



VACATION CLASS

**ALGORITHM AND
DATA STRUCTURE**

Week 3

18 September 2025

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OBJECT ORIENTED PROGRAMMING (OOP)



- Understanding OOP is **SUPER IMPORTANT !**
- Making learning languages easier
 - Java, Kotlin
 - Javascript
 - php
 - Dart
 - Python
 - C++
 - AND MORE

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- **Object Oriented:**

- What are the Objects in my system?
 - Human, Car, Gun, Dog
 - Number, Word
 - Application, Web Page, Database
- What should this Object have?
 - name, money, friends
 - API Source
- What can this Object do?
 - Speak, Eat, Sleep
 - Get Movies from the internet



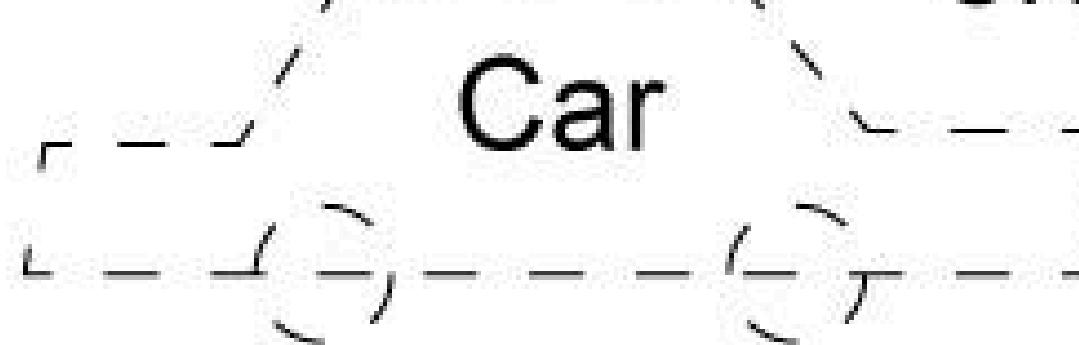
OOP

WHY OOP?

- Abstraction
 - Hide complicated detail
- Composition
 - Use Objects in your Object
- Extendable
 - Build on top of past works
- Don't Repeat Yourself (DRY)
 - Write less code
 - Easy to find bug and kill the bug



Class



Object

Properties	Methods - behaviors
color	start()
price	backward()
km	forward()
model	stop()

Property values	Methods
color: red	start()
price: 23,000	backward()
km: 1,200	forward()
model: Audi	stop()

CLASS

The blueprint for your Object

Python

```
class Student():
    def __init__(self, first_name, last_name):
```

FIELD / PROPERTY

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name
```

Fields

METHOD / INTERFACE

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name
    def display_info(self): ← Method
        print(f"Hi! I am {self.first_name} {self.last_name}")
```

PYTHON FACT :D

```
class Student():
    def __init__(self, first_name, last_name):
```



Dunder Method:

(Double Underscore)

built-in methods in Python

CONSTRUCTOR

Method to create an Object
from a Class

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name
```

Constructor

CONSTRUCTOR

JAVA

```
public Class Student() {  
    private String firstName;  
    private String lastName;  
  
    public Student(String firstName, String lastName) {  
        this.firstName = firstName;  
        this.lastName = lastName;  
    }  
}
```

Constructor

CONSTRUCTOR

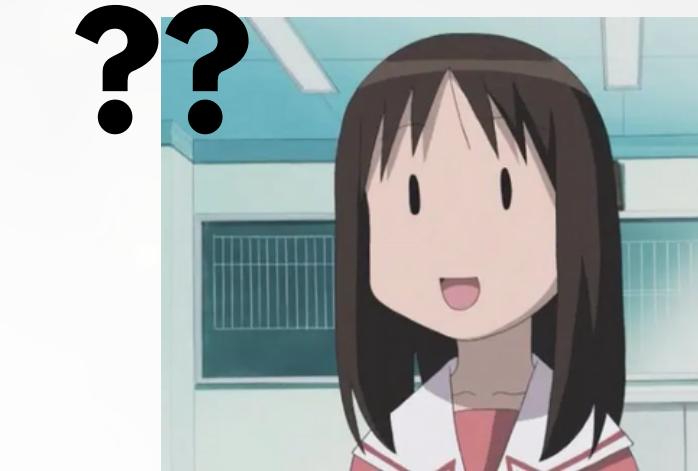
Usage:

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name
```

Create / Instantiate a Student Object:

```
s = Student("John", "Cena")
```

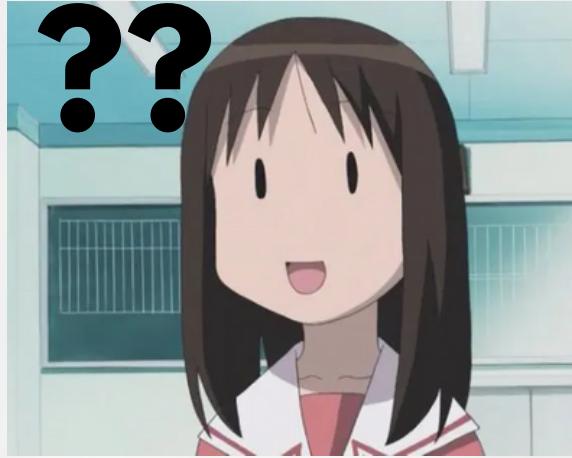
CONSTRUCTOR



What is “self”?

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name
```

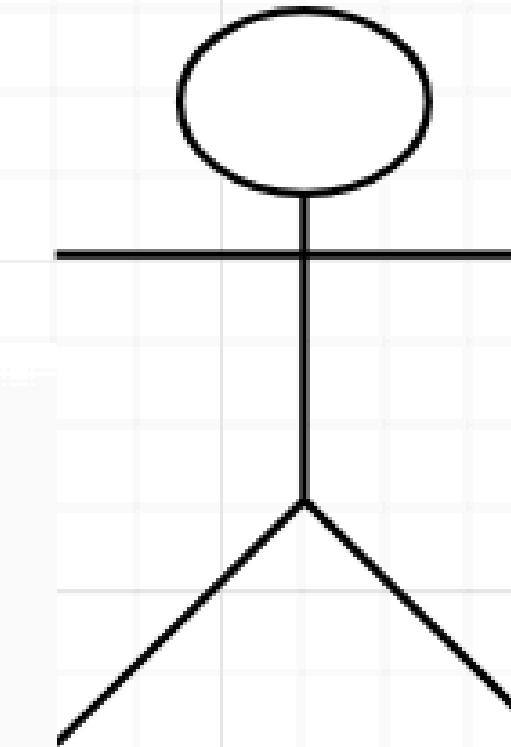
CONSTRUCTOR



“self”: refers to the object itself

```
s = Student("John", "Cena")
```

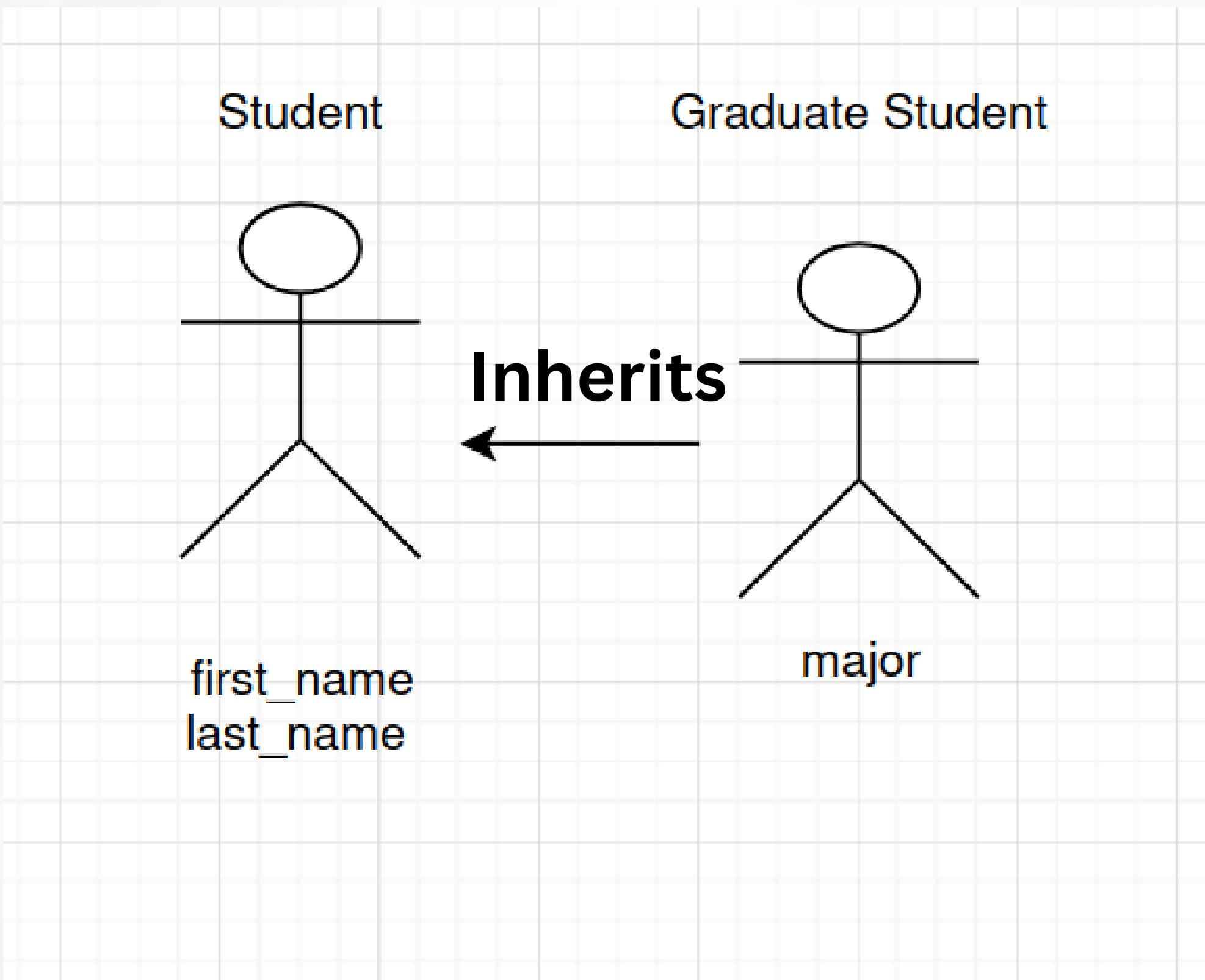
Object



Student

```
self.first_name = "John"  
self.last_name = "Cena"
```

INHERITANCE



INHERITANCE

```
class Student():
    def __init__(self, first_name, last_name):
        self.first_name = first_name
        self.last_name = last_name

class GraduateStudent(Student):
    def __init__(self, first_name, last_name, major):
        super().__init__(first_name, last_name)
        self.major = 'CS'
```

Graduate Student inherits from Student

POLYMORPHISM

Function can accept different types

- Different data types
- Objects of different classes

```
def display_info(student):  
    student.display_info()
```

```
display_info(s)  
display_info(gs)
```

Function that accepts
different types

GIT TIPS :DD

SHORTCUTS

- git config --global alias.co “checkout”
- git config --global alias.br “branch”
- git config --global alias.lo “log --oneline”
- git config --global alias.cm “commit -m”
- git config --global alias.st “status”

LEARN MORE

OBJECT ORIENTED PROGRAMMING

<https://ocw.mit.edu/courses/6-0001-intro>

PYTHON CLASSES AND INHERITANCE

<https://ocw.mit.edu/courses/6-0001-intro>