



PLATFORM DEEP DIVE / Core components / Renderer SDKs / android-renderer

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Android project requirements

To use the Android Renderer library, ensure that your Android project meets the following minimum requirements:

- minSdk 26

Installing the library

1. Add the following code to your Android project's `settings.gradle` file::

```
dependencyResolutionManagement {  
    ...  
    repositories {  
        ...  
    }  
}
```

```
maven {  
    credentials {  
        username "YOUR_USERNAME_HERE"  
        password "YOUR_PASSWORD_HERE"  
    }  
    url 'https://nexus-  
jx.dev.rd.flowx.ai/repository/flowx-maven-releases/'  
}  
}
```

2. Add the following code to your `app/build.gradle` file:

```
dependencies {  
    ...  
    implementation "ai.flowx.android:android-sdk:2.0.1"  
    ...  
}
```

Library dependencies

The Android Renderer library depends on the following libraries:

- Koin
- Retrofit
- Coil

Accessing the documentation

To access the Android Renderer library's documentation, follow these steps:

1. Download the **javadoc.jar** file from the same repository as the library.
2. Extract the **javadoc.jar** file.
3. Open the **index.html** file in your browser.
4. Navigate to `ai.flowx.android.sdk.FlowxSdkApi`.

Was this page helpful?