











# Automatically Detect Defects and Repair Meshes

Version 11 integrates fully automated detection of mesh defects in 3D models and provides repair functionality.

 <b>HoleEdges</b> edges around a hole in the surface	 <b>TJunctionEdges</b> edges that form a T junction
 <b>TinyFaces</b> faces with near-zero area	 <b>OverlappingFaces</b> faces that overlap
 <b>IsolatedVertices</b> vertices without incident edges	 <b>DanglingEdges</b> edges without incident faces
 <b>SingularEdges</b> edges with more than two incident faces	 <b>SingularVertices</b> vertices with a non-disc neighborhood
 <b>TinyComponents</b> tiny connected mesh components	 <b>FlippedFaces</b> faces that point inward

Find defects in a 3D model.

```
In[1]:= mesh = ExampleData[{"Geometry3D", "StanfordBunny"}, "Region"];  
FindMeshDefects[mesh]
```

Out[1]=



● hole edges