

Aufgabenblatt 3

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Aufgabe 1

a)

Ausdruck	Wert
int x = 49;	—
!(x >= 0 && x < 50 x > 50 && x <= 100)	false
x++ == 49 x-- == 49	true
!(x >= 0 && x < 50 x > 50 && x <= 100)	true
int k; scanf("%d", &k);	—
!(k > 0 && k%10 <= 7) == (!(k > 0) !(k%10 <= 7))	
$\neg(k > 0 \wedge k \bmod 10 \leq 7) = (\neg(k > 0) \vee \neg(k \bmod 10 \leq 7))$ Definiere $P := k > 0$ und $Q := k \bmod 10 \leq 7$. Dann gilt: $\neg(P \wedge Q) \Leftrightarrow \neg P \vee \neg Q$, weil es laut den De Morganschen Gesetzen äquivalent ist.	true

b)

- 1) $!(m > 10) \wedge (n \neq 0)$
- 2) $(x > 0) \wedge (y > 0) \wedge (z > 0) \wedge (x \% 5 == 0) \wedge (y \% 5 == 0) \wedge (z \% 5 == 0)$
- 3) $(a \geq 1 \wedge a \leq 10) \vee (a < -7)$
- 4) $1 < 3$

Aufgabe 2

```
1 #include <stdio.h>
2 #include <stdbool.h>
3 #include <stdlib.h>
4
5 struct station
6 {
7     int line;
8     int stop;
9 };
10
11 struct trip
12 {
13     struct station start;
14     struct station end;
15 };
16
17 bool compare_stations(struct trip t, struct station s1, struct station s2)
18 {
19     return (t.start.line == s1.line && t.start.stop == s1.stop && t.end.line
20             == s2.line && t.end.stop == s2.stop) ||
```

```

20         (t.start.line == s2.line && t.start.stop == s2.stop && t.end.line
21             == s1.line && t.end.stop == s1.stop);
22     }
23
24     bool is_short_trip(struct trip t)
25     {
26         if (compare_stations(t, (struct station){5, 2}, (struct station){4, 2}) ||
27             compare_stations(t, (struct station){0, 0}, (struct station){2, 1}))
28             return false;
29
30         if (abs(t.start.stop - t.end.stop) == 1 &&
31             (t.start.line == t.end.line ||
32              t.start.line == 0 || t.end.line == 0))
33             return true;
34
35         if (abs(t.start.line % 5 - t.end.line % 5) == 1 &&
36             t.start.stop == 2 && t.end.stop == 2)
37             return true;
38
39         return false;
40     }
41
42     int count_zone_crosses(struct trip t)
43     {
44         if (t.start.stop > 2 && t.end.stop > 2 && t.start.line != t.end.line)
45             return 2;
46         if ((t.start.stop > 2 && t.end.stop < 3) || (t.start.stop < 3 && t.end.
47             stop > 2))
48             return 1;
49
50         return 0;
51     }
52
53     int count_end_stops(struct trip t)
54     {
55         return (t.start.stop == 5 ? 1 : 0) + (t.end.stop == 5 ? 1 : 0);
56     }
57
58     bool is_start_equal_to_end(struct trip t)
59     {
60         return t.start.line == t.end.line && t.start.stop == t.end.stop;
61     }
62
63     int main()
64     {
65         int start_input, end_input;
66         printf("Starthaltestelle: ");
67         scanf("%d", &start_input);
68         printf("Zielhaltestelle: ");
69         scanf("%d", &end_input);
70
71         struct trip trip = {
72             {(start_input / 10) % 10, start_input % 10},
73             {(end_input / 10) % 10, end_input % 10}};
74
75         int price = 0;
76         price = is_short_trip(trip) ? 2 : 3;
77         price += count_zone_crosses(trip);
78         price += count_end_stops(trip);
79         price = is_start_equal_to_end(trip) ? 0 : price;
80
81         printf("%d Euro\n", price);
82         return 0;
83     }

```