Data Format Description

&

Command Reference

for the mesytec psd+ system

Version 1.6

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Overview

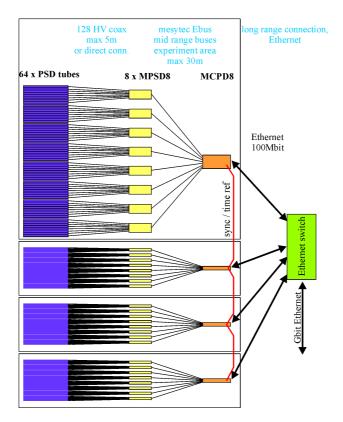
System Layout

mesytec psd+ is a readout system for experiments with medium to large numbers of position sensitive neutron detectors. It provides highly precise TOF timing and allows the integration of trigger sources like monitor counters, chopper signals, ... All events carry a 48 bit wide timestamp with 100 ns timing resolution.

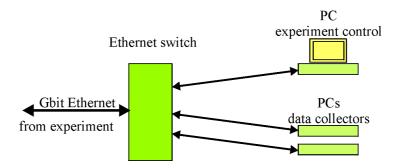
One ore more central units collect all neutron data as well as auxiliary signals from monitor counters, chopper systems and environmental sensors.

The peripheral units, responsible for (pre-)amplification, position calculation of the neutron events as well as for basic testing can be controlled remotely.

The following picture shows a general setup as an example:







Up to eight position sensitive detector tubes are connected to one peripheral module MPSD-8+. Calculated event positions are transmitted on a point to point bus connection to the central modules MCPD-8. Each MCPD-8 can serve up to 8 peripherals = 64 detectors.

Data are collected and buffered in the MCPD-8 and transmitted to one or more control and DAQ computers. Communication uses UDP/IP on a 100 Mbit/s Ethernet connection.



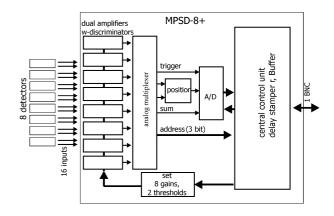
Main Components

mesytec psd+ systems consist of three principal components:

• "Peripheral modules" like MPSD-8+

They interface to the detectors, do the analog signal processing, calculate energies and positions, generate digital data on positions and a differential timing. They have several parameters (gains, thresholds, test pulsers ...) that can be controlled remotely.

Data communication takes place on a dedicated high speed serial interface between peripheral and central modules.



Central module MCPD-8

Are responsible for data buffering, control of and communication with peripheral modules. They are the interface to the data acquisition and control computer(s).

Data communication takes place on the high speed serial interface towards the peripheral modules and on 100 Mbit/s Ethernet towards daq computers.

Communication with the MCPD-8 via UDP/IP protocol is the way to control all system parameters.

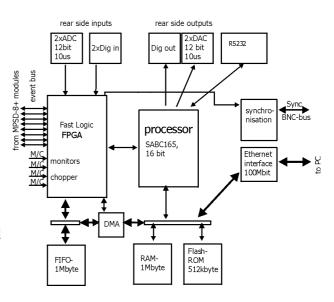
Data acquisition and control

computers

At least one computer is required in order to control the psd+ system and to collect the data generated by the peripheral modules.

Communication takes place between computer and central module, allowing also to control the peripheral module parameters.

MCPD-8 mesytec central processing device





Possible Setups

The range of possible setups stretches from the minimum system, with one peripheral module MPSD-8+, one central module MCPD-8 and one pc to large systems with multiple fully equipped MCPD-8 branches – each serving 64 detectors on 8 MPSD-8+.

One MCPD-8 can handle up to eight peripheral modules. Communication takes place on a deterministic point to point connection, allowing highest data rates. This setup is recommended for instruments with high event rates and demand for lowest possible deadtimes.

Several MCPD-8 can be combined to realize a readout system meeting the requirements regarding number of detectors, data rates and deadtime limits.

At least one data acquisition and control computer is needed to perform three main tasks:

- control peripheral settings (like gains, thresholds and test pulser)
- collect and store incoming raw data
- preprocess / display event data for online monitoring

In larger setups with high data rates, it can be a good decision to split the tasks, one computer for control and online monitoring plus separate computers for data collection and storing may be a good distribution.

Communication protocols

There are two protocols used among the mesytec psd+ system:

- A proprietary protocol on the high speed serial interfaces from peripheral to central modules. MCPD-8 serves as an interface between the control pc and the bus protocol.
- A protocol using the standardized UDP/IP protocol family on Ethernet for the communication between central modules and computers. This protocol will be called "mesytec protocol" in the following.



mesytec Protocol

Communication between daq / control computers and the central modules MCPD-8 is based on the standardized UDP / IP protocol family.

There are two principle kinds of communications in a psd+ system:

- The MCPD-8 modules receive and answer command buffers. Usually commands are emitted by a single control PC. Each command is echoed to the commanding computer, delivering a command response and a status description as well as a variable amount of information.
- During data acquisition, the MCPD-8 modules will emit data packages autonomously. The address of the recipient is set up during the initialisation process of the system. Thus it is possible to send data packages and command answers to different recipients.

For experiments with high data rates, it might be useful to have data taking distributed on more than one pc.

Both types of communication packets are wrapped in UDP packets.

Using UDP communication allows efficient data transmission without too much protocol overhead. But it has to be remembered that there's no intrinsic protection against packet loss (like in TCP e. g.) Thus some simple control mechanisms have been implemented into the mesytec protocol in order to achieve sufficient data security.



Data Buffers

During data acquisition, the MCPD modules transmit a continuous stream of event buffers.

Each event buffer consists of a buffer header ($20 \times 16 \text{ bit} = 40 \text{ bytes}$) and a variable number of events. Each event has a length of 48 bits = 6 bytes.

The total length of an event buffer varies between 40 bytes (header only) up to 1.500 bytes (limited by unfragmented Ethernet frame length).

Buffer Structure

(in 16 bit words):

Buffer Length (in 16 bit words)	Word 0
Buffer Type	
Header Length (in 16 bit words)	
Buffer Number	
Run-ID	
MCPD-ID	Status
Header Timestamp Lo	
Header Timestamp Mid	
Header Timestamp Hi	
Parameter 0 Lo	
Parameter 0 Mid	
Parameter 0 Hi	
Parameter 1 Lo	
Parameter 1 Mid	
Parameter 1 Hi	
Parameter 2 Lo	
Parameter 2 Mid	
Parameter 2 Hi	
Parameter 3 Lo	
Parameter 3 Mid	
Parameter 3 Hi	Word 20
Event 0 Lo	Word 21
Event 0 Mid	
Event 0 Hi	

.

Event n Lo	
Event n Mid	
Event n Hi	Word 20+3*n



(must be identical with buffer length -1)



Header data dictionary:

Buffer Type: 16 bit type descriptor.

Bits 0 ... 14 carry a version information.

Bit 15 = 0: data buffer

(Bit 15 = 1: command buffer)

Header Length: Length of header information in 16 bit words

Buffer Number: Simple 16 bit counter for data buffers. Incremented automatically

by MCPD-8 to allow for loss monitoring.

Buffer Length: total length in multiple of 16 bit words, stretching from "buffer

type" to last data word.

Run ID: Simple 16 bit run counter, set by software, to allow for integrity Control.

MCPD-ID: 8 bit ID of sending MCPD module, to be assigned during hardware

initialisation.

Status: 8 bit wide bit field for sync and start/stop status of the sending MCPD-8

currently only bits 0, 1 used:

bit 0: 1 = DAQ running, 0 = DAQ stopped

bit 1: 1 = sync o.k., 0 = sync error

Header Timestamp: 48 bits current status of the synchronized system timer (100 ns

timing resolution)

Represents the value of the system timer at the moment of buffer

opening.

All events in a buffer carry a positive 19 bit offset timing

information relative to this header timestamp.

Parameter 0...3: MCPD-8 allows the transmission of selected counter / input

values with each buffer. So Parameter 0 ... 3 represent the values of the selected counters / inputs at the moment of buffer opening

(t = header timestamp)

Also the digital input status and ADC values can be mapped here.

Event 0...n: $(n+1) \times 48$ bit event information

Event structure is explained in detail below.



Event structure:

Each event has a fixed 48 bit length. The contents differs according to the event id.

mesytec psd+

ID = 0: Neutron data event ID = 1: Trigger data event

Neutron data events (ID = 0):

MSB

 $| \text{ID (1 bit)} = \mathbf{0} | \text{ModID (3 bit)} | \text{SlotID (5)} | \text{Amplitude(10)} | \text{Position (10)} | \text{Timestamp (19)}$

ID: ID = 0 signalling a "neutron" event, resulting from a detector event at a

peripheral modules like MPSD-8.

(Monitor counter events e.g., that of course also are "neutron events" are generated at the MCPD-8, don't carry a position information and are therefore regarded as "other events" in this

context.)
1 bit

ModID: Module ID of MPSD-8, determined by serial bus number (bus input at

MCPD-8)

3 bit

Slot ID: channel (slot) number in the MPSD module:

[0...7] for MPSD-8, ([0...15] for MSTD-16),

5 bit (MSB currently not used)

Amplitude: amplitude (energy) of the neutron event

10 bit

Position: position of the neutron event

10 bit

Timestamp: timing offset to the corresponding header timestamp

event time = header timestamp + event timestamp

19 bit



Address reconstruction:

The complete, two dimensional address of a neutron event consists of max. 16 + 10 bit and is composed by the following partial information:

Channel (= individual detector tube):

MCPD-ID:	MCPD- branch, if multiple	8 bit
ModID:	Bus number on identified MCPD-8	3 bit
SlotId:	Subchannel within identified MPSD-8	5 bit

Bit 15 8	Bit 7 5	Bit 4 0
MCPD-ID	ModID	SlotId

A system using only MPSD-8 can reduce the address length further:

- ModID has only 3 valid bits
- MCPD-ID normally doesn't use the full 8 bit range (but is due to users definition!)

So a reduced calculated address format for a system using 4 MCPD-8 and a total maximum of 4 (MCPD-8) x 8 (MPSD-8) x 8 (Detectors/MPSD-8) = 256 detectors could look like this:

Bit 7 6	Bit 5 3	Bit 2 0
MCPD-ID	ModID	SlotId

Position (= event position on identified tube):

Data: 10 bit position data along detector tube.

No calculation needed (but possibly calibration against physical

data...)



Trigger events (ID = 1):

Several trigger sources (counters, timers, digital inputs) can initiate a data taking event. Triggered by levels or defined overflows of the trigger sources, data are taken from the data sources and written to an event structure. Possible trigger and data sources are timers, counters, and ADC values.

MSB				LSB	
ID(1 bit) = 1	TrigID (3 bit)	DataID (4)	Data (21 bit)	Timestamp (19)	l

ID: ID = 1 signalling a "not neutron" event (= generated centrally in MCPD-8) possible trigger and data sources are:

- Counters - Timers

- Digital inputs

1 bit

TrigID: Trigger ID characterizing the event trigger source

1 ... 4: Timer 1 ... 4 5, 6: rear TTL input 1, 2 7: compare register

DataID: DataID characterizing the data source.

Data taking was initiated by the trigger source identified in TrigID, at the time "header timestamp + event timestamp"

0 ... 3: Monitor / Chopper input 1 ... 4

4, 5: rear TTL input 1, 2

6, 7: ADC 1, 2

Data: Counter, Timer or ADC value of the identified data source

21 bit (depending on source not necessarily all valid)

Timestamp: timing offset to the corresponding header timestamp

event time = header timestamp + event timestamp

19 bit



Command Buffers

Each command buffer consists of a buffer header (9 x 16 bit = 18 bytes) and a trailing data block of variable length. The contents of the data block depends on the individual commands.

The total length of a command buffer varies between 18 bytes (header only) up to 1.500 bytes (limited by unfragmented Ethernet frame length) (Padding bytes to keep Ethernet minimum buffer sizes must be added).

Buffer Structure

(in 16 bit words):

Buffer Length (in 16 bit words)	Word 0
Buffer Type	
Header Length (in 16 bit words)	
Buffer Number	
Cmd	
MCPD-ID	Status
Header Timestamp Lo	
Header Timestamp Mid	
Header Timestamp Hi	Word 8
Command Checksum	Word 9
Data 0	Word 10
Data 1	
Data 2	

. . .

Trailing data	
with	
Variable length	Word (buffer length −1)



Header data dictionary:

Use and meaning of header data varies depending on sender. While MCPD-8 fills in all data, some of them may be left uninitialized when sending a data block from a control pc to a MCPD-8:

mesytec psd+

Buffer Type: 16 bit type descriptor

Bits 0 ... 14 carry a version information and may be left blank in

buffers sent by control pc. Bit 15 = 0: data buffer Bit 15 = 1: command buffer

Header Length: Length of header information in 16 bit words

Buffer Number: Simple 16 bit counter to allow loss monitoring.

Separate counters for data and cmd buffers.

A control software could increment with each cmd issued.

MCPD-8 will increment its own counter with each cmd answered

In multiple of 16 bit words. Spans from "Buffer Type" to last data **Buffer Length:**

word. Only counts useful data words.

Padding bytes added to fulfill minimum Ethernet buffer size will

not be counted

CMD-ID: 16 bit value representing the command that is answered / issued in this

buffer. Please see the following chapter for a detailed description

of the individual commands.

ID of the addressed / sending MCPD module, to be assigned during MCPD-ID:

hardware initialisation

Status: 8 bit wide bit field for sync and start/stop status. Can be left blank in

buffers sent by control pc.

Header Timestamp: 48 bits synchronized system timer (100 ns binning)

generated shortly before Ethernet transmission. It allows to have a

timed log of command communication.

Can be left blank in buffers sent by control pc.

Command Checksum:

16 bit XOR checksum covering all words from "Buffer Type" (Word 0) to last

data word (Word buffer length -1).

Set checksum field to 0x0000 before calculation.



Functional descriptions:

All commands are used to control properties and behaviour of two main targets:

- The central module(s) MCPD-8
- The peripheral modules MPSD-8

While MPSD-8 has only few properties to control, MCPD-8 is far more complex. Both are controlled by sending UPD based command buffers to MCPD-8. Commands for MPSD-8 are translated in the central module MCPD-8 and transmitted over the serial connections.

MPSD-8:

Each MPSD-8 has eight dual amplification stages. The gain values are kept symmetric internally, so there's one gain value for each MPSD-8 channel.

One common lower threshold for all eight channels allows neutron / gamma discrimination.

A built in test pulser is useful for remote electronics checks without the need for neutron signals. Charge is injected at the preamp input, so the complete amplification, discrimination and position calculation process can be checked.

The pulser signal can set to each of the eight channels and can be varied in amplitude and position.

Thus, a MPSD-8 has the following parameters to be controlled remotely:

Amplification and discrimination unit:

- 8 gain values (8 bit)
- 1 common lower threshold value (8 bit)

Test pulser unit:

- 1 amplitude (8 bit)
- 1 channel within module (0 ... 7)
- 1 position within channel (left / middle / right)
- on / off



MCPD-8:

The central processing module MCPD-8 offers the following groups of properties / functional modules:

Address and communication parameters:

Device ID

Each MCPD-8 in a system is given a device ID that is used for all communication. The device ID can be set individually during initialisation and is remembered after power up. It is in the responsibility of the user to keep IDs unique.

Device ip address

IP address of the MCPD-8. Also stored permanently, can be set to every valid address. A "panic button" inside the MCPD-8 allows to reset the address to a default value "192.168.168.121".

Data host ip address

MCPD-8 is able to send data buffers to a dedicated DAQ ip address to split up data taking and control tasks. This address can be preset and is remembered after power up.

UDP port numbers

UDP port number for command and data buffers can be set to a desired value. Values are saved permanently. If not set, the port number of the last cmd packet is used.

Timing parameters:

Timing master

A flag to define whether a device operates as timing master or slave.

48 bit master clock

Master timing register, can be set to any value and is incremented every 100 ns during data acquisition.

Termination of sync line

Timing sync line has to be terminated at the end, so the last MCPD-8 has to be set to sync "on".

General property:

Run id

An arbitrary 16 bit value to identify the current run. Value is transmitted in every data buffer header. Run ID value of the master MCPD-8 will be propagated via sync bus.



Functional units:

Timer, counter, capture units, ports:

An MCPD-8 has a total of four auxiliary timers (16 bit wide, 10 us time base), six triggerable counter cells (21 bit wide), two triggerable ADC cells (12 bit ADC values) and four multi-purpose counters (48 bit wide).

Two DAC ports allow a 12 bit digital to analog conversion with a full range of +/- 5 V or 0...10 V, depending on jumper setting inside MCPD-8.

A RS-232 serial port with a default configuration at 9.600 Bd and 8N1 can be used to control / read out external devices (HV sources, sample environment, ...). Strings can be sent and answers read back.

Auxiliary timers:

Besides the central TOF timing unit, the MCPD-8 has four auxiliary timer units that are intended as trigger sources for auxiliary event triggering. Each auxiliary timer is a possible trigger source for one of the six counter cells or one of the two ADC cells. Triggering a counter or ADC cell leads to the generation of a respective trigger event in the format described above.

The auxiliary timers are reset automatically at DAQ start or reset. They have a time base of 10 us and a width of 16 bit. Every time the capture register equals the timer, a trigger is generated and the timer is reset. Thus it is possible to generate a trigger with a period between 10 us and 655.36 ms. This trigger can be used to generate an event from a counter or ADC cell.

Auxiliary timers do not stop at DAQ stop. This enables e.g. a continuous transfer of ADC data when waiting for a change in sample environment.

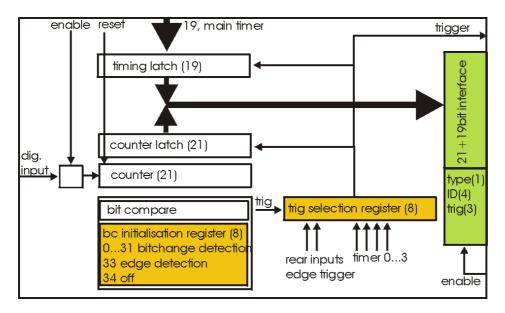


Counter cells:

Counter cells can be used e.g. for monitor counters, chopper inputs, auxiliary timing purposes and more.

They can be used as simple counters and are also able to generate timestamped events within the data stream.

They operate like shown schematically below:



Inputs:

Each counter cell is driven by one of the following (TTL compatible) inputs: The assignment of input and counter cell is defined by hardware as follows:

Cell No.	Input
0	Monitor / Chopper 1
1	Monitor / Chopper 2
2	Monitor / Chopper 3
3	Monitor / Chopper 4
4	Dig. Input 1
5	Dig. Input 2

- 4 x Monitor / Chopper on the frontpanel
- 2 x Digital Input on the backpanel



Counters:

Each cell has a 21 bit counter cell which increments on the rising edge of the TTL input signal.

There are two possibilities to read out the counters:

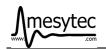
- Counter values can be copied into each transmitted data buffer header by defining them as a source
 - Please refer to the data buffer header description, as well as to the parameter command description for details.
 - Thus they are transmitted whenever a data buffer is transmitted (which is every 40 ms minimum).
 - This operating mode is intended e.g. for continuous transmission of counter values, where a precise readout frequency or single event detection is not the issue. (e. g. monitor counters)
- Counters can be configured to emit a timestamped trigger event, based on several trigger sources. When triggered, the latched values of the main timer (19 bit) and the counter (21 bit) are – together with some operational information – written into a trigger event like described above. The trigger event is then immediately buffered in the current data buffer.
 - This operating mode is intended for counter sources where detection and timestamping of single events (e.g. choppers), counter overflows (stop on monitor counts, ...) or a precise readout frequency is required.

Both operating modes can be combined (e.g. configuring a monitor counter as a parameter source *and* as a trigger event source.

Triggering:

Event trigger sources for a counter cell can be:

Trigger ID	Trigger source
0	No Trigger (only counting)
1	Aux Timer 1
2	Aux Timer 2
3	Aux Timer 3
4	Aux Timer 4
5	Dig Input 1 (rear panel)
6	Dig Input 2 (rear panel)
7	Compare Register (allows also self triggering)





Using one of the Aux Timers as trigger source will lead to generation of trigger events with a frequency defined by the Aux Timer.

Digital Inputs will trigger on rising edge of the TTL input signal.

Triggering by Compare register has three different operating modes:

- writing a value from 0 to 20 triggers whenever the bit specified by the given value becomes "1". For example: a compare register value of "0" will lead to triggering every second count, "2" triggers every eight counts ...
- a compare register value of 21 triggers on counter overflow
- a compare register value of 22 triggers on every rising edge of the input

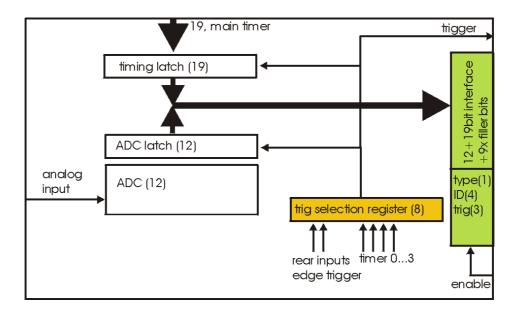
Triggering on every rising edge for example allows to generate timestamped chopper signals.



ADC cells:

ADC cells operate principally similar to the counter cells. Their data have 12 bit resolution (which are extended by 9 leading zeroes to keep the data format compatible). Full range is +/- 5 V or 0 ... 10 V, depending on jumper setting inside MCPD-8.

They can be used e.g. for a continuous monitoring of ambient parameters as well as of sample environment. The ADC values are stored in registers at a sampling rate of 25 kHz they can be read out randomly at any time and rate. (although their contents will only change at 25 kHz)



Inputs are the two analog inputs on the backpanel.

The ADC trigger section has the following sources (one or none active at the same time):

- one of the four programmable timers
- one of the two digital inputs on the backpanel



Multipurpose counters ("Parameters"):

MCPD-8 offers four 48 bit wide multipurpose counters.

Their values are transmitted as parameter 0 ... 3 with every data buffer.

Data buffers will be emitted approximately every 40 ms, so the multipurpose counters are a good means for a continuous monitoring of parameters.

There are six possible "clock" sources for the multipurpose counters:

- 4 x Monitor / Chopper on the frontpanel
- 2 x Digital Input on the backpanel

Furthermore, a parameter field can carry a copy of one of the following information:

Event counter

Master clock

Current status of all digital inputs and ADCs

Parameter 0 and 1 will stop on a stop command and will continue / update on a continue command.

Parameter 2 and 3 will run continuously.

Counter / Port Status Polling

As a last means to derive counter values and port status from MCPD-8, there's a polling command that delivers all possible data sources in one cmd answer buffer:

Parameter 0 ... 3

- 6 digital inputs
- 2 digital outputs
- 2 ADC inputs
- 2 DAC outputs



Command Reference

General Command Format:

The structure of a command buffer is displayed here again. It's layout is identical for all commands.

Buffer Type	Word 0
Header Length (in 16 bit words)	
Buffer Number	
Buffer Length (in 16 bit words)	
Cmd	
MCPD-ID	Status
Header Timestamp Lo	
Header Timestamp Mid	
Header Timestamp Hi	
Command Checksum	Word 9
Data 0	Word 10
Data 1	
Data 2	

. . .

Trailing data	
with	
Variable length	Word (buffer length −1)

In the following, only data from Word 10 on (Data 0) are displayed. The given command number has to be entered in the header field "Cmd" (Word 4)

Each command buffer has a trailing 0xFFFF as last word.

Command answer:

Every command buffer will be answered by MCPD-8. Set values instead of requested values will be inserted into the appropriate fields. If a command fails in the MCPD-8, the Cmd number will have bit 15 set.



Command Set MCPD-8:

Command List (Numerical Order):

Cmd #	Command
0	Reset
1	Start DAQ
2	Stop DAQ
3	Continue DAQ
4	Set MCPD-ID
5	Set Protocol Parameters
6	Set MCPD-8 Timing Setup
7	Set Master Clock
8	Set Run ID
9	Set Counter / ADC cell
10	Set Auxiliary Timer
11	Set Parameter Source
12	Get Parameters
13	Set MPSD-8 Gain
14	Set MPSD-8 Threshold
15	Set MPSD-8 Pulser
16	Set MPSD-8 Mode
17	Set MCPD-8 DAC
18	Send MCPD-8 Serial String
19	Read MCPD-8 Serial String
21	Set MCPD-8 TTL Outputs
22	Read MCPD-8 fast bus capabilities
23	Set MCPD-8 fast bus format
24	Read MPSD-8+ fast bus capabilities



Command List (Functional Order):

Communication Settings:

Cmd #	Command
4	Set MCPD-ID
5	Set Protocol Parameters
6	Set MCPD-8 Timing Setup
7	Set Master Clock
8	Set Run ID

General MCPD-8 Settings:

Cmd#	Command
9	Set Counter / ADC cell
10	Set Auxiliary Timer
11	Set Parameter Source
12	Get Parameters

MPSD-8 Settings:

Cmd#	Command
13	Set MPSD-8 Gain
14	Set MPSD-8 Threshold
15	Set MPSD-8 Pulser
16	Set MPSD-8 Mode

DAQ Commands:

Cmd#	Command
0	Reset
1	Start DAQ
2	Stop DAQ
3	Continue DAQ

MCPD-8 Port Commands:

17	Set MCPD-8 DAC
18	Send MCPD-8 Serial String
19	Read MCPD-8 Serial String



Command Descriptions:

Communication Settings:

Set MCPD ID#		Cmd = 4
Word	Contents	
10	ID	
	(0 255)	
11	0xFFFF	

Each MCPD in a setup is given an individual ID number (8 bit). The ID is part of the header of every data / cmd packet the MCPD emits. Thus data can be assigned to a defined part of the readout system during data processing.

It is in the responsibility of the user (= frontend programmer) to keep IDs unique throughout the readout system.

Set Protocol Parameters		Cmd = 5
Word	Contents	
10	MCPD ip 0	(e.g. 192)
11	MCPD ip 1	(e.g. 168)
12	MCPD ip 2	(e.g. 168)
13	MCPD ip 3	(e.g. 121)
14	Data sink ip 0	
15	Data sink ip 1	
16	Data sink ip 2	
17	Data sink ip 3	
18	Cmd UPD Port	
19	Data UPD Port	
20	Cmd pc ip 0	
21	Cmd pc ip 1	
22	Cmd pc ip 2	
23	Cmd pc ip 3	
24	0xFFFF	<u> </u>

MCPD ip:

The IP address of the MCPD can be remotely changed. A hardware button on the CPU module of the MCPD allows a reset to the factory address 192.168.168.121. (This address is also mentioned as an example above to explain byte order)

MCPD ip address will not be modified if MCPD ip 0 (Word 10) is set to zero.

Data sink ip:

Also the destination ip address for data packages can be set individually. (If no address is set: the address of the cmd pc is used automatically)

Address will not be modified if Data sink ip 0 (Word 14) is set to zero.



If ip0 as well as ip1 are set to 0, the address of the pc sending this command will be used automatically from out of the ip protocol. This allows to set the address to the sending pc without knowing its address explicitly.

Cmd pc ip:

This allows to set a defined address for the pc that will send the cmds. No other pc will then be able to take control over the system unless the new address is published by the current cmd pc.

Address will not be modified if Cmd pc ip 0 (Word 20) is set to zero.

If Cmd pc ip0 as well as Cmd Pc ip1 are set to 0, the address of the pc sending this command will be used automatically from out of the ip protocol. This allows to set the address to the sending pc without knowing its address explicitly.

UDP ports

MCPD-8 is able to use individually set UPD port numbers, possibly different ones for cmd and data. No change if fields are set to zero.

The following table gives an overview of the possible settings:

Field(s)	Value	Meaning	
MCPD ip0	0	Do not change MCPD ip address	
_	> 0	Set MCPD ip address to values in word 10 13	
Data sink ip0	0	Do not change Data sink ip address	
	> 0	Set data sink ip address to values in word 14 17	
Data sink ip0 and	0	Set data sink ip address to address of cmd sending pc	
Data sink ip1			
Cmd pc ip0	0	Do not change Data sink ip address	
	> 0	Set cmd pc ip address to values in word 20 23	
Cmd pc ip0 and	0	Set cmd pc ip address to address of cmd sending pc	
Cmd pc ip1			
Udp port	0	Do not modify	
	> 0	Set to given value	



General settings:

Set MCPD-8 timing setup		Cmd = 6
Word	Contents	
10	Timing / Sync master	
	(0: MCPD is slave,	
	1: MCPD is master)	
11	Sync bus termination	
	(0 = on, 1 = off)	
12	0xFFFF	

Sets timing properties:

- Please make sure that only one MCPD-8 is set as sync master!
- Sync bus has to be terminated at both ends master is terminated automatically, last slave on bus has to be terminated.

Set MCPD-8 master clock		Cmd = 7
Word	Contents	
10	Master clock, bits 0 15	
11	Master clock, bits 16 3	1
12	Master clock, bits 3247	7
13	0xFFFF	

Master clock can be set to any value if desired. Normally, a reset is initiated before a new run and all counters are set to zero during this reset automatically. Only if another run start time than zero is desired, this registers must be set.

Set Rur	ı Id	Cmd = 8
Word	Contents	
10	Run Id	
11	0xFFFF	

Set value for the header field "Run ID"

Can be set to any desired value.

The master MCPD-8 distributes its Run ID over the sync bus. Thus it's only necessary to set the Run Id at the master module.



Counter, ADC, Timer and Parameter settings:

Set Cou	Set Counter / ADC Cell Cmd = 9		
Word	Contents		
10	Cell #:		
	0 3: monitor / chopper	inputs 14	
	4, 5: dig. backpanel inputs	s 1, 2	
	6, 7: ADC 1, 2		
11	Trigger source:		
	0 = no trigger		
	1 4: trigger on aux timer 1 4		
	5, 6: trigger on rising edge at rear input		
	1, 2		
	7: trigger from compare register		
	(7 only for counter cells)		
12	Compare register, numerical value n:		
	$0 \dots 20$: trigger on bit $n = 1$		
	21: trigger on counter overflow		
		22: trigger on rising edge of input	
	(can be left blank for ADC	C cells)	
13	0xFFFF		

This command configures the given counter cell:

One of six possible cells is addressed. The value of the according 21 bit counter is transmitted as a trigger event when triggered.

Trigger source can be one of the digital inputs, one of the four auxiliary timers or a special compare register.

Please note that the compare register does not do a full compare, but checks for a '1' at the given bit position, allowing for triggers at multiples of 2.

Counter cells are intended to generate repeated trigger events. They can be used e.g. for a continuous monitoring of counter values and ADC inputs.

Choosing the rising signal edge as trigger source enables to generate a (fully timestamped) event e.g. for each chopper signal and allows precise chopper timing calculation.



Set Aux	Set Auxiliary Timer	
Word	Contents	
10	Timer #:	
	(0 3)	
11	Capture register:	
	(0 65.536)	
	Time base is 10 us, allowing	ing for
	intervals from 10 us to 65	
12	0xFFFF	

Auxiliary timer compare register is set to the given value.

An identical compare generates a trigger signal (that might be used in one of the counter / ADC cells) and resets the counter to zero. Thus four independent triggers with periods between 10 us and 655,36 ms are possible.

Set Para	meter Source	Cmd = 11
Word	Contents	
10	Parameter:	
	(0 3)	
11	Source:	
	0 3: Monitor/Chopper inputs 14	
	4, 5: backpanel TTL input	ts 1, 2
	6: combination of all digit	tal inputs, and
	both ADC values	_
	7: event counter	
	8: master clock	
12	0xFFFF	

Defines the counter source for the given parameter.

While 0 ... 5 are real counters, 6 delivers a combination of the current status of all defined inputs and 7, 8 get copies of the current value of event counter or master clock.

All four Parameter values are transmitted with every data buffer, delivering a continuous monitoring information.



Get All Parameters		Cmd = 11
Word	Contents	
10	0xFFFF	

Requests all available parameter information.

Answer buffer looks like follows:

Get all	Parameters (Answer)	Cmd = 11
Word	Contents	
10	ADC 1 (12 valid bits)	
11	ADC 2 (12 valid bits)	
12	DAC 1 (12 bits)	
13	DAC 2 (12 bits)	
14	TTL outputs (2 bits)	
15	TTL inputs (6 bits)	
16	Event counter Lo	
17	Event counter Mid	
18	Event counter Hi	
19	Parameter 0 Lo	
20	Parameter 0 Mid	
21	Parameter 0 Hi	
22	Parameter 1 Lo	
23	Parameter 1 Mid	
24	Parameter 1 Hi	
23	Parameter 2 Lo	
26	Parameter 2 Mid	
28	Parameter 2 Hi	
29	Parameter 3 Lo	
30	Parameter 3 Mid	
31	Parameter 3 Hi	
32	0xFFFF	

Gathers the given information.



MCPD-8 port commands

Set MCPD-8 DAC		Cmd = 17
Word	Contents	
10	DAC 0	
	(12 valid bits)	
11	DAC 1	
	(12 valid bits)	
12	0xFFFF	

MCPD-8 offers two DAC ports that can be set in a 12 bit range.

Full range output voltage is +/- 5V or 0...10 V, according to jumper setting in MCPD-8.

Send MCPD-8 serial string Cmd =		Cmd = 18
Word	Contents	
10	Total length of string to se	end
	(including carriage return,	, linefeed,)
11	First character to send	
10+len	Last character to send	
10+	0xFFFF	
len + 1		

MCPD-8 offers a serial RS-232 interface that can be used to control other devices. Port settings are 9600 Bd, 8N1 by default.

The given string is sent to the serial interface. Answers are collected in a buffer that can be retrieved with the following command.



Read M	CPD-8 serial string	Cmd = 19
Word	Contents	
10	0xFFFF	

Requests a readout of the serial buffer.

Answer buffers look like follows:

Read M (Answer	CPD-8 serial string	Cmd = 19
Word	Contents	
10	Total length of string to send	
	(including carriage return,	, linefeed,)
11	First character in serial buffer	
10+len	Last character in serial buffer	
10 +	0xFFFF	
len + 1		



MPSD-8 commands

Set MPSD Gain		Cmd = 12
Word	Contents	
10	MPSD device number	
	(0 7)	
11	Channel within MPSD	
	(0 7, 8 = all)	
12	Gain value	
	(0 255)	
13	0xFFFF	

Each channel gain can be set individually. To facilitate a quick setup, using channel number 8 will write the same gain value to all channels of the addressed MPSD-8 module.

Set MPSD Threshold		Cmd = 13
Word	Contents	
10	MPSD device number	
	(0 7)	
11	Threshold value	
	(0 255)	
12	0xFFFF	

Each peripheral module MPSD-8 has one common lower threshold for its window discriminator. An 8 bit value is used to set the lower discriminator threshold.



Set MP	SD Pulser	Cmd = 14		
Word	Contents			
10	MPSD device number			
	(0 7)			
11	Channel within MPSD			
	(0 7, 8 = all)	(0 7, 8 = all)		
12	Position within channel			
	(0 = left, 1 = right, 2 = mi)	ddle)		
13	Pulser amplitude			
	(0 255)			
14	Pulser on/off			
	(0 = off, 1 = on)			
15	0xFFFF	_		

A builtin test pulser is useful to check electronics performance without the need of "real" neutron events.

The pulser can be set to 3 positions (left, middle, right) in a psd channel. Furthermore, the pulser amplitude can be controlled and pulser function can be switched on/off. Be sure to switch all pulsers off before starting neutron recording!

Set MP	Cmd = 15	
Word	Contents	
10	MPSD device (=bus) num	ber
	(0 7, 8 = all)	
11	Mode	
	(0 = position, 1 = amplitude)	de)
12	0xFFFF	

MPSD-8 can be run in two modes:

Position mode transmits a 10 bit position information.

Amplitude (Energy) mode transmits a 10 bit signal amplitude information.

New versions of MPSD-8+ are capable transmitting position and amplitude date simultaneously.



DAQ commands

Start DAQ		Cmd = 1
Word	Contents	
10	0xFFFF	

Start DAQ starts the data acquisition system.

All timers (master timer + auxiliary timers) start / continue running.

Neutron and trigger events will be filled into data buffers.

Start signal is propagated over the sync line. Thus it is not necessary to send a start signal to each individual MCPD-8.

MCPD-8 not set as master will refuse command.

Stop DA	.Q	Cmd = 2
Word	Contents	
10	0xFFFF	

Stop DAQ stops the data acquisition system.

All timers (master timer + auxiliary timers) stop running.

Stop signal is propagated over the sync line. Thus it is not necessary to send a stop signal to each individual MCPD-8.

MCPD-8 not set as master will refuse command.

Continue DAQ		Cmd = 3
Word	Contents	
10	0xFFFF	

Continue DAQ restarts the data acquisition system.

All timers (master timer + auxiliary timers) will continue running.

Stop signal is propagated over the sync line. Thus it is not necessary to send a stop signal to each individual MCPD-8.

MCPD-8 not set as master will refuse command.

Reset		Cmd = 0
Word	Contents	
10	0xFFFF	

Running DAQ will be stopped

All counters and timers will be reset to 0.

Reset signal is propagated over the sync line. Thus it is not necessary to send a reset signal to each individual MCPD-8.

MCPD-8 not set as master will refuse command.





Listmode Data Format

General File Format

Incoming data from MCPD-8 modules will usually be written to disk directly in listmode format. This is the native data format arriving from ethernet. It allows an offline replay / reconstruction / processing of data once they are taken.

The listmode files may vary from setup to setup, but a general structure can be given:

File Header

ASCII format

variable length

length given in header

carries administrational data

Header Separator

binary format

fixed length: 4 x 16 bit words

fixed signature: 0x0000, 0x5555, 0xAAAA, 0xFFFF may be used for integrity check, file reconstruction

First Data Block

binary format

image of data buffer header plus trailing data like described above (p 8 ff.)

variable length

length given in data header

Data Block Separator

binary format

fixed length: 4 x 16 bit words

fixed signature: 0x0000, 0xFFFF, 0x5555, 0xAAAA may be used for integrity check, file reconstruction

Trailing Data Blocks

Trailing Data Separators

•••

Closing signature

binary format

fixed length: 4 x 16 bit words

fixed signature: 0xFFFF, 0xAAAA, 0x5555, 0x0000

may be used for integrity check

During data taking, only incoming event data will be written to file. Command answers will be processed but not written to file.



File Header Format

Details of the File header will vary from system to system, depending on number and contents of additional information that is to be written to the file.

In any case, the header will begin with ASCII line:

mesytec psd listmode data

followed by a line:

header length: nnnnn lines

This allows any data processing software to skip the variable ASCII header part of the listmode file without knowing about the detailed structure.

Beginning with line nnnnn+1, the binary part of the listmode file starts with the header separator.

Data Header Format

Data Header s in binary format, its structure is defined on p. 8ff.

Data Format

Each data block contains a variable number of 48 bit wide events in binary format. The event structure is described on page 10 ff.



Bus protocol / Data transmission

Central modules (MCPD-8) and peripheral devices (MPSD-8, MSTD-16, MPSD-8+) are connected via mesytecs highspeed serial interface. A general description is given in chapter "System Layout".

In MCPD and MCPD-2, the interface uses a bus topology while MCPD-8 offers a point-to-point connection.

Communication on the mesytec serial bus is split into two domains: Control and Data transmission.

Control communication

(transmission of control commands and answers in dialog mode)

Control communication is used to set up gains and thresholds and to read out device data. Command/answer transmission between MCPD and MPSD/MSTD is done in a proprietary protocol which is common among all flavours of central and peripheral devices. Thus all MCPD versions are principally able to talk to all MPSD/MSTD versions so far.

Issuing a correct UDP command like described above leads to a control communication between central and peripheral device via mesytec bus.

Data transmission

(fast transmission of measurement data from peripherals to central module)

Throughout the generations of the mesytec neutron detector readout system, data transmission on the mesytec bus was modified and extended to allow for increasing communication capabilities.

There are mainly 3 versions of data transmission format:

POS (P):

Only Position or Amplitude information is transmitted, P/A has to be selected by mode command.

This is the "legacy" transmission mode used by the first generation of MCPD and MPSD / MSTD.

(In MSTD-16: always transmission of the amplitude information.)

TOF-POS (TP):

Position or Amplitude are transmitted together with an offset timestamp. P/A has to be selected by mode command.

This is the transmission mode for the intermediate MPSD-8+ modules, which are already capable generating the 100 ns precision timestamp.



TOF-POS-AMP (TPA):

Position and Amplitude are transmitted simultaneously together with the offset timestamp.

This is the transmission mode of the most recent MPSD-8+ modules.

All three transmission modes only refer to the fast data transmission on the mesytec bus!

Ethernet data format (and of course command communication) is not influenced by the type of bus communication!

Capabilities of different peripheral modules:

All peripheral modules with ID numbers < 105 are only capable of transmitting in POS mode.

Modules with ID 105 and higher may be able to transmit also in higher modes (TP, TAP) – they present a hardware register showing their transmit capabilities and a register to set the desired transmit mode.

Capabilities are coded/set in an eight bit value like follows: (Register 0)

7	6	5	5	3	2	1	0
X	X	X	X	X	TAP	TP	P

Devices with ID 105 and higher are at least capable transmitting in TP mode (corresponding with a register value of 3), devices with simultaneus calculation of position and amplitude present a register value of 7.

The choice of the transmission mode influences the maximum continuous bus rate: In TP mode, a max. continuous bus rate of 800 kHz is expected, in TAP mode – due to the additional amplitude data – the max. continuous bus rate is 500 kHz.

Capabilities of different MCPD-8 versions:

As there are two versions of MCPD-8 with different communication capabilities. There are also registers in MCPD-8 indicating / selecting the possible / desired communication modes. The bitpattern is like described above for the MPSD-8+:

7	6	5	5	3	2	1	0
X	X	X	X	X	TAP	TP	P



Bus communication mode setup

By default / after power up, all devices are in the maximum possible transfer mode.

After power up / reset MCPD 8 scans all connected peripherals for their ty capability.

After power up / reset, MCPD-8 scans all connected peripherals for their tx capabilities and sets the according tx mode.

These defaults can be overwritten by software commands:

The registers indicating and controlling the bus protocol can be read and set via MCPD-8 using the following commands

MPSD-8:

Read peripheral register (Cmd ID = 52) Write peripheral register (Cmd ID = 53)

Read TX capabilities of connected MPSD-8:

Read Peripheral Register		Cmd = 52
Word	Contents	
10	MPSD device number	
	(0 7)	
11	Register number	
	(0 for tx capabilities)	
12	0xFFFF	

The answer packet will look like follows:

Read Po	Read Peripheral Register		
Word	Contents		
10	MPSD device number		
	(0 7)		
11	Register number		
	(= 0 for tx capabilities)		
12	Capability bitmap		
13	0xFFFF		

Set desired TX mode:

Write F	Write Peripheral Register		
Word	Contents		
10	MPSD device number		
	(0 7)		
11	Register number		
	(= 1 for tx capabilities)		
12	TX mode $(1 = P, 2 = TP, 4)$	4 = TAP	
13	0xFFFF		



MCPD-8:

Read Register (Cmd ID = 32) Write Register (Cmd ID = 31)

The read and write register commands for MCPD-8 are slightly different to those of MPSD-8.

mesytec psd+

In MCPD-8 it is possible to read / write a block of registers. Thus the read/write commands are extended by a length parameter.

Read R	egister	Cmd = 32
Word	Contents	
10	Number of Registers to re	ad (=1)
11	Register address	
	(102 for tx capabilities)	
12	Capability bitmap	
13	0xFFFF	

Write Register		Cmd = 31
Word	Contents	
10	Number of Registers to write (=1)	
11	Register address	
	(103 for tx mode)	
12	TX mode (1 = P, 2 = TP, 4)	4 = TAP
13	0xFFFF	_



Examples for bus setups

MCPD-8 and MPSD-8 ("SPODI Type"):

MPSD-ID is 1.

Only possible protocol is "P" (Position / Amplitude only).

MPSD-8 ("SPODI-Type") is in "P" mode by default.

MCPD-8 has to be set to mode "P" (Value 1 in register 103)

MCPD-8 and MSTD-16:

MSTD-ID is 104.

Only possible protocol is "P" (Position / Amplitude only).

MSTD-16 is in "P" mode by default.

MCPD-8 has to be set to mode "P" (Value 1 in register 103)

MCPD-8 and MPSD-8+ (,,DNS Type"):

MPSD-ID is 103.

Possible protocols are "P" (Position / Amplitude only) and "TP" (Position / Amplitude plus TOF timing).

MPSD-8 ("DNS-Type") is in "TP" mode by default.

MCPD-8 has to be set to mode "TP" (Value 2 in register 103)

MCPD-8 and MPSD-8+ ("SANS Type"):

MPSD-ID is 105.

Possible protocols are "P" (Position / Amplitude only), "TP" (Position / Amplitude plus TOF timing) and "TAP" (Postion plus Amplitude plus TOF timing)

MPSD-8 ("DNS-Type") is in "TAP" mode by default.

MCPD-8 can be left unchanged.

Both devices have to be set to mode "TP" (Value 2 in register 103) if for reasons of highest data rate capabilities only one of the parameters Amplitude / Position shall be transmitted.