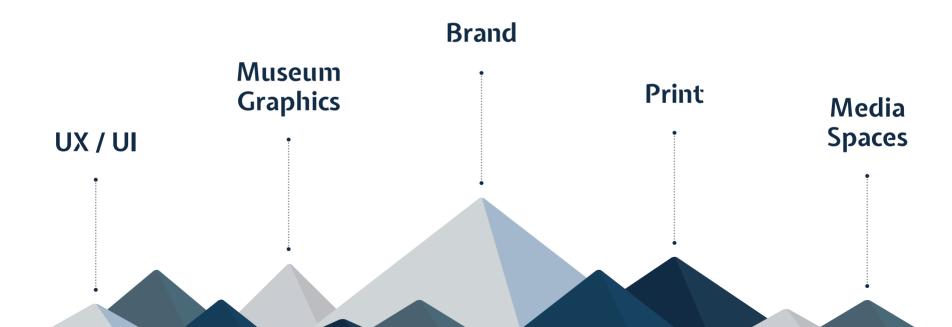
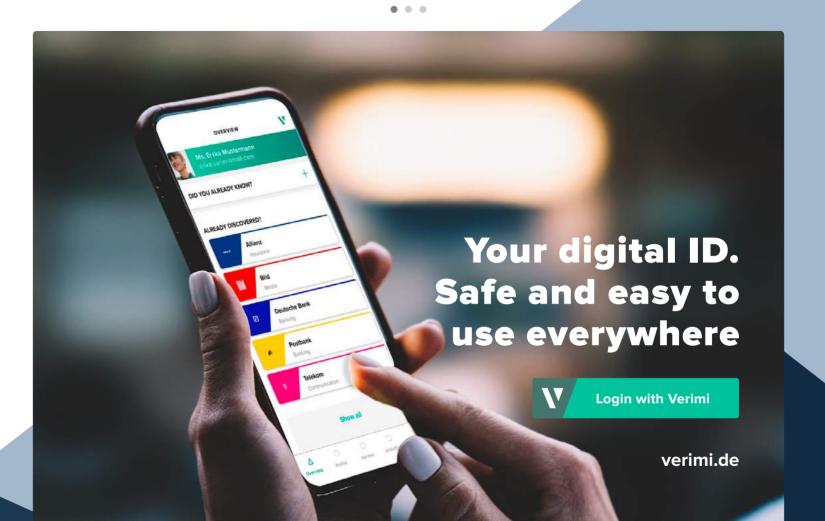
Selected Work





Verimi UX / UI - Brand

Verimi develops solutions for digital identity management. My contribution focuses on developing multi-channel brand strategies to unify the visual language between the Product, the Website, Marketing Campaigns and Internal Communication.

Employment Type Full time . Year 2019 - Present . Location Berlin, Germany . Design Scope UX/UI, Brand, Marketing, Interior Design . Software Sketch, Adobe Creative Suite. Industry Fintech







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Verimi GmbH Oranienstrafie 91 - 10969 Berlin DE

App Store Google Play













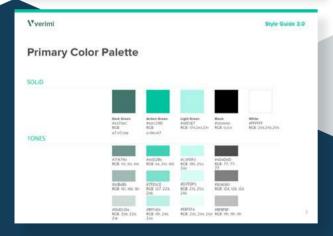


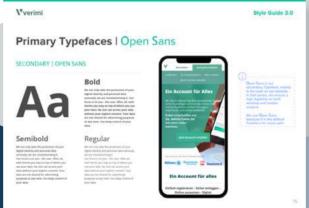
Verimi Style Guide 3.0

September, 2020













Nobel MuseumUI & Exhibition Graphics

This exhibition honors the Nobel Prize Laureates in Chemistry. Multiple interactive stations showcase the chemical reactions of the body. For this project, I created user interfaces, wireframes, storyboards, infographics, prototypes, user journeys and brand guidelines.

Client **Nobel Museum Stockholm** . Year **2018** . Location **Dubai, Arab Emirates** . Exhibition Design **Atelier Brückner** Format **Exhibition Graphics - User Interfaces** . Software **InDesign - Illustrator - Photoshop - Sketch** . Themes **Chemistry**











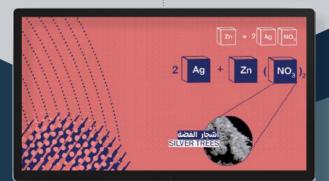


















limóin Brand Strategy

limóin is a Hamburg-based brand that produces handmade ceramics. I developed the whole brand concept, including the tone, vioce, personality and communication strategy for social channels. For the logo creation process I crafted stylescapes, customer surveys and style guidelines.

Employment Type Freelance . Year 2021 . Location Berlin - Hamburg, Germany . Design Scope Brand . Software Sketch, Adobe Creative Suite Industry Arts & Crafts, Product Design

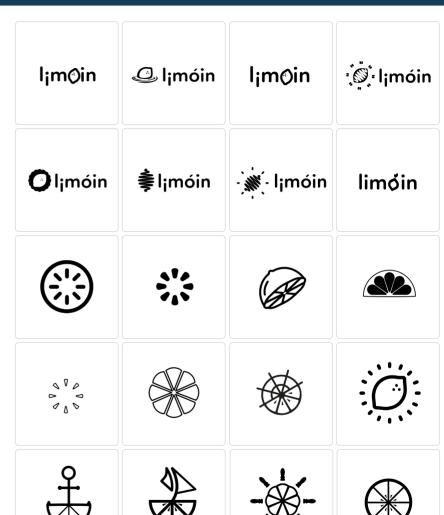
limóin 6 6





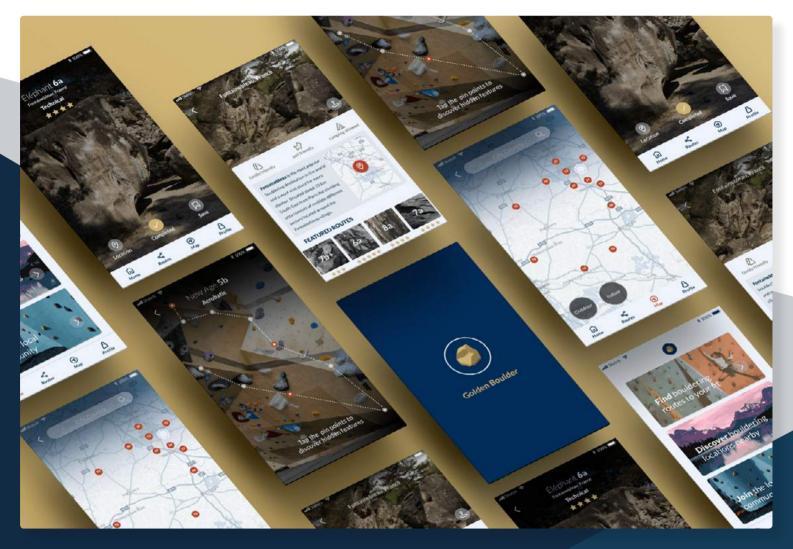








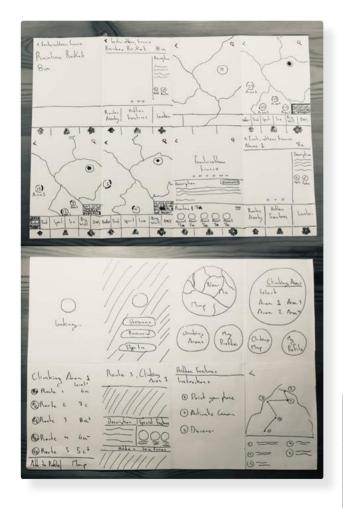


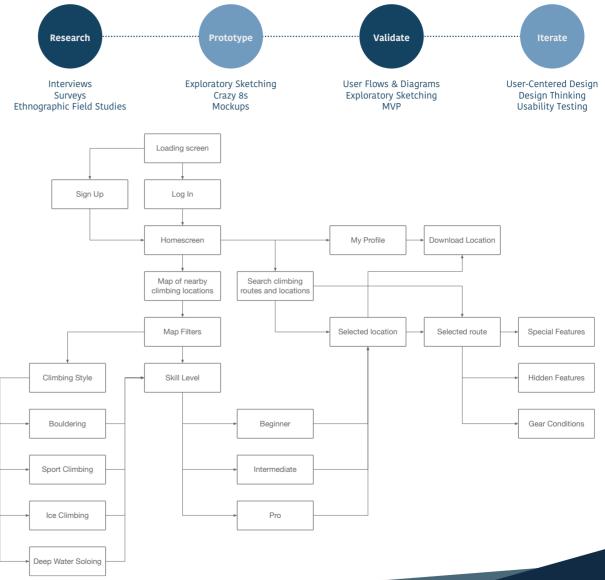


Golden Boulder
UX / UI / AR Concept

Golden Boulder enables users to find outdoor and indoor climbing locations, based on their position. Extra features of the climbing routes are displayed using Mixed Reality. I created the concept and developed a functional prototype, based on UX research.

Student Project Career Foundry . Year 2019 . Location Berlin, Germany . Format User Interfaces - User Experience - Augmented Reality Software Sketch - InDesign - OmniGraffle. Themes Climbing - AR - Fitness - Performance







Daniel

Job: Landscape Architect

Location: Toulouse, France

assertive nonconformist achiever

From skateboarding in his teenage years to playing guitar at punk rock band, Alex is constantly looking for new identities and activities. As a landscape architect, he developed an eye for detail and a structured mindset. This is reflected in his climbing, the enjoys regular trips in the openness of nature and goes bouldering because it is a good way to stay active and be disconnected from the urban environment. For him, the most exciting thing is touching rock for the first time.

Motivation

"I would like to discover routes with personality. To connect with the character of the route instead of having complete information about specific moves. Nature has emotions and I want to experience a bond when climbing, if the route has a funny or a dramatic description, I would definitely go for it!"

Goals

- Learn more about the use of climbing gear Drive as much as possible with his new van Discover training tips to upgrade his skills

Personality

Feeling	Thinking
Outgoing	Reserved
Calm	Agitated
Cautious	Reckless
Digital	Analog

Frustrations

- Suffers from shoulder pain Wants to track his progress but doesn't know how Weather is constantly bad for his chosen locations

Brands

- Urban Sports Club Runtastic
- Strava The North Face



Isabel

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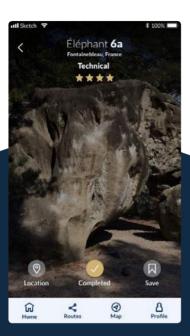
audacious resourseful eccentric



Marcus

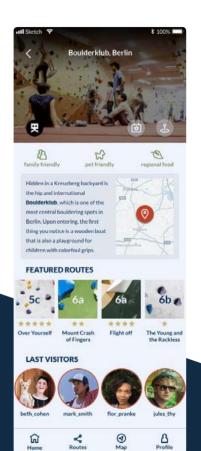
Feeling	Thinkin
Outgoing	Reserve
Calm	Agitate
Cautious	
Digital	











Thanks for watching

If you would like to know more about myself or my work, please contact me at

juliand182@gmail.com +49 176 314 70 193