Recommended Installation

Mac OS X (Max/MSP 4.6 and later ¹)		Windows XP
Step 1: External objects	Place an alias to the folder "Litter Objects for Mac OS X (Universal Binaries)" inside the "Cycling '74/externals/" located in the main Max folder.	Copy ² the folder "Litter Objects for Windows XP" to "Program Files\Common Files\Cycling '74\externals".
Step 2: .help files	Place an alias to the folder "Litter Power Help/" inside the "max-help/" folder located in the main Max folder.	Copy the folder "Litter Power Help" to the "max-help" located in the main Max folder.
Step 3: Extras	Copy the folder "Litter Power Extras" in its entirety to the "patches/extras/" folder located in the main Max folder.	
Step 4: 'init' and 'clipping' files (optional ³)	 Copy the files in "Litter Power Init" to "Cycling '74/init/" on your startup disk. Copy the folder "Litter Power Clippings" in its entirety to the "patches/clippings" folder located in the main Max folder. 	 Copy the files in "Litter Init" to "Program Files\Common Files\Cycling '74\init". Copy the folder "Litter Power Clippings" in its entirety to the "patches/clippings" folder located in the main Max folder.

¹ Litter objects compatible with earlier Mac OS versions of Max/MSP are included in the folder "For older Max/MSP Versions". Universal Binary (.mxo) objects can be used with Max/MSP 4.5, although you may prefer to use the old-style "Carbon" externals. You must use "Boron" objects for Max/MSP running on Mac OS 8 or 9. Users of Max/MSP 4.2-4.5 are reminded that instead of a folder named "Cycling '74", there is an Alias named "Cycling '74 folder alias" in the main Max/MSP folder; use it accordingly for Steps 1 and 4. Users of Max/MSP 4.0-4.1 will find the target folders for Steps 1-3 inside the main Max folder; Step 4 is not applicable for these versions of Max.

² It may be possible to use a shortcut to the folder (analogously to the Mac OS installation) instead of copying the entire folder, but some problems have been reported with this technique.

³ Placing a copy of the file "Litter Objlist (LitCats)" into the init folder will allow you to select Litter objects from Litter-specific categories in the New Object List. Placing a copy of the file "Litter Objlist (StdCats)" into the init folder will allow you to select Litter objects from standard Max/MSP categories in the New Object List. On Windows the file names do not use parentheses and have the suffix '.txt'. The New Object List will be populated with the names of Litter objects as you use them, but these "init" files populate the New Object List on start up. Please refer to the Max/MSP reference manual for further information on "objlist", Shortcuts, and Clipping files.