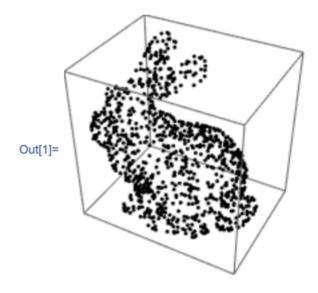
Reconstruct Models from 3D Data

Version 11 includes state-of-the-art surface reconstruction from arbitrary 3D data.

In[1]:= pointcloud = ExampleData[{"Geometry3D", "StanfordBunny"}, "VertexData"];

Graphics3D[Point[RandomSample[pointcloud, 1000]]]



Reconstruct a 3D-printable Stanford bunny.

In[2]:= ListSurfacePlot3D[pointcloud, MaxPlotPoints → 50, Axes → None,
Boxed → False, Mesh → None]

