

## Reflection about my Character Maker Project

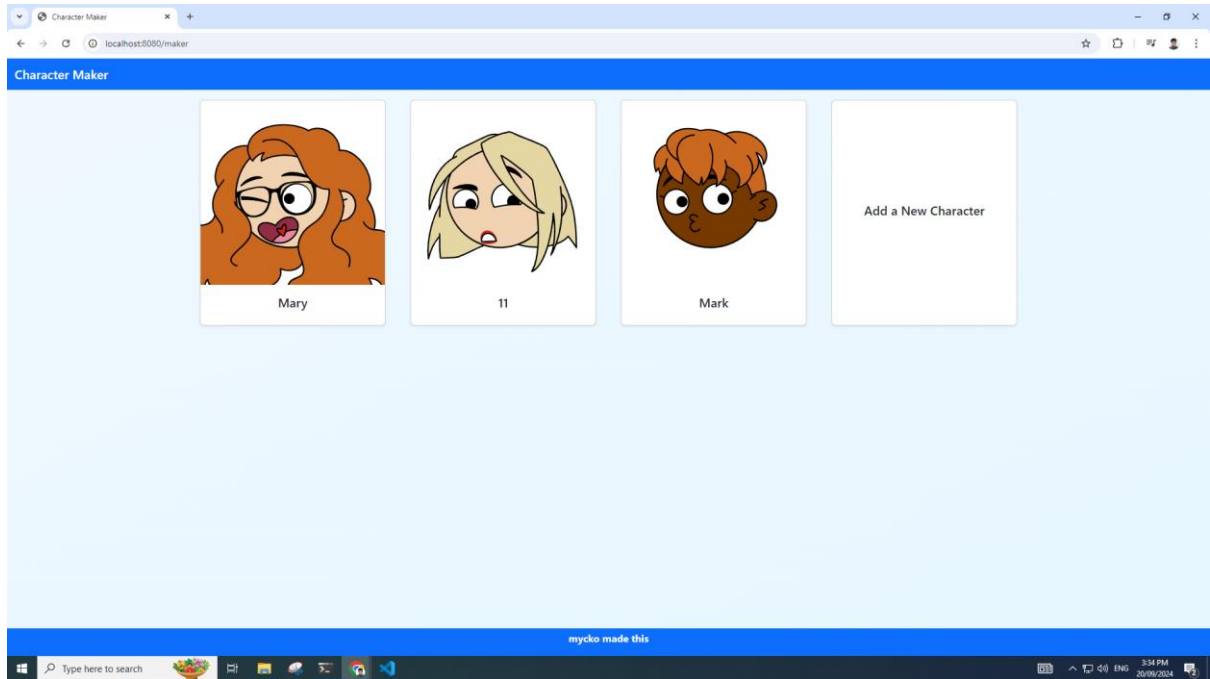
Working on the Character Maker API was a great learning experience for me. I gained a solid understanding of Express.js, especially how to manage routes and serve dynamic content using EJS templates. It really helped me apply my theoretical knowledge in a practical way.

I faced some challenges, particularly with implementing a database since it was a new concept for me. Since I was required to use an in-memory array for state management, I focused on efficiently managing character data within that array.

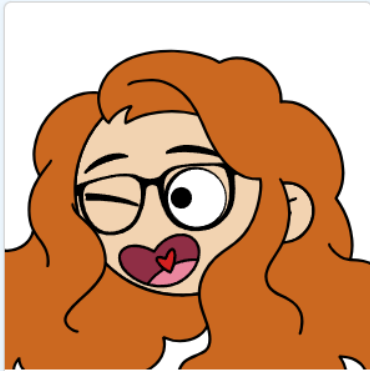
Creating responsive EJS templates was another challenge. I had to play around with Bootstrap classes to make the interface user-friendly on various screen sizes. Through this process, I learned the importance of designing for mobile devices.

To solve these issues, I used the method-override middleware, which allowed me to handle different HTTP methods effectively. I also added character avatars from an API, making the application more engaging.

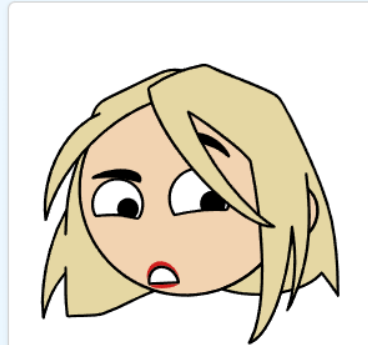
Overall, this project boosted my technical skills and problem-solving abilities. It reinforced my *disdain* and passion for web development, and I feel more confident tackling future projects.



## Character Maker



Mary

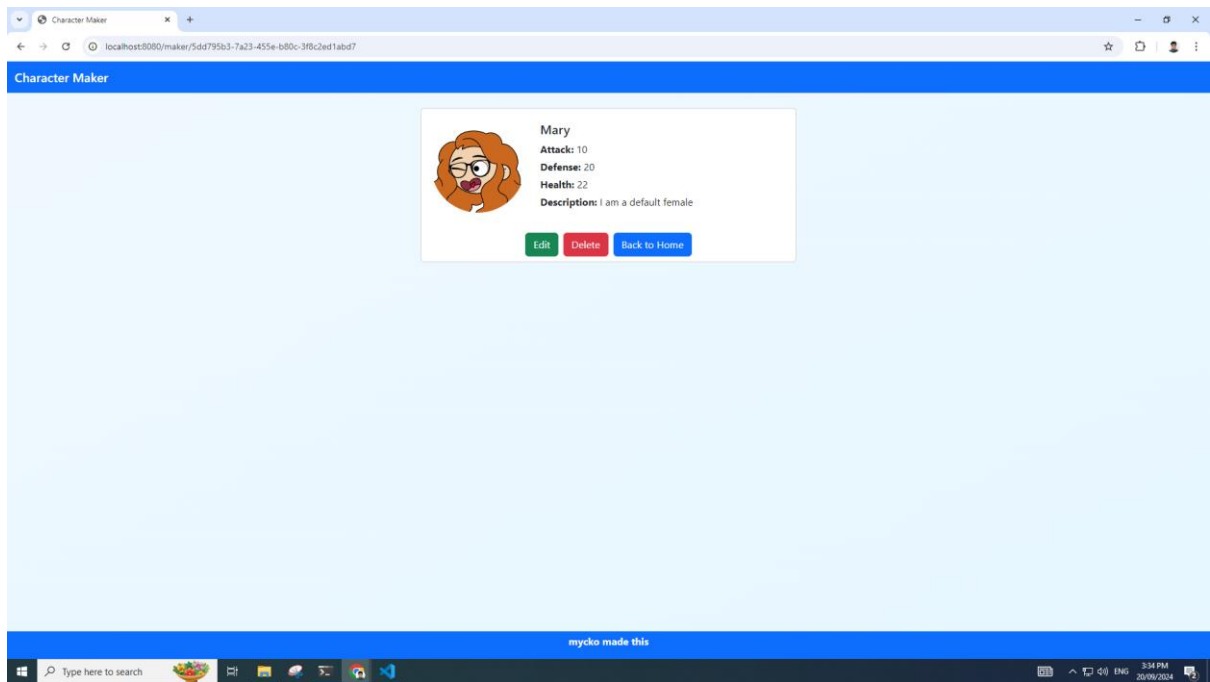


11



Mark

Add a New Character





Mary

**Attack:** 10

**Defense:** 20

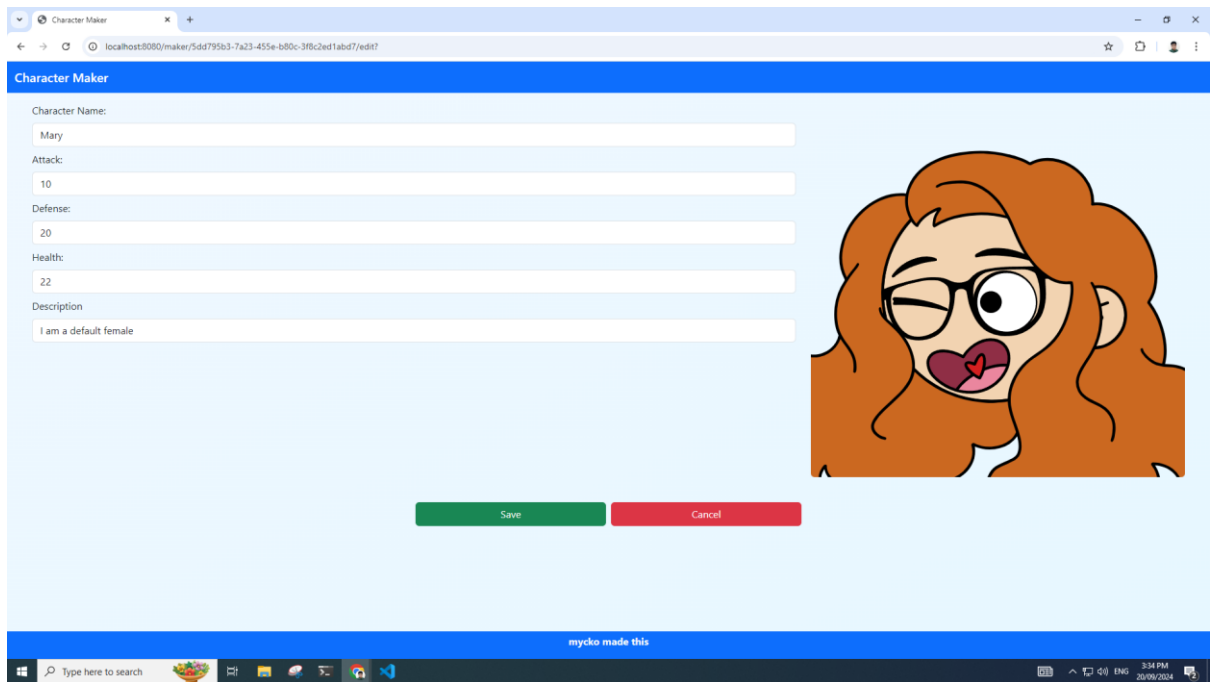
**Health:** 22

**Description:** I am a default female

Edit

Delete

Back to Home



## Character Maker

Character Name:

Mary

Attack:

10

Defense:

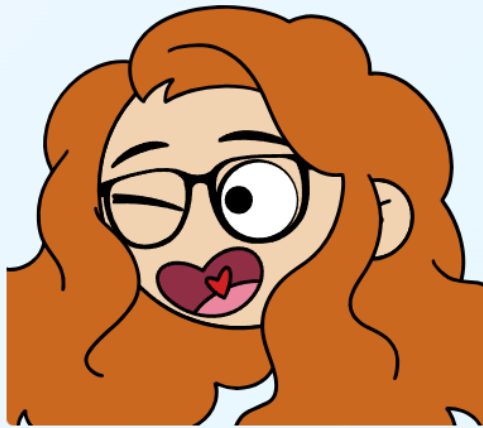
20

Health:

22

Description

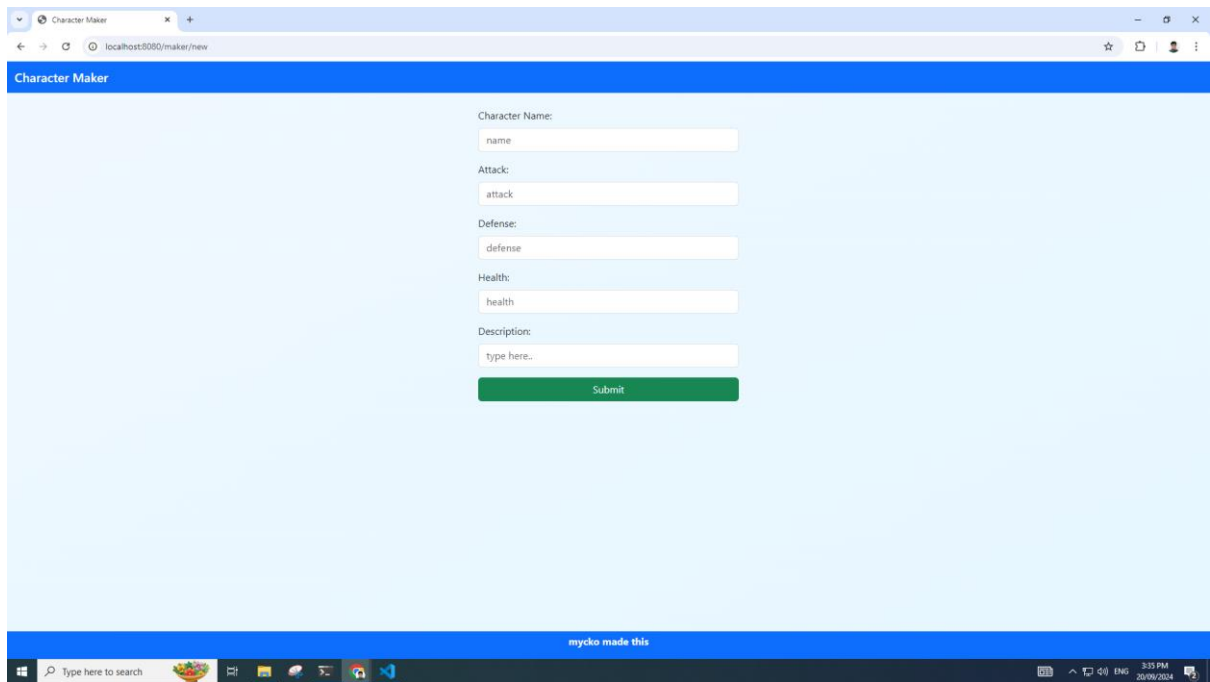
I am a default female



Save

Cancel

mycko made this





## Character Maker

Character Name:

Attack:

Defense:

Health:

Description:

mycko made this