

**Disciple of Freyalise** ③♣♣♣♣  
**Creature — Elf Druid**

When Disciple of Freyalise enters, you may sacrifice another creature. If you do, you gain X life and draw X cards, where X is that creature’s power.

3/3

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**Garden of Freyalise**  
**Land**

As Garden of Freyalise enters, you may pay 3 life. If you don’t, it enters tapped.  
Ⓢ: Add ♣.