

# Aufgabenblatt 10: Rekursion und Zeichenketten

Florian Ludewig (Übungsgruppe 2)

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## Aufgabe 1 – Rekursive Algorithmen

a)

```
1  #include<stdio.h>
2
3  int fibonacci(int n ) {
4      int fibonacci_number = 1;
5      int penultimate = 0;
6      int previous = 1;
7      for (int i = 1; i <= n; i++) {
8          fibonacci_number = penultimate + previous;
9          penultimate = previous;
10         previous = fibonacci_number;
11     }
12     return fibonacci_number;
13 }
14
15 int main(void) {
16     int n;
17     printf("Zahl eingeben: ");
18     scanf("%d", &n);
19     printf("\nFibonacci number of %d is %d\n", n, fibonacci(n));
20     return 0;
21 }
```

b)

```
1  #include<stdio.h>
2
3  int count_digit(int num, int digit) {
4      int counter = 0;
5      while(1) {
6          int last_digit = num % 10;
7          num /= 10;
8          if (last_digit == digit) counter++;
9          if (num == 0) break;
10     }
11     return counter;
12 }
13
14 int main(void) {
15     int num, digit;
16     printf("Zahl eingeben: ");
17     scanf("%d", &num);
18     printf("Ziffer eingeben: ");
19     scanf("%d", &digit);
20     int x = count_digit(num, digit);
21     printf("Die Ziffer %d kommt %d mal in %d vor\n", digit, x, num);
22     return 0;
23 }
```

c)

```
1  #include<stdio.h>
2
3  int is_sorted(int num) {
4      int last_digit;
5      int penultimate_digit;
6      while(1) {
7          last_digit = num % 10;
8          num /= 10;
9          penultimate_digit = num % 10;
10         if (num == 0) break;
11         if (last_digit > penultimate_digit) return 0;
12     }
13     return 1;
14 }
15
16 int main(void) {
17     int num;
18     printf("Zahl eingeben: ");
19     scanf("%d", &num);
20     int sorted = is_sorted(num);
21     if (sorted)
22         printf("%d ist von links nach rechts absteigend sortiert\n", num);
23     else
24         printf("%d ist nicht von links nach rechts absteigend sortiert\n", num);
25     return 0;
26 }
```

## Aufgabe 2 – Verschiebechiffre

```
1  #include<stdio.h>
2  #include <string.h>
3  #include<stdlib.h>
4
5  char* encipher(char string[], int key) {
6      int length = strlen(string);
7      char *encoded = (char *) malloc(sizeof(char) * length);
8      for (int i = 0; i < strlen(string); i++) {
9          if (string[i] == ' ') encoded[i] = ' ';
10         else encoded[i] = string[i] + key;
11     }
12     return encoded;
13 }
14
15 char* decipher(char string[], int key) {
16     int length = strlen(string);
17     char *decoded = (char *) malloc(sizeof(char) * length);
18     for (int i = 0; i < strlen(string); i++) {
19         if (string[i] == ' ') decoded[i] = ' ';
20         else decoded[i] = string[i] - key;
21     }
22     return decoded;
23 }
24
25 int main(void) {
26     char text[] = "YLHOH NDPHQ DOOPDHKOLFK CX GHU XHEHUCHXJXQJ HLQHQ JURVVHQ
27                  IHKOHU JHPDFKW CX KDEHQ DOV VLH YRQ GHQ EDHXP HQ KHUXQWHUJHNRPPHQ ZDUHQ
28                  XQG HLQLJH VDJWHQ VFQRQ GLH EDHXP VHLHQ HLQ KROCZHJ JHZVHQ GLH
29                  RCHDQH KDHWWH PDQ QLHPDOV YHUODVVHQ GXHUIHQ";
30     char* decoded = decipher(text, 3);
31     printf("Klartext: %s\n", decoded);
32     printf("Verschlusselt: %s\n", encipher(decoded, 3));
33     return 1;
34 }
```