

Aufgabenblatt 3

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Aufgabe 1

a)

Ausdruck	Wert
<code>int x = 49;</code>	—
<code>!(x >= 0 && x < 50 x > 50 && x <= 100)</code>	false
<code>x++ == 49 x-- == 49</code>	true
<code>!(x >= 0 && x < 50 x > 50 && x <= 100)</code>	true
<code>int k; scanf("%d", &k);</code>	—
<code>!(k > 0 && k%10 <= 7) == (!(k > 0) !(k%10 <= 7))</code> $\neg(k > 0 \wedge k(\bmod 10) \leq 7) = (\neg(k > 0) \vee \neg(k(\bmod 10) \leq 7))$ Definiere $P := k > 0$ und $Q := k(\bmod 10) \leq 7$. Dann gilt: $\neg(P \wedge Q) \Leftrightarrow \neg P \vee \neg Q$, weil es laut den De Morganschen Gesetzen äquivalent ist.	true

b)

1) `!(m > 10) && (n != 0)`

2) `(x > 0) && (y > 0) && (z > 0) && (x % 5 == 0) && (y % 5 == 0) && (z % 5 == 0)`

3) `(a >= 1 && a <= 10) || (a < -7)`

4) `1 < 3`

Aufgabe 2

```
1 #include <stdio.h>
2 #include <stdbool.h>
3 #include <stdlib.h>
4
5 struct station
6 {
7     int line;
8     int stop;
9 };
10
11 struct trip
12 {
13     struct station start;
14     struct station end;
15 };
16
17 bool compare_stations(struct trip t, struct station s1, struct station s2)
18 {
19     return (t.start.line == s1.line && t.start.stop == s1.stop && t.end.line
20             == s2.line && t.end.stop == s2.stop) ||
```

```

20         (t.start.line == s2.line && t.start.stop == s2.stop && t.end.line
21         == s1.line && t.end.stop == s1.stop);
22     }
23     bool is_short_trip(struct trip t)
24     {
25         if (compare_stations(t, (struct station){5, 2}, (struct station){4, 2}) ||
26             compare_stations(t, (struct station){0, 0}, (struct station){2, 1}))
27             return false;
28
29         if (abs(t.start.stop - t.end.stop) == 1 &&
30             (t.start.line == t.end.line ||
31              t.start.line == 0 || t.end.line == 0))
32             return true;
33
34         if (abs(t.start.line % 5 - t.end.line % 5) == 1 &&
35             t.start.stop == 2 && t.end.stop == 2)
36             return true;
37
38         return false;
39     }
40
41     int count_zone_crosses(struct trip t)
42     {
43         if (t.start.stop > 2 && t.end.stop > 2 && t.start.line != t.end.line)
44             return 2;
45         if ((t.start.stop > 2 && t.end.stop < 3) || (t.start.stop < 3 && t.end.
46             stop > 2))
47             return 1;
48
49         return 0;
50     }
51
52     int count_end_stops(struct trip t)
53     {
54         return (t.start.stop == 5 ? 1 : 0) + (t.end.stop == 5 ? 1 : 0);
55     }
56
57     bool is_start_equal_to_end(struct trip t)
58     {
59         return t.start.line == t.end.line && t.start.stop == t.end.stop;
60     }
61
62     int main()
63     {
64         int start_input, end_input;
65         printf("Starthaltestelle: ");
66         scanf("%d", &start_input);
67         printf("Zielhaltestelle: ");
68         scanf("%d", &end_input);
69
70         struct trip trip = {
71             {(start_input / 10) % 10, start_input % 10},
72             {(end_input / 10) % 10, end_input % 10}};
73
74         int price = 0;
75         price = is_short_trip(trip) ? 2 : 3;
76         price += count_zone_crosses(trip);
77         price += count_end_stops(trip);
78         price = is_start_equal_to_end(trip) ? 0 : price;
79
80         printf("%d Euro\n", price);
81         return 0;
82     }

```