

Flornaldine Pierre

Cape Coral, Florida, 33909 | 239-603-5139 | fpierre1202@eagle.fgcu.edu

Education

Florida Gulf Coast University May 2020 (expected)

Bachelor of Science in Software Engineering

- President's List Spring 2016
- Dean's list Spring 2018
- Cumulative GPA: 3.6

Undergraduate Coursework: Programming Methodology, Object-Oriented Programming, Software Engineering Fundamentals, Software Specifications, Data Structures and Algorithms, Data Engineering

Work Experience

Twothicks Gourmet Products Bonita Springs, Florida

Web Developer intern October 2018 – Present

- Collaborated with company manager to plan website design and development for product distribution company.
- Individually designed and developed website using HTML, CSS, and JavaScript.

Florida Gulf Coast University Fort Myers, Florida

Undergraduate Research Assistant October 2018 - Present

- Assisted Professor in developing Virtual Reality games to study the advantages of learning Computer Science subjects in immersive Virtual Reality environments.
- Developed literature review on Virtual Reality based Computer Science education.

Florida Gulf Coast University Campus Recreation Fort Myers, Florida

Graphic Designer January 2017 – May 2018

- Collaborated with clients to deliver designs and concepts for Campus Recreation flyers, banners, graphics, and logos for sports clubs and campus activities.

Projects

Remote Location Automation

- Kiosk system with AWS visual recognition feature that assists customers in renting cars by recognizing customer's face and dispensing key for customer.

Hotel Search Program

- Java application that allows users to search for hotels using JxMaps API and place reservations with a database made with Apache Derby.

Technical Skills

Java	C++	JavaScript	HTML	Adobe Illustrator
SQL	Python	C#	CSS	Adobe Photoshop