



# FLORIAN BIGOT

## Software Engineer

### My Contact

✉ florian.bigot321@gmail.com

☎ +31 6 10 82 40 34

📍 Amsterdam, Netherlands

🌐 florianbgt.com

### Technical skills

#### Backend

- Python (Django, Flask)
- Golang
- Node.js (express)
- RabbitMQ,
- Redis

#### Frontend

- Vue.js & Nuxt.js
- React.js & Next.js
- React native

#### Payments

- Stripe
- Mollie

#### DevOps

- Docker,
- Kubernetes
- GitOps
- AWS
- Firebase
- Sentry
- NewRelic

### Soft skills

- Self taught and independent
- Cross team communication
- Proactive and outside the box thinking
- Mentoring

### Education

Master of science in Mechanical engineering  
University of Technology of Compiègne,  
France - 2018

Bachelor of science in Material science  
University of Rennes, France - 2015

### About Me

I am a software developer on a perpetual journey to conquer challenges. I thrive on problem-solving and refuse to be confined to a specific box.

My heart lies in the Back-End, where I find my greatest joy in architecting simple yet robust solutions. However, my journey extends beyond that. From Front-End to Back-End, DevOps, and everything in between, I'm your go-to developer.

Always proactive, I relish collaborating with developer, product, support and design teams to simplify the execution and to bring the best functionalities and aesthetics into every project.

What sets me apart is my motivation driven not by specific technologies, but by the specific that each problem presents. My approach is pragmatic, grounded in a commitment to practical and battle tested solutions.

Let's build something extraordinary together!

### Professional Experience

Get Protocol / Guts Tickets, Amsterdam, NL  
Feb 2021 – Present

- Develop all kind of new features in a complex Kubernetes ecosystem of 11 micro-services written in Python (Flask) and Golang and a monolith application written in Python (Django) as well as 2 web (Vue.js) and 1 mobile (React native) applications
- Diversify revenue source by designing and developing a new micro-service that handles secondary sale of tickets. Process KYCs, and payouts to multiple parties (end users, customers, customers of customers) in an async way using Stripe
- Ensure future growth and business scale by implementing a dashboard where customers can track the lifetime of tickets, orders, payments, refunds and payouts.
- Onboard new employees and mentor junior developers

Hutchinson, Providence, RI, USA  
Jan 2019 – Jan 2021

- Shorten new products development from days to a couple hours by developing a monolith API in Python (Django) and a web application using Nuxt.js that standardize and automate the design, scientific computation and report generation of technical parts for the automotive industry.
- Direct contact with engineering and sales team for development and continuous improvement of new and existing web applications
- Extensive use of Docker from development to production
- Conversion of windows based scientific computing libraries into a Linux Docker container
- Configuration and maintenance of an internal server where all web apps were hosted

Jan 2015 – Jan 2019

Various jobs in the automotive and aerospace industry as a mechanical engineer