

# Nicholas Poirier

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## Summary

My background includes experience in desktop application development and support, enterprise application integration and support, technical communication, front-end development, and new media design/theory. I have a diverse set of technical skills, a passion for learning, and a drive for using new technologies to build solutions.

## Experience

### **Technical Implementation Consultant, OneTrust**

**Atlanta, Georgia - May 2019-October 2019**

**Languages: Javascript, HTML5, CSS, Powershell**

OneTrust is the #1 most widely used privacy, security and third-party risk technology platform trusted by more than 4,000 companies to comply with the CCPA, GDPR, ISO27001 and hundreds of the world's privacy and security laws. I was tasked with supporting and enabling medium-sized and enterprise customers with their implementation and use of the OneTrust platform.

#### *Accomplishments*

- Quickly became the integration and REST API Subject Matter Expert for my team. Helped instruct other team members in the usage and best practices around API integrations with other platforms.
- Automated a number of time-consuming and manual processes for my team. Many commonly-performed tasks were being done manually when I joined, and I took the initiative in automating those tasks using our internal REST APIs.
- Worked on multiple large-scale complex enterprise integrations with a focus on GDPR compliance.

### **Developer and Application Specialist, Sigma Data Systems Inc**

**Newark, Delaware — 2017-2019**

**Languages: Angular, Javascript, HTML5, C# (.NET Core and Winforms), MSSQL**

Sigma Data Systems Inc. provides application development and technical solutions for clients in the Delaware Valley area (PA, NJ, and DE). My role includes consulting with clients and developing custom applications to meet their business needs. I have been responsible for the technical and interface design and development of many custom-built business solutions

#### *Accomplishments*

- Developed multiple tailor-made applications to solve business needs including time management software, barcode-based inventory tracking, and warehouse management
- Championed the design and integration of a new Point-of-Sale system for a large local retailer
- Helped push the company forwards on multiple new technology initiatives

## **Technical Evangelist, Salesforce**

**San Francisco, California — 2013-2016**

**Languages: Apex, SOQL, Lightning, Salesforce Platform Development**

The role of the Technical Evangelist is to understand Salesforce inside and out from the perspective of an independent software developer or vendor. As a Technical Evangelist, I provided developer support and architectural consulting to a large group of Salesforce's independent development partners and acted as an advocate for Salesforce technologies.

### *Accomplishments*

- Supported 100+ partners in the Northeastern areas of the US/Canada
- Assisted in development and troubleshooting of partner applications
- Improved existing partner-facing teaching tools with instructional videos on partner technologies
- Worked closely with partners as they brought their application through the entire development and deployment process

## **Junior Developer, Game Closure**

**Mountain View, California — 2012-2013**

**Technologies: Gameclosure Engine, Javascript, HTML5**

Game Closure creates technology to author and distribute HTML5 apps and bring them to large audiences. When I joined, they were a dedicated, agile startup burning the midnight oil to rapidly develop and prototype on their proprietary engine.

### *Accomplishments*

- Quickly learned and adopted the proprietary Game Closure engine, built on Javascript and HTML5
- Developed full-sized mobile games on small agile teams of 3-6 people
- Supported the launch of multiple games as an on-call developer for bug-fixing and game issue resolution

## **Teaching Assistant/Researcher, Georgia Tech**

**Atlanta, Georgia — 2007-2009, 2011-2012**

**Technologies: Unity 3D, C#, Python, Adobe Flex**

During my graduate and undergraduate terms at Georgia Tech, I served as a Research and Teaching Assistant. I led group-study or recitation sessions, held weekly office hours to support students one-on-one, and supported the research efforts of various professors by applying my understanding of computer science and design to their specific areas of focus. I assisted primarily with Computer Science courses, including courses in Python and Unity3D. This experience helped hone the interpersonal and instructional skill set that I use to this day.

### *Accomplishments*

- Developed a map-based data visualization system for measuring air pollution throughout Atlanta
- Developed interactive performance pieces for the Atlanta Center for Puppetry Arts
- Created and taught weekly, hour-long, hands-on follow up lessons to reinforce class topics for students

## Education

### Georgia Institute of Technology

M.S. Digital Media — 2011-2012 GPA: 4.0

### Georgia Institute of Technology

B.S. Computational Media — 2006-2009 GPA: 3.75, Awarded Highest Honors

## Skills

- Salesforce Administrator (ADM 201) and Developer (DEV 401) certified
- C#, Angular, Javascript/Typescript, Apex, SOQL, SQL, Python, Java, HTML5
- Experience with Adobe Creative Suite, Microsoft Office, Wordpress, Active Directory

## References

Available upon request.