

```

1 function [y] = g(x)
2 % the first half of f, used for splitting f in the product rule
3 y = sin(x)+1;
4 end
5
6 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
7
8 function [y] = h(x)
9 % the second half of f, used for splitting f in the product rule
10 result1 = 10*x - x.^2 - 25;
11 y = exp(result1);
12 end
13
14 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
15
16 function [y] = f(x)
17 y = g(x).*h(x);
18 end
19
20 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
21
22 function [y] = gdl(x)
23 % the first derivative of g
24 y = cos(x);
25 end
26
27 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
28
29 function [y] = hdl(x)
30 % the first derivative of h
31 result1 = 10-2.*x;
32 y = result1.*h(x);
33 end
34
35 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
36
37 function [y] = fd1(x)
38 % the first derivative of f in terms of g, g', h, and h'
39 result1 = gdl(x).*h(x);
40 result2 = g(x).*hdl(x);
41 y = result1 + result2;
42 end
43
44 %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
45
46 function [y] = fd2(x)
47 % the second derivative of h in terms of g and h
48 % f'' = -sin(x)*h(x) + cos(x)*h'(x) + (10-2x)*f'(x) - 2f(x)
49 result1 = -sin(x).*h(x);
50 result2 = cos(x).*hdl(x);
51 result3 = (10-2*x).*fd1(x);
52 y = result1 + result2 + result3 - 2*f(x);
53 end

```

```

1
2 function [extrema, results] = ...
    newtonsMethod(f,fd1,x0,maxIterations,tolerance)
3 %This function takes a function f, its derivative fd1, an ...
    initial guess x0,
4 % and optional parameters for max number of iterations and ...
    tolerance,
5 % then uses Newton's method
6
7 % initialize the results list
8 results = [0 0];
9 % currentIn = x_n
10 currentIn = x0;
11 extrema = x0;
12
13 % if maximum number of iterations is not provided, default to 20
14 if ~exist('maxIterations','var')
15     maxIterations = 20;
16 end
17
18 % if tolerance not provided, default to 10^-6
19 if ~exist('tolerance','var')
20     tolerance = 10^-6;
21 end
22
23 % iteratively apply Newton's method at most maxIterations times
24 % the 0th application of Newton's method is index 1
25 for i = 1:maxIterations+1
26     % add the pair (x_n, f(x_n)) to the results list
27     results(i,1) = currentIn;
28     results(i,2) = f(currentIn);
29     % extrema stores the best guess so far
30     extrema = currentIn;
31     % if the newest iteration made a sufficiently small change ...
        in x_n,
32     % return the current results
33     if i > 1 && abs(results(i,2) - results(i-1,2)) < tolerance
34         break;
35     end
36     % x_n+1 = x_n - f(x_n)/f'(x_n)
37     currentIn = currentIn - f(currentIn)/fd1(currentIn);
38 end
39
40 end

```

```

1  format long
2  % apply Newton's Method on f' and f'' to find where f'=0
3  [maximizer, results] = newtonsMethod(@fd1,@fd2,5.8,20,10^-6);
4  % results are in the form (x_n, f'(x_n)) starting at n=0
5  results
6  % print x* and f(x*)
7  [maximizer, f(maximizer)]
8
9  %%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%
10
11  %Output:
12
13  >> homework3
14
15  results =
16
17      5.800000000000000    0.015229789194561
18      5.813958283700808    0.000072431508262
19      5.814025326199298    0.000000001885060
20      5.814025327944197    0.000000000000000
21
22
23  ans =
24
25      5.814025327944197    0.282417839514858

```