

# Exercise 06 Raphael Michel and Florian Stoertz

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In [4]: import networkx as nx
import numpy as np
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## 1 Potts MRF with chain structure

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In [79]: def random_unaries(n_variables, unaries_high, unaries_low):
    # list of random unaries unaries
    n_states = 2
    unaries = np.random.rand(n_states, n_variables)
    unaries = (unaries_high-unaries_low) * unaries + unaries_low # normalise
    unaries = np.append(unaries, 0) # for last variable
    return unaries

# function to solve a 1D Potts MRF using Dijkstra's algorithm on an auxiliary graph
def solve_chain(n_variables, unaries, beta, draw=False):
    n_states = 2

    # Since our graph allows only paths of equal length from start to end,
    # we can simply add a constant offset to all weights in order to cater
    # for negative weights.
    # Seeing that both binary and unary factors are between -1 and 1, we can
    # set this to 2.
    offset = 1-np.min(unaries)

    # set up auxiliary graph using networkx
    G = nx.Graph()

    # set up entrance to graph
    for state_fin in range(n_states):
        G.add_edge('start', '0 ' + str(state_fin), weight=unaries[0] + offset)

    for i in range(n_variables - 1):
        for state_in in range(n_states):
            for state_fin in range(n_states):
                if state_fin == 1:
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        weight = unaries[i + 1] # include unary energies
    else:
        weight = 1-unaries[i+1]
    if state_fin != state_in:
        weight = weight + beta # include binary (Potts) energies
    G.add_edge(str(i) + ' ' + str(state_in),
               str(i + 1) + ' ' + str(state_fin),
               weight=weight + offset)

# set up exit from graph
for state_in in range(n_states):
    G.add_edge(str(n_variables - 1) + ' ' + str(state_in),
               'end', weight=0 + offset)
    # we actually don't need the offset here

# find shortest path through the auxiliary graph using Dijkstra's algorithm
res = nx.dijkstra_path(G, 'start', 'end')

if draw:
    draw_graph_result(G, res)

# extract the useful information
res = res[1:-1] # get rid of start and end elements
res = [s[-1:] for s in res] # get rid of enumerating part in the variable names

return res

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In [101]: # function to draw an auxiliary graph:
def draw_graph_result(G, result):
    import matplotlib.pyplot as plt
    plt.figure(figsize=(10,10))

    e_selected = []
    for i, node in enumerate(result):
        if i > 0:
            e_selected.append((result[i-1], node))

    esmall = [(u, v) for (u, v, d) in G.edges(data=True)
               if (u, v) not in e_selected]

    pos=nx.shell_layout(G, nlist=[
        ['start', 'end'],
        [n for n in G.nodes() if n.endswith(' 0')],
        [n for n in G.nodes() if n.endswith(' 1')],
    ])

    # nodes
    nx.draw_networkx_nodes(G,pos,node_size=700)

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# edges
nx.draw_networkx_edges(G,pos, edgelist=e_selected, width=3)
nx.draw_networkx_edges(G,pos, edgelist=esmall, width=2,
                        alpha=0.5, edge_color='b', style='dashed')

# labels
nx.draw_networkx_labels(G, pos, font_size=10, font_family='sans-serif')

plt.axis('off')
plt.show() # display

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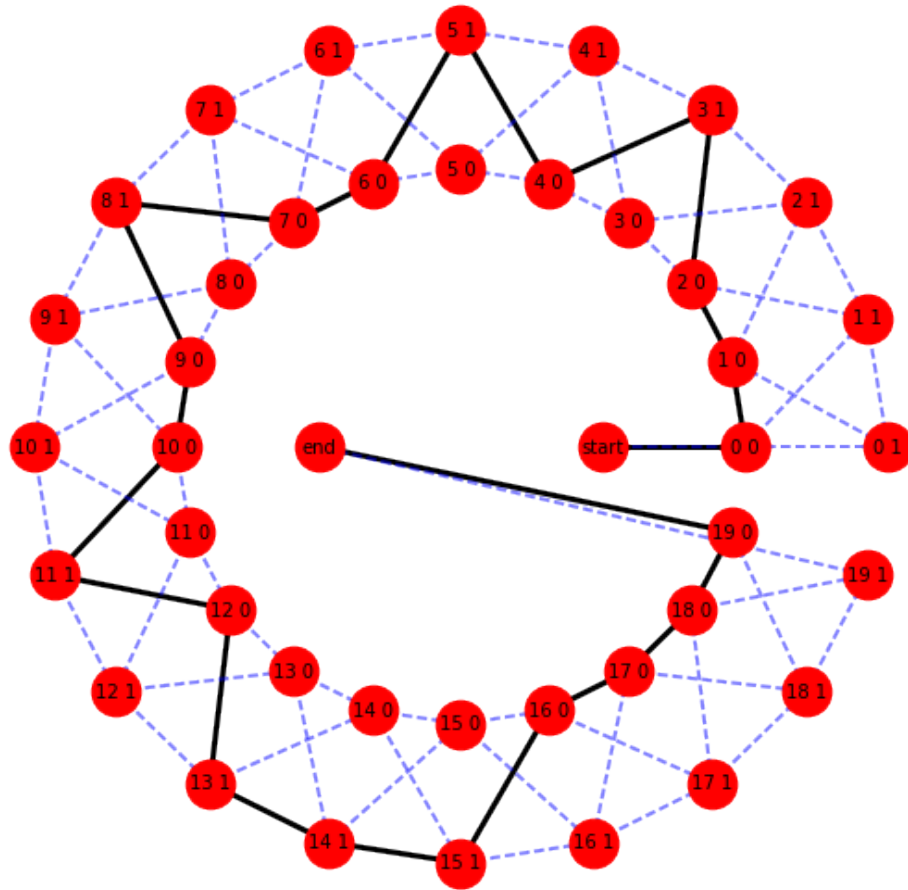
In [102]: # Unary energies in [0,1]:
unaries = random_unaries(n_variables=20, unaries_low=0, unaries_high=1)
for beta in [0.01, 0.1, 0.2, 0.5, 1.0]:
    print ('beta = '+str(beta))
    print(solve_chain(n_variables=20, unaries=unaries, beta=beta,
                      draw=(beta == 0.01)))

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beta = 0.01

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['0', '0', '0', '1', '0', '1', '0', '0', '1', '0', '0', '1', '0', '1', '1', '1', '0', '0', '0'
beta = 0.1
['0', '0', '0', '1', '0', '1', '0', '0', '0', '0', '0', '1', '0', '1', '1', '1', '0', '0', '0'
beta = 0.2
['0', '0', '0', '1', '0', '1', '0', '0', '0', '0', '0', '1', '1', '1', '1', '1', '0', '0', '0'
beta = 0.5
['0', '0', '0', '0', '0', '0', '0', '0', '0', '0', '0', '1', '1', '1', '1', '1', '0', '0', '0'
beta = 1.0
['0', '0', '0', '0', '0', '0', '0', '0', '0', '0', '0', '1', '1', '1', '1', '1', '0', '0', '0'

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In [103]: # unary energies in [-1,1]
          # This only works because our solve_chain function automatically adds an offset
          unaries = random_unaries(n_variables=20, unaries_low=-1, unaries_high=1)
          for beta in [-1.0, -0.1, -0.01, 0.01, 0.1, 0.2, 0.5, 1.0]:

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print('beta = ' + str(beta))
print(solve_chain(n_variables=20, unaries=unaries, beta=beta))

beta = -1.0
['0', '1', '1', '0', '1', '0', '1', '1', '0', '1', '0', '1', '0', '1', '0', '1', '0', '1', '1']
beta = -0.1
['0', '1', '1', '1', '0', '0', '1', '1', '1', '1', '1', '1', '0', '1', '1', '1', '0', '1', '1']
beta = -0.01
['0', '1', '1', '1', '0', '0', '1', '1', '1', '1', '1', '1', '0', '1', '1', '1', '1', '0', '1']
beta = 0.01
['1', '1', '1', '1', '0', '0', '1', '1', '1', '1', '1', '1', '0', '1', '1', '1', '1', '0', '1']
beta = 0.1
['1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '0', '1']
beta = 0.2
['1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '0', '1']
beta = 0.5
['1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1']
beta = 1.0
['1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1', '1']

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## 2 Potts MRF with grid structure

In [53]: `n = 20` *# grid dimension: number of variables in each row/column*

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unaries_high = 1
unaries_low  = 0
beta = -0.5

# define random unaries (2D array)
unaries = np.random.rand(n, n)
unaries = (unaries_high-unaries_low) * unaries + unaries_low # normalise

# split unaries into two random variables
unaries_h = np.random.rand(n,n)
unaries = (unaries_high-unaries_low) * unaries_h + unaries_low # normalise

unaries_v = unaries-unaries_h # such that unaries = unaries_v + unaries_h

E_h = np.ndarray([0, n])
for i in range(n):
    E_h = np.vstack((E_h, solve_chain(
        n_variables=n, unaries=unaries_h[i,:], beta=beta)))

E_v = np.ndarray([0, n])
for i in range(n):

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E_v = np.vstack((E_v, solve_chain(
    n_variables=n, unaries=unaries_v[:,i], beta=beta)))

print('vertical variable values:\n', E_v)
print('horizontal variable values:\n', E_h)

vertical variable values:
[['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']
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  '1' '1']
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  '1' '1']
 ['0' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1' '1'
  '1' '1']]
horizontal variable values:

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[[ '0' '1' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '1'
  '0' '1']
[ '0' '1' '1' '0' '1' '0' '1' '0' '1' '1' '0' '1' '0' '1' '1' '0' '1' '0'
  '1' '1']
[ '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '0' '1' '0' '1' '0' '1' '0' '1'
  '0' '1']
[ '0' '1' '0' '1' '0' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0'
  '1' '0']
[ '1' '0' '1' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '1' '0'
  '1' '0']
[ '0' '1' '0' '0' '1' '0' '1' '1' '0' '1' '0' '1' '0' '0' '1' '0' '1' '0'
  '0' '1']
[ '1' '0' '1' '0' '1' '0' '1' '0' '0' '1' '0' '1' '0' '1' '1' '0' '1' '0'
  '1' '0']
[ '1' '0' '1' '1' '0' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '0' '1'
  '0' '1']
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  '1' '0']
[ '1' '0' '1' '0' '1' '1' '0' '1' '0' '0' '1' '0' '1' '0' '0' '1' '0' '1'
  '0' '1']
[ '0' '1' '0' '1' '1' '0' '1' '1' '0' '1' '0' '1' '0' '0' '1' '0' '0' '1'
  '1' '0']
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  '1' '0']
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  '0' '1']
[ '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1'
  '0' '1']
[ '0' '1' '0' '1' '0' '0' '1' '0' '1' '0' '1' '0' '1' '0' '0' '1' '0' '1'
  '0' '1']
[ '1' '0' '1' '0' '0' '1' '0' '1' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0'
  '1' '0']
[ '0' '1' '0' '1' '0' '1' '0' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0'
  '1' '0']
[ '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0'
  '1' '0']
[ '0' '1' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0' '1' '0'
  '1' '0']]

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## 2.1 Interpretation

If  $E(\hat{X}) \leq E_h(\hat{X}^h) + \epsilon$  where  $\epsilon \geq 0$ , then  $\hat{X}$  would be the true  $\text{argmin}_X$  of  $E_h(X)$ . This is therefore not possible.

$E(\hat{X}) \geq E_h(\hat{X}^h) + E_v(\hat{X}^v)$  on the other hand is true. For the case that  $\hat{X}^h = \hat{X}^v$ , the grid can be viewed as a set of 1d chains which are not mutually interconnected.

## 2.2 Bonus

In dual decomposition, we do not split the grid into a large number of independent chains, but in two trees. This is achieved by adding *one* of the horizontal rows to the *vertical* problem and vice-versa. This should lead to more agreement between the solutions.