March Sadness: Building a Hands-on College Basketball Simulator in R

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Motivation

- WHO declares global pandemic March 11
- NCAA men's basketball tournament canceled March 13
- ► Goal: Build a realistic, detailed basketball game simulator





Basketball Basics

- Possessions alternate between teams
 - Possessions limited to 30 seconds in length
- Ultimately, one player's actions end possession
 - ▶ Shot attempt, turnover, or foul
 - Events tabulated in box score
- Realistic simulator should answer:
 - Who used the possession?
 - What action did they perform?
 - ▶ When did they perform it?
 - Where did they take the action?
 - How did they perform the action?

Data

TIME	TEAM	PLAY
20:00	哥	Jump Ball won by Baylor
19:39	哥	Mark Vital missed Jumper.
19:39	野	Mark Vital Offensive Rebound.
19:36	哥	Mark Vital missed Jumper.
19:36	哥	Mark Vital Offensive Rebound.
19:27	哥	Davion Mitchell made Jumper.
19:06	(3)	Jalen Suggs missed Three Point Jumper.
19:06	哥	Davion Mitchell Defensive Rebound.
18:42	野	MaCio Teague missed Jumper.
18:42	野	Mark Vital Offensive Rebound.
18:33	哥	Jared Butler made Layup. Assisted by Mark Vital.
18:26	(3)	Foul on Jalen Suggs.
18:26	(3)	Jalen Suggs Turnover.
18:12	哥	Davion Mitchell made Three Point Jumper.

- Scraped using Luke Benz's ncaahoopR package
 - https://github.com/lbenz730/ncaahoopR
- Play-by-play data from ESPN.com
- Season's games grouped by team and player, summarized
 - Includes both traditional box score stats, additional event info
 - Differentiated between transition (1-9 sec) and half-court (10-30 sec)
- Team's opponents' stats also summarized

Process

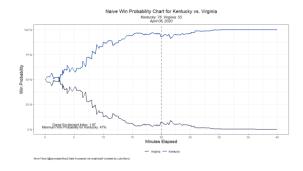
- Given state (transition, half-court), find
 - Probability that a given player uses the possession
 - Probability that a player shoots/turns over/is fouled
 - ▶ If shot, probability of layup/2 pt jumper/3 pt jumper, make/miss
 - ▶ If miss, probability of offensive/defensive rebound
 - If turnover, probability of live ball/offensive foul/other dead ball
- Given previous event (made shot, defensive rebound, steal), find
 - Probability of transition/half-court offensive opportunity

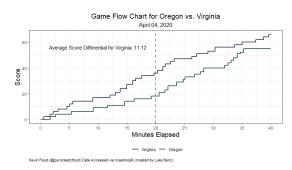
P(State | Event)

P(Event|State)

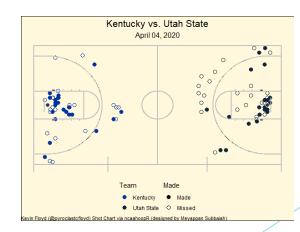
Output

- Repeat process for every possession
 - Including end of half/end of game strategic decisions
- Output is games's playby-play data
 - Identical format to scraped ESPN playby-play
- Can make charts, tabulate box scores





Player	FGM	FGA	зРМ	3РА	FTM	FTA	ORB	DRB	REB	AST	STL	BLK	то	PF	b.
Alex Olesinski	0	0	0	0	0	0	0	0	0	1	0	0	0	0	Г
Chris Smith	7	11	2	3	1	2	2	7	9	3	1	0	1	3	
Cody Riley	7	9	0	0	1	3	1	0	1	0	0	0	1	1	
David Singleton	2	4	2	4	0	0	0	2	2	0	0	0	0	1	
Jaime Jaquez Jr.	2	6	1	2	3	4	2	1	3	2	1	0	0	2	
Jake Kyman	2	5	1	3	0	0	0	1	1	1	0	0	0	1	
Jalen Hill	5	8	0	0	0	0	2	2	4	1	0	3	0	0	
Jules Bernard	1	3	1	3	0	0	1	1	2	0	0	0	1	1	
Prince Ali	1	4	1	3	0	1	0	0	0	0	1	0	0	1	
Shareef O'Neal	1	2	1	1	0	0	1	0	1	0	0	0	0	1	
Tyger Campbell	0	6	0	3	1	2	0	3	3	11	1	0	1	4	
UCLA	28	58	9	22	6	12	10	20	30	19	4	3	5	15	П
Player	FGM	FGA	зРМ	3PA	FTM	FTA	ORB	DRB	REB	AST	STL	BLK	то	PF	P
Abel Porter	3	9	2	4	1	1	0	1	1	5	1	0	0	2	
Alphonso Anderson	2	5	1	2	3	5	2	0	2	1	0	0	0	0	
Brock Miller	4	7	4	7	0	0	1	2	3	1	0	0	0	4	
Diogo Brito	4	8	1	5	0	0	0	5	5	1	0	0	2	2	
Justin Bean	2	6	0	1	0	0	2	9	11	1	0	0	3	2	
Kuba Karwowski	0	0	0	0	0	0	1	0	1	0	0	0	0	1	
Neemias Queta	2	4	0	0	2	4	0	3	3	2	0	1	3	1	
Roche Grootfaam	1	1	0	0	0	0	0	0	0	0	0	0	0	0	
Sam Merrill	6	8	4	5	4	4	0	3	3	3	0	0	2	1	
Sean Bairstow	1	1	0	0	0	0	1	1	2	1	0	0	0	2	
Trevin Dorius	0	2	0	0	0	0	0	1	1	0	0	0	0	1	
Litah State	25	51	12	24	10	14	9	26	35	15	1	1	10	16	П



Implementation

- Simulated cancelled 2020 NCAA tournament
 - Used latest projected from ESPN's Joe Lunardi
 - Broadcast results on Twitter feed
- Simulated 2021 NCAA tournament results
 - Used as basis for personal bracket pools



Results

- Good:
 - Many accurate single game results
 - Predicted unlikely upsets
- **Bad:**
 - Eventual champion Baylor predicted to lose in 1st round
 - Predicted champion Tennessee lost in 1st round

Further Work

- Calibrate model to give less advantage to teams playing weaker schedules
- Extend to NCAA women's basketball
- Develop Shiny app instead of running in console

R can be fun, so make fun things with it!

(Even if they're not super important, world-changing things)