
CI-HPC Documentation

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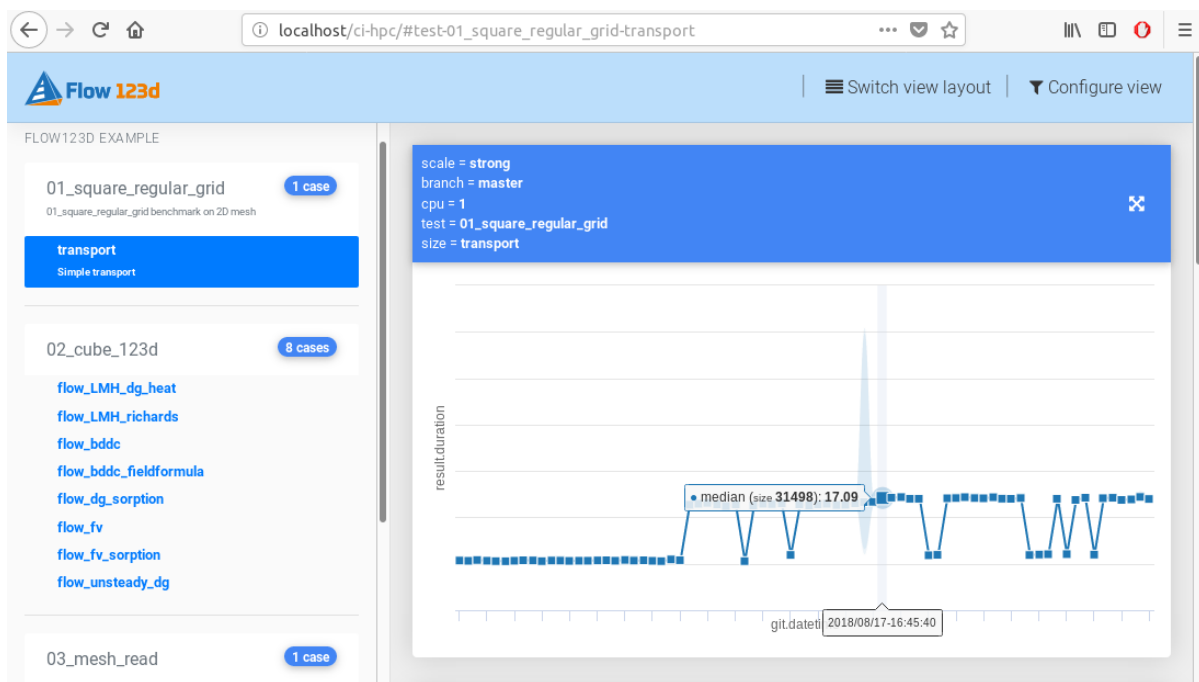
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A simple framework which monitors a performance and scalability of software packages. The framework presented here combines Continuous Integration & High Performance Computing together with a minimalistic set of Python scripts. The results can be visualised in form of static Jupyter notebook or in an interactive web page.

CHAPTER 1

Showcase

1.1 Visualisation page



1.2 View configuration

Customize chart visualization ✕

Commit range:

21.05 2018 5 months ago

21.10 2018 in a few seconds

Commit squeeze value:

Squeeze 6 commit(s) together

This options is usefull when you have plenty of `commits` but have only couple of `repetitions` per commit. Higher value will increase performance but it can also conceal potential problem

View mode:

Choose the display mode

☒ time series
If checked, the charts will display how the duration changes in time

☐ scale view
If checked, the charts will display scaling (weak/strong) for each commit

Group by:

☒ scale
[user option] if checked, will split the results into groupsbased on `problem.scale` value each group will have its own chart

☒ branch
[user option] if checked, will split the results into groupsbased on `git.branch` value each group will have its own chart

☒ commit
[auto option] if checked, will split the results into groupsbased on `COMMIT` value each group will have its own chart

☒ size
[auto option] if checked, will split the results into groupsbased on `SIZE` value each group will have its own chart

☒ cpus
[auto option] if checked, will split the results into groupsbased on `CPU` value each group will have its own chart

Options:

Turn off additional series to save space and computing time
At least one option must be checked for chart to be displayed.

☐ show mean
If checked, will display basic `mean` line chart

☒ show median
If checked, will display basic `median` line chart

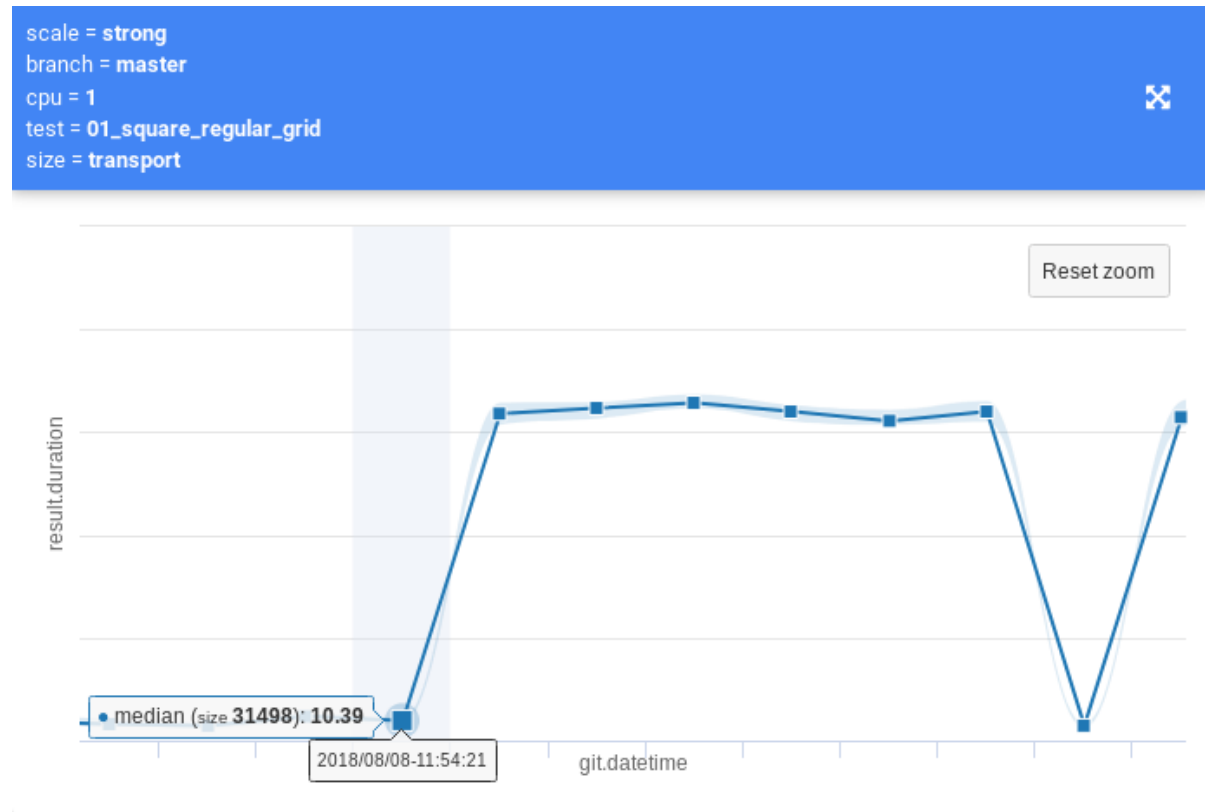
☒ show std
If checked, will also include `area` representing `standard deviation` of the observation.

☒ show ci
If checked, will also include `area` representing `95 % confidence interval` of the observation.

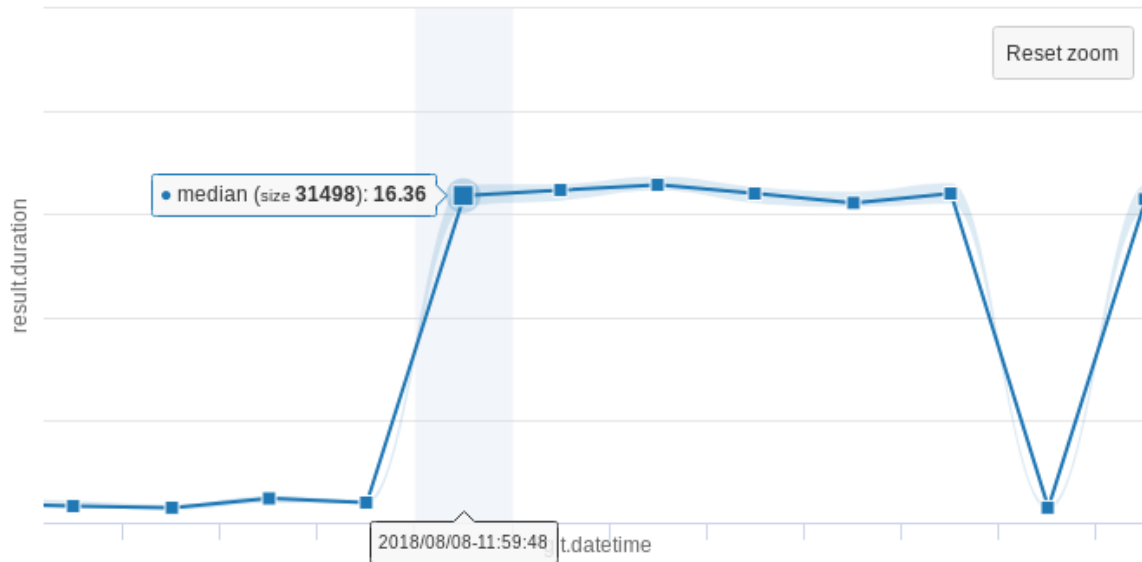
☐ show errorbar
If checked, will also include `error bar` in range of `mean ± 2.5%`

☐ show boxplot
If checked, will also include `box-and-whisker plot` depicting groups of numerical data through their `quartiles`.
Note that this option may slow down CI-HPC performance

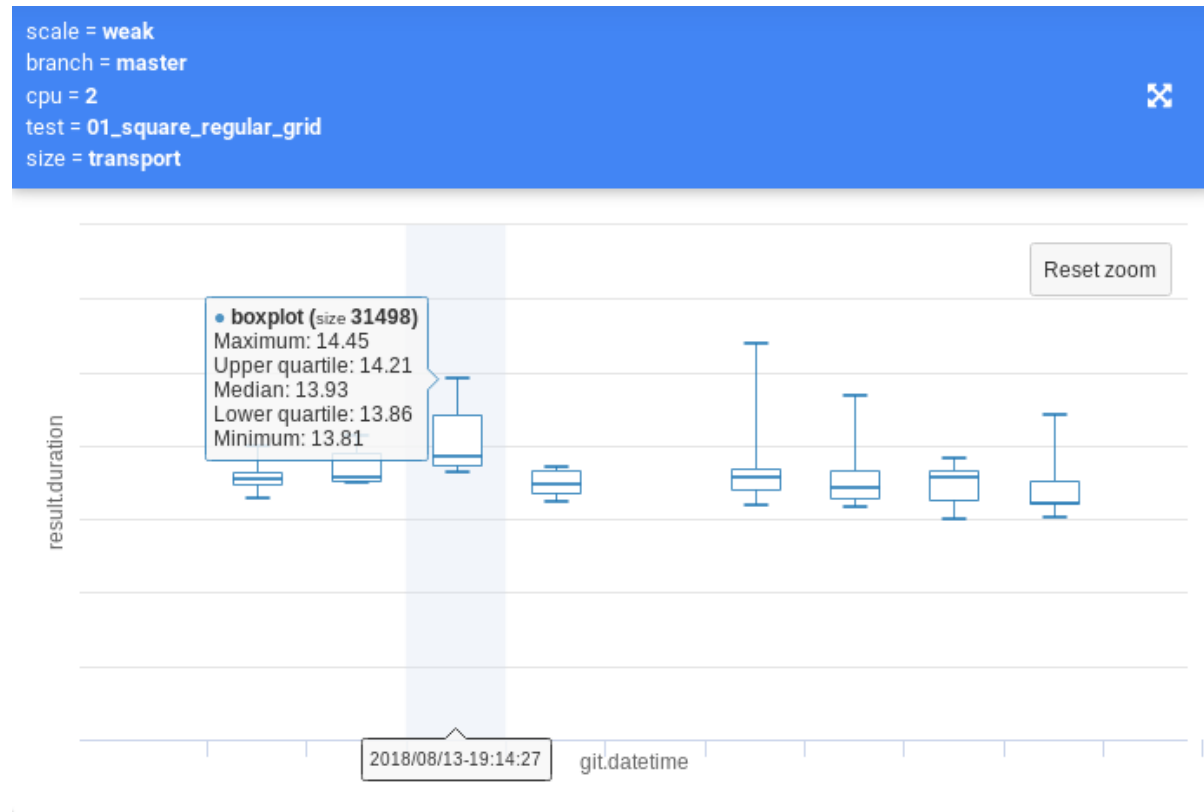
1.3 Zoom detail



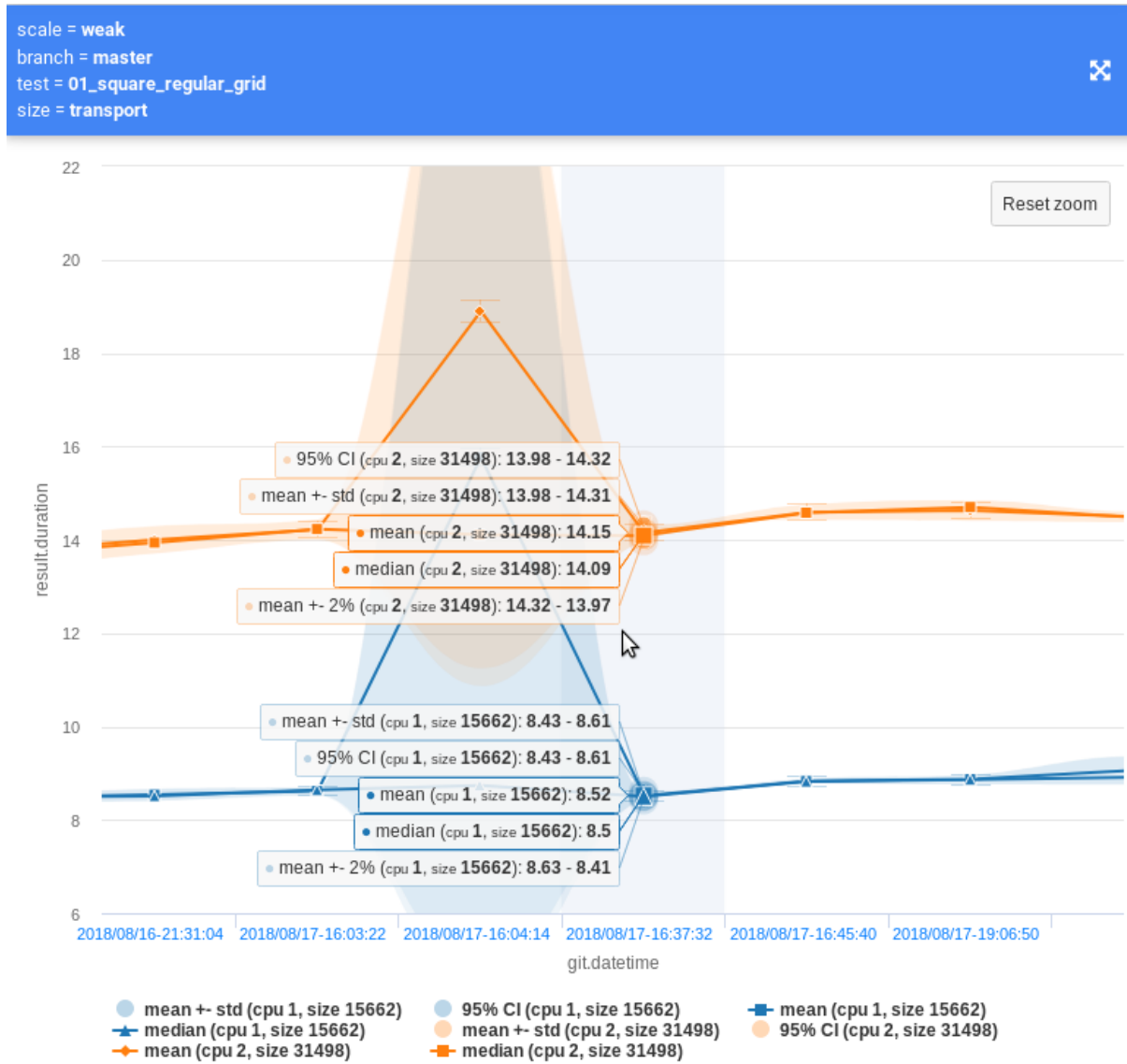
scale = strong
branch = master
cpu = 1
test = 01_square_regular_grid
size = transport



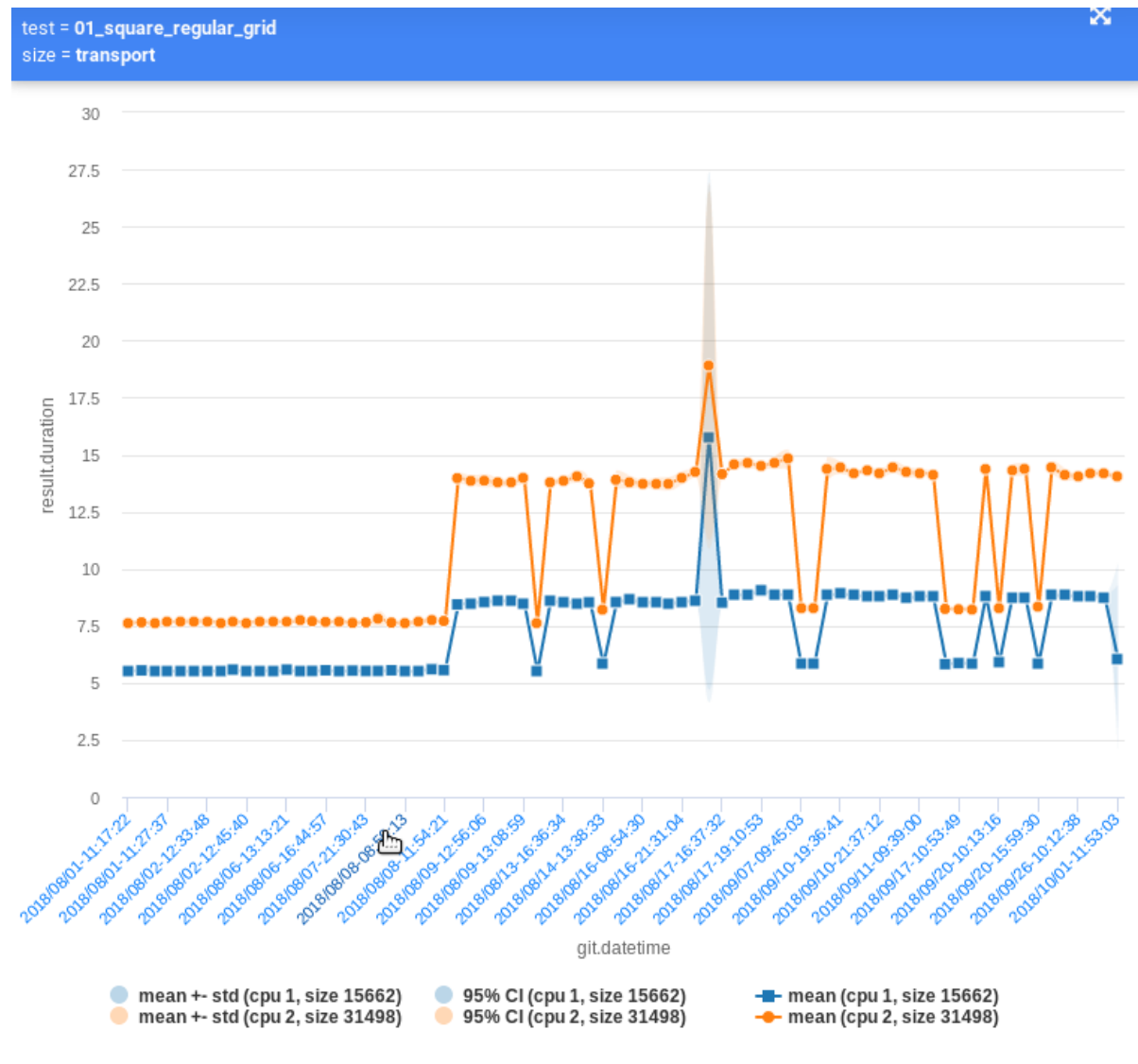
1.4 Boxplot view chart



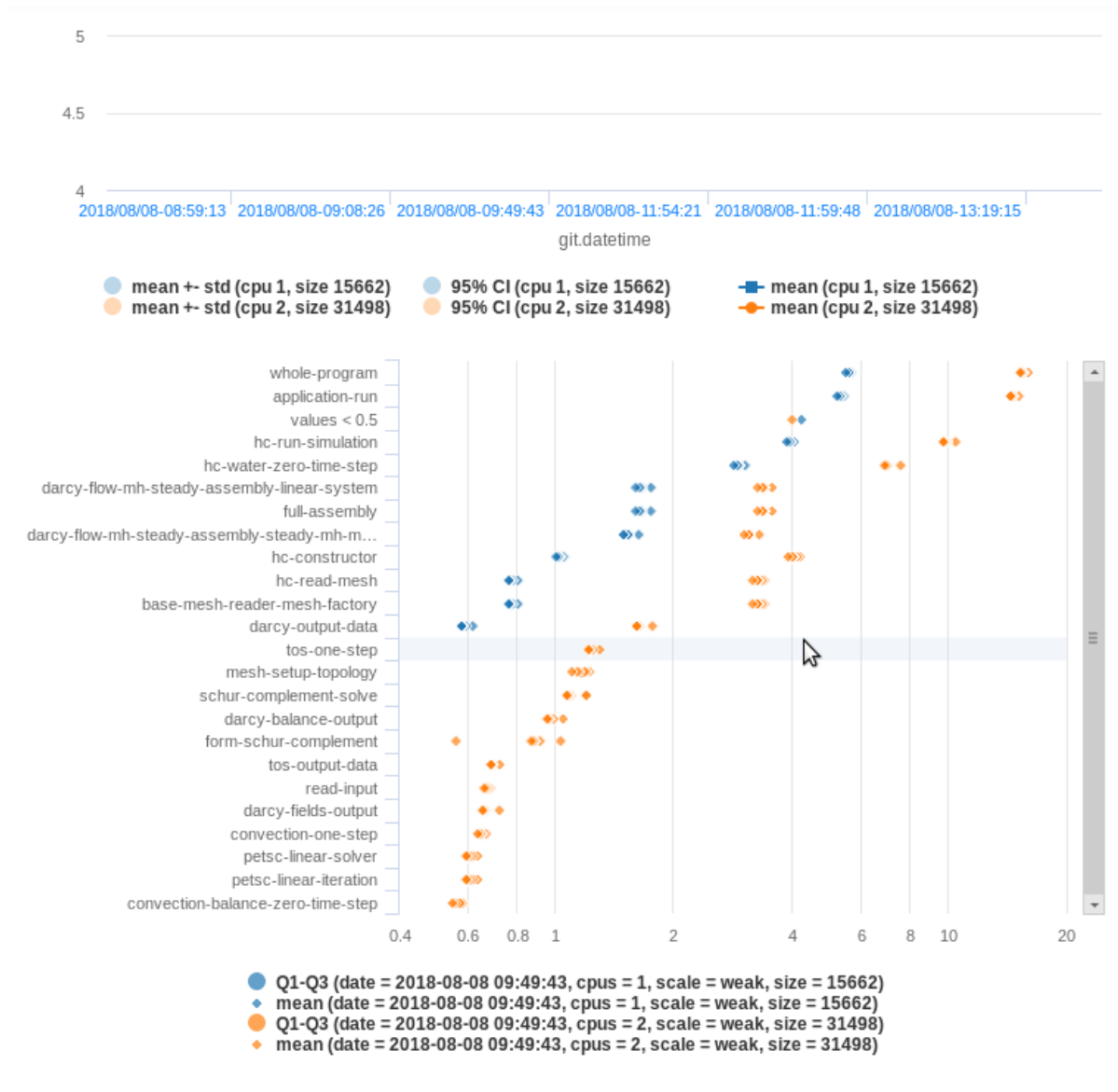
1.5 Detail view

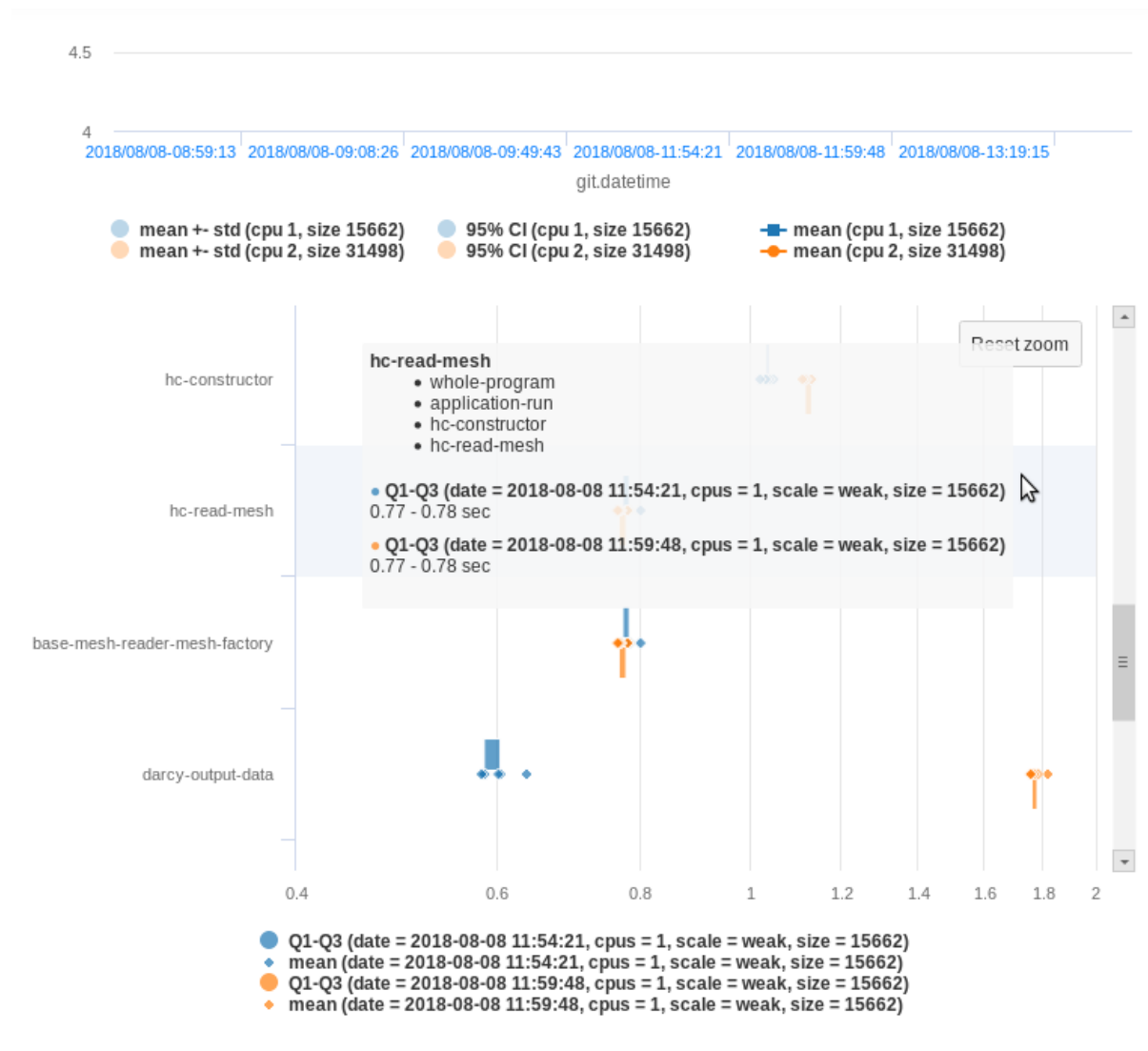


1.6 Link to commit

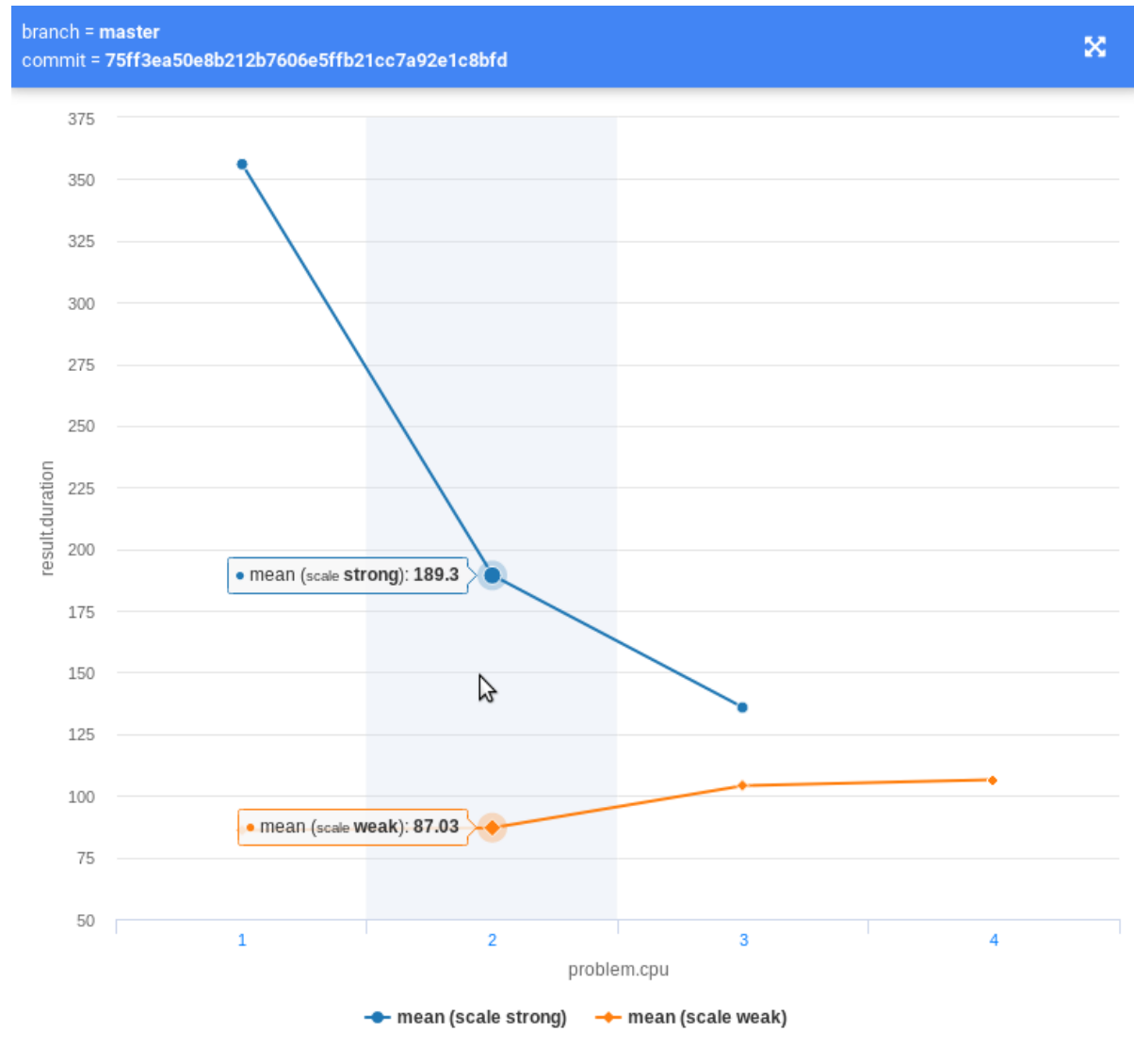


1.7 Frame breakdown

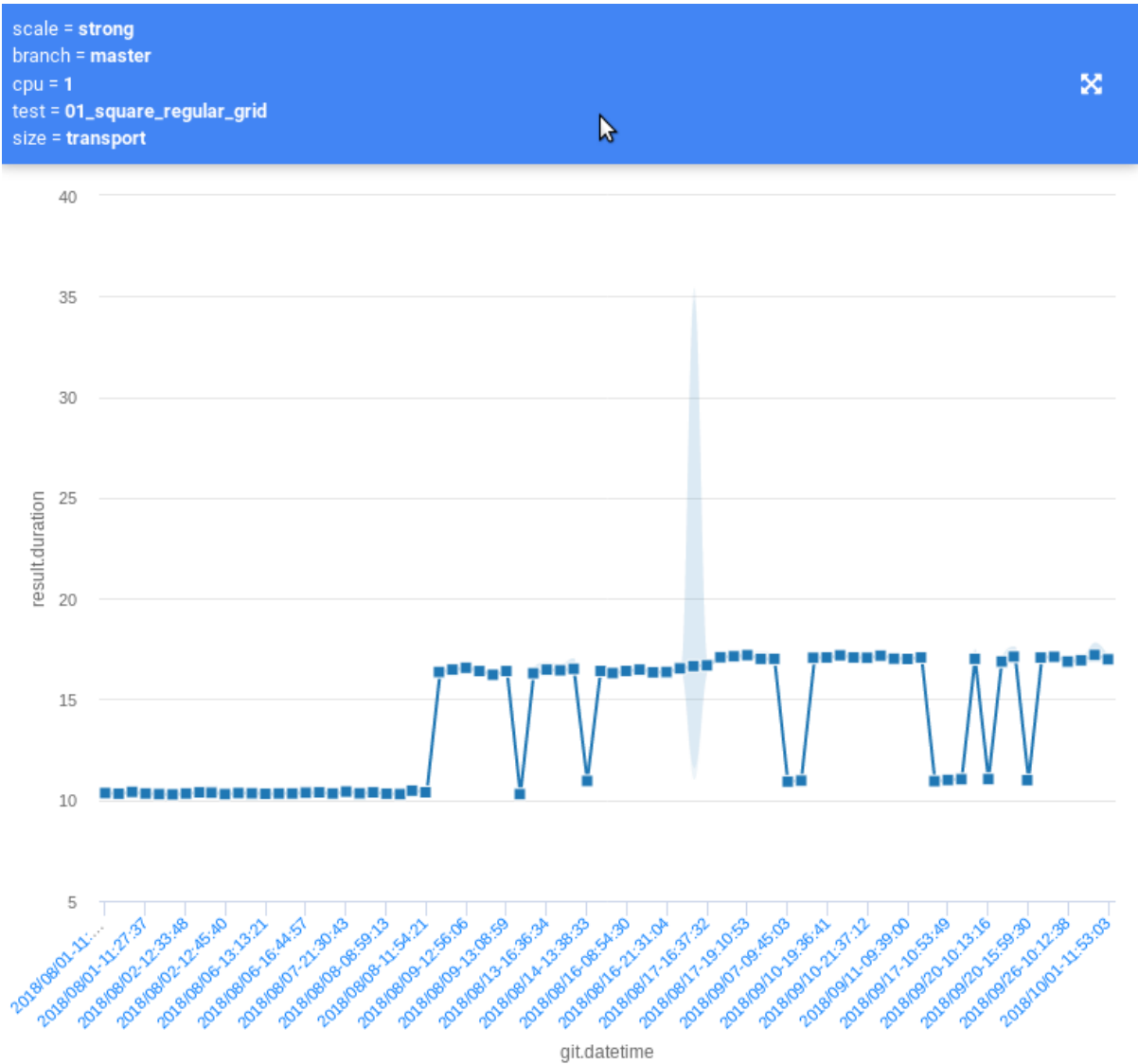




1.8 Scaling mode view



1.9 Commit squeeze



scale = **strong**
branch = **master**
cpu = **1**
test = **01_square_regular_grid**
size = **transport**

Commit range:

21.05 2018 5 months ago

21.10 2018 in a few seconds

Commit squeeze value:

Squeeze **2** commit(s) together

This options is usefull when you have plenty of **commits** but have only couple of **repetitions** per commit. Higher value will increase performance but it can also conceal potential problem

View mode:

Choose the display mode

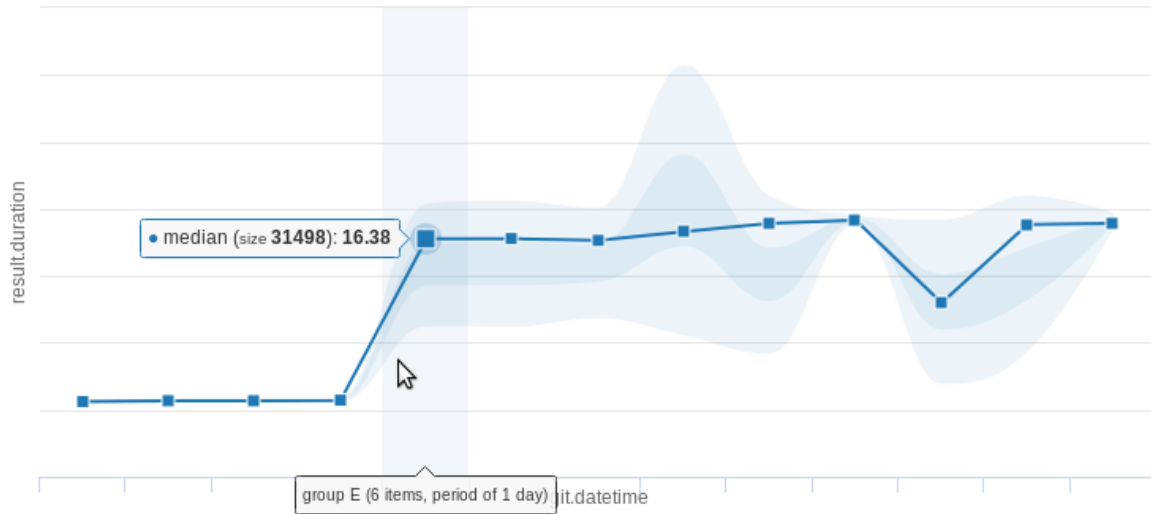
☒ **time series**
If checked, the charts will display how the duration changes in time.

☐ **scale view**
If checked, the charts will display scaling (weak/strong) for each commit.

Group by:

☒ **scale**
*[user option] if checked, will split the results into groupsbased on **problem.scale** value each group will have its own chart.*

scale = strong
 branch = master
 cpu = 1
 test = 01_square_regular_grid
 size = transport



Todo: Add image captions and descriptions

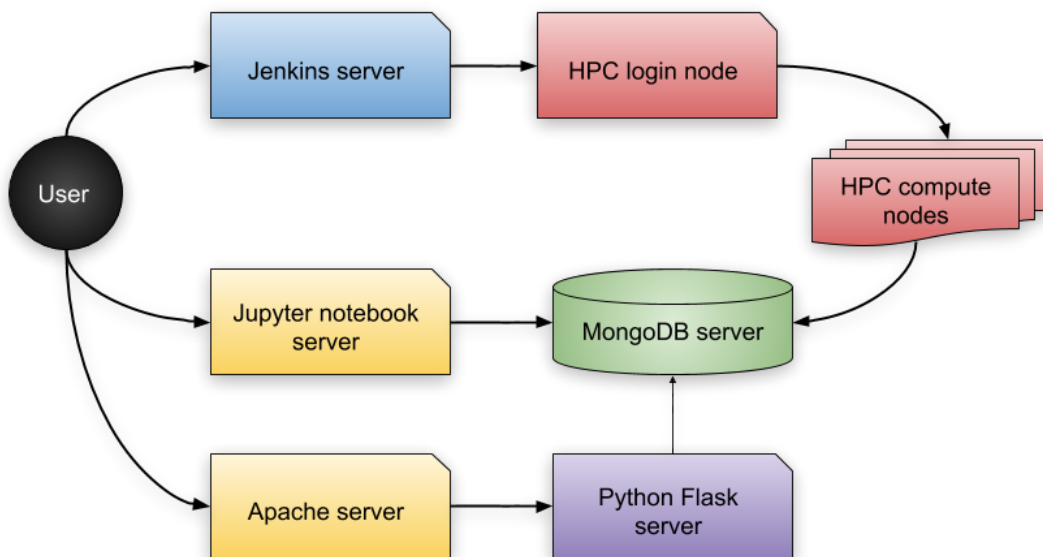
CI-HPC Documentation & Installation

Installation process is not that simple, so sadly **you won't find here something like this:**

```
./configure && make && make install
```

Perhaps in the future version, installation will be easier... but if you know, what you are doing, you can setup your project within 15 minutes.

In order to install CI-HPC framework, please understand its structure first:



From the illustration above, you can see there are several servers.

1. With BLUE color is a Jenkins server. This server is in charge of git repository checking. If Jenkins detects any change in repository, it will contact an HPC login node to starts off the installion and testing of your project.
2. HPC system (in a RED color) consist of 2 parts:
 - (a) The *login* node will translates what is Jenkins trying to do and will prepare a PBS job, that will install your project and after that run your benchmark for your project.
 - (b) The *compute* nodes, that will take care of the installation and testing and when they are done, they will store the results to a database.
3. The database server (in a GREEN color) has a MongoDB database running and stores and loads benchmark results.
4. You have 2 options when it comes to visualising your results (both options are marked with YELLOW color):
 - (a) The first option (slightly easier but not by much) is (*probably soon to be deprecated* Jupyter Notebook server. This solution offers great customization but requires knowledge about Python and some python's scientific packages.
 - (b) The seconds option, interactive website, offers more interactivity and better visualisation. Thanks to `highcharts.js` framework, you have plenty of options for your charts. You can zoom in thre results, filter the series or simply (by clicking) go to the commit, which you are interested in.
5. Along interactive website, you need to have additional server running (the data need to get to the web page somehow), and this is why there is this last server (in PURPLE color). It has a `python flask` server running, which is serving the data from the database back to the website.

2.1 Prerequisites

Before configuring anything, make sure you have:

1. an access to the HPC node (login preferable via SSH `Key-Based Authentication`).
2. an access to a CI server such as Jenkins or other similar tool. If you have no such server available, CRON *may* suffice.
3. an access to the database server, for now only MongoDB is supported. You can get free hosting on [MongoDB Atlas](#) for up to 500MB.
4. an access to a jupyter notebook server for visualisation. For education purposes [Azure notebooks](#) is possible option.

or

access to a web server and access to a flask server. Flask server can be isntalled easily via `pip` packaging tool.

Note: Jenkins server, Database server and visualisation servers can be running on single computer.

Installing a Jenkins server

1. Install Jenkins server on your server [manually](#) or use docker solution like [this](#) or [this](#)

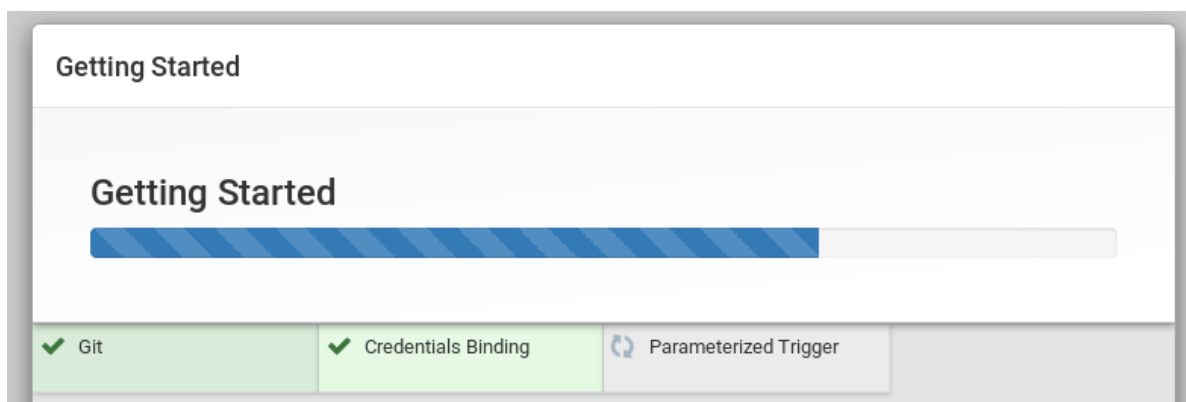
Hopefully you should see something like this in your browser:

Please wait while Jenkins is getting ready to work.

Your browser will reload automatically when Jenkins is ready.

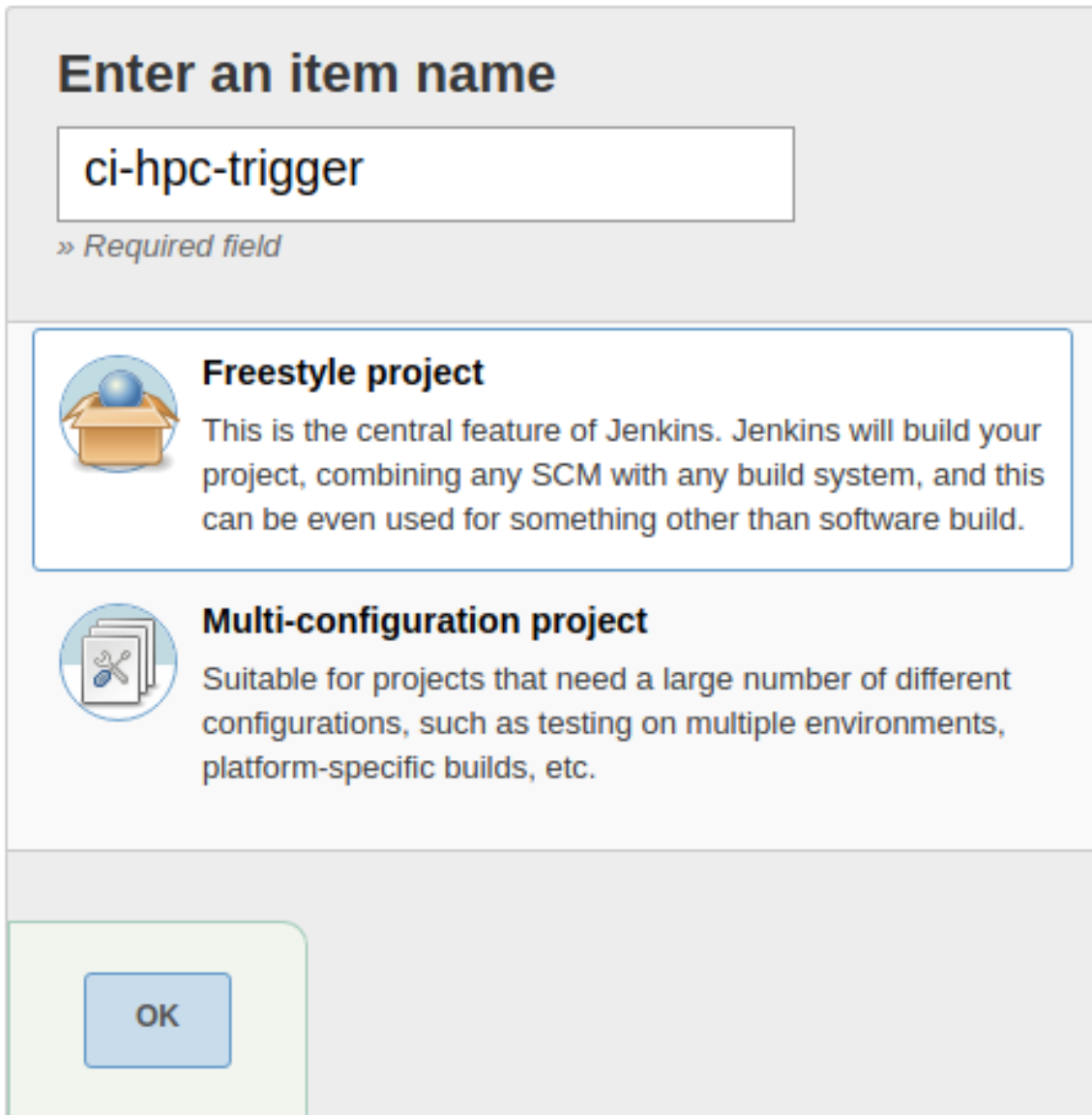
2. Configure Jenkins installation. No need to install all the plugins, but make sure you have the following plugins installed:

- (a) Git
- (b) Credentials Binding
- (c) Parameterized Trigger



3.1 Configuring a Jenkins server

1. Create new Job (type can be `Freestyle project`)



The screenshot shows the Jenkins 'Enter an item name' dialog box. At the top, the title 'Enter an item name' is displayed in a large, bold, black font. Below the title is a text input field containing the text 'ci-hpc-trigger'. Underneath the input field, the text '» Required field' is shown in a smaller, italicized font. Below the input field, there are two project type options, each with an icon and a description. The first option is 'Freestyle project', which has an icon of a blue sphere on top of an orange box. The second option is 'Multi-configuration project', which has an icon of a stack of papers with a blue pencil. At the bottom left of the dialog box, there is a green button labeled 'OK'.

Enter an item name

ci-hpc-trigger

» Required field

Freestyle project
This is the central feature of Jenkins. Jenkins will build your project, combining any SCM with any build system, and this can be even used for something other than software build.

Multi-configuration project
Suitable for projects that need a large number of different configurations, such as testing on multiple environments, platform-specific builds, etc.

OK

2. Setup git connection to your repository

Source Code Management

Source Code Management

☐ None

☒ Git

Repositories

Repository URL

Credentials

Branches to build

Branch Specifier (blank for 'any')

Repository browser

Additional Behaviours

3. Make sure Poll SCM is set (CRON syntax)

Note: The value `H 18 * * *` translates to daily, between 6PM to 7PM

Build Triggers

☐ Trigger builds remotely (e.g., from scripts)

☐ Build after other projects are built

☐ Build periodically

☐ GitHub hook trigger for GITScm polling

☒ Poll SCM

Schedule

```
# this will poll the repositories every day between 6 PM and 7 PM
# job will be triggered only if there was change in repository
H 18 * * *
```

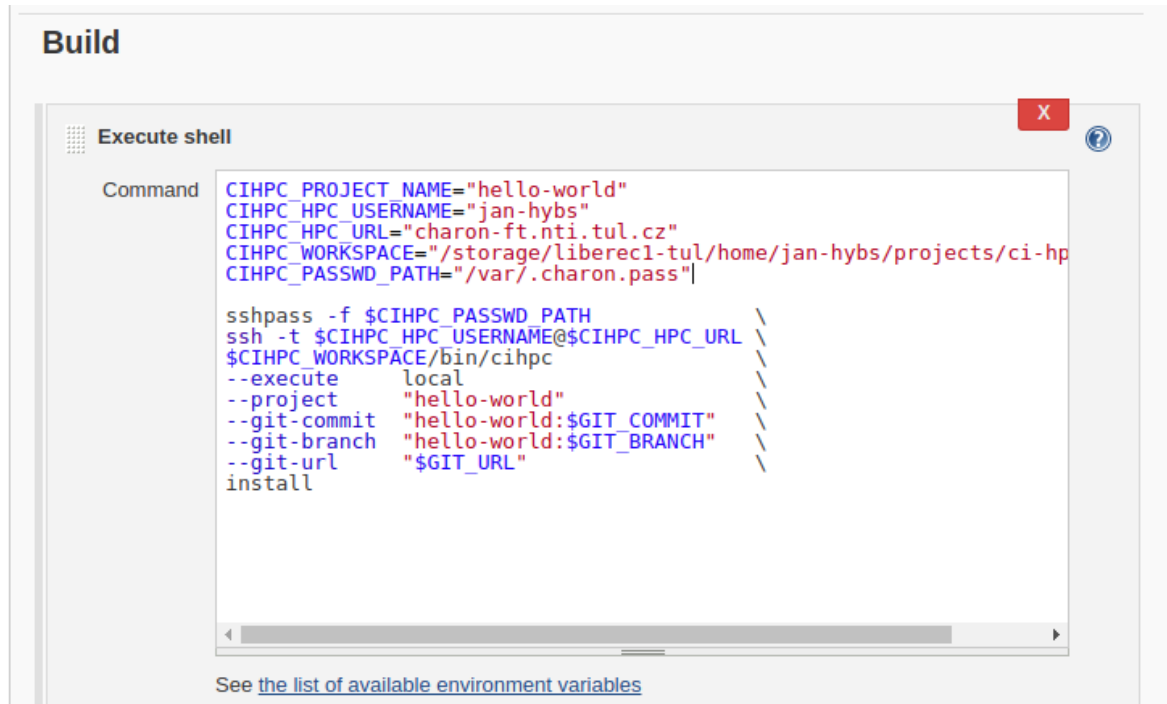
Would last have run at Monday, July 16, 2018 6:04:18 PM GMT; would next run at Tuesday, July 17, 2018 6:04:18 PM GMT.

Ignore post-commit hooks ☐

4. Add Shell Build step to your project:

You can write your own script for starting cihpc but the most common scenarios are listed here. At the start of the Build step include your project configuration:

```
CIHPC_PROJECT_NAME="hello-world"
CIHPC_HPC_USERNAME="jan-hybs"
CIHPC_HPC_URL="charon-ft.nti.tul.cz"
CIHPC_WORKSPACE="/storage/prahal/home/jan-hybs/projects/ci-hpc"
```



- when using *SSH Key-Based Authentication*: Setup [key-based SSH login](#) to be able to login to an HPC server without password or ANY other prompts.

```
mkdir -p ~/.ssh
ssh-keyscan -H $CIHPC_HPC_URL > ~/.ssh/known_hosts

ssh -t $CIHPC_HPC_USERNAME@$CIHPC_HPC_URL \
$CIHPC_WORKSPACE/bin/cihpc \
--project "hello-world" \
--git-commit "hello-world:$GIT_COMMIT" \
--git-branch "hello-world:$GIT_BRANCH" \
--git-url "$GIT_URL" \
--execute local \
install
```

Make sure you connect to the server at least once or automatically add entry to the known_hosts using commands:

```
mkdir -p ~/.ssh
ssh-keyscan -H $CIHPC_HPC_URL > ~/.ssh/known_hosts
```

- when using *Password authentication*: If your server does not support key-less login, you can use `sshpass` (but it is not recommended as you need to keep your raw password somewhere on the server).

Note: make sure sshpass is installed on the Jenkins server and that your file containing password has permissions like 0400 (read only for owner).

```
mkdir -p ~/.ssh
ssh-keyscan -H $CIHPC_HPC_URL > ~/.ssh/known_hosts

CIHPC_PASSWD_PATH="/path/to/your/password-file"
sshpass -f $CIHPC_PASSWD_PATH \
  ssh -t $CIHPC_HPC_USERNAME@$CIHPC_HPC_URL \
    $CIHPC_WORKSPACE/bin/cihpc \
      --execute local \
      --project "hello-world" \
      --git-commit "hello-world:$GIT_COMMIT" \
      --git-branch "hello-world:$GIT_BRANCH" \
      --git-url "$GIT_URL" \
      --execute local \
  install
```

- when using *SSH Key-Based Authentication* (if you do not have access to the file system on Jenkins server, use Credentials Binding plugin)

```
CIHPC_PASSWD_PATH="/path/to/your/password-file"

mkdir -p ~/.ssh
cp $MY_SECRET_PK ~/.ssh/id_rsa
ssh-keygen -y -f ~/.ssh/id_rsa > ~/.ssh/id_rsa.pub
ssh-keyscan -H $CIHPC_HPC_URL > ~/.ssh/known_hosts

ssh -t $CIHPC_HPC_USERNAME@$CIHPC_HPC_URL \
  $CIHPC_WORKSPACE/bin/cihpc \
    --project "hello-world" \
    --git-commit "hello-world:$GIT_COMMIT" \
    --git-branch "hello-world:$GIT_BRANCH" \
    --git-url "$GIT_URL" \
    --execute local \
  install
```

Setup Bindings

Build Environment

☒ Use secret text(s) or file(s) ?

Bindings

SSH User Private Key X ?

Key File Variable

MY_SECRET_PK ?

Passphrase Variable

?

Username Variable

?

Credentials

☒ Specific credentials ☐ Parameter expression ?

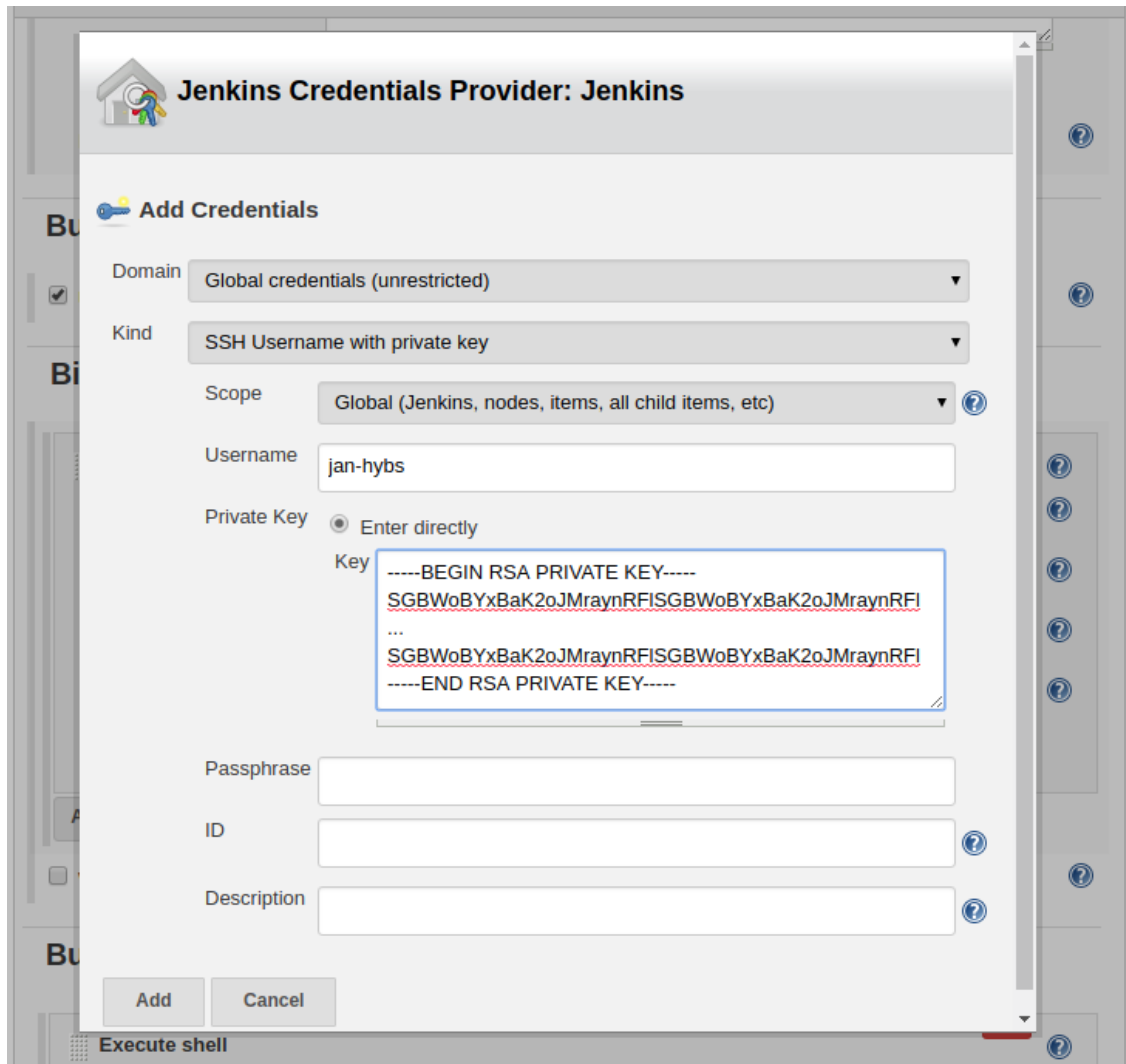
▼

Add ?

Jenkins

Add ▼

Add SSH Username with private key kind



3.2 cihpc arguments

When calling `bin/cihpc` binary you can pass plenty of arguments (see the file), but couple of them are worth mentioning in this section:

- arguments `install` and `test`

If `install` is given, will run all the steps within the `install` section. If `test` is given, will run all the steps within the `test` section.

Example:

```
$> bin/cihpc --project=foo --execute local install
...
processing project foo, section ['install']
...
```

```
$> bin/cihpc --project=foo --execute local
...
```

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```
processing project foo, section ['install', 'test']  
...
```

Note: by default both `install` and `test` are set, meaning entire project is processed.

- option `--execute`

Valid values *for now* are either `local` or `pbs`. If set to `local`, the script will execute given section(s) on a **login node**. This can be usefull when **installing** your software. Example:

```
$> bin/cihpc --project=foo --execute local  
executing script tmp.entrypoint-1532530773-2c4e85.sh using local system  
...
```

Note: by default no system is set, you should **always** set which system to use.

Configuring project on HPC server

Note: Assuming we are testing project named hello-world.

1. Login to HPC server and clone ci-hpc repository:

```
cd $WORKSPACE # directory where you keep your projects
git clone https://github.com/janhybs/ci-hpc.git
cd ci-hpc
```

1. Install necessary pip packages:

Execute `install.sh` script located in the `bin` folder. It is basically shortcut for a `pip3 install -r requirements.txt`. You can also pass any arguments to the pip. **It is expected to have python3 and pip3 in the path.**

```
bin/install.sh --user --upgrade
```

To install packages system wide, do not add the `--user` flag:

```
bin/install.sh --upgrade
```

2. Create configuration file `config.yaml` for the project

```
export PROJECT_NAME=hello-world

mkdir -p cfg/$PROJECT_NAME
nano    cfg/$PROJECT_NAME/config.yaml
```

1. Setup `config.yaml` configuration file

Please refer to [config.yaml](#) section to find out more about configuration.

5.1 Terminology

- `section`

By a section we understand either `testing` or `installing` section. A section is a main configuration block which groups together installation or benchmark testing procedures. A section can contain zero or more steps.

Note: Testing section named `install` should contain a configuration for the project installation, compilation or even git cloning. Testing section called `test` contains configuration for the benchmark testing.

- `step`

A step is main unit which can contain `shell` commands, git cloning and more.

- `shell`

A shell part can contain `bash` commands (multiline line string)

5.2 config.yaml example

```
# start of a install section
install:

  # first step in the install section
  - name: repository-checkout
    git:
      - url: git@github.com:janhybs/bench-stat.git

  # you can also omit shell if there is no need for it
  shell: |
    echo "By this point, the repository is already cloned"
    echo "And checkout out to latest commit"
```

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```

# seconds step in the install section
- name: compilation-phase
  shell: |
    cd bench-stat
    ./configure --prefix=$(pwd)/build
    make && make install

# start of a test section
test:
  # first step in the test section
  - name: testing-phase
    shell: |
      cd bench-stat
      build/O3.out

```

5.3 config.yaml structure

Note: keys in [brackets] are optional.

```

# value is list of steps
install:
  # name of the step
  - name: string

  # description of the step
  [description]: string

  # default true, if true step is enabled
  # will be processed, otherwised will be skipped
  [enabled]: boolean

  # default false, if true shell is started with set-x
  [verbose]: boolean

  # default 1, number of this step repetition
  # (useful for benchmark testing)
  [repeat]: int

  # bash commands to be executed
  [shell]: string

  # default log+stdout, how should be output
  # of the shell be displayed, possible values:
  #   log           - logging to log file only
  #   stdout        - only display output
  #   log+stdout    - combination of both
  [output]: string

  # if set, will execute shell in side container
  # value must command(s) which when called will
  # start container (docker/singularity), command
  # must contain string %s at the end
  # %s will be subsituted with a suitable command

```

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```
#
# examples:
#   container: |
#     docker run --rm -v $(pwd):$(pwd) -w $(pwd) ubuntu %s
#   container: |
#     module load singularity
#     singularity exec -B /mnt sin.simg %s
[container]: string

# complex type, if set, will create build matrix of variables
# detailed explanation below
[variables]: <variables>

# complex type, if set, will collect results
# detailed explanation below
[collect]: <collect>
```

5.3.1 config.yaml variables specification

This field will allow you to create so called build matrix of all possible combinations of the given variables. It is especially useful when running multiple benchmarks which are basically the same and only thing which is different are arguments passed to the binary. In this case there is no need to copy the step in the install section over and over again only to change a single word in shell. The principle is the same as the build matrix used in a .travis.yml

You can specify this fields and you can set unlimited amount of variables and their values like this:

```
variables:
- matrix:
  - var-name: [value-1, value-2, value-3]
  - foobar:   [1, 2, 3, 4]
  - test:     [cache, io]
```

The example above will expand to 24 (3 * 4 * 2) individual configurations, variables are available in the shell field (and in the extra field of a collect field).

A shell field can use these variables with help of placeholders which are in <variable> form, usage like this:

```
shell: |
  echo "Running test <test> with arguments foobar=<foobar> and var-name=<var-name>"
  ↪

  # the first echo will look like this:
  # Running test cache with arguments foobar=1 and var-name=value-1

  benchmark/O3.out <test> --foobar=<foobar> -v <var-name>
  # the first call of the binary benchmark/O3.out will look like this:
  # benchmark/O3.out cache --foobar=1 -v value-1
```

The value of the variable in a matrix field must be an array. It can be array of strings, ints, floats, or even **dictionaries**. The example below will demonstrate usage of dictionaries.

```
variables:
- matrix:
  - foobar:
    - foo: 10.65 # the first value
```

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```

        bar: -3.14
    - foo: 1.05    # the second value
        bar: 42.00
    - test: [cache, io]

```

and usage in shell:

```

shell: |
    echo "Running test <test> with arguments foo=<foobar.foo> and bar=<foobar.bar>"

    # the first echo will look like this:
    # Running test cache with arguments foo=10.65 and bar=-3.14"

    benchmark/O3.out <test> --foo=<foobar> --bar=<var-name>
    # the first call of the binary benchmark/O3.out will look like this:
    # benchmark/O3.out cache --foo=10.65 --bar=-3.14

```

There can be multiple matrix fields as well (for when you don't want all the combinations):

```

variables:
- matrix:
  - benchmark: 01_square_regular_grid
  - mesh:
    - 1_15662_e1
    - 2_31498_e1
    - 4_62302_e1
    - 8_124498_e1
- matrix:
  - benchmark: 02_cube_123d
  - mesh:
    - 1_15786_e1
    - 2_29365_e1
    - 3_47367_e1
    - 4_58803_e1

```

5.3.2 config.yaml collect specification

If you specify `collect` in a step of the install section, CI-HPC framework will automatically look for the benchmark results in form of `json` or `yaml` files. But you have to tell CI-HPC, what these files are, and how to work with them.

```

collect:
  # value must be a string containing a path specification.
  # pathname can be either absolute (like /foo/bar/result.json) or
  # relative (like bar/*/*.json), and can contain shell-style wildcards
  # double asterisk ** will match any files and zero or
  # more directories and subdirectories
  # the value is usually something like
  # directory/*.json
  # more here https://docs.python.org/3.6/library/glob.html
  files: string

  # path to the repository from which git information is taken
  # if set will determine commit, branch and datetime of the current HEAD
  repo: string

```

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```

# a path to the python module which will take care of the parsing and
# storing. There is a generic module which does a decent job, so if
# your result output format can be easily edited, it will work just fine
[module]: string

# location where matched files can be moved to after the files has
# been processed. This will simply move the files to a location
# so if you have multiple files from single execution with the same name
# they will be overwritten, to avoid that see 'cut-prefix' below
# You can avoid processing the same results twice.
# (it is recommended to put the files away)
[move-to]: string

# if move-to is set, will cut the path prefix of your files
# it is especially useful when your results are located deep structure
# or if they are in a structure, you want to preserve
[cut-prefix]: string

# after the processing is done, you can add some extra properties on top
# you can even use variables from build matrix.
# for example:
#   extra:
#     foo: true
#     size: <test-size|i>
# will put extra two fields to a document,
# which is headed to the database
# they will be put in a system field:
#   {
#     system: {
#       foo: true,
#       size: 1024,
#       ...
#     },
#     problem: {
#       ...
#     }
#   }
# The second variable size will be that of the type of integer
# this is because |i was specified at the end. All possible
# conversions are:
#   |s for string (default)
#   |i for integer
#   |f for floats
[extra]: dictionary

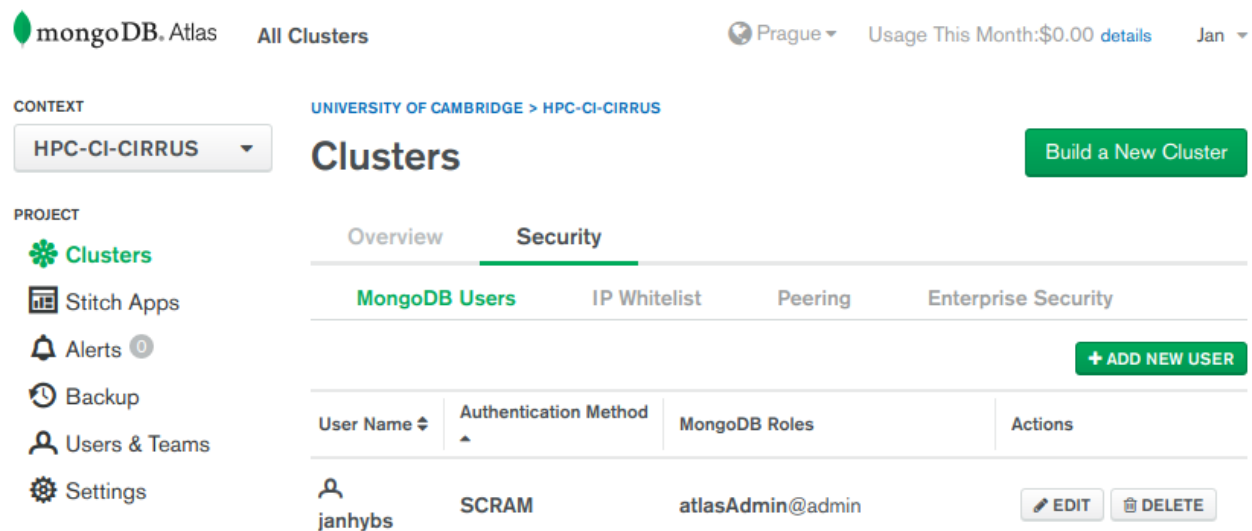
# if true, will save the processed results to the DB
[save-to-db]: boolean

```


CHAPTER 6

MongoDB configuration

Configuring MongoDB storage is basically just creating an user, which has permissions to read and write to a database. When using [MongoDB atlas](#) you setup your project. By default you should have (or you should be asked to add) a user, which is in role of a admin.



The screenshot shows the MongoDB Atlas interface. At the top, there's a header with the MongoDB Atlas logo, 'All Clusters', a location dropdown set to 'Prague', and usage information: 'Usage This Month: \$0.00' with a 'details' link and a month selector set to 'Jan'. Below the header, the 'CONTEXT' section shows 'HPC-CI-CIRRUS' selected. The 'PROJECT' section on the left lists various options: Clusters (selected), Stitch Apps, Alerts (0), Backup, Users & Teams, and Settings. The main content area is titled 'Clusters' and has tabs for 'Overview' and 'Security'. Under the 'Security' tab, there are sub-tabs: 'MongoDB Users' (selected), 'IP Whitelist', 'Peering', and 'Enterprise Security'. A green '+ ADD NEW USER' button is visible. Below the sub-tabs is a table with the following data:

User Name	Authentication Method	MongoDB Roles	Actions
janhybs	SCRAM	atlasAdmin@admin	EDIT DELETE

It is recommended to add another user, who can write to any database:

Add New User

SCRAM Authentication
 SCRAM is MongoDB's default authentication method.

username:
 e.g. new-user_31

password: SHOW

User Privileges

[Show Advanced Options](#)

Cancel Add User

After the user is created you need to create a file `secret.yaml` inside `cfg` directory. **Make sure only owner can read this file** as it will contain username, password and server to the MongoDB database.

6.1 `secret.yaml` structure

The file can contain configuration for multiple project, the main section is same as the name of your project (e.g. `hello-world`). To setup connection to a db server create section `database`. This section can contain several options but all of them are passed to the constructor of the python's `pymongo.mongo_client.MongoClient` constructor. Please refer to api.mongodb.com for further information.

Take a look at the example of the `secret.yaml` file [here](#).

If your MongoDB server is not hosted, you must setup MongoDB authorization (for example via `/etc/mongodb.conf`):

```
# /etc/mongodb.conf
net:
  bindIp: 0.0.0.0
  port: 27017

security:
  authorization: enabled
```


6.1.1 secret.yaml examples

1. Example 1 (single host):

```
hello-world:
  database:
    host: [mongodb.server.example.com:27017]
    connect: true
    authSource: admin
    username: writer
    password: password-here
```

2. Example 2 (mongodb configuration with 3 hosts):

```
hello-world:
  database:
    host:
      - cluster0-shard-00-00-foobar.mongodb.net:27017
      - cluster0-shard-00-01-foobar.mongodb.net:27017
      - cluster0-shard-00-02-foobar.mongodb.net:27017
    replicaSet: Cluster0-shard-0
    connect: true
    authSource: admin
    authMechanism: SCRAM-SHA-1
    ssl: true
    username: writer
    password: password-here
```

If `secret.yaml` is setup properly, you can easily collect benchmark data to a database. By default the data will be saved into a database with the name of your project name. You can change this behaviour by adding another section to the `secret.yaml`:

```
hello-world:
  artifacts:
    db_name: customDbName # name of the database to save data to

    col_timers_name: customRepColName # name of the collection which will contain
                                     # benchmark data (reports, frames)

    col_files_name: customFSColName # name of the collection which will contain
                                    # files and logs when error during run occurred
```

Note: Assuming we are trying to override artifacts location for the project `hello-world`

Configuring Flask server

Note: assuming you have an [Apache](#) working and running.

7.1 Start the flask server with the help of a `bin/server` script:

```
bin/server start
```

To test the server is running, execute:

```
bin/server status
```

And to stop the running server call:

```
bin/server stop
```

And if you visit the url `http://0.0.0.0:5000/` in your browser (it may take couple seconds), you should see the message:

```
Your server is running!
```

In opposite case, check the log `ci-hpc.log` located at the repository root or try to execute the script `bin/server` without any arguments (this will start the server **not** in the background)

7.1.1 Configuring the server host and port

By default the server is accessible for anyone. You can restrict this by specifying `--host=<hostmask>` where `<hostmask>` is the hostname to listen on. Default to `0.0.0.0`.

To change the port of the server API server specify `--port=<portval>` options, where `<portval>` is the integer value of your **API** server port.

To see all the options you can change see `bin/server -- --help`.

7.2 Configuring www folder

Edit `index.html` located in `www` folder. Lines 41 and 42 is all you need to change. Simple change the values so they match your project and server:

By default project is set to `hello-world` and ip is just a dummy url. The IP you specify must be accessible by another computer!

```
projectName: 'hello-world',  
flaskApiUrl: 'http://flask.server.example.com:5000',
```

7.3 Visualisation settings aka what to visualise

Edit visualisation settings for your project The yaml file is located at `cfg/<project>.yaml`. e.g. if you have project with name `foo`, the location is `cfg/foo.yaml`

This configuration is reasonably straightforward. You fill out the info about your project and then just say what variables will be used for what cause. Take a look at [example](#) file which explains what variable is for cause.

7.4 [optional] Create a symlink to Apache www folder:

Note: assuming you are located at the repository root

```
ln -s $(pwd)/www /var/www/html/ci-hpc
```

If you visit `http://localhost/ci-hpc` you should see the the results.