



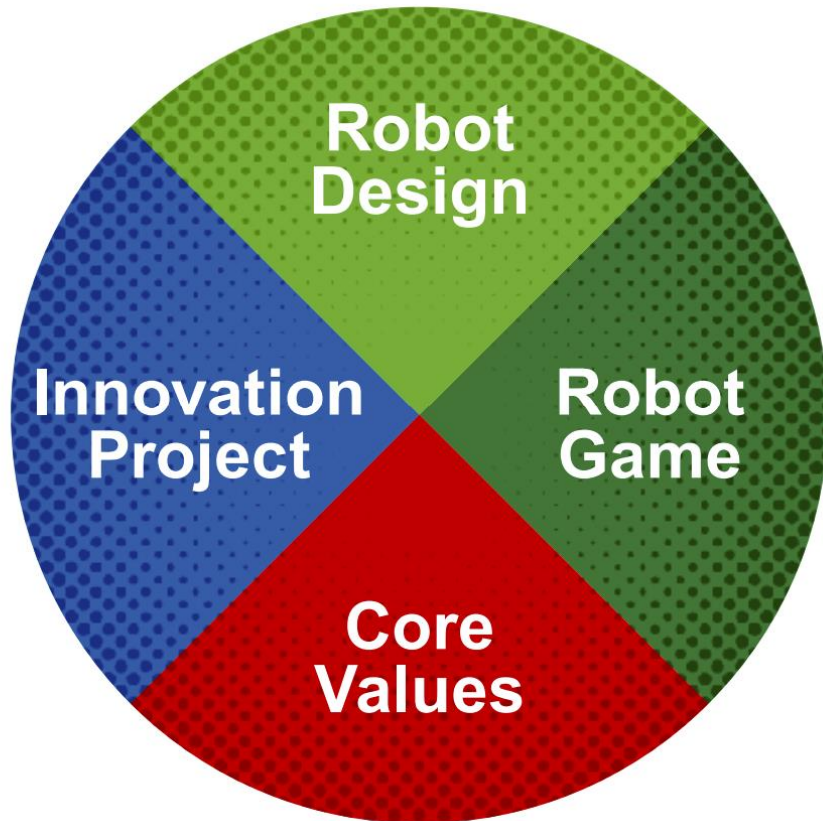
TEAM 18300

<https://fll-18300.github.io/home/>



FLL is a Competition!

- Based on **4 Separate** Equally Weighted Categories
- Successful teams work hard to get high scores in all categories



JUDGING SCORE SHEET (RUBRIC)



BEGINNING 1	DEVELOPING 2	ACCOMPLISHED 3	EXCEEDS 4
How has the team exceeded?			
IDENTIFY – Team determined which missions to attempt, explored building and coding resources, and sought guidance as needed.			
<input type="checkbox"/> Minimal evidence of mission strategy	<input type="checkbox"/> Partial evidence of mission strategy	<input type="checkbox"/> Clear evidence of mission strategy	<input type="checkbox"/>
Minimal use of building or coding resources	Some use of building or coding resources	Clear use of building or coding resources to support their mission strategy	
DESIGN – Team members worked collaboratively on their designs and developed the building and coding skills needed.			
Minimal evidence that all team members contributed ideas	Partial evidence that all team members contributed ideas	Clear evidence that all team members contributed ideas	
<input type="checkbox"/> Minimal evidence of building and coding skills in all team members	<input type="checkbox"/> Partial evidence of building and coding skills in all team members	<input type="checkbox"/> Clear evidence of building and coding skills in all team members	<input type="checkbox"/>
CREATE – Team developed original designs or improved on existing ones according to their mission strategy.			
<input type="checkbox"/> Unclear explanation of attachments and their purpose	<input type="checkbox"/> Simple explanation of attachments and their purpose	<input type="checkbox"/> Clear explanation of innovative attachments and their purpose	<input type="checkbox"/>
<input type="checkbox"/> Unclear explanation of code and/or sensor use	<input type="checkbox"/> Simple explanation of code and/or sensor use	<input type="checkbox"/> Clear explanation of innovative code and/or sensor use	<input type="checkbox"/>
ITERATE – Team repeatedly tested their robot and code to identify areas for improvement and incorporated the findings into their solutions.			
<input type="checkbox"/> Minimal evidence of testing their robot and code	<input type="checkbox"/> Partial evidence of testing their robot and code	<input type="checkbox"/> Clear evidence of repeated testing of their robot and code	<input type="checkbox"/>
Minimal evidence of improvements based on testing	Partial evidence of improvements based on testing	Clear evidence of improvements based on testing	
COMMUNICATE – Team effectively explained what they learned from the robot design process and celebrated their progress.			
Unclear explanation of process and lessons learned	Simple explanation of process and lessons learned	Detailed explanation of process and lessons learned	
Team shows minimal pride or enthusiasm for their work	Team shows partial pride or enthusiasm for their work	Team clearly shows pride or enthusiasm for their work	

Describe clear strategy

NEW! Describe resources used

Show how everyone contributes

Show how everyone builds and codes

Describe robot's attachments

Describe code

Describe how robot was tested

Describe how robot was improved

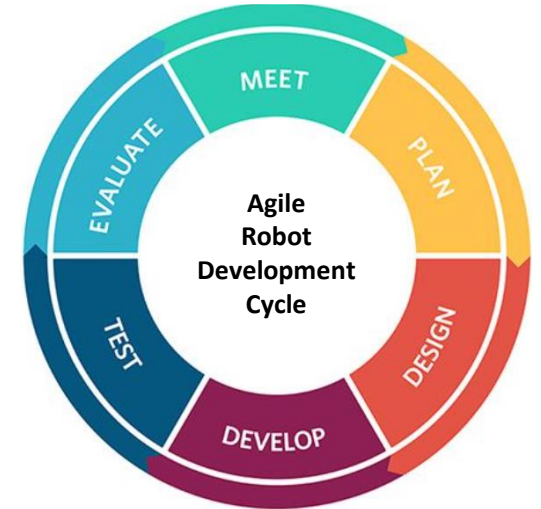
Show process used to design robot

NEW!: Demonstrate how everyone works hard, helps each other, and (hopefully) loves robotics



Engineering methods & tools!

Show process used to design robot



Describe clear strategy

Describe plan for solving missions

Describe plan for robot and code

Describe how robot was improved

Show how everyone contributed

Describe how robot was tested

Describe code



bricklink



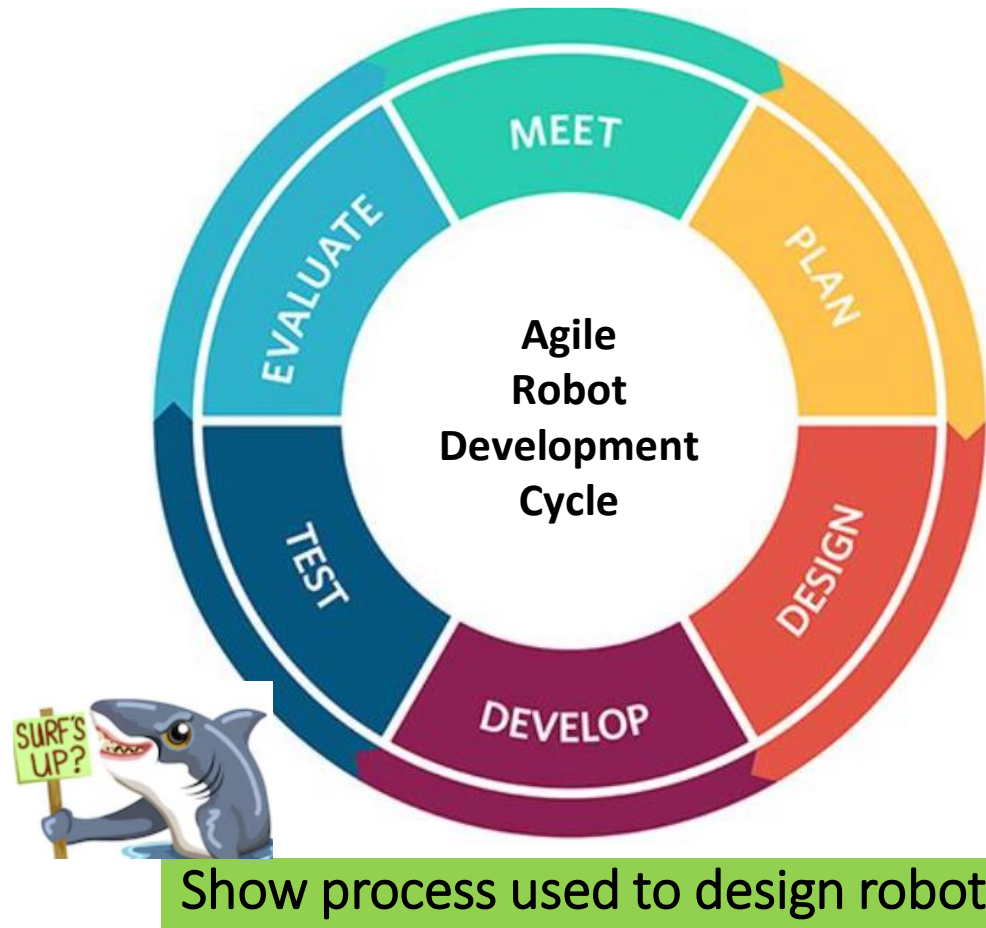
STUDIO 2.0

Clear evidence of building skills



GitHub

Agile Development



What is Agile Development?

Agile development is a broad term that can refer to any project management methodology that uses an iterative and flexible approach.



ATLASSIAN

Jira

Describe clear strategy

Describe plan for robot and code

Describe plan for solving missions

What is JIRA used for?

The word JIRA is derived from the Japanese word 'Gojira', meaning Godzilla. The software is based on agile methodology. If you're wondering what is jira used for, the answer is multiple purposes – bug tracking, and project management, etc

<https://team18300.atlassian.net/>

---use google---

User: team18300@gmail.com

Password: (ask a mentor)



Describe how robot was improved

Show how everyone contributed

Describe how robot was tested

Describe code

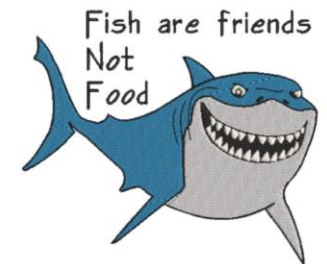
What is GitHub used for?

GitHub is a code hosting platform for version control and collaboration. It lets you and others work together on projects from anywhere.

https://github.com/fll-18300/fall_2024

User: team18300

Password: (ask a mentor)



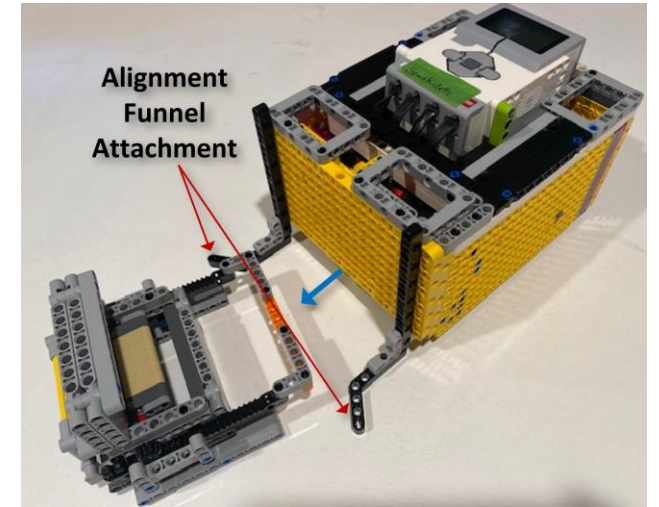
What makes a good attachment?

GOOD

- Quick and easy on & off (drop on)
- Square Up On Mission Model
- Use Funnels to help align
- Use lots of black & blue pins for strength

ROOM FOR IMPROVEMENT

- Attachment connected to basebot with pegs
- Floppy beams, fragile attachment. Can it pass a 1 foot drop test?
- Relies on the robot launch being lined up perfectly every time



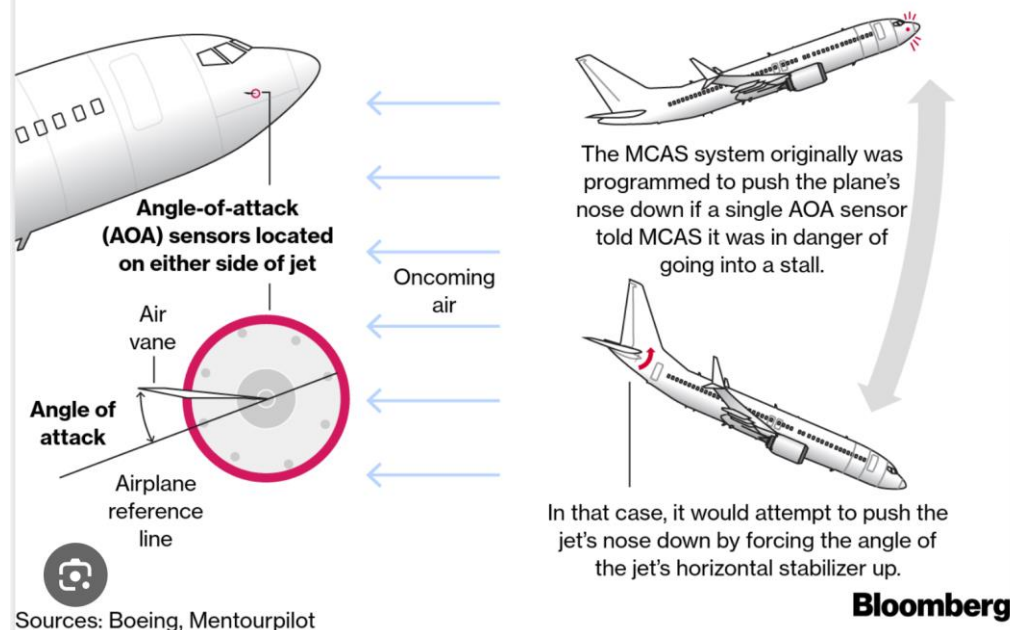
What are we going to do with our 4 Sensors?

Think About...

- Are there lines to follow?
- Are there possible benefits to having more than one gyro?

Boeing Reprograms 737 System Linked to Crashes

A software update will prevent a single sensor from activating the Maneuvering Characteristics Augmentation System. The data from both sensors will be considered.



ars TECHNICA

BIZ & IT TECH SCIENCE POLICY CARS GAMING & CULTURE ST

HUBBLE TROUBLE —

The Hubble Space Telescope has lost a majority of its gyroscopes

"We do not see Hubble as being on its last legs."

ERIC BERGER · 6/4/2024, 6:18 PM

