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# Introduction

Industrialised countries are facing challenges that are strictly related to energy consumption. Although great efforts in studying novel energy sources are profused by both public and private entities, these solutions need to be sustained by efforts aimed at the reduction of energy wasting. Around 32% of total energy consumption in industrialized countries is used for electricity, heating, ventilation and air-conditioning (HVAC) in commercial buildings. Studies have shown that early detection of faults in those systems and their operation could lead to energy savings between 15% to 32%, improving the overall buildings efficiency. This scenario does not only offer great opportunities related to environmental protection but gives companies a chance for sensible expense reduction. Around 14% of commercial buildings in the US (as of 2012) deployed Building Management System (BMS), supported by the increasing number of available sensors and improvement in the Internet of Things technologies. These efforts end up facing scalability issues due to the lack of common schema for data coming from a variety of building, vendor and location specific sources. Applications developed for ... //TODO continue

# Chapter 1

## Semantic Web

In this chapter will follow a brief description of the concept of ontology and of Semantic Web as defined by W3C. This chapter will then further detail the ontologies and metadata schemata used in the thesis project, namely Semantic Sensor Network (SSN) and Brick.

### 1.1 Introduction to the Semantic Web

Semantic Web is a term that identify an evolution of the web in which every resource available through the web is associated with a semantic meaning. Semantic Web technologies enable people to create data stores on the Web, build vocabularies, and write rules for handling data. Semantic web layers are defined by W3C as:

- linked data
- vocabularies
- query
- inference

### 1.1.1 Linked data

Linked Data lies at the heart of what Semantic Web is all about: large scale integration of, and reasoning on, data on the Web. To make the Web of Data a reality, it is important to have the huge amount of data on the Web available in a standard format, reachable and manageable by Semantic Web tools. Furthermore, not only does the Semantic Web need access to data, but relationships among data should be made available, too, to create a Web of Data (as opposed to a sheer collection of datasets). This collection of interrelated datasets on the Web can also be referred to as Linked Data.

#### Resource Description Framework

RDF [3] is a description language, which aims to capture the semantics of data represented on the Web. The RDF standard is based on several fundamental concepts. The first such concept is “resource”. Resources are the basic objects, or “things”, that are to be described in the domain (e.g. rooms, floors, sensors etc.). All resources are identified through a unique, global identifier called the universal resource identifier (URI). In most applications, the URI is the uniform resource locator (URL) of a Web page, a part of a Web page, or a link to a document available on a Web server. However, the URI is a more general concept, the only condition is that it uniquely identifies a resource. Examples of resources could be “unibs:florenzi.002” as well as “unibs:thesis1234”, or “https://www.w3.org/RDF/”. Another essential concept is “property”. Properties describe relations between resources and following the previous example we could say that “has\_author”, “has\_name”, “has\_subject” are properties. Having defined both resources and properties, statements can be derived. Statements, also known as triples, in RDF have the basic form: subject-predicate-object, where the subject is an RDF resource, the predicate is a RDF property, and the object is another RDF resource or a literal (a name, a number, code, etc.). Still referring to the example, the statements could be “unibs:thesis1234 has\_author unibs:florenzi.002”, “unibs:thesis1234 has\_subject https://www.w3.org/RDF” and “unibs:florenzi.002 has\_name “Fabio Lorenzi””. RDF data models end up being represented as graphs where subjects and objects are nodes while properties are the edges. The resulting

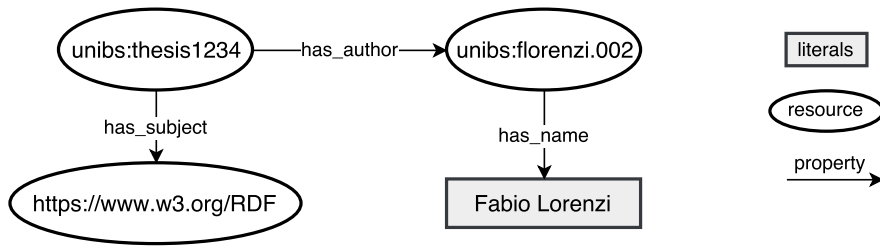


Figure 1.1: Graph representation of the example RDF model

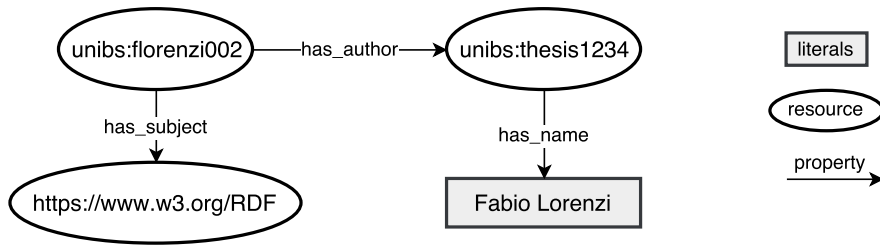


Figure 1.2: Correct RDF model with wrong semantic

graph, given the RDF notation, in the example is shown in Figure 1.1.

It is to note that RDF is a conceptual model for representing linked data, but as far as it goes, no semantic is implied in this representation, looking at this model is impossible to understand the meaning of the resources or property, nor to understand if those elements reflect and adhere to rules of a particular domain. In the example above there is no explicit information telling us that the resource “unibs:florenzi.002” is a person and that “the unibs:thesis1234” is a book. Furthermore the RDF model represented with “unibs:florenzi.002 has\_author unibs:thesis1234”, “unibs:florenzi.002 has\_subject <https://www.w3.org/RDF>” and “unibs:thesis1234 has\_name “Fabio Lorenzi””, yielding the graph representation in Figure 1.2, is perfectly fine, although not semantically correct<sup>1</sup>. Adding semantic to an RDF model, that is detailing the domain ontology, is left to other frameworks as explained in **subsection 1.1.2**.

<sup>1</sup>from a common sense point of view. No semantic is explicitly declared

### 1.1.2 Vocabularies

On the Semantic Web, vocabularies define the concepts and relationships (also referred to as “terms”) used to describe and represent an area of concern. Vocabularies are used to classify the terms that can be used in a particular application, characterize possible relationships, and define possible constraints on using those terms. There is no clear division between what is referred to as “vocabularies” and “ontologies”. The trend is to use the word “ontology” for more complex, and possibly quite formal collection of terms, whereas “vocabulary” is used when such strict formalism is not necessarily used or only in a very loose sense. Vocabularies are the basic building blocks for inference techniques on the Semantic Web.

#### Resource Description Framework Schema

RDFS defines a set of RDF resources useful for the description of other RDF resources and properties. Through RDFS it’s possible to define and detail the semantic of a RDF model. Among the various concepts introduced with RDFS there are

- `rdfs:Resource`: everything that is described in RDF is a resources
- `rdfs:Literal`: it is text string
- `rdfs:Property`: it represent the properties
- `rdfs:Class`: it is similar to the concept of type or class in an object oriented programming language.
- `rdfs:subClassOf`: it specify inheritance, eventually multiple, between classes.
- `rdfs:range`: it tells which resources are permitted as object in a statement
- `rdfs:domain`: it tells which resources are permitted as subject in a statement

it is to note that the RDFS is a RDF model itself and it’s used for explicitly declare the domain knowledge of a given RDF model. We refer to the RDFS as an ontology and to the RDF model as the instances of such ontology. Following

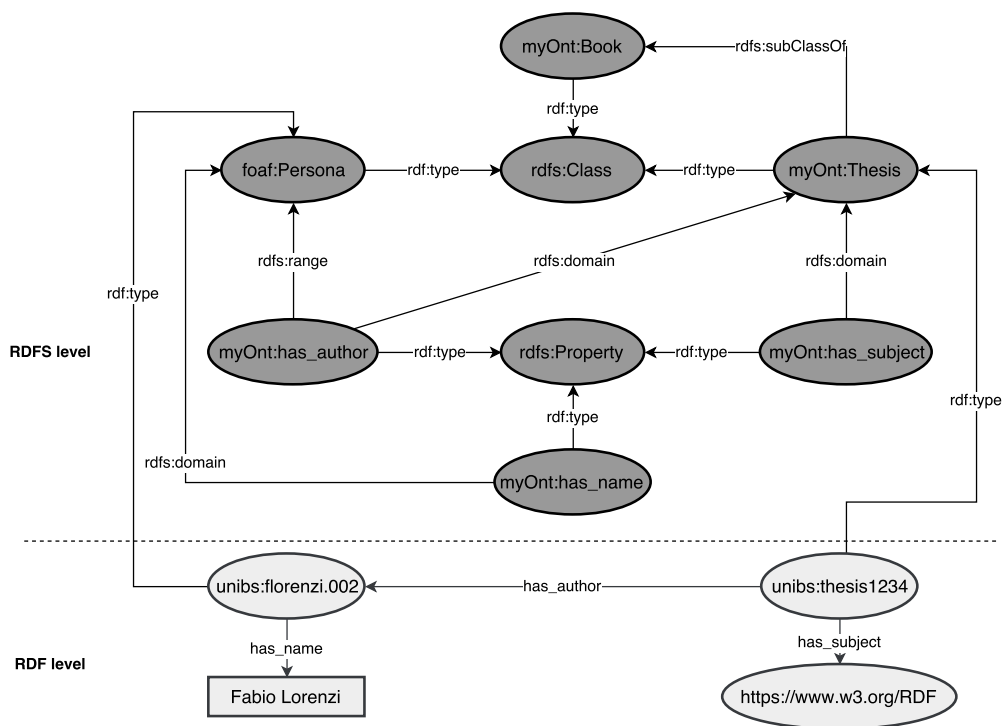


Figure 1.3: RDFS representation of an ontology

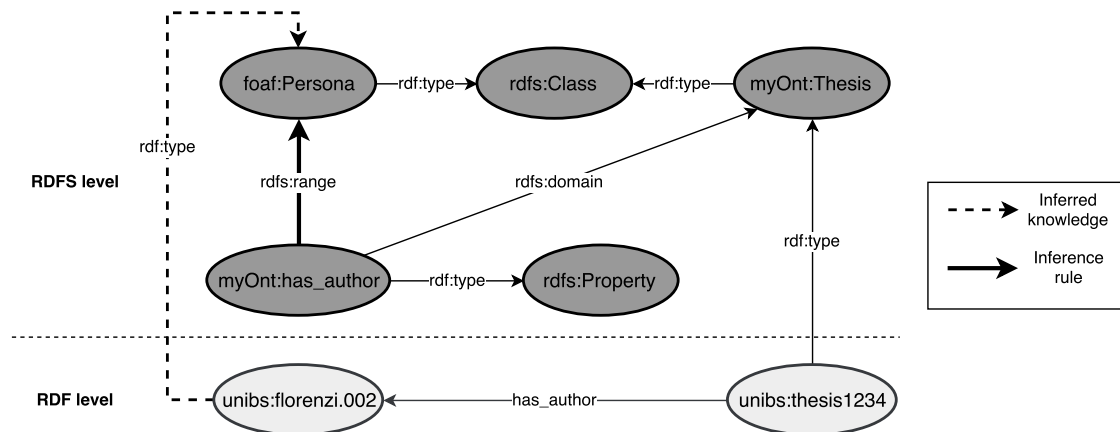


Figure 1.4: Inference process of new knowledge

RDFS, it is possible to model domain knowledge for the example in **section 1.1.1** as in Figure 1.3.

This “layering” approach is what allows for the design of reusable ontologies and gives opportunity to automatically infer new knowledge based on the RDFS model of the data. Still looking back at the example, let's suppose that the statement “unibs:florenzi.002 `rdfs:type` foaf:Person” wasn't in the ground knowledge of the RDF model. Even without this explicit information wasn't available, a reasoner would have been able to infer that statement (dotted line) given the semantic description of the property “myOnt:has\_author” (bold line). The process is represented in Figure 1.4.

### 1.1.3 Query

Just as relational databases or XML need specific query languages (SQL and XQuery), the Web of Data, typically represented using RDF as a data format, needs its own, RDF-specific query language and facilities. This is provided by the SPARQL query language and the accompanying protocols. Technically, SPARQL queries are based on (triple) patterns. RDF can be seen as a set of relationships among resources; SPARQL queries provide one or more patterns against such relationships. These triple patterns are similar to RDF triples, except that one or more of the constituent resource references are variables. A SPARQL engine would



returns the resources for all triples that match these patterns. Using SPARQL consumers of the Web of Data can extract possibly complex information.

## SPARQL Protocol and RDF Query Language

### 1.2 Brick

Brick schema defines domain specific concepts aimed at describing sensors in a building with its context. It is composed of three parts

- a class hierarchy of entities describing various building subsystems
- a minimal set of relationships for connecting entities
- a methods for encapsulation in the form of Function Blocks

the main concept in Brick is the concept of *tag* introduced with project Haystack [2], which is enriched with an ontology that cristallizes the concepts defined by tags. In Brick tags are grouped together as sets, named *tagset*, to represent entities.

### 1.3 Semantic Sensor Network ontology

# Chapter 2

## Model creation

This chapter will outline the approach suggested by IBM Reserch for tackling the challange introduced in **Introduction** regarding fault detection and diagnosis (FDD).

### 2.1 State of the art

Nowadays, as extensively analyzed by Katipamula and Brambley [1], FDD approaches fall in either one of the following three categories: physycal model based approaches, data driven approaches and rule-based approaches. The rationales behind these approaches are detailed in subsection 2.1.1, subsection 2.1.2 and in subsection 2.1.3.

#### 2.1.1 Physycal model approach

These approaches require a physycal model (e.g ordinary differential equations) of the building and its components. They are highly precise in diagnosing faults given a correct model, however, deriving the models is no trivial task and requires times and expertise. On top of this, derived models are building, system and location specific and are difficult to adapt to other buildings than the one they are thought for even if they share similar structure and similar components, thus limiting the scalability of this approach.

### 2.1.2 Data driven approach

Data driven approaches completely rely on building's sensor data. They assume that access to a large dataset of hystorical data is granted. There's little to no need for any *a priori* knowledge of the processes involved. Black-box data driven approaches derive the model in the form of a input-output relationship which parameters aren't correlated with the actual physical parameter (e.g artificial neural networks, regression) while grey-box data driven approaches take advantage of simplified physical relationships between measured quantities (e.g principal component analysys) and rely on statistical methods for estimating their parameters. Even though these methods don't suffer from scalability issues they are limited to fault detection and lack in diagnosis capabilities.

### 2.1.3 Rule-based approach

The rule-based approach is the most common in traditional FDD applications. It uses domain knowledge and expertise in order to derive a series of simple *if-then-else* rules or some kind of decision trees along with a series of thresholds and confidence intervals. Even though this is the most common approach, it still needs a lot of manual effort and requires access to domain knowledge and these requirements still limit portability and scalability of applications based on this technique.

All of these approaches share limitations that can be summarized as

- they can be applied to a single, specific building
- they requires large manual effort and expertise
- deploy can take several weeks
- they neglect strong interactions between systems

## 2.2 IBM Research approach

The approach developed by IBM Research is based on a combination of the three aformentioned concepts to overcome their disadvantages. It models high level

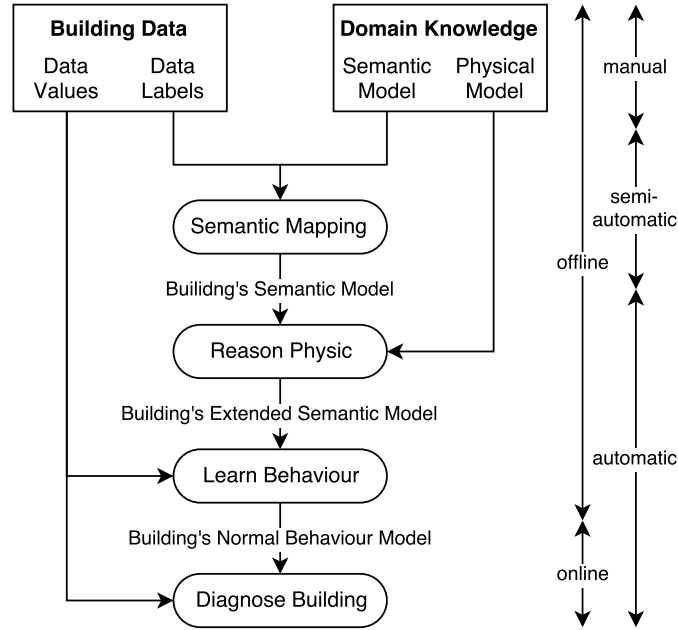


Figure 2.1: IBM Research approach, overview

**physical processes** in the systems to derive diagnosis **rules**, it parametrizes the rules using **data analytics** techniques and applies them during system operations. The strength of the semantic approach lies in its capability to automatically infer knowledge given a building, its sensors and their data. This leads to a semi-automated process that limits the manual effort needed as shown in 2.1.

The proposed approach needs 3 inputs to produce the diagnosis of a given anomaly

- building data: assumed available in the building's Building Management System (BMS).
- semantic model: specified through the use of domain ontologies Brick e SSNO.
- physical model: the model of the physical dependencies between subsystems of the building. The physical processes are modelled as LTI processes described in the extended SSNO.

## Chapter 3

# Diagnosis Algorithm

# Chapter 4

## Implementation details

This chapter is going to give in-depth informations about the design choice taken in implementing the approaches in **chapter 2** and **chapter 3**. Implementation efforts were aimed at providing a further degree of scalability to the approach, leveraging cloud based technologies and providing a developing framework instead of a standalone application.

### 4.1 IoT BRAIN and KITT

IoT Big scale Reasoning and Analytic INsights (IoT BRAIN) allows to specify semantic models for IoT systems and run analytics across them automatically. Its core is the light-weight knowledge framework named Knowledge Inference Technology for IoT (KITT) that provides a simple API to model, manage and reason on the semantic knowledge model. It is split in multiple layers of different abstraction level that base on a common semantic modeling strategy. This architecture implements the concepts explained in the previous chapters with a strong emphasis on the scalability and availability of the approach.

IoT BRAIN, which architecture is shown in Figure 4.1, is built upon a storage layer that is comprised of a graph database, used for storing the semantic model of the building. The Watson IoT platform allows easy connection and dispatch of data securely to the cloud using the open, lightweight MQTT messaging protocol. The storage layer is completed by a dashDB, an SQL database that provides

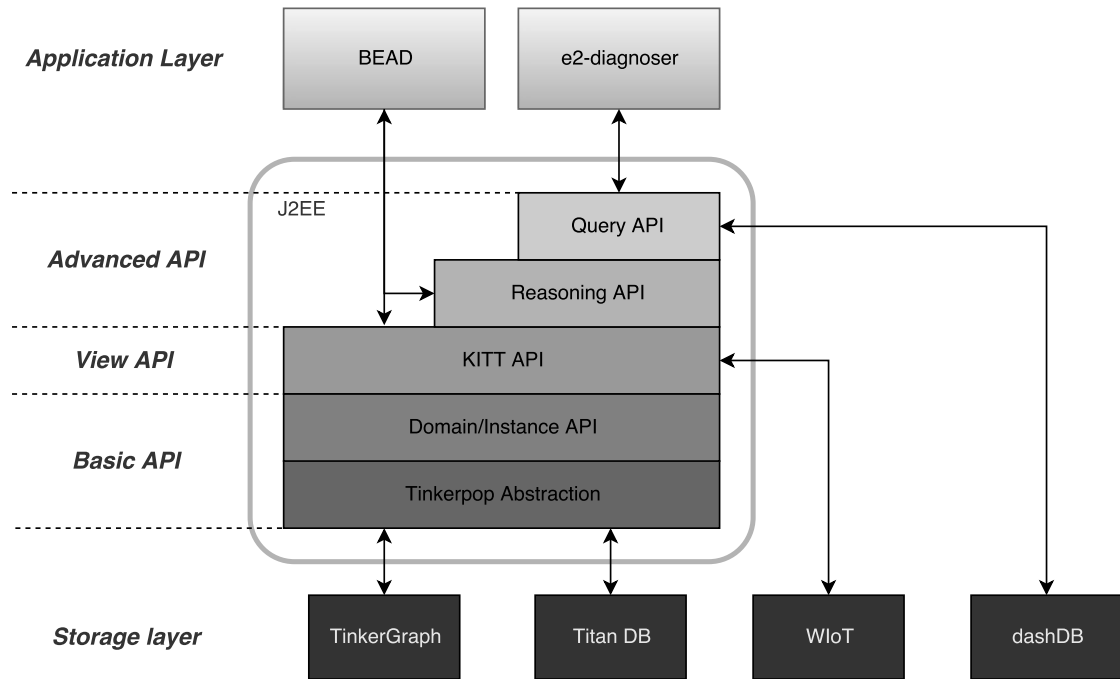


Figure 4.1: IoT BRAIN architecture

efficient storage of time series and high query performance. On top of this layer sits the core of the project which realize the theoretic process shown in Figure 2.1.

#### 4.1.1 Graph database vs. RDF Store

why graphDB: cloud property centric need to evolve SPARQL

# Bibliography

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