

#### simple webserver

```
func handler(w http.ResponseWriter, r
*http.Request) {
    fmt.Fprintf(w, "Refreshing Memories")
}

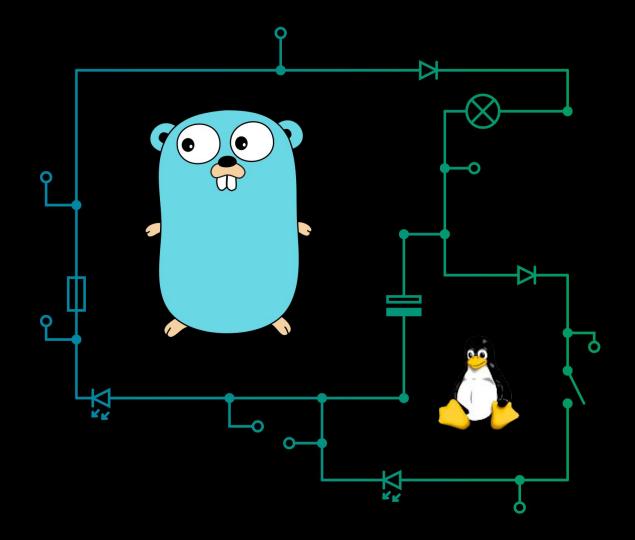
func main() {
    http.HandleFunc("/", handler)
    log.Fatal(http.ListenAndServe(":8080"
hil))
}
```

### simple webserver

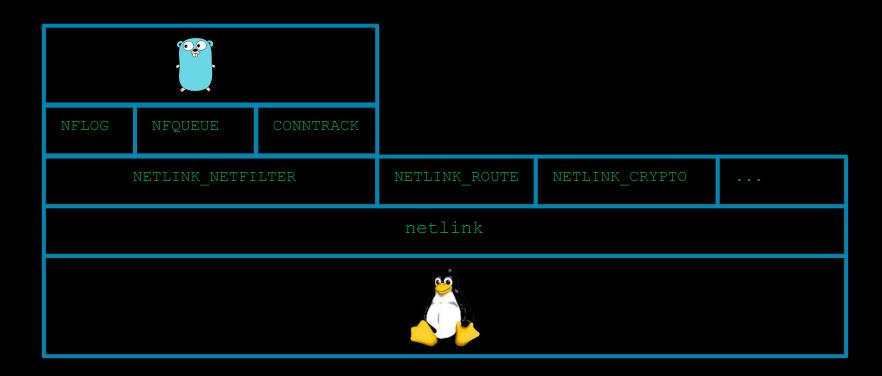
```
func handler(w http.ResponseWriter, r
*http.Request) {
    fmt.Fprintf(w, "Refreshing Memories")
}

func main() {
    http.HandleFunc("/", handler)
    log.Fatal(http.ListenAndServe(":8080",
nil))
}
```



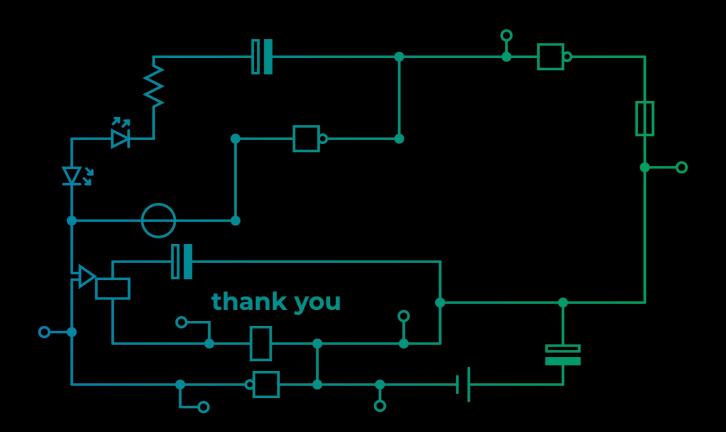


# netlink family



#### the binary protocol

## netlink nflog example



#### sources

\$ man 7 netlink

https://github.com/florianl/go-nflog

https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/lin ux.git/tree/include/uapi/linux/netlink.h