

Chapter 1

Project Plan

Introduction

This plan consist of the entire project plan to construct all the Group work home of the discipline Software engineer proposed by Fernando Antonio De Araujo Chacon from computer Science Department of University of Brasília (UnB).

This project is Licenced by Apache License.

Project organization

See also <https://github.com/flpinheiro/ProjetoES>

This work is divided into the following content areas:

Project Manager Felipe Luís Pinheiro

Analyst Wanderlan Alves de Jesus Brito

Architect William Coelho da Silva

Tester Andrey Calaça Resende

Project practices and measurements

The OpenUP component team will use OpenUP practices adapted to address the fact that we are doing content development rather than coding. Key artifacts include: Project defined process, project plan, iteration plan, tools, glossary, vision, system-wide requirements, usa-case model, use case, architecture notebook, user interface project, database physical project, infrastructure, test cases. Progress is tracked using two primary measurements using a point system. It is estimated that 1 point represents 2h of work:

- Project backlog: The project backlog shows progress relative to overall work to be done within the project.
- Iteration backlog: The iteration backlog shows progress relative to work intended for the current iteration.

Project milestones and objectives

Iteration	Primary objectives	milestone	Target velocity
I1	Objectives 1. Project Plan 2. Iteration Plan 1	25/02/2021 to 04/03/2021	7
I2	Objectives 1. Iteration Plan 2 2. Use-case Model 3. Architecture Notebook 4. Smoke Test 5. Glossary	05/03/2021 to 12/03/2021	7

Deployment

Lessons learned