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FLIT

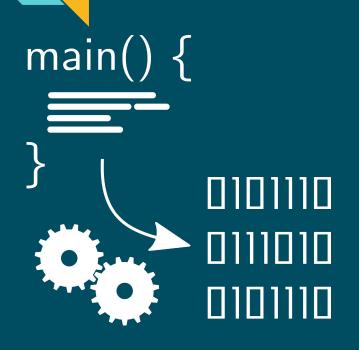
Measuring and Locating Floating-Point Variability from Compiler Optimizations

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Compilers Can Induce Variability



Compilers have become so stable, we trust them almost implicitly.

I'm here to burst your bubble

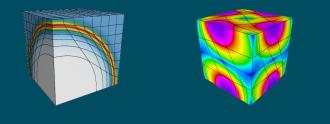
Two different compilations can give vastly different program results

- Not because the compiler has a bug.
- Not because the compiler did things wrong
- Not because the compiler doesn't understand

But because the compiler thinks you want it

Example of Compiler-Induced Variability

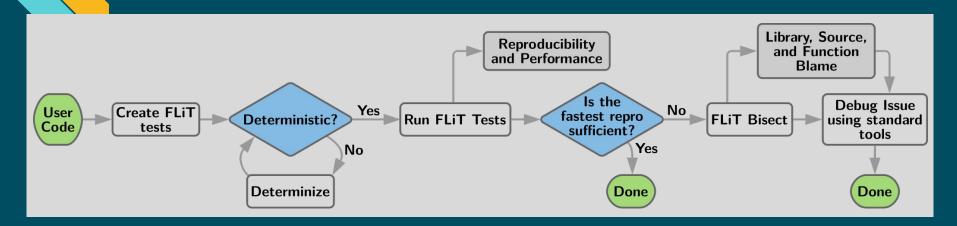
Laghos: A high-order Lagrangian hydrodynamics mini-application



One iteration: **11.2**% relative error! And speedup by a factor of **2.42**

What happened? How can I investigate it?

FLiT Workflow



Multiple Levels:

- 1. Determine variability-inducing compilations
- 2. Analyze the tradeoff of reproducibility and performance
- 3. Locate variability by identifying files and functions causing variability

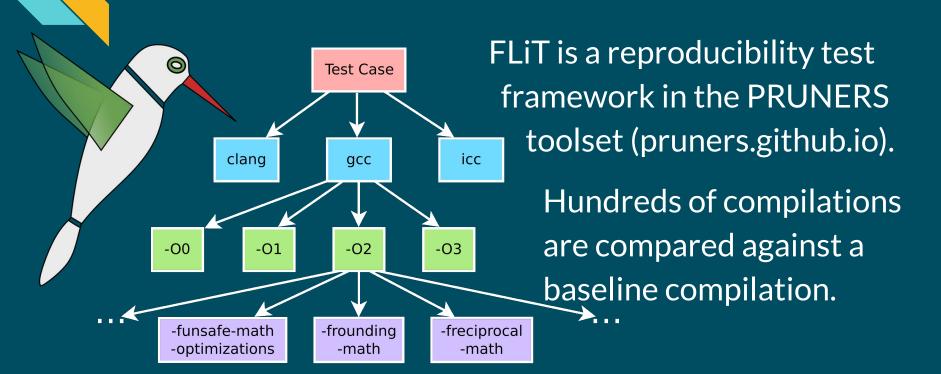
FLiT Installation

FLiT is easy to install

- Very few dependencies
- Use from repository or install on the system

```
git $ git clone https://github.com/PRUNERS/FLiT.git
Cloning into 'FLiT'...
[\ldots]
 git $ cd FLiT
 FLiT $ make
  src/timeFunction.cpp -> src/timeFunction.o
  src/flitHelpers.cpp -> src/flitHelpers.o
  src/TestBase.cpp -> src/TestBase.o
  src/flit.cpp -> src/flit.o
  src/FlitCsv.cpp -> src/FlitCsv.o
  src/InfoStream.cpp -> src/InfoStream.o
  src/subprocess.cpp -> src/subprocess.o
  src/Variant.cpp -> src/Variant.o
  src/fsutil.cpp -> src/fsutil.o
 mkdir lib
FLiT $ sudo make install
 Generating /usr/share/flit/scripts/flitconfig.py
FLiT $ sudo apt install python3-toml python3-pyelftools
[...]
```

Multi-Compilation Search



Exercises



Exercises with FLiT

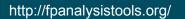
- 1. MFEM: many compilations and measure variability
- 2. MFEM: locate site of variability with FLiT Bisect
- 3. LULESH: auto-run many FLiT Bisects and Bisect-Biggest

Directory Structure

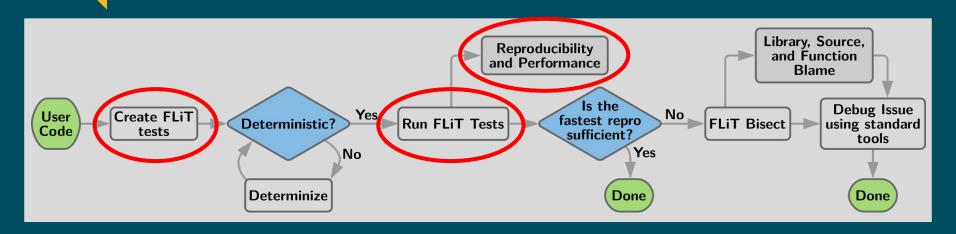
```
Module-FLiT/

— exercise-1/
— exercise-2/
— exercise-3/
— packages/
— README.md
— setup.sh
```

Exercise 1

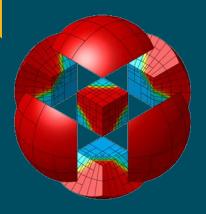


Exercise 1 - Goal



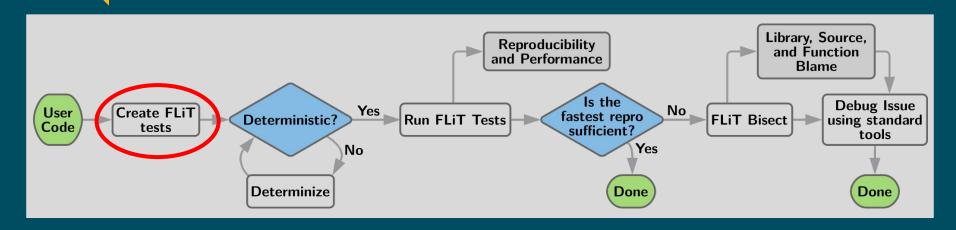
- 1. Generate a FLiT test
- 2. Run the test with many compilations
- 3. Look at the results

Application: MFEM



source files	97
average functions per file	31
total functions	2,998
source lines of code	103,205

- Open-source finite element library
 - Developed at LLNL
 - https://github.com/mfem/mfem.git
- Provides many example use cases
- Represents real-world code



What does it take to create a FLiT test from an MFEM example?

Let's find out!

Module-FLiT \$ cd exercise-1

Let's look at the test for MFEM example #13

tests/Mfem13.cpp

exercise-1 \$ vim tests/MFEM13.cpp

or

exercise-1 \$ pygmentize tests/Mfem13.cpp | cat -n

or whatever...

```
tests/MFEM13.cpp

6 // Redefine main() to avoid name clash. This is the function we will test
7 #define main mfem 13p_main
8 #include "ex13p.cpp"
9 #undef main
10 // Register it so we can use it in call_main() or call_mpi_main()
11 FLIT_REGISTER_MAIN(mfem_13p_main);
```

Things to notice:

- Include ex13p.cpp from MFEM without modification
- Rename main() to mfem 13p main() to avoid name clash
- Register mfem_13p_main() with FLiT to be called as a separate process

- A simple test setup with no floating-point inputs
- compare() does L2 norm and returns % relative difference (skipped)

http://fpanalysistools.org/

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```
tests/MFEM13.cpp

64 // Only implement the test for double precision
65 template<>
66 flit::Variant Mfem13<double>::run_impl(const std::vector<double> &ti) {
67  FLIT_UNUSED(ti);
68

69  // Run in a temporary directory so output files don't clash
70  std::string start dir = flit::fsutil::curdir();
71  flit::fsutil::TempDir exec dir;
72  flit::fsutil::PushDir pusher(exec_dir.name());
```

16

- Only double precision is implemented
- Create a temporary directory and go there (for out files)

- Call mfem_13p_main() as a child process with MPI
- Command-line arguments for mpirun are given
- For this tutorial, only one MPI process, but can use many
- Command-line arguments for mfem 13p main() are given

```
tests/MFEM13.cpp

82  // Output debugging information
83  std::ostream &out = flit::info stream;
84  out << id << " stdout: " << result.out << "\n";
85  out << id << " stderr: " << result.err << "\n";
86  out << id << " return: " << result.ret << "\n";
87  out.flush();
88

89  if (result.ret != 0) {
90    throw std::logic_error("Failed to run my main correctly";
91 }</pre>
```

- Result from call mpi main() have out, err, and ret
- We check for an error using the return code, ret

```
tests/MFEM13.cpp

93 // We will be returning a vector of strings that hold the mesh data
94 std::vector<std::string> retval;
95-111 [...]
112 // Return the mesh and mode files as strings
113 return flit::Variant(retval);
```

19

- We skip the details here
- Return value is a vector<string> used by compare()

tests/MFEM13.cpp

116 REGISTER_TYPE (Mfem13)

Finally, we register the test class with FLiT

Now, let's look at how the FLiT configuration looks This has config about compilers and the search space

exercise-1 \$ vim flit-config.toml

```
flit-config.toml

1 [run]
2 enable_mpi = true
```

- Needed to get the compiler and linker flags for MPI
- Grabs the flags from mpic++

```
flit-config.toml

4 [dev build]
5 compiler_name = 'g++'
6 optimization_level = '-03'
7 switches = '-mavx2 -mfma'
8
9 [ground truth]
10 compiler_name = 'g++'
11 optimization_level = '-02'
12 switches = ''
```

Defines the compilations for make dev and make gt

```
flit-config.toml

14 [[compiler]]
15 binary = 'g++-7'
16 name = 'g++'
17 type = 'gcc'
18 optimization_levels = [
19 '-03',
20 ]
21 switches_list = [
22 '-ffast-math',
23 '-funsafe-math-optimizations',
24 '-mfma',
25 ]
```

- Defines the "g++" compiler
- Defines the compilation search space

```
flit-config.toml

27 [[compiler]]
28 binary = 'clang++-6.0'
29 name = 'clang++'
30 type = 'clang'
31 optimization_levels = [
32 '-03',
33 ]
34 switches_list = [
35 '-ffast-math',
36 '-funsafe-math-optimizations',
37 '-mfma',
38 ]
```

- Defines the "clang++" compiler
- Defines the compilation search space

Exercise 1 - Makefile Configuration

A second configuration file: custom.mk

- FLiT autogenerates a Makefile
- custom.mk is included in the Makefile
- Tells FLiT how to compile your test(s)

exercise-1 \$ vim custom.mk

Exercise 1 - Makefile Configuration

```
custom.mk
 4 PACKAGES DIR
                 := $(abspath ../packages)
 5 MFEM SRC
                 := $(PACKAGES DIR)/mfem
 6 HYPRE SRC
                 := $(PACKAGES DIR)/hypre
                 := $(PACKAGES DIR)/metis-4.0
 7 METIS SRC
 9 SOURCE
10 SOURCE
                += $(wildcard *.cpp)
                 += $(wildcard tests/*.cpp)
11 SOURCE
12
13 # Compiling all sources of MFEM into the tests takes too long for a tutorial
14 # skip it. Instead, we link in the MFEM static library
15 #SOURCE += $(wildcard ${MFEM SRC}/fem/*.cpp)
16 #SOURCE += $(wildcard ${MFEM SRC}/general/*.cpp)
17 #SOURCE += $(wildcard ${MFEM SRC}/linalg/*.cpp)
18 #SOURCE += $(wildcard ${MFEM SRC}/mesh/*.cpp)
19
20 # just the one source file to see there is a difference
21 SOURCE
                 += ${MFEM SRC}/linalq/densemat.cpp # where the bug is
```

Exercise 1 - Makefile Configuration

```
custom.mk

23 CC_REQUIRED += -I${MFEM_SRC}
24 CC_REQUIRED += -I${MFEM_SRC}/examples
25 CC_REQUIRED += -isystem ${HYPRE_SRC}/src/hypre/include

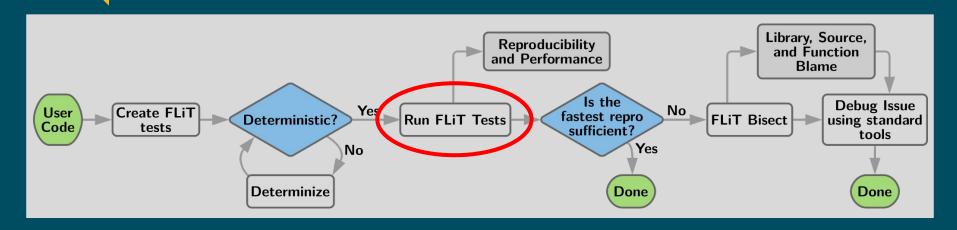
26

27 LD_REQUIRED += -L${MFEM_SRC} -lmfem
28 LD_REQUIRED += -L${HYPRE_SRC}/src/hypre/lib -lHYPRE
29 LD_REQUIRED += -L${METIS_SRC} -lmetis
```

That's all there is to it

Let's run it!

Exercise 1 - Run the MFEM Test



Each command has a script.

Run the script or the command from the slide - your choice

Exercise 1 - ./step-01.sh

exercise-1 \$ flit update
Creating ./Makefile

- Auto-generate Makefile
- Since it is auto-generated, it is usually not committed in a repo

Exercise 1 - ./step-02.sh

```
exercise-1 $ make runbuild -j1
   mkdir obj/gt
   /home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp -> obj/gt/densemat.cpp.o
   main.cpp -> obj/gt/main.cpp.o
   tests/Mfem13.cpp -> obj/gt/Mfem13.cpp.o

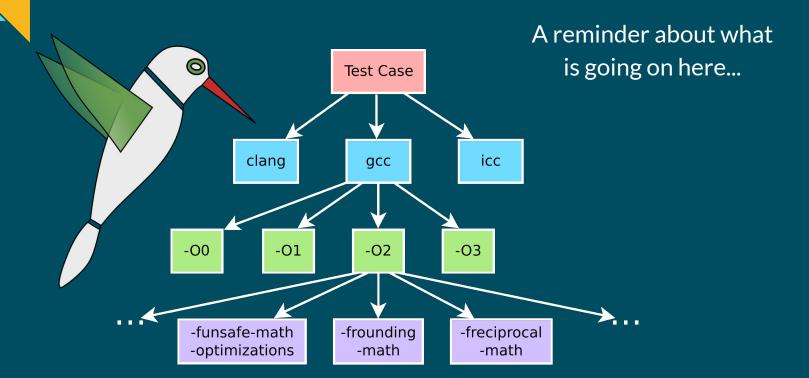
Building gtrun
   mkdir bin
   mkdir obj/GCC_ip-172-31-8-101_FFAST_MATH_O3
   /home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp ->
obj/GCC_ip-172-31-8-101_FFAST_MATH_O3/densemat.cpp.o
[...]
```

30

(takes about 1 minute)

- For verbose output use make VERBOSE=1 ...
- Will make all compilations from search space into bin/
- Can do more parallelism (but not for this tutorial)

Exercise 1 - ./step-02.sh



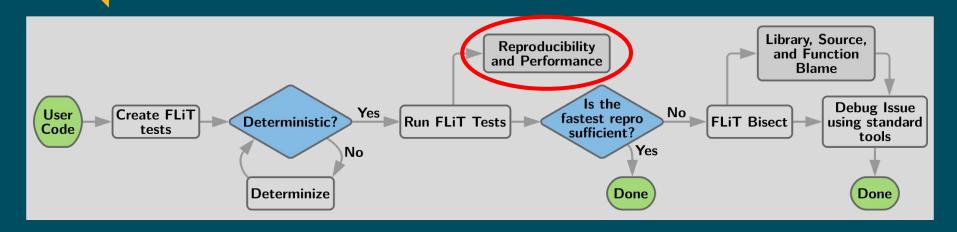
Exercise 1 - ./step-03.sh

```
exercise-1 $ make run -j1
 mkdir results
 gtrun -> ground-truth.csv
 results/GCC ip-172-31-8-101 FFAST MATH O3-out ->
results/GCC ip-172-31-8-101 FFAST MATH 03-out-comparison.csv
 results/GCC ip-172-31-8-101 FUNSAFE MATH OPTIMIZATIONS 03-out ->
results/GCC ip-172-31-8-101 FUNSAFE MATH OPTIMIZATIONS 03-out-comparison.csv
 results/GCC ip-172-31-8-101 MFMA 03-out ->
results/GCC ip-172-31-8-101 MFMA 03-out-comparison.csv
 results/CLANG ip-172-31-8-101 FFAST MATH O3-out ->
results/CLANG ip-172-31-8-101 FFAST MATH 03-out-comparison.csv
 results/CLANG ip-172-31-8-101 FUNSAFE MATH OPTIMIZATIONS 03-out ->
results/CLANG ip-172-31-8-101 FUNSAFE MATH OPTIMIZATIONS 03-out-comparison.csv
 results/CLANG ip-172-31-8-101 MFMA 03-out ->
results/CLANG ip-172-31-8-101 MFMA 03-out-comparison.csv
```

(takes about 1 minute)

Runs the test and the compare() function

Exercise 1 - Analyze Results



Let us look at the generated results

They are in the results/ directory

Exercise 1 - ./step-04.sh

```
exercise-1 $ flit import results/*.csv
Creating results.sqlite
Importing results/CLANG_yoga-manjaro_FFAST_MATH_O3-out-comparison.csv
Importing results/CLANG_yoga-manjaro_FUNSAFE_MATH_OPTIMIZATIONS_O3-out-comparison.csv
Importing results/CLANG_yoga-manjaro_MFMA_O3-out-comparison.csv
Importing results/GCC_yoga-manjaro_FFAST_MATH_O3-out-comparison.csv
Importing results/GCC_yoga-manjaro_FUNSAFE_MATH_OPTIMIZATIONS_O3-out-comparison.csv
Importing results/GCC_yoga-manjaro_MFMA_O3-out-comparison.csv
```

Creates results.sqlite

Exercise 1 - ./step-05.sh

Two tables in the database:

- 1. runs: has our label and the date and time of importing
- 2. tests: test results with timing

Exercise 1 - ./step-06.sh

```
sqlite> select compiler, optl, switches, comparison, nanosec from tests;
compiler
                   switches
                             comparison nanosec
         optl
clang++-6.0 -03 -ffast-math 0.0 2857386994
clang++-6.0 -03
             -funsafe-ma 0.0 2853588952
clang++-6.0 -03
                          0.0 2858789982
                   -mfma
             -ffast-math 0.0 2841191528
q++-7
         -03
q++-7 -03
             -funsafe-ma 0.0 2868636192
q++-7
         -03
                   -mfma 193.007351 2797305220
sqlite> .q
```

One compilation had 193% relative error!

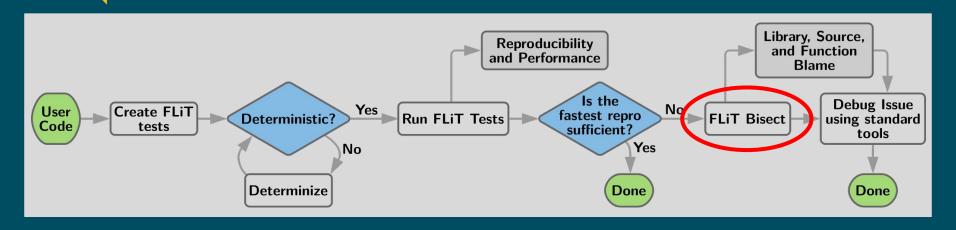
The others had no error.

Now to find the sites in the source code

Exercise 2

exercise-1 \$ cd ../exercise-2

Exercise 2 - FLiT Bisect



We want to find the file(s)/function(s) where FMA caused 193% relative error

Compilation: g++-7 -03 -mfma

Exercise 2 - ./step-07.sh

What's Different?

```
exercise-2 $ diff -u ../exercise-1/custom.mk ./custom.mk
--- ../exercise-1/custom.mk 2019-07-01 16:09:39.239923037 -0600
+++ custom.mk 2019-07-01 16:07:41.090571010 -0600
@@ -17,9 +17,15 @@
#SOURCE += $(wildcard ${MFEM SRC}/linalg/*.cpp)
#SOURCE += $(wildcard ${MFEM SRC}/mesh/*.cpp)
-# just the one source file to see there is a difference
SOURCE
              += ${MFEM SRC}/linalq/densemat.cpp # where the bug is
+# a few more files to make the search space a bit more interesting
+SOURCE
              += ${MFEM SRC}/linalg/matrix.cpp
+SOURCE += ${MFEM SRC}/fem/gridfunc.cpp
+SOURCE += ${MFEM SRC}/fem/linearform.cpp
+SOURCE
              += ${MFEM SRC}/mesh/point.cpp
+SOURCE
              += ${MFEM SRC}/mesh/quadrilateral.cpp
CC REOUIRED += -I${MFEM SRC}
CC REQUIRED += -I${MFEM SRC}/examples
             += -isystem ${HYPRE SRC}/src/hypre/include
CC REQUIRED
```

Exercise 2 - ./step-08.sh

Again, we need to regenerate the Makefile

exercise-2 \$ flit update
Creating ./Makefile

Before we bisect, remember which compilation caused a problem:

$$g++-7 - 03 - mfma$$

Exercise 2 - ./step-09.sh

```
exercise-2 $ flit bisect --precision=double "g++-7 -03 -mfma" Mfem13
Updating ground-truth results - ground-truth.csv - done
Searching for differing source files:
    Created ./bisect-04/bisect-make-01.mk - compiling and running - score 193.00735125466363
    Created ./bisect-04/bisect-make-02.mk - compiling and running - score 193.00735125466363
    Created ./bisect-04/bisect-make-03.mk - compiling and running - score 0.0
    Created ./bisect-04/bisect-make-04.mk - compiling and running - score 193.00735125466363
    Found differing source file /home/user1/Module-FLiT/packages/mfem/linalg/densemat.cpp: score
193.00735125466363
[...]
All variability inducing symbols:
    /home/user1/Module-FLiT/packages/mfem/linalg/ densemat.cpp:3692
    ZN4mfem13AddMult_a_AAtEdRKNS_11DenseMatrixERS0_ -- mfem::AddMult_a_AAt(double, mfem::DenseMatrix const&, mfem::DenseMatrix&) (score 193.00735125466363)
```

(takes approximately 1 minute 30 seconds)

- Finds the file: densemat.cpp
- Finds the function: mfem::AddMult a AAt()

Exercise 2 - Bisect Details

First locate variability files

Approach: combine object files from the two compilations

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Exercise 2 - Bisect Details

Approach: combine symbols after compilation

Convert function symbols into weak symbols

Downside: Requires recompiling with -fPIC

Exercise 2 - ./step-10.sh

```
exercise-2 $ cat -n ../packages/mfem/linalg/densemat.cpp | tail -n +3688 | head -n 24
3688 void AddMult a AAt (double a, const DenseMatrix &A, DenseMatrix &AAt)
3689 {
3690
      double d;
3691
3692
      for (int i = 0; i < A.Height(); i++)
3693
3694
         for (int j = 0; j < i; j++)
                                                                   Computes
3695
3696
            d = 0.;
3697
           for (int k = 0; k < A.Width(); k++)
                                                       M = M + aAA^{\top}
3698
3699
               d += A(i,k) * A(j,k);
3700
3701
           AAt(i, j) += (d *= a);
            AAt(j, i) += d;
3702
3703
3704
         d = 0.;
3705
         for (int k = 0; k < A.Width(); k++)
3706
3707
            d += A(i,k) * A(i,k);
3708
3709
         AAt(i, i) += a * d;
3710
3711 }
```

Exercise 3

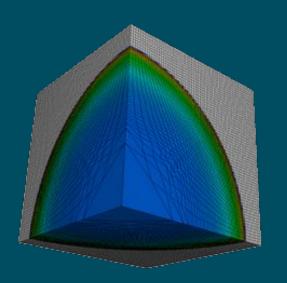
exercise-2 \$ cd ../exercise-3

Exercise 3 Application: LULESH

- Proxy application developed at LLNL
- Models a shock hydrodynamics problem

Goal: explore more FLiT Bisect functionality

- Auto-Bisect all from results.sqlite
- Bisect-Biggest instead of Bisect-All



Exercise 3 - ./step-11.sh

```
exercise-3 $ sqlite3 results.sqlite
SOLite version 3.22.0 2018-01-22 18:45:57
Enter ".help" for usage hints.
sqlite> .headers on
sqlite> .mode column
sqlite > select compiler, optl, switches, comparison, nanosec from tests;
compiler
                        switches
                                          comparison
            optl
                                                                nanosec
clang++-6.0 -03
                        -freciprocal-math 5.52511478433538e-05 432218541
clang++-6.0 -03
                        -funsafe-math-opt 5.52511478433538e-05
                                                               432185456
clang++-6.0
            -03
                                          0.0
                                                                433397072
a++-7
            -03
                        -freciprocal-math 5.52511478433538e-05 441362811
a++-7
            -03
                        -funsafe-math-opt 7.02432004920159
                                                                436202864
q++-7
            -03
                        -mavx2 -mfma
                                          1.02330009691563
                                                                416599918
q++-7
            -03
                                          0.0
                                                                432654778
sqlite> .q
```

Five variability compilations. Let's investigate!

Exercise 3 - ./step-12.sh

exercise-3 \$ flit update
Creating ./Makefile

Nothing surprising here...

Exercise 3 - ./step-13.sh

```
exercise-3 $ flit bisect --auto-sqlite-run results.sqlite --parallel=1 --jobs=1
Before parallel bisect run, compile all object files
  (1 of 5) clang++ -03 -freciprocal-math: done
  (2 of 5) clang++ -03 -funsafe-math-optimizations: done
  (3 of 5) g++ -03 -freciprocal-math: done
  (4 of 5) g++ -03 -funsafe-math-optimizations: done
  (5 of 5) g++ -03 -mavx2 -mfma: done
Updating ground-truth results - ground-truth.csv - done

Run 1 of 5
flit bisect --precision double "clang++ -03 -freciprocal-math" LuleshTest
Updating ground-truth results - ground-truth.csv - done
Searching for differing source files:
[...]
```

(takes approximately 3 min 10 sec)
Will automatically run all rows with comparison > 0.0
Let's look at the Bisect algorithm

How to Perform the Search

- Problem: search space is exponential
- Problem: floating-point errors combine in non-intuitive ways

Assumption 1: errors do not exactly cancel

Delta Debugging: old but good idea

 $O(n \log n)$

Assumption 2: variability sites act alone

Linear Search: simple

O(n)

• Logarithmic Search: find one at a time $O(k \log n)$

Bisect Algorithm

- Simple divide and conquer
- Guaranteed to have no false positives
- False negatives identified automatically

Algorithm 1 Bisect Algorithm

```
1: procedure BISECTALL(TEST, items)
        found \leftarrow \{ \}
        T \leftarrow \text{Copy}(items)
        while Test(T) > 0 do
 4:
            G, next \leftarrow BISECTONE(Test, T)
 5:
            found \leftarrow found \cup next
 6:
             T \leftarrow T \setminus G
        assert Test(items) = Test(found)
 8:
        return found
 9:
 1: procedure BISECTONE(TEST, items)
        if Size(items) = 1 then
                                                             ▶ base case
 2:
             assert Test(items) > 0
 3:
            return items, items
 4:
        \Delta_1, \Delta_2 \leftarrow \text{SplitInHalf}(items)
 5:
        if TEST(\Delta_1) > 0 then
 6:
             return BISECTONE(Test, \Delta_1)
        else
 8:
             G, next \leftarrow BisectOne(Test, \Delta_2)
 9:
             return G \cup \Delta_1, next
10:
```

Exercise 3 - ./step-14.sh

```
exercise-3 $ head -n 3 auto-bisect.csv
testid, bisectnum, compiler, optl, switches, precision, testcase, type, name, return
1,1,clang++,-03,-freciprocal-math, double, LuleshTest, completed, "lib, src, sym", 0
1,1,clang++,-03,-freciprocal-math, double, LuleshTest, src, "('tests/LuleshTest.cpp',
0.33294020544031533)",0
```

Results are placed in a CSV file for easy access

Exercise 3 - Bonus



Exercise 3 - efficiency

The 4th run (from auto-run) took 34 compilation / run steps.

Can we do better?

What if we only want the top contributing function?

Exercise 3 - ./step-15.sh

```
exercise-3 $ flit bisect --biggest=1 --precision=double "g++-7 -03 -funsafe-math-optimizations"
LuleshTest
Updating ground-truth results - ground-truth.csv - done
Looking for the top 1 different symbol(s) by starting with files
  [\ldots]
    Found differing source file ../packages/LULESH/lulesh-init.cc: score 3.7609285311270604
    Searching for differing symbols in: ../packages/LULESH/lulesh-init.cc
      [...]
        Found differing symbol on line 16 -- Domain::Domain(int, int, int, int, int, int, int,
int, int) (score 2.3302358973548727)
  [\ldots]
  Created ./bisect-06/bisect-make-20.mk - compiling and running - score 0.022750390077923448
    Found differing source file tests/LuleshTest.cpp: score 0.022750390077923448
[\ldots]
The 1 highest variability symbol:
  ../packages/LULESH/lulesh-init.cc:16 ZN6DomainC1Eiiiiiiii -- Domain::Domain(int, int, int,
int, int, int, int, int) (score 2.3302358973548727)
```

- Found the same highest variability function: Domain::Domain()
- Found it in 20 compile/run cycles instead of 34
- http://fpanalysistools.org/ Searches for symbols after each file

Thank You!

Questions?





pruners.github.io/flit

