

SAYYAM GAUR

Technical Arts



+44 7818333173 (UK)

+91 9920324911 (India)

Rockinghamsters@gmail.com

www.artstation.com/sayyambharadwaj6

linkedin.com/in/sayyam-gaur-1640b3204

ABOUT ME

Passionate game designer, developer, and artist dedicated to crafting immersive, emotionally engaging experiences that balance gameplay, aesthetics, and player psychology from concept to completion.

SOFT SKILLS

Problem Solving



Creativity



Leadership



Communication



TECHNICAL SKILLS

- | | |
|---------------------|-------------------|
| AutoDesk 3DsMax | Houdini |
| AutoDesk Maya | Adobe Photoshop |
| Substance Designer | Substance Painter |
| Adobe After Effects | Adobe Premier Pro |
| Unreal Engine | Unity Engine |

LANGUAGES

Hindi (Fluent)
English (Fluent)
French (Intermediate)

EXPERIENCE

Game Developer and Artist (Generalist)

Polyphonic Technologies LLP January 2023 - June 2023

- Worked on delivering 3D levels for Multiple clients, using processes like 3D modelling texturing and engine development, for gameplay mechanics and level-look devs, using both Unreal Engine (4,26-5.1) and Unity Engine.
- Worked on the development and level design of online metaverse levels for IT servicing and Consulting firm Globant
- Worked on unity C# code development for multiple Clients and related titles.
- Attended critical discussions with clients and upper management, to effectively understand essential requirements and deliverables.
- Worked on Shaders, blueprints and C++ code in Unreal for look dev and gameplay, for VEER the fight for freedom.
- Successfully integrated multiple different unreal APIs, Plugins and Assets to existing projects
- Modelled Multiple 3D models for various projects and clients using the PBR pipeline
- Worked on creating Design Documents for multiple clients on par with the demands and requirements.

2D Artist (Art team lead)

The Learning Buddy June 2022 - August 2022

- Worked on delivering upwords of 200 2D levels for Educational learning games app (The learning buddy Juniors & The learning buddy Sanford) catered towards children aged 6-12, in association with sanfort group of schools, texas.
- Level design for in app levels
- 2D Art Concepting for in app levels
- UI/UX concepting for in app levels
- MySQL backend setup and user data management
- Social media account management, creating and curating social media posts
- Managing and delegating work to new interns, aswell as affectively teaching and training pipeline of workflows at TLB

Freelance

- Freelance Game Server Developer | CS2 & Plugin Development Sep 2025 - Present
- Server Manager and Server administrator Part of marketing (graphic team) GroupM india, Worked on marketing posters of Oppo Reno 2 Jun 2019 - Dec 2020
- Freelance Graphic Designer Part of marketing (graphic team) GroupM india, Worked on marketing posters of Oppo Reno 2 Jan 2019 - Feb 2020

EDUCATION

Master of Scienes, Technical Arts & Visual Effects

Abertay University, Dundee, Scotland 2024-2025

Bachelor of Arts, Honours in Computer Arts

Abertay University, Dundee, Scotland. 2023-2024

Bachelor of Design, Game Art and Interactive Design

École Intuit Lab, Mumbai, India. 2020-2023

Higher Secondary

VIBGYOR Group of Schools, Mumbai, India. 2016-2018