

Programozási tételek

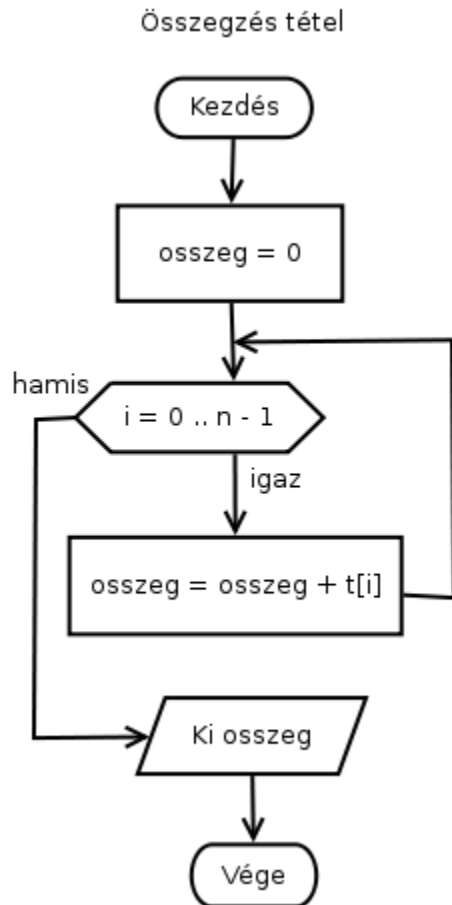
Felelős: [Zsolt Tasnádi](#)

Elméleti órák: 10x1.5

Gyakorlati órák (napközi): 10 nap (4 óra /nap) (Feladatgyűjtemények oldal)

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Összegzés



Javascript

```

let osszeg = 0;
let tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
for(let i = 0; i < tomb.length; i++) {
    osszeg += tomb[i];
}
console.log(osszeg);
  
```

Go

```

package main

import "fmt"

func main() {
    var osszeg = int8(0)
  
```

```

var tomb = []int8{1,2,3,4,5,6,7,8,9}
for i := 0;i<len(tomb);i++){
    osszeg += tomb[i]
}
fmt.Println(osszeg)
}

```

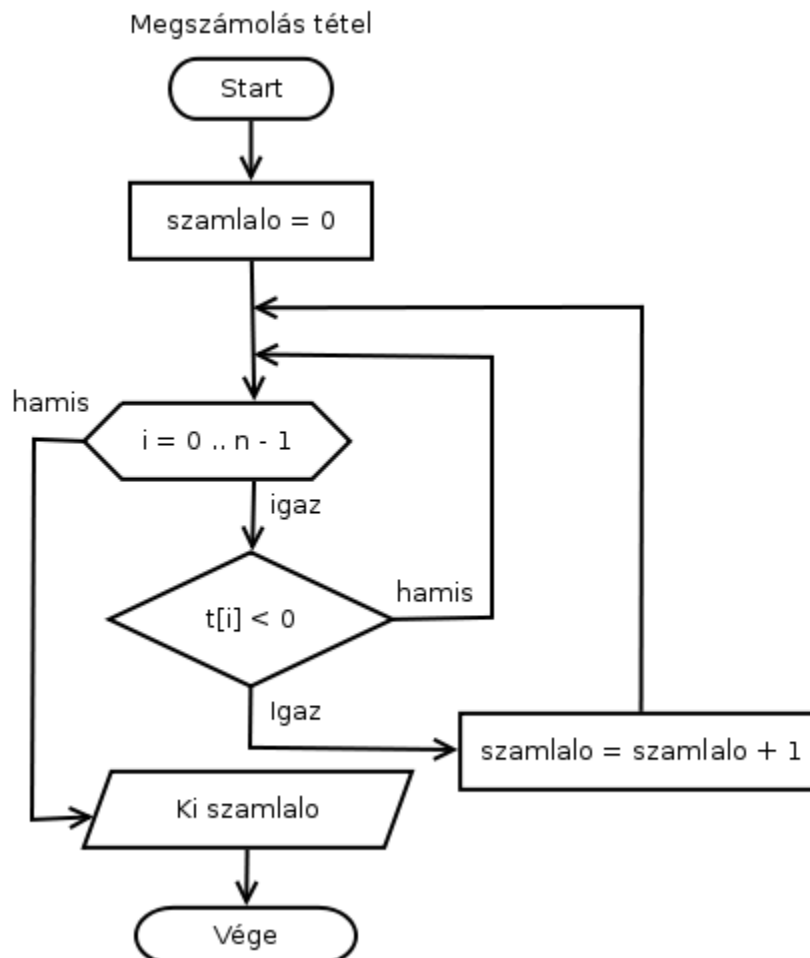
Python

```

osszeg = 0
tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
for i in range(0, (len(tomb) - 1)):
    osszeg += tomb[i]
print(osszeg)

```

Megszámlálás



JavaScript

```
let szamlalo = 0;
let tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
for(let i = 0; i < tomb.length; i++) {
    if(tomb[i] > 3) {
        szamlalo += 1;
    }
}
console.log(szamlalo);
```

Go

```
package main

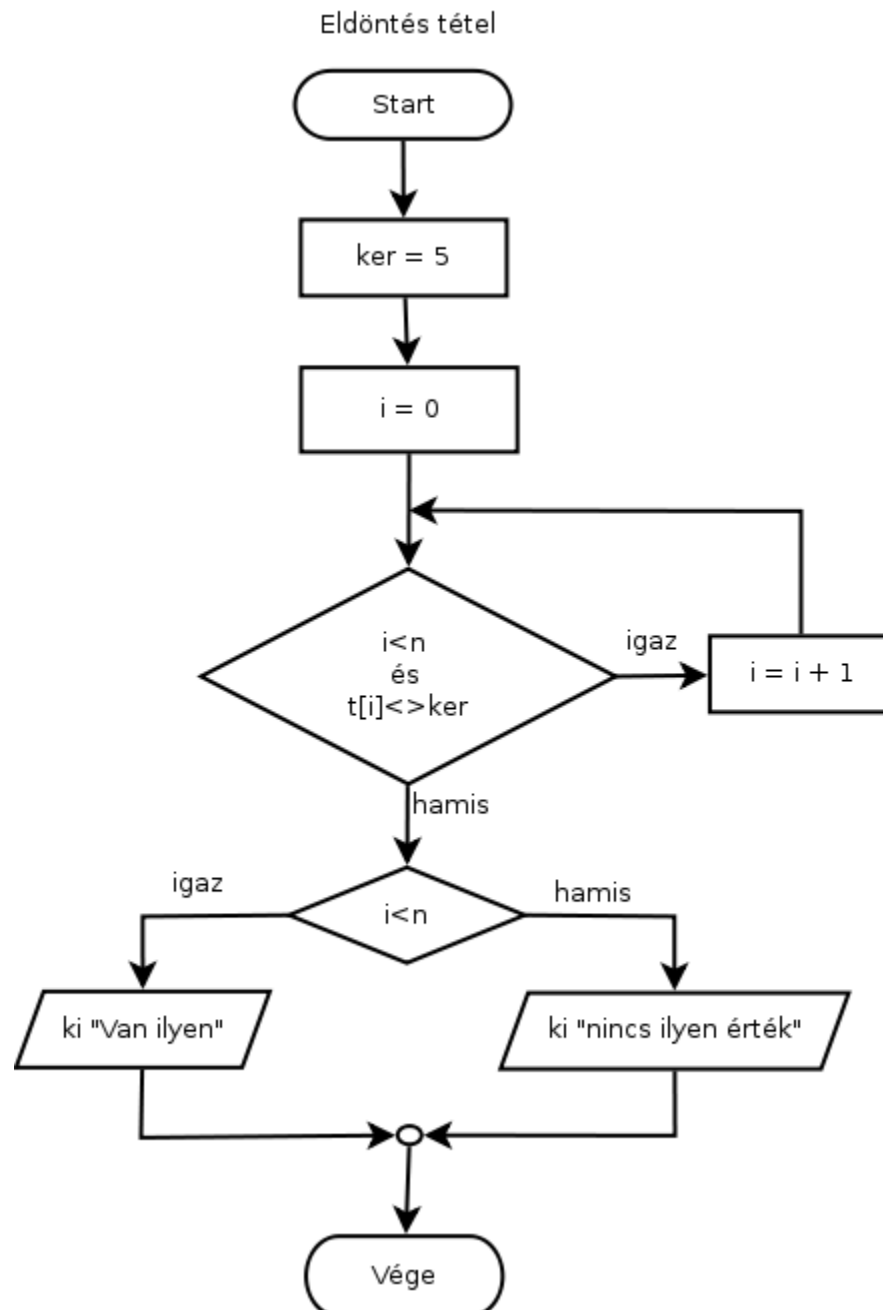
import "fmt"

func main() {
    var szamlalo = int8(0)
    var tomb = []int8{1,2,3,4,5,6,7,8,9}
    for i := 0;i<len(tomb);i++){
        if tomb[i] > 3 {
            szamlalo++
        }
    }
    fmt.Println(szamlalo)
}
```

Python

```
szamlalo = 0
tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
for i in range(0, (len(tomb) - 1)):
    if tomb[i] > 3:
        szamlalo++
print(osszeg)
```

Eldöntés



Javascript

```

let van = false;
let tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
  
```

```
for(let i = 0; i < tomb.length; i++) {  
    if(tomb[i] > 3) {  
        van = true;  
    }  
}  
console.log(van);
```

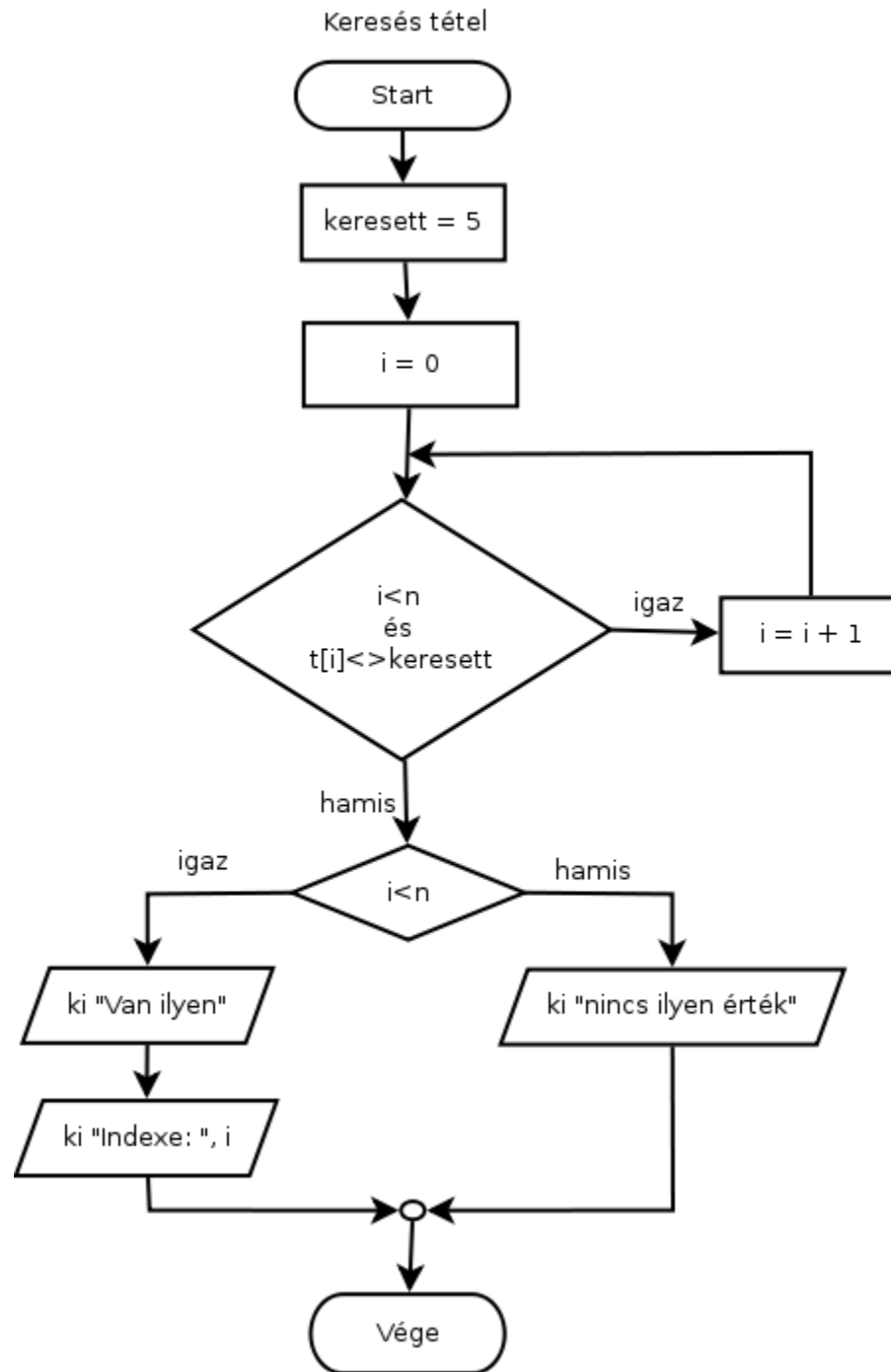
Go

```
package main  
  
import "fmt"  
  
func main() {  
    var van = false  
    var tomb = []int8{1,2,3,4,5,6,7,8,9}  
    for i := 0;i<len(tomb);i++){  
        if tomb[i] > 3 {  
            van = true  
        }  
    }  
    fmt.Println(van)  
}
```

Python

```
szamlalo = 0  
tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]  
for i in range(0, (len(tomb) - 1)):  
    if tomb[i] > 3:  
        szamlalo++  
print(osszeg)
```

Kiválasztás



JavaScript

```
let i = 0;
let keresett = 7;
let tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
while(i < tomb.length && tomb[i] !== keresett) {
    i += 1;
}
if(i < tomb.length) {
    console.log("van ilyen, a ", i+1, ". elem");
} else {
    console.log("nincs ilyen");
}
```

Go

```
package main

import "fmt"

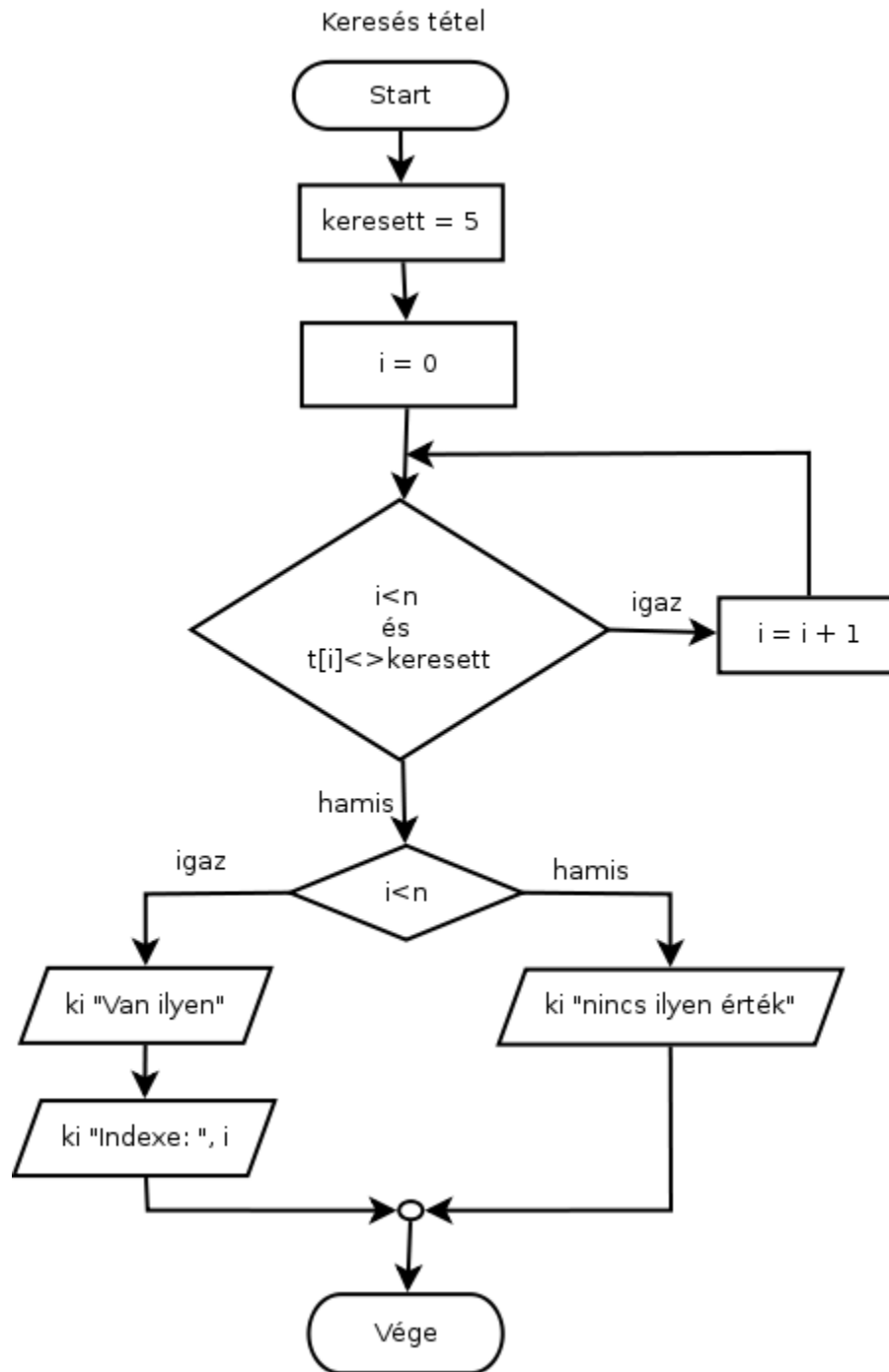
func main() {
    var i = 0
    var keresett = 7
    var tomb = []int{1, 2, 3, 4, 5, 6, 7, 8, 9}
    for i < len(tomb) && tomb[i] !== keresett {
        i++
    }
    if i < len(tomb) {
        fmt.Println("van ilyen, a ", i+1, ". elem")
    } else {
        fmt.Println("nincs ilyen")
    }
}
```

Python

```
i = 0
keresett = 7
tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
while i < len(tomb) && tomb[i] !== keresett:
    i += 1

if i < len(tomb):
    console.log("van ilyen, a ", i+1, ". elem")
else:
    console.log("nincs ilyen")
```


Keresés



JavaScript

```
let i = 0;
let keresett = 7;
let tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
while(i < tomb.length && tomb[i] !== keresett) {
    i += 1;
}
if(i < n) {
    console.log("van ilyen, a ", i+1, ". elem");
} else {
    console.log("nincs ilyen");
}
```

Go

```
package main

import "fmt"

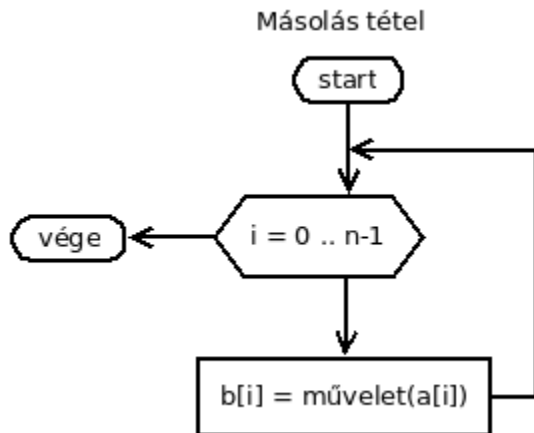
func main() {
    var i = 0
    var keresett = 7
    var tomb = []int{1, 2, 3, 4, 5, 6, 7, 8, 9}
    for i < len(tomb) && tomb[i] !== keresett {
        i++
    }
    if i < len(tomb) {
        fmt.Println("van ilyen, a ", i+1, ". elem")
    } else {
        fmt.Println("nincs ilyen")
    }
}
```

Python

```
i = 0
keresett = 7
tomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
while i < len(tomb) && tomb[i] !== keresett:
    i += 1

if i < n:
    console.log("van ilyen, a ", i+1, ". elem")
else:
    console.log("nincs ilyen")
```

Másolás



Javascript

```

let i;
let innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
let ideTomb = [];
for(i = 0; i < innenTomb.length; i++) {
  ideTomb[i] = innenTomb[i] * 2;
}
console.log(ideTomb);

```

Go

```

package main

import "fmt"

func main() {
  var innenTomb = []int{1, 2, 3, 4, 5, 6, 7, 8, 9}
  var ideTomb = make([]int, len(innenTomb), len(innenTomb))
  for i := 0; i < len(innenTomb); i++ {
    ideTomb[i] = innenTomb[i] * 2
  }
  fmt.Println(ideTomb)
}

```

Python

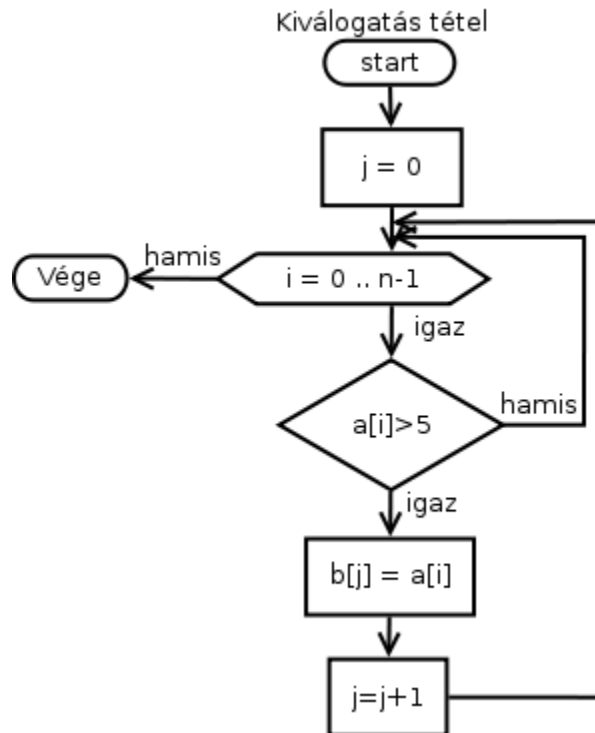
```

innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
ideTomb = []
for i in range(0, len(innenTomb)):

```

```
ideTomb.append(innenTomb[i] * 2)
print(ideTomb)
```

Kiválogatás



Javascript

```
let i = 0;
let j = 0;
let innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
let ideTomb = [];
for(i; i < innenTomb.length; i++) {
    if((innenTomb[i] % 2) == 0) {
        ideTomb[j] = innenTomb[i];
        j += 1;
    }
}
console.log(ideTomb);
```

Go

```
package main

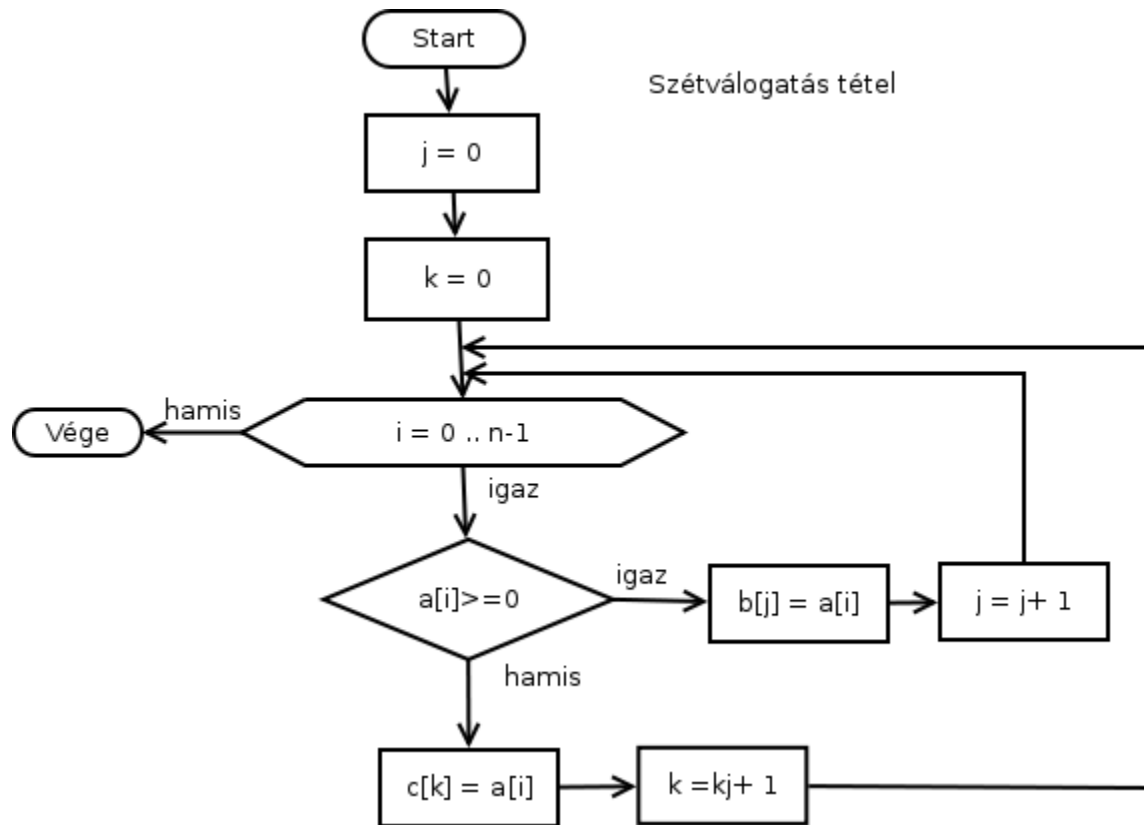
import (
    "fmt"
)

func main() {
    var innenTomb = []int{1, 2, 3, 4, 5, 6, 7, 8, 9}
    var ideTomb []int
    for i := 0; i < len(innenTomb); i++ {
        if (innenTomb[i] % 2) == 0 {
            ideTomb = append(ideTomb, innenTomb[i])
        }
    }
    fmt.Println(ideTomb)
}
```

Python

```
i = 0
j = 0
innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]
ideTomb = []
for i in range(0, len(innenTomb)):
    if (innenTomb[i] % 2) == 0:
        ideTomb[j] = innenTomb[i]
        j += 1
print(ideTomb)
```

Szétválogatás



Javascript

```

let i = 0;
let j = 0;
let k = 0;
let innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9];
let ideTomb1 = [];
let ideTomb2 = [];
for(i; i < innenTomb.length; i++) {
    if((innenTomb[i] % 2) == 0) {
        ideTomb1[j] = innenTomb[i];
        j += 1;
    } else {
        ideTomb2[k] = innenTomb[i];
        k += 1;
    }
}

```

```
console.log(ideTomb1);  
console.log(ideTomb2);
```

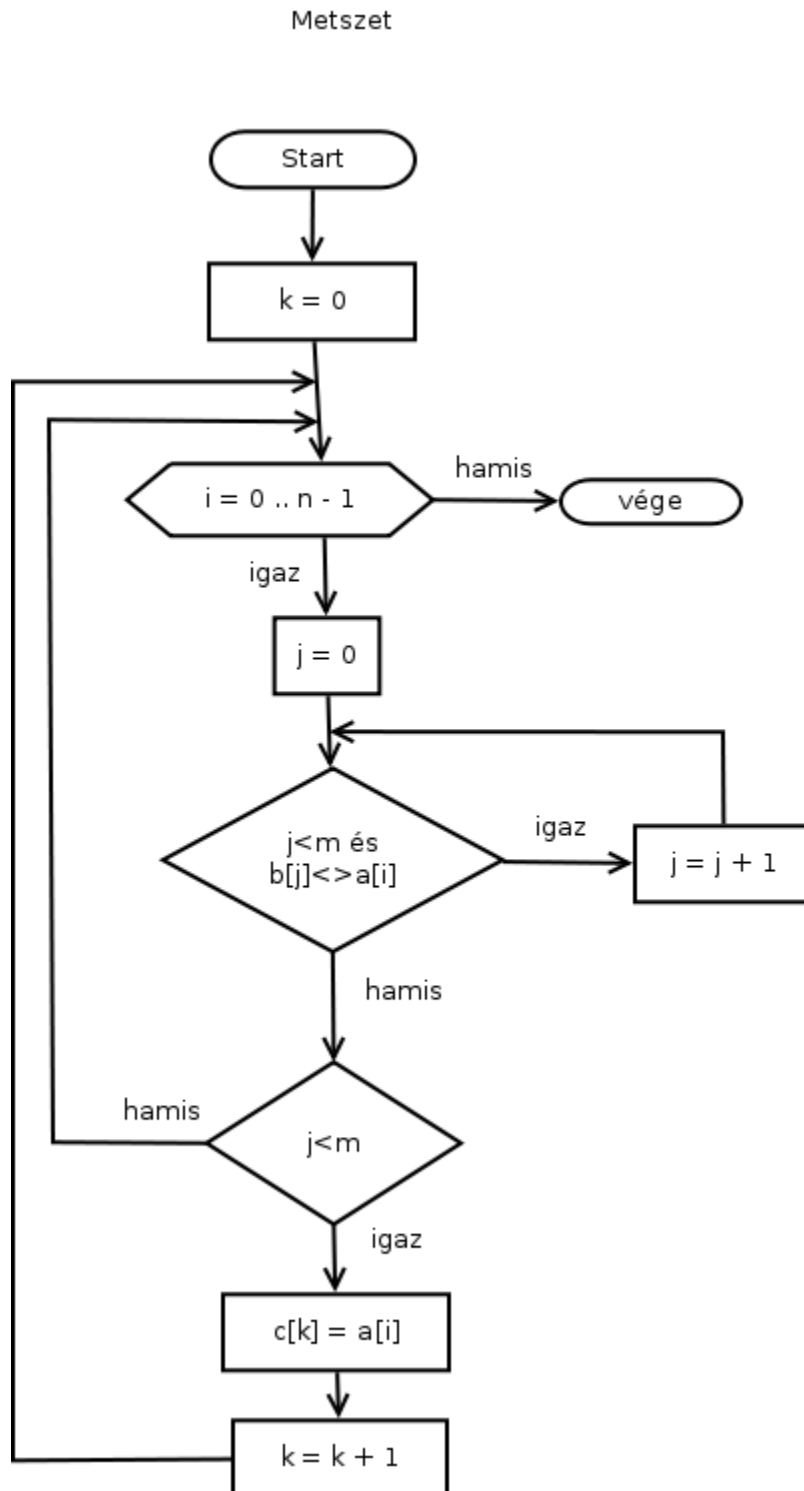
Go

```
package main  
  
import (  
    "fmt"  
)  
  
func main() {  
    var innenTomb = []int{1, 2, 3, 4, 5, 6, 7, 8, 9}  
    var ideTomb1 []int  
    var ideTomb2 []int  
    for i := 0; i < len(innenTomb); i++ {  
        if (innenTomb[i] % 2) == 0 {  
            ideTomb1 = append(ideTomb1, innenTomb[i])  
        } else {  
            ideTomb2 = append(ideTomb2, innenTomb[i])  
        }  
    }  
    fmt.Println(ideTomb1)  
    fmt.Println(ideTomb2)  
}
```

Python

```
i = 0  
j = 0  
k = 0  
innenTomb = [1, 2, 3, 4, 5, 6, 7, 8, 9]  
ideTomb1 = []  
ideTomb2 = []  
for i in range(0, len(innenTomb)):  
    if (innenTomb[i] % 2) == 0:  
        ideTomb[j] = innenTomb[i]  
        j += 1  
    else:  
        ideTomb[k] = innenTomb[i]  
        k += 1  
print(ideTomb1)  
print(ideTomb2)
```

Metszet



Javascript

```
let i = 0;
let j;
let k = 0;
let forrasTomb1 = [1, 2, 3, 4, 5, 6, 7, 8, 9, 13, 0];
let forrasTomb2 = [1, 2, 3, 5, 6, 8, 9, 12, 13];
let metszetTomb = [];

for(i; i < forrasTomb1.length; i++) {
    j = 0;
    while(j < forrasTomb2.length && forrasTomb1[i] !== forrasTomb2[j]) {
        j += 1;
    }
    if(j < forrasTomb2.length) {
        metszetTomb[k] = forrasTomb1[i];
        k += 1;
    }
}
console.log(metszetTomb)
```

Go

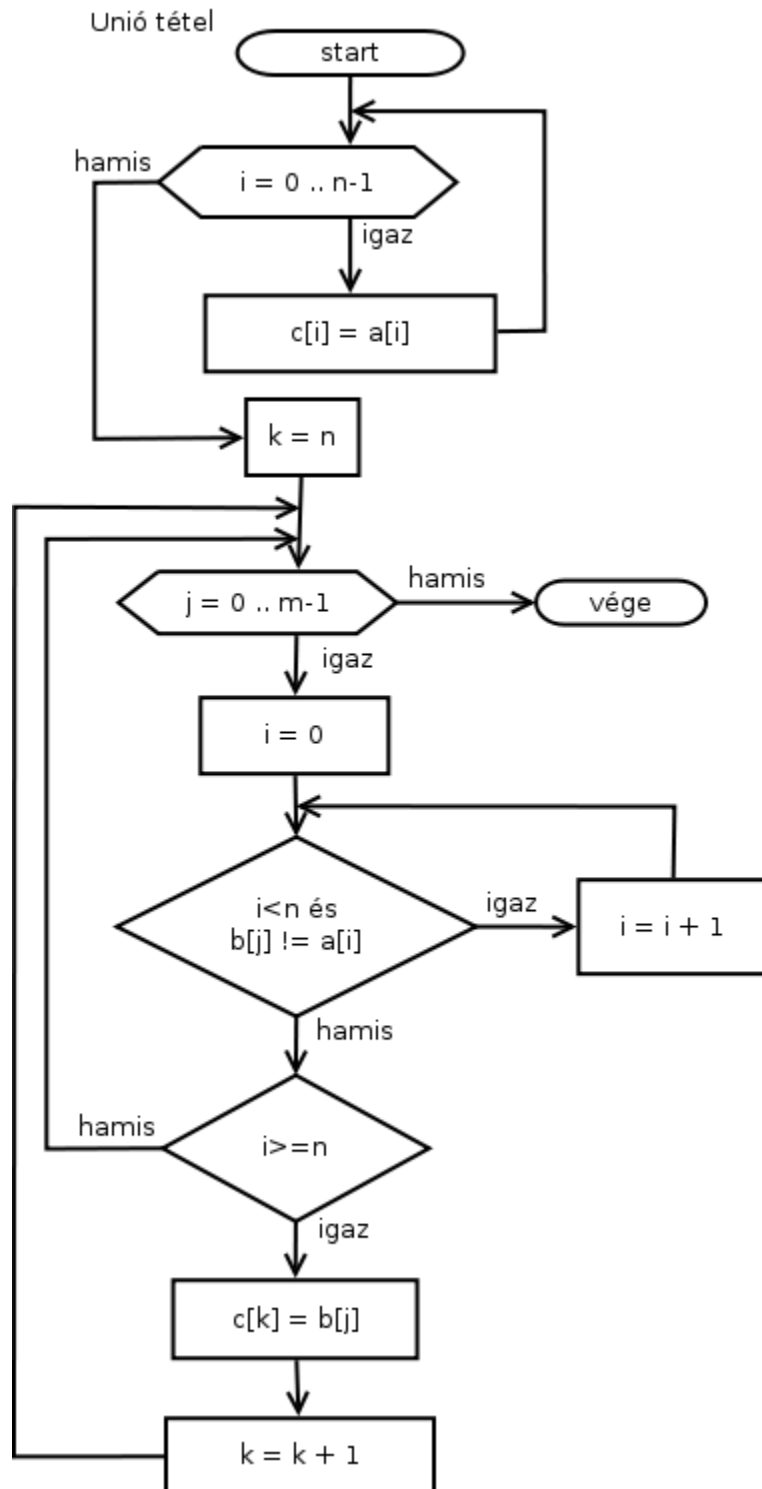
```
package main

import (
    "fmt"
)

func main() {
    var j int
    var forrasTomb1 = []int{1, 2, 3, 4, 5, 6, 7, 8, 9, 13, 0}
    var forrasTomb2 = []int{1, 2, 3, 5, 6, 8, 9, 12, 13}
    var metszetTomb []int

    for i := 0; i < len(forrasTomb1); i++ {
        j = 0
        for j < len(forrasTomb2) && forrasTomb1[i] !== forrasTomb2[j] {
            j += 1
        }
        if j < len(forrasTomb2) {
            metszetTomb = append(metszetTomb, forrasTomb1[i])
        }
    }
    fmt.Println(metszetTomb)
}
```

Únió



Javascript

```
'use strict';

let i;
let j;
let k;
let forrasTomb1 = [1, 2, 3, 4];
let n = forrasTomb1.length;
let forrasTomb2 = [1, 2, 3, 5, 6, 7];
let m = forrasTomb2.length;
let unioTomb = [];

for(i=0; i <= n-1; i++) {
    unioTomb[i] = forrasTomb1[i];
}

k = n;

for(j=0; j <= m-1; j++) {
    i = 0;
    while(i < n && forrasTomb2[j] != forrasTomb1[i]) {
        i++;
    }
    if(i>=n) {
        unioTomb[k] = forrasTomb2[j];
        k++;
    }
}

console.log(unioTomb)
```

Go

```
package main

import (
    "fmt"
)

func main() {
    var i int
    var forrasTomb1 = []int{1, 2, 3, 4}
    var n = len(forrasTomb1)
    var forrasTomb2 = []int{1, 2, 3, 5, 6, 7}
    var m = len(forrasTomb2)
    var unioTomb []int

    for i := 0; i <= n-1; i++ {
        unioTomb = append(unioTomb, forrasTomb1[i])
    }
}
```

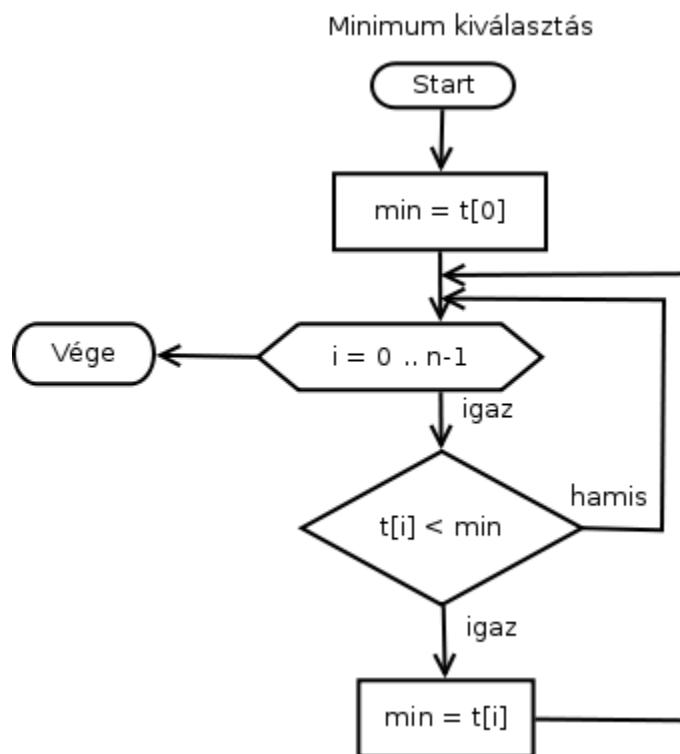
```

for j := 0; j <= m-1; j++ {
    i = 0
    for i < n && forrasTomb2[j] != forrasTomb1[i] {
        i++
    }
    if i >= n {
        unioTomb = append(unioTomb, forrasTomb2[j])
    }
}

fmt.Println(unioTomb) // output: [1 2 3 4 5 6 7]
}

```

Minimum / maximum érték keresése



Javascript

```

let tomb = [1, 2, 3, 4, 5, 6];
let maximum = tomb[0];
for(let i = 0; i < tomb.length, i++;) {
    if(tomb[i] > maximum) {
        maximum = tomb[i]
    }
}

```

```
    }  
  }  
  console.log(maximum)
```

Go

```
package main  
  
import (  
    "fmt"  
)  
  
func main() {  
    var tomb = []int{1, 2, 3, 4, 5, 6}  
    var maximum = tomb[0]  
    for i := 0; i < len(tomb); i++ {  
        if tomb[i] > maximum {  
            maximum = tomb[i]  
        }  
    }  
    fmt.Println(maximum)  
}
```

Rendezési algoritmusok

Minimum-kiválasztásos rendezés

JavaScript

```
'use strict'  
let tomb = [ 4, 5, 2, 13, 8, 9 ]  
let len = tomb.length  
let min = 0  
  
for (let i=0; i < len; i++){  
    min = i  
    for (let j=i+1; j < len; j++){  
        if (tomb[j] < tomb[min]){  
            min = j  
        }  
    }  
    if (i !== min){  
        let temp = tomb[i]  
        tomb[i] = tomb[min]  
        tomb[min] = temp  
    }  
}
```

```
console.log(tomb)
```

Go

```
package main

import (
    "fmt"
)

func main() {
    var tomb = []int{4, 5, 2, 13, 8, 9}
    var len = len(tomb)
    var min = 0

    for i := 0; i < len; i++ {
        min = i
        for j := i + 1; j < len; j++ {
            if tomb[j] < tomb[min] {
                min = j
            }
        }
        if i != min {
            var temp = tomb[i]
            tomb[i] = tomb[min]
            tomb[min] = temp
        }
    }

    fmt.Println(tomb)
}
```

Beszúrásos rendezés

Javascript

```
'use strict'
let tomb = [ 9, 8, 7, 6, 5, 4, 3, 2, 1 ]
let n = tomb.length

for (let i=1; i < n; i++){
    let temp = tomb[i]
    let j = i-1
    while(j>=0 && tomb[j]>temp) {
        tomb[j+1] = tomb[j]
        j = j - 1
    }
}
```

```
        tomb[j+1] = temp
    }

    console.log(tomb)
```

Go

```
package main

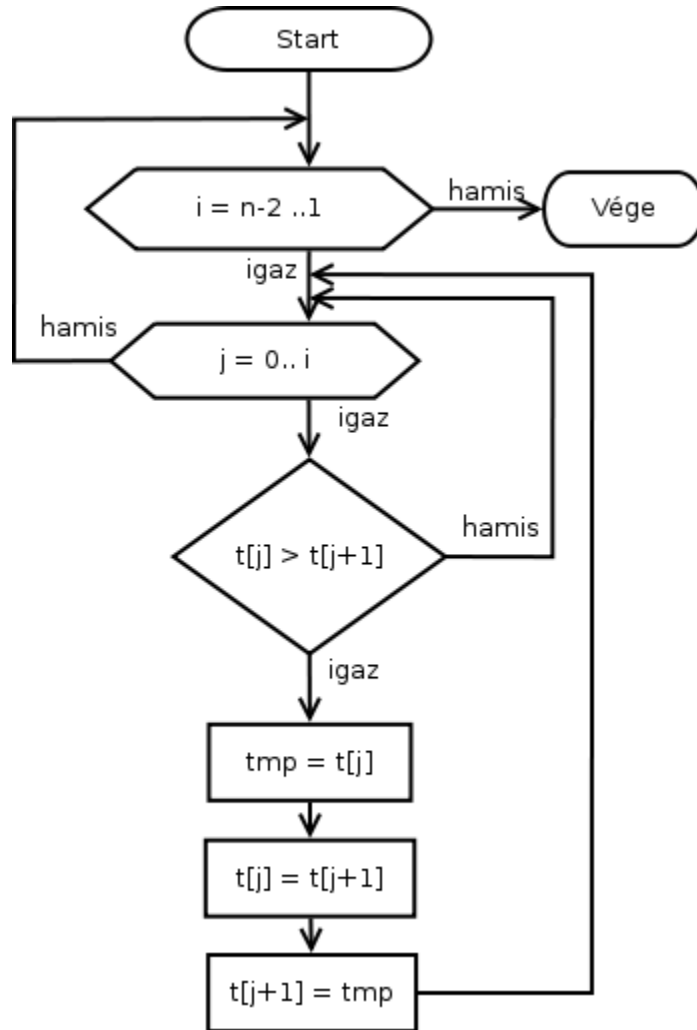
import (
    "fmt"
)

func main() {
    var tomb = []int{9, 8, 7, 6, 5, 4, 3, 2, 1}
    var n = len(tomb)

    for i := 1; i < n; i++ {
        var temp = tomb[i]
        var j = i - 1
        for j >= 0 && tomb[j] > temp {
            tomb[j+1] = tomb[j]
            j = j - 1
        }
        tomb[j+1] = temp
    }

    fmt.Println(tomb)
}
```

Buborékos rendezés (szomszédos elemek cseréje)



Javascript

```
'use strict'
let tomb = [ 4, 5, 2, 13, 8, 9 ]
let n = tomb.length

for(let i=n-1; i>0; i--) {
  for(let j=0; j<i; j++) {
    if(tomb[j] > tomb[j+1]) {
      let tmp = tomb[j+1]
      tomb[j+1] = tomb[j]
      tomb[j] = tmp
    }
  }
}
```



```
}  
  
console.log(tomb)
```

Go

```
package main  
  
import (  
    "fmt"  
)  
  
func main() {  
    var tomb = []int{4, 5, 2, 13, 8, 9}  
    var n = len(tomb)  
  
    for i := n - 1; i > 0; i-- {  
        for j := 0; j < i; j++ {  
            if tomb[j] > tomb[j+1] {  
                var tmp = tomb[j+1]  
                tomb[j+1] = tomb[j]  
                tomb[j] = tmp  
            }  
        }  
    }  
  
    fmt.Println(tomb)  
}
```

Cserélő rendezés

Javascript

```
'use strict'  
let tomb = [ 4, 5, 2, 13, 8, 9 ]  
let n = tomb.length  
for(let i = 1; i<n-1; i++) {  
    for(let j = i+1; j<n; j++) {  
        if(tomb[i] > tomb[j]) {  
            let temp = tomb[i]  
            tomb[i] = tomb[j]  
            tomb[j] = temp  
        }  
    }  
}  
  
console.log(tomb)
```

Go

```
package main

import (
    "fmt"
)

func main() {
    var tomb = []int{4, 5, 2, 13, 8, 9}
    var n = len(tomb)
    for i := 0; i < n-1; i++ {
        for j := i + 1; j < n; j++ {
            if tomb[i] > tomb[j] {
                var temp = tomb[i]
                tomb[i] = tomb[j]
                tomb[j] = temp
            }
        }
    }

    fmt.Println(tomb)
}
```

Kapcsolódó anyagok

http://szit.hu/doku.php?id=oktatas:programoz%C3%A1s:programoz%C3%A1s_t%C3%A9telek:mondatszer%C5%B1_le%C3%ADr%C3%A1s

<http://users.nik.uni-obuda.hu/sergyan/Programozas1Jegyzet.pdf>

http://progalap.elte.hu/downloads/seged/eTananyag/lecke16_lap1.html

http://info.nytt.hu/temak/prog/Programozasi_tetelek.pdf

http://progalap.elte.hu/downloads/seged/eTananyag/lecke4_lap1.html#hiv2