

Personal Information

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| FIRST NAME / SURNAME | Florian Schut |
| ADDRESS | Zijlstraat 6 4811RZ Breda, The Netherlands |
| TEL | +31 6 83 17 29 84 |
| EMAIL | mail@florianschut.com |
| NATIONALITY | Dutch |
| DATE OF BIRTH | 03.07.1999 |
| GENDER | Male |

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| SPECIALISATION | Graphics Programming |
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Education

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| DATES | 2016 - present |
| QUALIFICATION AWARDED | Bachelor of Applied Science |
| PRINCIPAL STUDIES | International Game Architecture and Design |
| INSTITUTION | Breda University of Applied Science (formerly NHTV) |
| DATES | 2011 - 2016 |
| QUALIFICATION AWARDED | High School Degree HAVO level |
| INSTITUTION | Bertrand Russel College Krommenie |
| HONOURS RECEIVED | Invitation to Socrates International Honour Society |

Work Experience

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| DATES | February 2012 - present |
| POSITION | Merchandiser |
| EMPLOYER | Alber Heijn Krommenie |
| TYPE OF BUSINESS | Grocery Store |

Curriculum vitae

Skills and Competences

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| LANGUAGE SPOKEN | Dutch (Native), English (Fluent) |
| PROGRAMMING LANGUAGES | C++, HLSL, CG, Swift |
| DEVELOPMENT TOOLS | DirectX 12 DirectX Raytracing PlayStation Vita Dev tools Git Perforce Jira Microsoft Visual Studio Dear ImGui Unreal Engine 4 |
| PROJECT EXPERIENCE | Graphics Programming Custom Game Engine Creation Cross Platform Development Tool Programming Global Game Jam |
| PERSONAL INTERESTS | Various Game Genres Programming Roadtrips Motorsports Windsurfing Waterpolo |