

Introducing

C++ Builder 12.1 Athens

embarcadero



Visual Assist work in 12.1

- Expanding rename refactoring to rename across code and visual designers
 - Renaming a component will include renaming it in the designer
 - Renaming now also renames event handlers
- Solved an issue where VA was left with a cache if a file was closed unsaved
- Code completion on object properties is working correctly
- Improved #include preprocessor directive autocomplete with < and ""
- Minor UI improvements on menus

A great feature for C++Builder 12. More to come in 12.x releases!







Clang Upgrade in C++Builder 12.1

A new foundation for C++Builder and RAD Studio

- New version of Clang
- Revision of the entire toolchain
- Focus on platform conventions
- Focus on doing it right
- Focus on quality
 - o STL, linker etc: a must-use



The value of C++Builder with a high quality toolchain for modern C++







Clang Upgrade in C++Builder 12.1

Feb 2024: Behind the Build for 12.1:

youtube.com/watch?v=Ps5pW5uhmMw

Nov 2023: released 12.0 with Clang Preview

Sep 2023: Behind the Build for 12.0

youtube.com/watch?v=B0Be_NFmEEE





March 2023: Blog, 'What's coming for C++Builder'

https://blogs.embarcadero.com/whats-coming-for-cbuilder-an-amazing-preview/



Clang Upgrade in C++Builder 12.1

- Shipping the first official version
 - o Targets Win64
 - Existing Win64 compiler remains available in-IDE to help migration
 - Build your VCL and FMX apps

- Build Configurations (Release)
 Target Platforms (Windows 64-bit (Modern))
 - > Windows 32-bit
 - > Windows 64-bit
 - Windows 64-bit (Modern)
- New toolchain: compiler, linker, STL, C++ RTL
- Excellent compatibility with C++ standards and 3rd party libraries
- Very exciting: performance, standards, quality

The value of C++Builder with a high quality toolchain for modern C++



Technical Info of the new Clang Toolchain

- General goal: follow Windows platform standards
 - Leads to COFF, UCRT, PDB, etc
- Uses the Itanium C++ ABI
- COFF object file format, PDB debug format
 - Not link-compatible with a VC++ COFF object file, different C++ ABI (goal: source compatible, handle any C++ code)
- CRTL: Uses the Windows component: Universal C Runtime (UCRT)
- C++ RTL, with enormous amount of exception handling work 700+ new tests + more
- STL: LLVM's libc++
- Linker: LLVM's IId (used for Chrome)
- 64-bit binaries (even in IDE) enormous memory space



Clang Toolchain: VCL and FMX apps

Skia in VCL used from C++

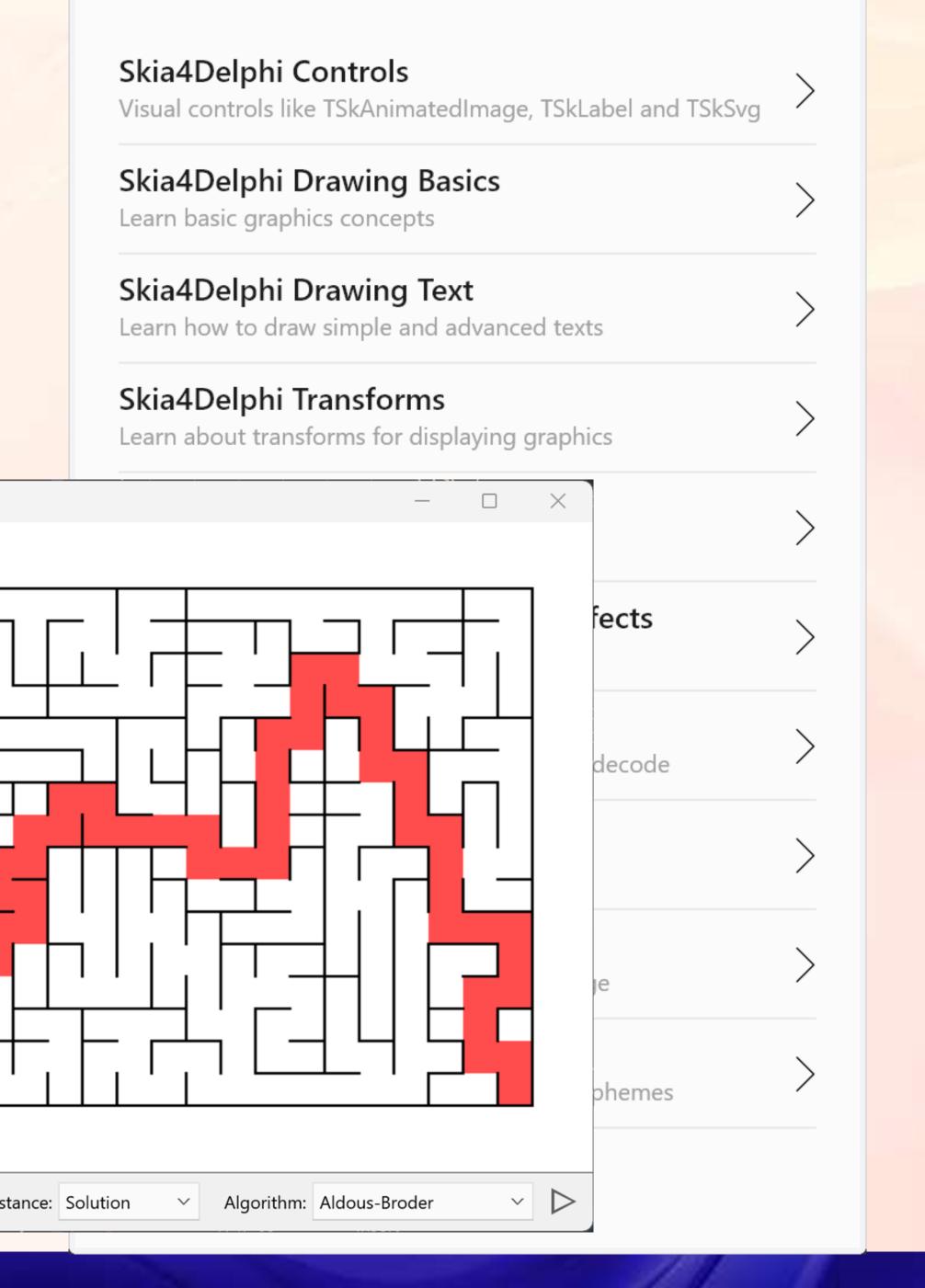
Cell size (px): 25

- VCL applications
- FMX applications
- DLLs, LIBs, console apps, etc
 - o Can be 'pure C++' for these if you wish
- In 12.0, Delphi packages (components) are

statically linked – but much faster linker to make up for it

- le the Delphi default! Never had a fast enough linker to do it before
- These smaller features, like dynamic package linking and CMake support, coming soon

FMX 'Mazes' app



Skia4Delphi Demo



Clang Upgrade: Why It Matters to You!

Quality

- Linker problems? (Eg memory issues) -> Use this toolchain
- STL problems? (Using 3rd party C++ code or modern C++ code?) -> Use this toolchain
 - Much better STL! Things that didn't work before, do work now -> Use this toolchain
- Compiler stability (ICEs) etc -> Use this toolchain

Compatibility

- Want to use other tools? (Eg other debuggers) -> Use this toolchain
- Use C++ code from anywhere -> Use this toolchain

Modernisation

• Clang 15, much more recent.

Performance

Linker about 4x faster -> Use this toolchain

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Our foundation for C++'s future – here for you now.





New Embarcadero Quality Portal

- Announcing the new portal: https://embt.atlassian.net/servicedesk/customer/portals
- Powered by Jira Service Manager
- Integrated with the Embarcadero R&D Jira instance
- Hosted by Atlassian Cloud
- Self service accounts
- New Feature requests, Bug reports and Documentation Bug reports

