

Curriculum Vitae, Resume

Floris Kruger

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EDUCATION

High School Diploma , <i>Francis Howell North</i>	August 2014 – May 2018
Associates of Arts , <i>Saint Charles Community College</i>	August 2018 – May 2019
Bachelor of Science in Computer Science & Minor in Game Design , <i>Lindenwood University</i>	Anticipated Graduation Date: May 2023

CERTIFICATIONS

Adobe Certified , Visual Design Using Adobe Photoshop	May 2018
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SKILLS

- C++ Programming
- Python Programming
- Java Programming
- HTML & CSS Web Development
- Django, Python Based Web Framework
- Adobe Photoshop
- Unity & Unreal Engine 4

ACHIEVEMENTS & STRENGTHS

- PLTW, 4 Year Project Lead the Way STEM High School Course
- Captain of High School Rugby Team
- Black Belt in Tae Kwon Do
- Missouri All State Team, Rugby Player
- Problem Solving & Critical Thinking
- Content Research & Development

PROFESSIONAL WORK EXPERIENCE

Server, *Sushi Ai, St. Charles MO*

June 2018 – August 2022

- Went above and beyond to provided excellent customer service.
- Communicated restaurant specials and took orders from customers.
- Maintained a clean environment and interacted with a wide variety of people.
- Maintained a professional presence at all times and performed well under pressure.

PERSONAL PROJECTS

Clear the Forest, *Unity Game*

- 2D Pixel Art Design
- Programmed in C#
- <https://krugerdevelopments.itch.io/clear-the-forest>

Yellowmap, *Django Interactive Website*

- Interactive Map of Yellowstone National Park
- Geospatial Data Toggles
- GPS Directions Functionality
- API Using Mapbox

LANGUAGES

- Afrikaans
- English

LinkedIn Account:

<https://www.linkedin.com/in/floris-kruger-09978322a/>