Overall a pretty horrible model

Accuracy may be misleading with big class imbalances!

		Predicted class		Total
		Positive	Negative	
Actual	Positive	0	3	3
	Negative	0	97	97
Total	0	100	100	

SLIGHTLY MORE REALISTIC

Sensitivity/recall: $TP / P = 2 / 3 = \text{67\%}$

Specificity: $TN / N = 95 / 97 = \text{98\%}$

Precision = $TP / (TP + FP) = 2 / (2 + 2)$
= **50%**

If it's important to find **all positives**:
high sensitivity/recall

If it's important to **only target positives**: high
precision

		Predicted class		Total
		Positive	Negative	
Actual	Positive	2	1	3
	Negative	2	95	97
Total	4	96	100	

F-SCORES

F: harmonic mean of precision and recall

Closer to truest average with rates/ratios

i.e. NOT $(precision + recall) / 2$

β : more weight to recall than precision

Dependent on cost of misclassification

$$F = \frac{2 \times precision \times recall}{precision + recall}$$

$$F_\beta = \frac{(1 + \beta^2) \times precision \times recall}{\beta^2 \times precision + recall}$$