

Tutorial on Floating-Point Analysis and Reproducibility Tools for Scientific Software

Ignacio Laguna, Harshitha Menon
Lawrence Livermore National Laboratory

Michael Bentley, Ian Briggs, Pavel Panchekha, Ganesh Gopalakrishnan **University of Utah**

Hui Guo, Cindy Rubio González University of California at Davis

Michael O. Lam

James Madison University





Harshitha Menon





Ganesh Gopalakrishnan



lan Briggs

THE



Michael Bentley

UNIVERSITY Of UTAH®



Pavel Panchekha





Cindy Rubio González







Michael Lam



Objective of the Tutorial



Demonstrate tools can be used today

Floating-Point Analysis

GPUs

Exceptions

Compilers

Optimizations

Mixed-precision

Benchmarks

Reproducibility & non-determinism (ND)

Data races

Floating-point ND

MPI & OpenMP

Everything is here:

fpanalysistools.org

Tutorial Material → LANL

AWS is Used to Run Exercises

- You will need:
 - Username, password, IP address
- Accessing the AWS instance via ssh:

ssh [USERNAME]@[IP ADDRESS]

Directory Structure

```
/home/user1/
   ---Module-TOOL1
      ---exercise-1
      ---exercise-2
      ---exercise-3
   ---Module-TOOL2
      ---exercise-1
      ---exercise-2
      ---exercise-3
```

Agenda

Time	Module	Presenter
9:00 - 9:10am	Introduction (housekeeping)	Ignacio
9:10 - 9:30am	Floating-point background	Ganesh
9:30 - 10:00am	FPChecker: floating-point exceptions, GPUs, CUDA	Ignacio
10:00 - 10:15am	Break or Q&A	
10:15 - 10:45am	ARCHER: data races, OpenMP	lan
10:45 - 11:30am	FLiT : floating-point variability, compiler optimizations	lan
11:30 - 12:00pm	ReMPI: MPI, floating-point variability	Ignacio, lan
12:00 - 12:15pm	Q&A	