



VACATION CLASS

# ALGORITHM AND DATA STRUCTURE

Week 2

12 September 2025

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# STYLE GUIDE

## Rules and best practices for writing code

- How codes should be written
- How codes should be formatted

## WHY?

- Improve readability
- Improve teamwork
- NO HEADACHES!!!



# STYLE GUIDE

There are two types of people:

```
if (Condition) {  
    Statement  
    /* ...  
     */  
}
```

```
if (Condition)  
{  
    Statement  
    /* ...  
     */  
}
```

# STYLE GUIDE

## Case Type

## Example

Original Variable as String

some awesome var

Camel Case

someAwesomeVar

Snake Case

some\_awesome\_var

Kebab Case

some-awesome-var

Pascal Case

SomeAwesomeVar

Upper Case Snake Case

SOME\_AWESOME\_VAR

# FUNCTION SCOPE

- GLOBAL SCOPE
- LOCAL SCOPE

**\*CLOSURE:** Inner function uses variables from its outer function

# FUNCTION SCOPE

```
a = 10  
def outer_function():  
    b = 20  
    global a  
    a = 100  
    def inner_function():  
        c = 30  
        nonlocal b  
        b = 200  
        print('a value is: ', a)  
        print('b value is: ', b)  
        print('c value is: ', c)  
  
    inner_function()  
  
outer_function()
```

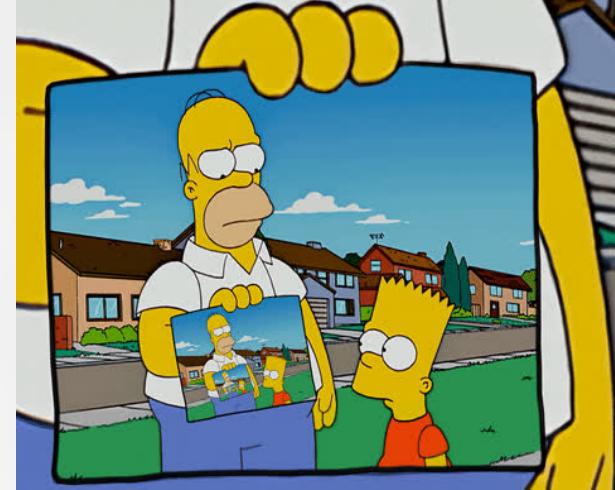
Global Scope

Enclosed Scope  
**CLOSURE**

Local Scope

# RECURSION

Programming technique  
where a function calls itself



- Divide and Conquer
  - reduce a problem to simpler versions of the same problem

# RECURSION

- All loops can be written using recursion
- All recursions can be written using loop

## WHO WOULD WIN?



# RECURSION

## ■ recursive step

- think how to reduce problem to a **simpler/smaller version** of same problem

## ■ base case

- keep reducing problem until reach a simple case that can be **solved directly**
- when  $b = 1$ ,  $a^b = a$

$$\begin{aligned} a^b &= \underbrace{a + a + a + a + \dots + a}_{b \text{ times}} \\ &= a + \underbrace{a + a + a + a + \dots + a}_{b-1 \text{ times}} \\ &= a + a * (b-1) \end{aligned}$$

recursive reduction

```
def mult(a, b):
```

```
    if b == 1:  
        return a
```

base case

```
    else:
```

```
        return a + mult(a, b-1)
```

recursive step

# RECURSION

```
def recursive_sum(n):  
  
    # Base case  
    if n == 0:  
        return 0  
  
    # Recursive case  
    return n + recursive_sum(n - 1)
```

# RECURSION

- Some languages don't have loops like for, while
  - Elixir

## Fibonacci (Elixir)

```
defmodule Fib do
  def fib(0), do: 1
  def fib(1), do: 1
  def fib(n), do: fib(n-1) + fib(n-2)
end
```

```
IO.puts Fib.fib 6
```

# COMPLEXITY

Measure the performance of your code

- Time complexity: **Time** taken to run a function given some number of inputs
- Space complexity: **Memory** taken to run a function given some number of inputs

# COMPLEXITY

SHOULD WE CARE?



# COMPLEXITY

**YES (maybe)**

- Good to know
- Important for competitive programming
  - For scholarships...
- For the love of the game

**SHOULD WE CARE?**



# COMPLEXITY

## SIMPLIFICATION EXAMPLES

- drop constants and multiplicative factors
- focus on **dominant terms**

$$O(n^2) : n^2 + 2n + 2$$

$$O(n^2) : n^2 + 100000n + 3^{1000}$$

$$O(n) : \log(n) + n + 4$$

$$O(n \log n) : 0.0001 * n * \log(n) + 300n$$

$$O(3^n) : 2n^{30} + 3^n$$

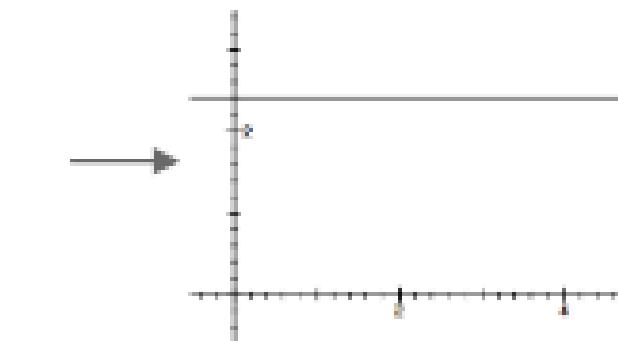
# COMPLEXITY CLASSES ORDERED LOW TO HIGH

---

$O(1)$

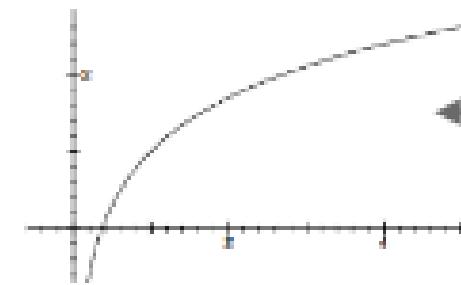
:

constant



$O(\log n)$

:

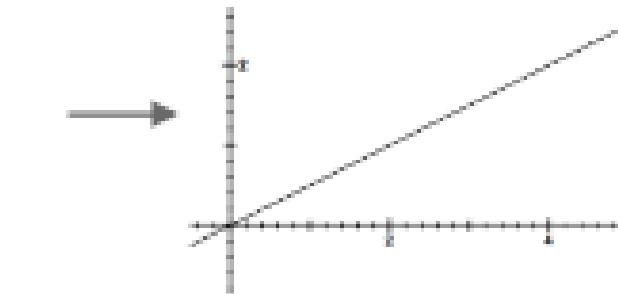


logarithmic

$O(n)$

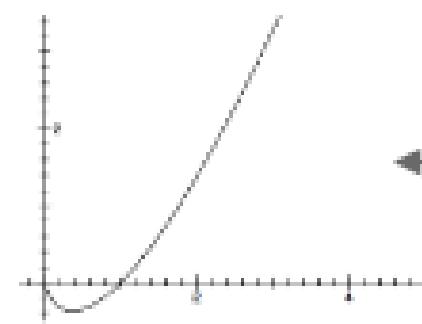
:

linear



$O(n \log n)$

:



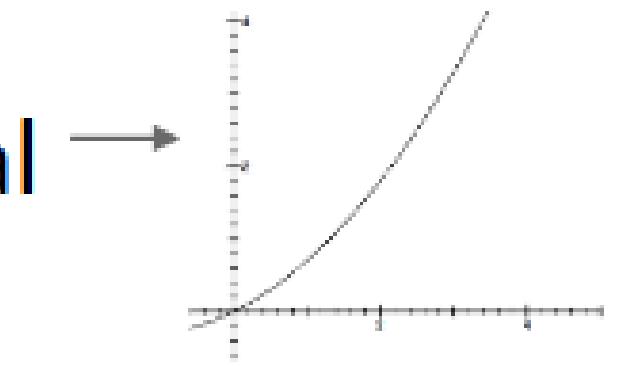
loglinear

$O(n^c)$

:

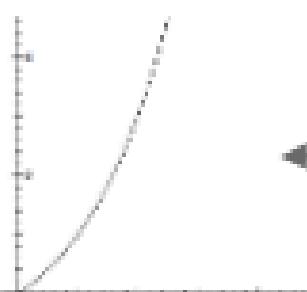
polynomial

*c is a  
constant*

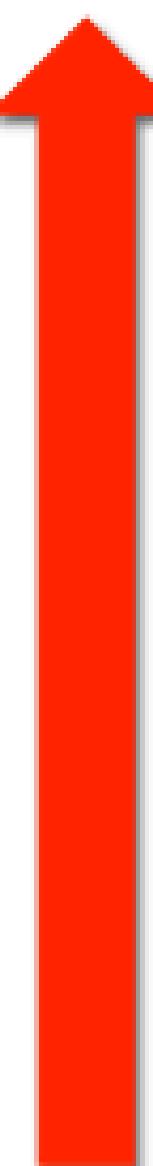


$O(c^n)$

:



exponential



CLASS	n=10	= 100	= 1000	= 1000000
O(1)	1	1		1
O(log n)	1	2		3
O(n)	10	100		1000
O(n log n)	10	200		3000
O(n^2)	100	10000		1000000
O(2^n)	1024	12676506 00228229 40149670 3205376	1071508607186267320948425049060 0018105614048117055336074437503 8837035105112493612249319837881 5695858127594672917553146825187 1452856923140435984577574698574 8039345677748242309854210746050 6237114187795418215304647498358 1941267398767559165543946077062 9145711964776865421676604298316 52624386837205668069376	Good luck!!

# **LEARN MORE**

## **ABSTRACTION AND DECOMPOSITION**

<https://ocw.mit.edu/courses/...>

## **RECURSION**

<https://ocw.mit.edu/courses/...>

## **COMPLEXITY**

<https://ocw.mit.edu/courses/...>