Hello

I'm Arie Hempe (they/them)

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Education

AUGUST 2020 - ONGOING (EST. MAY 2024)

University of Maryland, Baltimore County, Baltimore

Computer Science major | Physics minor

Current GPA: 3.46

Activities

SEPTEMBER 2018 - FEBRUARY 2020

Minerva's Mechanics - Lead Programmer

- FIRST Tech Challenge team 11525 competed in Worlds during the 2018-2019 season
- Worked in Java to create a robot that could perform autonomous and driver-controlled tasks
- Worked with driver team to make driving the robot comfortable in competition
- Worked with building team to plan the capabilities of the robot
- Adapted to the new challenges of each year's competition

Programming Projects/Experience

SYN DoS Dataset Detection

- Python script that learns to detect malicious packets in one subset of the SYN Denial of Service dataset - got similar result accuracy to researchers
- Final project for Introduction to Machine Learning

NotITG Level Design

- Level and graphic effect design for NotITG, a community-based rhythm game, using Lua
- Balancing playability with flashy effects to make a memorable level

WAV to Table

- Lua program which split a WAV file into a table of frequencies and times
- Output was used to make a visualizer effect in another program, where computing the visualizer in real time would be too expensive