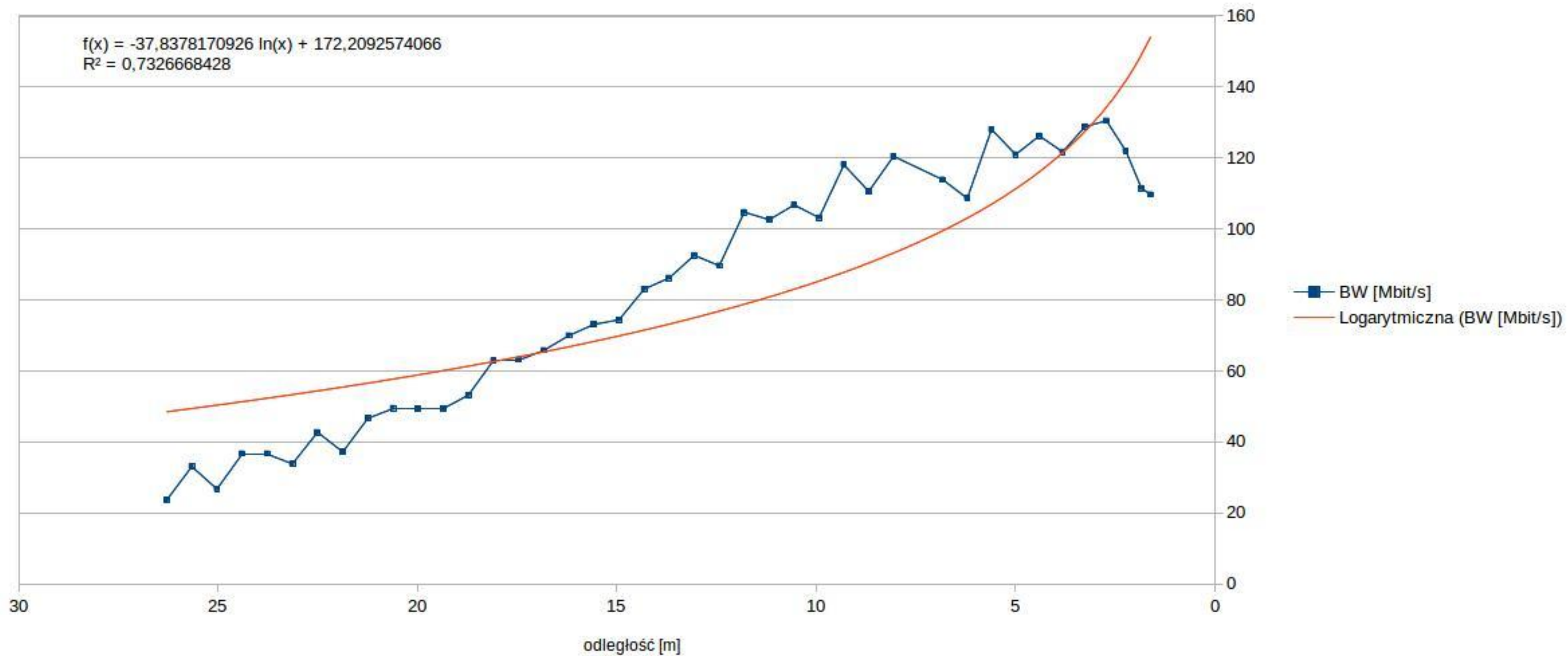
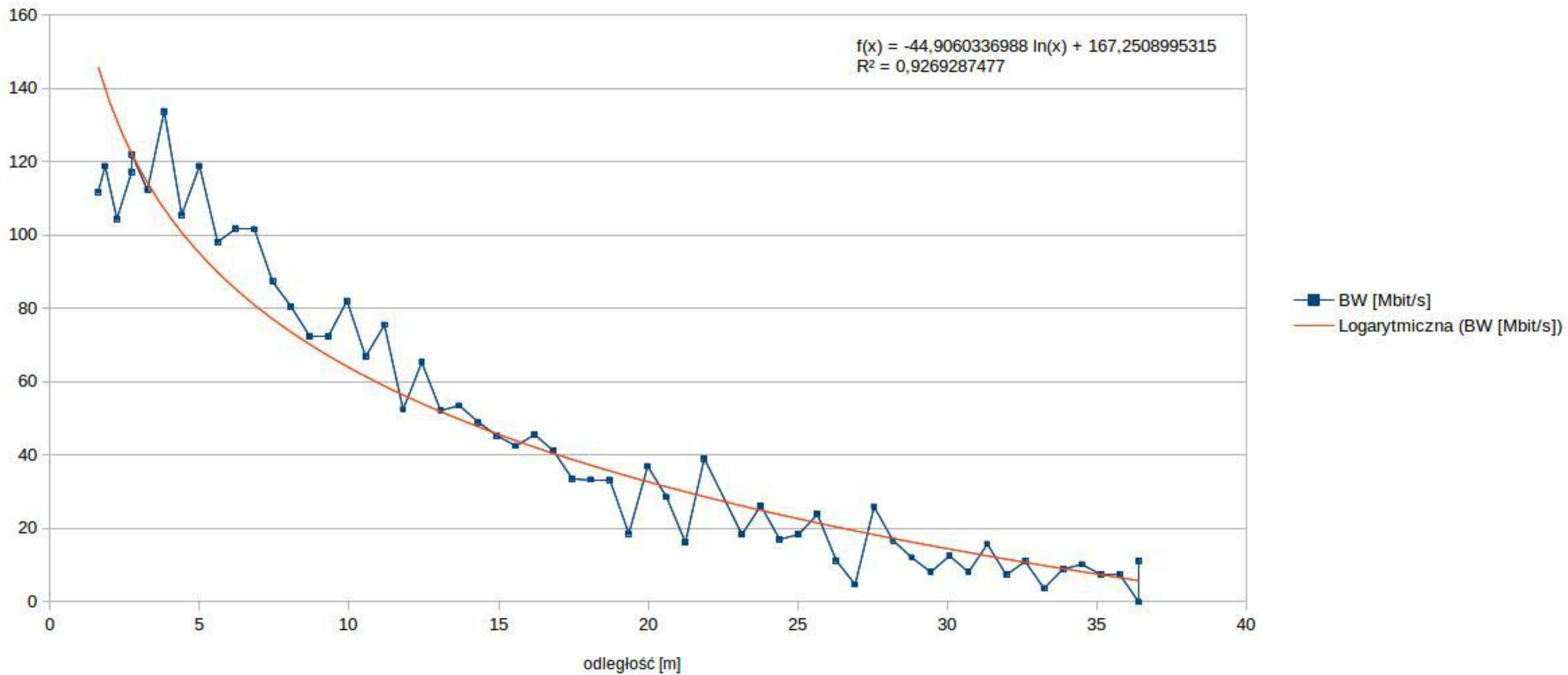


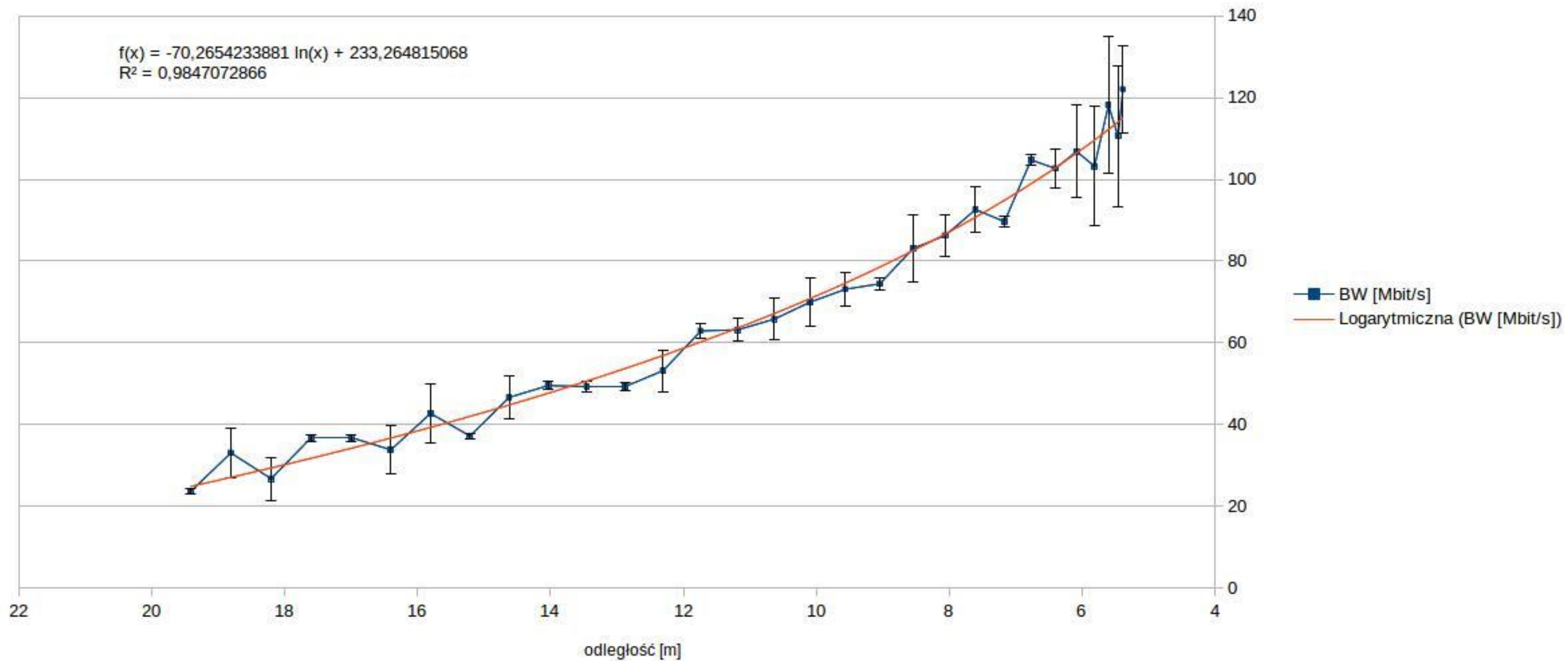
fullmesh default - przybliżanie do AP2



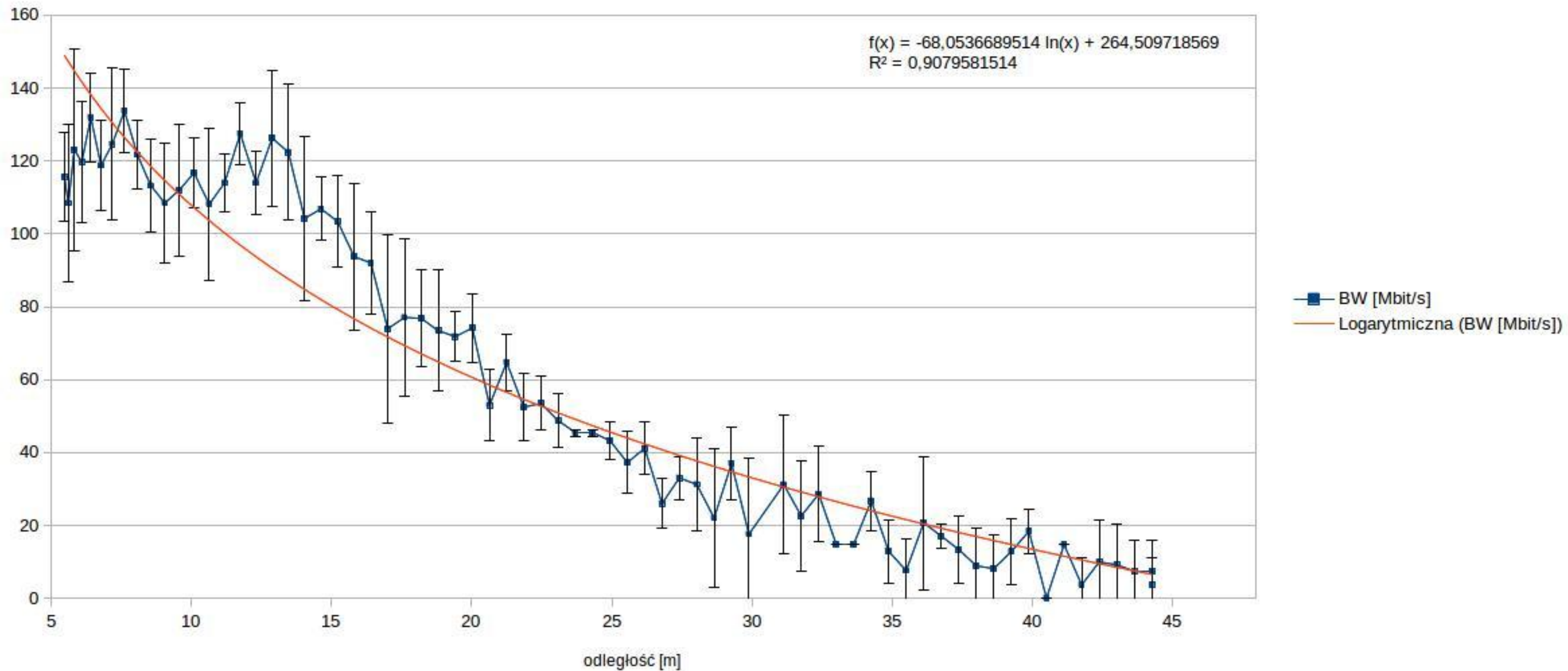
fullmesh default - oddalenie od AP2



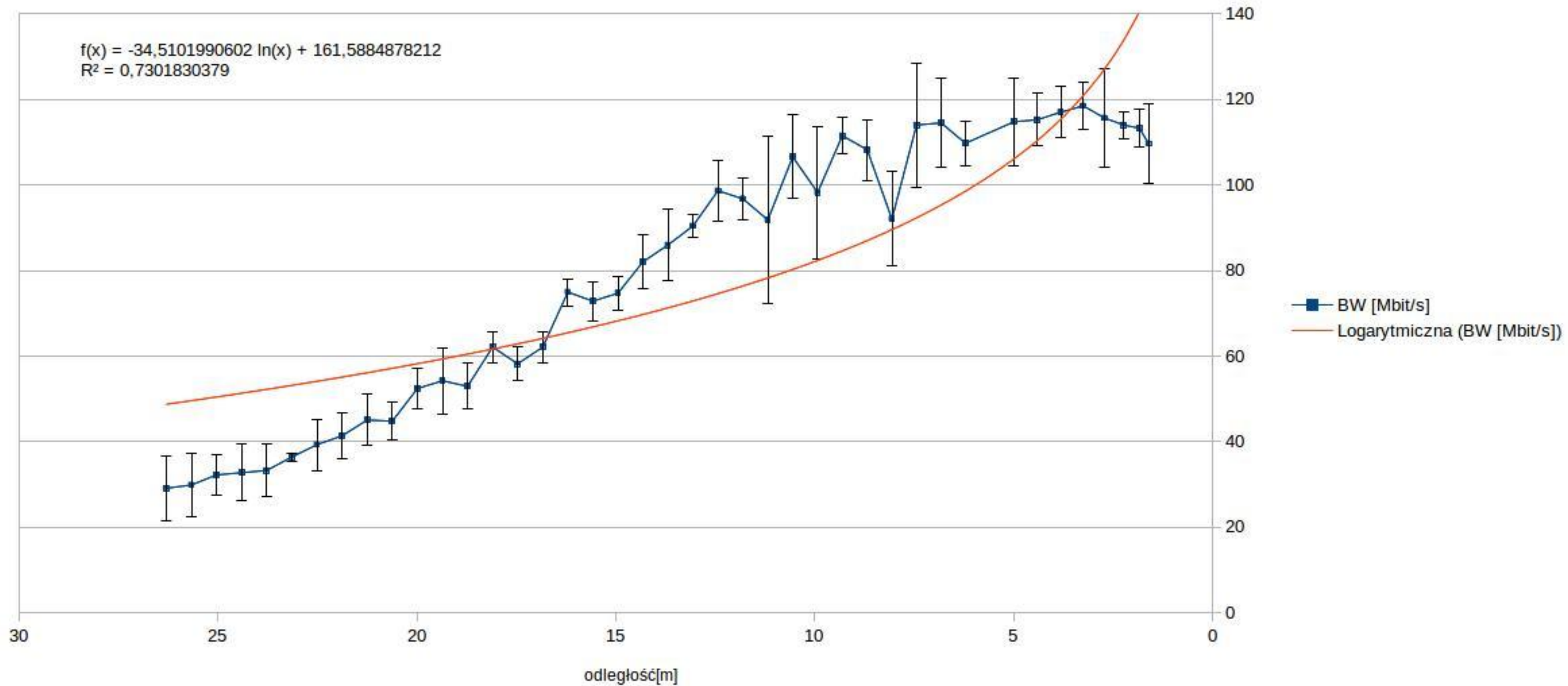
fullmesh default - przybliżanie do AP3



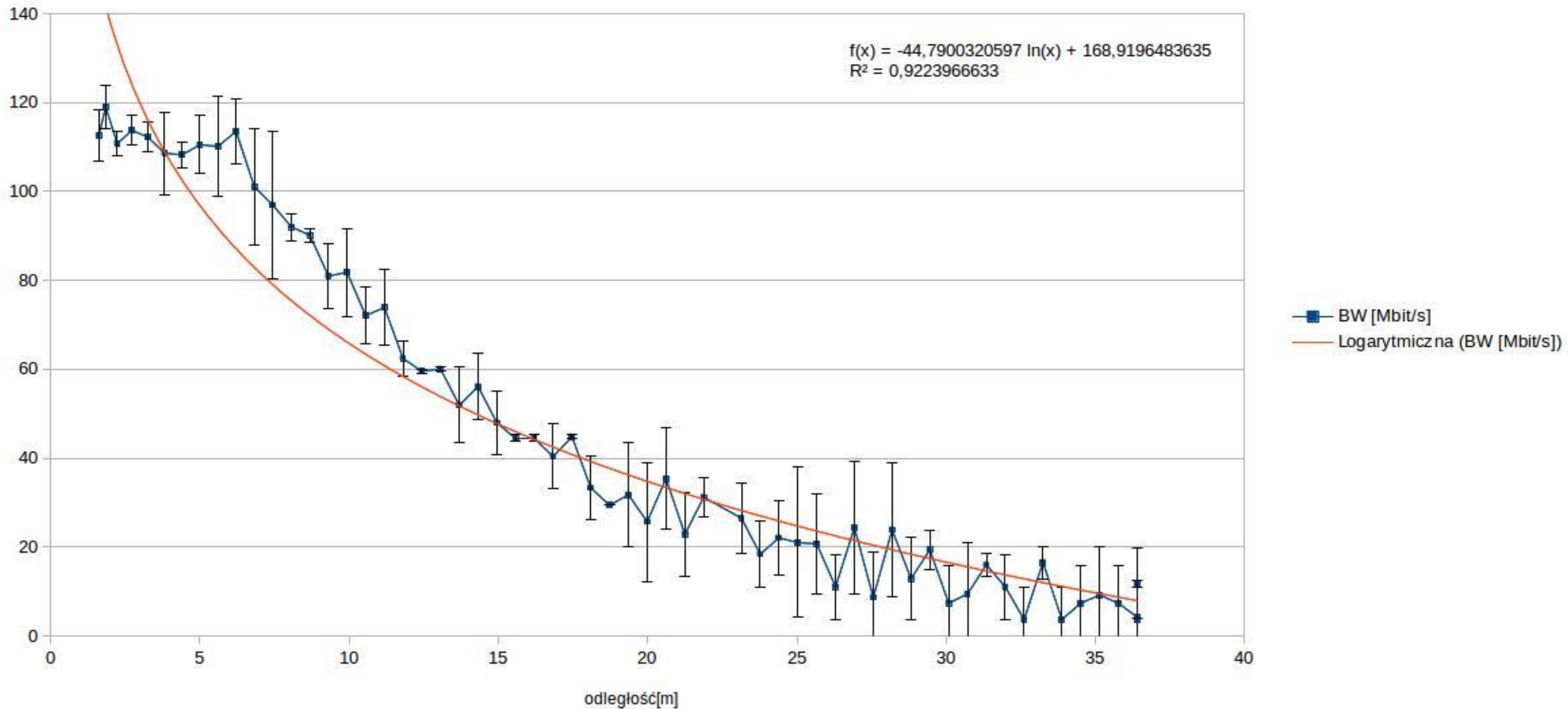
fullmesh default - oddalenie od AP3



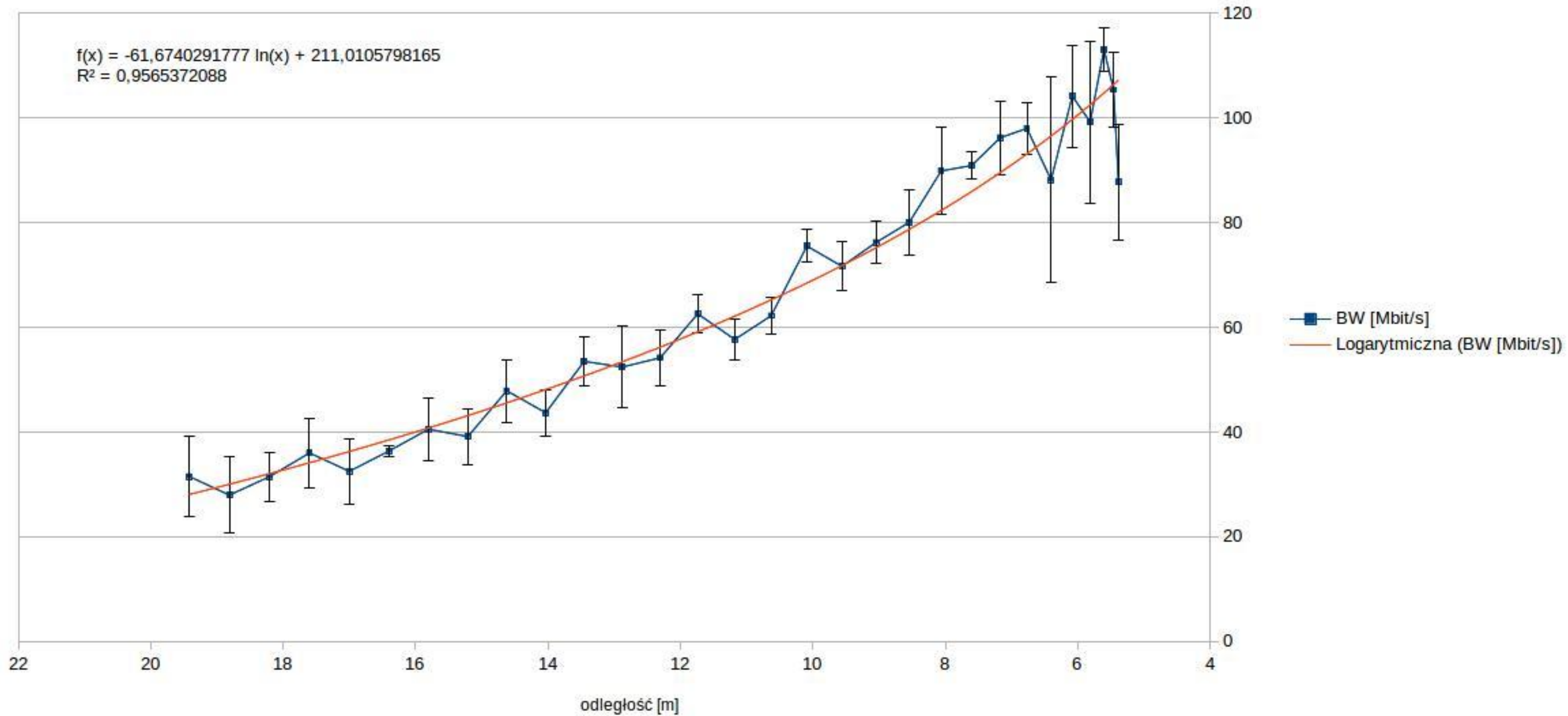
fullmesh rr - przybliżanie do AP2



fullmesh rr - oddalenie od AP2



fullmesh rr - przybliżanie do AP3



fullmesh rr - oddalenie od AP3

