# Micriµm

## LPC1768 Example Projects for μC/OS-II and μC/OS-III

Feature: LED blink

This feature can be tested without the need of any additional Micriµm product. Once the Start Task begins, LEDs 1 and 2 will start blinking.

IDE(s): IAR Embedded Workbench for ARM v6.40

Keil µVision4 v4.54.0.0

Atollic TrueSTUDIO for ARM Pro v3.1.0

 μC/OS II Version:
 v2.89.00

 μC/OS III Version:
 v3.03.01

 μC/CPU Version:
 v1.29.01

 μC/LIB Version:
 v1.37.00

FOR: NXP LCP1766-SK using LPC1768 CPU

Included 3<sup>rd</sup> Party Libraries: N/A

[WARNING]: Make sure to open the project using the mentioned IDE(s) version or later.

#### **IAR Embedded Workbench Startup:**

- Open the project up in IAR EWARM
  - + Found in 'File' -> 'Open' -> 'Workspace'
  - Find the directory and workspace where the project is located (Ex: Micrium\Software\EvalBoards\NXP\LPC1768-SK\uCOS-III\IAR\uCOS-III.eww)
    - This also applies to uCOS-II, as you would only need to replace the uCOS-III to uCOS-II, to obtain Micriµm's OS-II.
- Compile the project.
  - + This can be found in 'Project' -> 'Make' or the shortcut (F7)
    - Should 'Make' with 0 Warnings and 0 Errors.
- Have the board connected via JTAG using a J-Link Debugger to computer before downloading project to board.
  - + Make sure the power select pins are selecting J-LINK as the power source (Pins 3-4).
- Once the board is connected and the built-in J-Link driver has successfully downloaded, 'Download and Debug' the project onto the board.
  - + Found in 'Project' -> 'Download and Debug' or the shortcut (Ctrl + D)
- Once the project has finished downloading 'Run' the project.
  - + Found in 'Debug' -> 'Go' or the shortcut (F5)
- To disconnect from the debugging session 'Stop Debugging' can be found under 'Debug' as well.

### **Keil µVision4 Startup:**

- Open the project up in Keil μVision4
  - + Found in 'Project' -> 'Open Project'
  - Find the directory and workspace where the project is located (Ex: Micrium\Software\EvalBoards\NXP\LPC1768-SK\uCOS-III\KeilMDK\uCOS-III.uvproj)
    - This also applies to uCOS-II, as you would only need to replace the uCOS-III to uCOS-II, to obtain Micriµm's OS-II.
- Compile the project.
  - + This can be found in 'Project' -> 'Build Target' or the Shortcut (F7)
    - Should 'Build' with 0 Warnings and 0 Errors.
- Have the board connected via JTAG using a J-Link Debugger to computer **before** downloading project to board.
  - + Make sure the power select pins are selecting J-LINK as the power source (Pins 3-4).
- Once the board is connected and the built-in J-Link driver has successfully downloaded,
   'Download and Debug' the project onto the board.
  - + Found in 'Debug' -> 'Start/Stop Debug Session' or the Shortcut (Ctrl + F5)
- Once the project has finished downloading 'Run' the project.
  - + Found in 'Debug' -> 'Run' or the Shortcut (F5)
- To disconnect from the debugging session press the 'Start/Stop Debug Session' button once more, or the Shortcut (Ctrl + F5).

#### **Atollic TrueSTUDIO Startup:**

- Open the project up in Atollic TrueSTUDIO
  - + Found in 'File' -> 'Import'
  - + Select 'Existing Projects into Workspace'
  - + Select root directory and find the directory and workspace where the project is located (Ex: Micrium\Software\EvalBoards\NXP\LPC1768-SK\uCOS-III\TrueSTUDIO
    - This also applies to uCOS-II, as you would only need to replace the uCOS-III to uCOS-II, to obtain Micriµm's OS-II.
  - + Select 'Finish'.
- Compile the project.
  - + This can be found in 'Project' -> 'Build All' or the Shortcut (Ctrl + B)
    - Should 'Build' successfully.
- Have the board connected via JTAG using a J-Link Debugger to computer before downloading project to board.
  - + Make sure the power select pins are selecting J-LINK as the power source (Pins 3-4).
- Once the board is connected and the built-in J-Link driver has successfully downloaded, 'Download and Debug' the project onto the board.

- + Right click on the project directory inside the 'Project Explorer' and select 'Debug As' -> '1 Embedded C/C++ Application'
- + Make sure that the Debugger Interface is selected to 'SWD' rather than 'JTAG'.
- Once the project has finished downloading 'Run' the project.
  - + Found in 'Run' -> 'Resume' or the Shortcut (F8)
- To disconnect from the debugging session, the command 'Terminate' can be found under 'Run' as well, or the Shortcut (Ctrl + F2).

To remove the project from the workspace, right click on the project directory inside the 'Project Explorer' and select 'Close Project'. Once the project is closed, right click and 'Delete' project from workspace.

[WARNING]: If you do not 'Close' the project before you delete it, there is a chance that you will delete the project completely from your computer.