

# Building Legion and Exploring Legion Runtime

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## Overview

This document summarizes the contents of the Legion ‘examples/’ directory, grouped by function and pedagogical purpose. It also includes a shell script to compile and run a subset of these examples on an 8-core system, verifying a successful installation of the Legion runtime. It concludes with a discussion on running Legion on various backends and a complete ‘spack info legion’ capture.

## Running Legion on CPUs and GPUs

Legion can execute on a variety of backends:

- **CPU-only:** Use `-ll:cpu N` to allocate N logical CPU processors. Most examples run successfully in this mode.
- **GPU-only:** Use `-ll:gpu N` to target N GPUs. This requires building Legion with `+cuda` and setting a valid `cuda_arch`.
- **Hybrid CPU + GPU:** You can specify both `-ll:cpu` and `-ll:gpu` options to enable heterogeneous execution.

To inspect the runtime configuration at launch, include `-hl:show_rdetail` as a command-line argument.

## Building Legion with Spack

Spack provides a reliable method to install the Legion runtime and its dependencies. To gain access to the Legion examples and auxiliary tools, we use the `--keep-stage` option:

## Installation and Staging

```
1 spack install --keep-stage legion +cuda +fortran +openmp +hwloc +papi +python network=gasnet
2 spack stage legion
3 spack cd legion
4 ls
5 apps/ CMakeLists.txt Dockerfile language/ README.perf.md test/ VERSION
6 bindings/ deprecated/ doxygen/ LICENSE.txt README.test.md test.py
7 CHANGES.txt doc/ examples/ perf.py realm/ tools/
8 cmake/ docker/ jupyter_notebook/ README.md runtime/ tutorial/
```

The `examples/` directory contains runnable programs used to validate your installation.

## Spack Info Output

```
1  \ $ spack info legion
2  ==> Warning: The packages:all:compiler preference has been deprecated in Spack v1.0, and is currently ignored.
   It will be removed from config in Spack v1.2.
3  CMakePackage: legion
4
5  Description:
6      Legion is a data-centric parallel programming system for writing
7      portable high performance programs targeted at distributed heterogeneous
8      architectures. Legion presents abstractions which allow programmers to
9      describe properties of program data (e.g. independence, locality). By
10     making the Legion programming system aware of the structure of program
11     data, it can automate many of the tedious tasks programmers currently
12     face, including correctly extracting task- and data-level parallelism
13     and moving data around complex memory hierarchies. A novel mapping
14     interface provides explicit programmer controlled placement of data in
15     the memory hierarchy and assignment of tasks to processors in a way that
16     is orthogonal to correctness, thereby enabling easy porting and tuning
17     of Legion applications to new architectures.
18
19  Homepage: https://legion.stanford.edu/
20
21  Preferred version:
22      25.03.0      [git] https://github.com/StanfordLegion/legion.git at commit 04716
                        e3b3686d4af71e6a4398dfbe8cd869c057b
23
24  Safe versions:
25      master      [git] https://github.com/StanfordLegion/legion.git on branch master
26      stable      [git] https://github.com/StanfordLegion/legion.git on branch stable
27      25.03.0      [git] https://github.com/StanfordLegion/legion.git at commit 04716
                        e3b3686d4af71e6a4398dfbe8cd869c057b
28      ...
29
30  Deprecated versions:
31      23.03.0      [git] https://github.com/StanfordLegion/legion.git at commit 12
                        f6051c9d75229d00ac0b31d6be1ff2014f7e6a
32      22.12.0      [git] https://github.com/StanfordLegion/legion.git at commit 9
                        ed6f4d6b579c4f17e0298462e89548a4f0ed6e5
33      ...
34
35  Variants:
36      bindings [false]                false, true
37          Build runtime language bindings (excl. Fortran).
38      bounds_checks [false]           false, true
39          Enable bounds checking in Legion accessors.
40      build_system [cmake]             cmake
41          Build systems supported by the package
42      cuda [false]                    false, true
43          Enable CUDA support.
44      cuda_arch [70]                  10, 100, 100a, 101, 101a, 11, 12, 120, 120a, 13, 20, 21, 30, 32, 35,
37, 50, 52, 53, 60, 61, 62, 70, 72, 75, 80, 86, 87, 89, 90, 90a
45          GPU/CUDA architecture to build for.
46      cuda_hijack [false]             false, true
47          Hijack application calls into the CUDA runtime (+cuda).
48      cuda_unsupported_compiler [false] false, true
49          Disable nvcc version check (--allow-unsupported-compiler).
50      cxxstd [17]                    11, 14, 17, 20
51          C++ standard
52      fortran [false]                false, true
53          Enable Fortran bindings.
54      gc [false]                     false, true
55          Enable garbage collector logging
56      hdf5 [false]                   false, true
57          Enable support for HDF5.
58      hwloc [false]                  false, true
59          Use hwloc for topology awareness.
60      kokkos [false]                 false, true
```

```

61     Enable support for interoperability with Kokkos.
62     libdl [true]                                false, true
63     Enable support for dynamic object/library loading.
64     max_dims [3]                                none
65     Set max number of dimensions for logical regions.
66     max_fields [512]                            none
67     Maximum number of fields allowed in a logical region.
68     max_num_nodes [1024]                        none
69     Maximum number of nodes supported by Legion.
70     network [none]                              none, gasnet, mpi, ucx
71     The network communications/transport layer to use.
72     openmp [false]                              false, true
73     Enable support for OpenMP within Legion tasks.
74     output_level [warning]                      none, debug, error, fatal, info, print, spew, warning
75     Set the compile-time logging level.
76     papi [false]                                false, true
77     Enable PAPI performance measurements.
78     privilege_checks [false]                   false, true
79     Enable runtime privilege checks in Legion accessors.
80     prof [false]                                false, true
81     Install Rust Legion prof
82     python [false]                              false, true
83     Enable Python support.
84     redop_complex [false]                      false, true
85     Use reduction operators for complex types.
86     redop_half [false]                         false, true
87     Use reduction operators for half precision types.
88     rocm [false]                                false, true
89     Enable ROCm support
90     shared [false]                             false, true
91     Build shared libraries.
92     spy [false]                                 false, true
93     Enable detailed logging for Legion Spy debugging.
94     sysomp [false]                             false, true
95     Use system OpenMP implementation instead of Realm\textquotesingle s
96     zlib [true]                                false, true
97     Enable zlib support.
98
99     when +rocm
100         amdgpu_target [none]                   none, gfx1010, gfx1011, gfx1012, gfx1013, gfx1030, gfx1031, gfx1032,
101             gfx1033, gfx1034, gfx1035, gfx1036, gfx1100, gfx1101, gfx1102, gfx1103, gfx701,
102             gfx801, gfx802, gfx803, gfx900, gfx900:xnack-, gfx902, gfx904, gfx906,
103             gfx906:xnack-, gfx908, gfx908:xnack-, gfx909, gfx90a, gfx90a:
104             xnack+,
105             gfx90a:xnack-, gfx90c, gfx940, gfx941, gfx942
106
107         AMD GPU architecture
108         hip_hijack [false]                     false, true
109         Hijack application calls into the HIP runtime
110         hip_target [ROCM]                      CUDA, ROCM
111         API used by HIP
112
113     when build_system=cmake
114         build_type [Release]                   Debug, MinSizeRel, RelWithDebInfo, Release
115         CMake build type
116         generator [make]                      none
117         the build system generator to use
118
119     when build_system=cmake ^cmake@3.9:
120         ipo [false]                           false, true
121         CMake interprocedural optimization
122
123     when network=gasnet
124         conduit [none]                        none, aries, ibv, mpi, ofi-slingshot11, ucx, udp
125         The GASNet conduit(s) to enable.
126         gasnet_debug [false]                  false, true
127         Build gasnet with debugging enabled.
128         gasnet_root [none]                    none
129         Path to a pre-installed version of GASNet (prefix directory).

```

```

126
127 Build Dependencies:
128   c      cuda fortran hdf5 hsa-rocr-dev kokkos   llvm-amdgpu ninja py-cffi  py-pip      python ucc  zlib-
      api
129   cmake cxx  gmake  hip  hwloc      libfabric mpi      papi  py-numpy py-setuptools rust  ucx
130
131 Link Dependencies:
132   cuda hdf5 hip hsa-rocr-dev hwloc kokkos libfabric llvm-amdgpu mpi papi py-cffi py-numpy python ucc ucx
      zlib-api
133
134 Run Dependencies:
135   None
136
137 Licenses:
138   Apache-2.0

```

## Validation Script for 8-Core Run

The following script builds and tests a handful of Legion examples using 8 logical CPU cores:

```

1  #!/bin/bash
2
3  # Set to Legion source root if not already in path
4  LEGION_DIR=~ /src/legion/examples
5  cd "$LEGION_DIR" || { echo "Legion examples not found."; exit 1; }
6
7  EXAMPLES=(
8    inline_tasks
9    allreduce
10   concurrent_tasks
11   attach_array_daxpy
12   ghost
13   layout_constraints
14   spmd_cg solver
15   circuit
16 )
17
18 for ex in "${EXAMPLES[@]"; do
19   echo "\n====_Building_$ex_===="
20   cd "$LEGION_DIR/$ex" || continue
21   make clean && make -j8
22   echo "\n====_Running_$ex_with_8_CPUs_===="
23   ./$ex -ll:cpu 8
24   echo "\n====_Done_$ex_===="
25 done

```