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Lab 6 Answers

1. Internationalization is the designing of a project to be compatible
with various languages and regions. Localization is the actual process of
adding the specific language support and region-specific context to the
project.
2. Internationalization and localizatino are important in order to expand
the user base for a project. For example, Nintendo internationalizes its
games so that they can be easily sold in both Japan and North America in
addition to various other areas. Their games are localized for Japan
first, allowing them to create great anticipation in America, where games
like Pokemon sell like wildfire as soon as they are localized to English.