

Greg LaPrest  
Lab 9 Questions

1. array, 1, 1.5, false, nil
2. I love that everything is an object because I love my .calls, and that lets me do them on everything!! bwahahahah
3. I think it is highly dependent on the program you're writing. If its a very customer driven program that depends entirely on the customer's satisfaction, then its probably worth the drawbacks. However, if you're writing something that only you're going to use but is a fairly large project, why bother? TDD is far more worth it.
4. I personally think it hinders development for something as simple as the example we did, as it is a tedious process for simple code. For a complex problem it could be useful.
5. It makes your features easily understandable and helps flush out exactly what you desire for your feature. The drawback is that it takes extra time.