## Ryan Flomerfelt Mather

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### education

RISD BFA ID '15 selected coursework: design & play gloves for astronauts speculative design wearable technology

Brown University coursework: advanced chinese, entrepreneurship, telepresence robots, cog sci



### skills

Project Management Product Design Experience Design Graphic Design

Spanish (Int.) Chinese (Adv.)



# work experience

Lifelong Kindergarten, MIT Media Lab, researcher completing my senior thesis with Tiffany Tseng from the MIT Media Lab reimagining process documentation in learning, 2015-p

### RISD STEAM, president

project managed arts advocacy organization. worked on education design, event planning, operated our publishing arm – STEAM Press, and oversaw the creation of Yale STEAM, and MIT STEAM, 2012-p

#### RISD Quickies, co-director

project managed a platform for student-taught workshops at RISD, designing a brand and system that facilitated self-organized learning environments, 2013-p

#### Polymaker, designer

branding and strategy for start up company, raised 100k+ on Kick-starter, now venture backed, 2013-2014.



# paper/patent/conference

Fred M. Roddy Memorial Scholarship, RISD ID, 2015

Future of Entertainnment Sponsor Award, HackMIT, 2014

MIT Education Design Shop, workshop facilitator, 2014

RISD STEAM Human + Computer, workshop facilitator, 2014

Optically and mechanically active nanoscale media, patent, co-author, 2014

Fabrication of a light-emitting shape memory polymeric web containing indocyanine green, Journal of Biomedical Materials Research, co-author, 2014