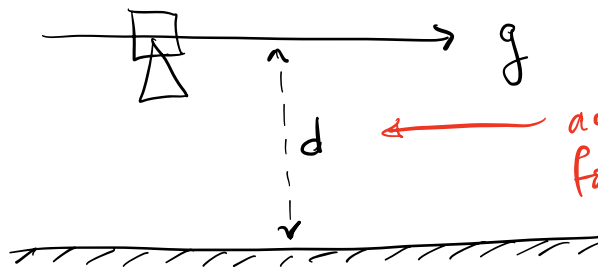


Single moving camera example



← assume this is constant for simplicity

Dynamics

$$x = \begin{bmatrix} g \\ d \end{bmatrix}$$

$$\dot{x} = \begin{bmatrix} g \\ d \end{bmatrix} + u = \underbrace{\begin{bmatrix} g \\ d \end{bmatrix}}_{f_d(x)} + \underbrace{\begin{bmatrix} 1 \\ 0 \end{bmatrix}}_{f_u(x)} u$$

$$\dot{x} = f_d(x) + f_u(x) \cdot u$$

System is linear, so we can also write:

$$= \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \end{bmatrix} u$$

Measurement

$y =$ optic flow
i.e.
image angular velocity

$$= \begin{bmatrix} g/d \end{bmatrix}$$