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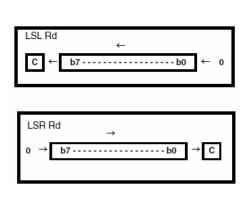
Mnemonics	Operands	Description	Operation	Flags	#Clocks
ARITHMETIC AND	LOGIC INSTRUCTIONS	5		·	·
ADD	Rd, Rr	Add two Registers	Rd ← Rd + Rr	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	Rd ← Rd + Rr + C	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	Rdh:Rdl ← Rdh:Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	Rd ← Rd - Rr	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	Rd ← Rd - K	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	Rd ← Rd - Rr - C	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	Rd ← Rd - K - C	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	Rdh:Rdl ← Rdh:Rdl - K	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	Rd ← Rd • Rr	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	Rd ← Rd • K	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	Rd ← Rd v Rr	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	Rd ← Rd v K	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	Rd ← Rd ⊕ Rr	Z,N,V	1
COM	Rd	One's Complement	Rd ← 0xFF - Rd	Z,C,N,V	1
NEG	Rd	Two's Complement	Rd ← 0x00 – Rd	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	Rd ← Rd v K	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	Rd ← Rd • (0xFF - K)	Z,N,V	1
INC	Rd	Increment	Rd ← Rd + 1	Z,N,V	1
DEC	Rd	Decrement	Rd ← Rd – 1	Z,N,V	1
TST	Rd	Test for Zero or Minus	Rd ← Rd • Rd	Z,N,V	1
CLR	Rd	Clear Register	Rd ← Rd ⊕ Rd	Z,N,V	1
SER	Rd	Set Register	Rd ← 0xFF	None	1
MUL	Rd, Rr	Multiply Unsigned	R1:R0 ← Rd x Rr	Z,C	2
MULS	Rd, Rr	Multiply Signed	R1:R0 ← Rd x Rr	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	R1:R0 ← Rd x Rr	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	R1:R0 ← (Rd x Rr) << 1	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	R1:R0 ← (Rd x Rr) << 1	Z,C	2
BRANCH INSTRUC		Traditional Managing Signor Man Shorighton	Time (naxia)	1 2,0	_
RJMP	k	Relative Jump	PC ← PC + k + 1	None	2
IJMP	K	Indirect Jump to (Z)	PC ← Z	None	2
JMP ⁽¹⁾	k	Direct Jump	PC ← k	None	3
RCALL	k	Relative Subroutine Call	PC ← PC + k + 1	None	3
ICALL	K	Indirect Call to (Z)	PC ← Z	None	3
CALL ⁽¹⁾	k	Direct Subroutine Call	PC ← k	None	4
RET	K	Subroutine Return	PC ← STACK	None	4
RETI		Interrupt Return	PC ← STACK	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register is Set	if (Rr(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIC	P, b	Skip if Bit in I/O Register Cleared	if (P(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIS	P, b	Skip if Bit in I/O Register cleared	if (P(b)=1) PC ← PC + 2 or 3	None	1/2/3
BRBS			if (SREG(s) = 1) then PC←PC+k + 1	None	1/2/3
BRBC	s, k	Branch if Status Flag Set Branch if Status Flag Cleared	if (SREG(s) = 1) then $PC \leftarrow PC + k + 1$ if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$	None	1/2
BREQ	s, k k	Branch if Equal	if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$ if (Z = 1) then $PC \leftarrow PC + k + 1$	None	1/2
		·	1 1		1/2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC ← PC + k + 1	None	
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1/2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1/2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC ← PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC ← PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC ← PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if (N ⊕ V= 0) then PC ← PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if (N ⊕ V= 1) then PC ← PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC ← PC + k + 1	None	1/2
DDLIO	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC ← PC + k + 1	None	1/2
BRHC		Branch if T Flag Set	if (T = 1) then PC ← PC + k + 1	None	1/2
BRTS	k	Biancirii i riag set	(. = 1/		
BRTS BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC ← PC + k + 1	None	1/2
BRTS					1/2 1/2

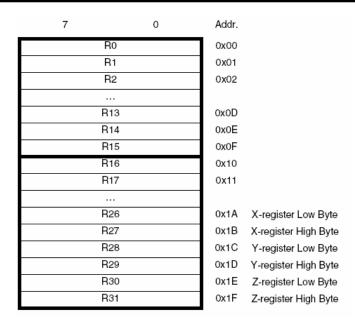
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Mnemonics Operands		Description	Operation	Flags	#Clocks	
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1/2	
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1/2	
BIT AND BIT-TEST	INSTRUCTIONS					
SBI	P,b	Set Bit in I/O Register	I/O(P,b) ← 1	None	2	
CBI	P,b	Clear Bit in I/O Register	I/O(P,b) ← 0	None Z,C,N,V	2	
LSL	Rd	Logical Shift Left			1	
LSR	Rd		Logical Shift Right $Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0 C \leftarrow Rd(0)$		1	
ROL	Rd	Rotate Left Through Carry	$Rd(0)\leftarrow C,Rd(n+1)\leftarrow Rd(n),C\leftarrow Rd(7)$	Z,C,N,V	1	
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1	
ASR	Rd	Arithmetic Shift Right	$Rd(n) \leftarrow Rd(n+1), n=06$	Z,C,N,V	1	
SWAP	Rd	Swap Nibbles	Rd(30)←Rd(74),Rd(74)←Rd(30)	None	1	
BSET	S	Flag Set	SREG(s) ← 1	SREG(s)	1	
BCLR	S	Flag Clear	SREG(s) ← 0	SREG(s)	1	
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	Т	1	
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1	
SEC		Set Carry	C ← 1	С	1	
CLC		Clear Carry	C ← 0	С	1	
SEN		Set Negative Flag	N ← 1	N	1	
CLN		Clear Negative Flag	N ← 0	N	1	
SEZ		Set Zero Flag	Z ← 1	Z	1	
CLZ		Clear Zero Flag	Z ← 0	Z	1	
SEI		Global Interrupt Enable	I ← 1	1	1	
CLI		Global Interrupt Disable	1←0	I	1	
SES		Set Signed Test Flag	S ← 1	S	1	
CLS		Clear Signed Test Flag	S ← 0	S	1	
SEV		Set Twos Complement Overflow.	V ← 1	V	1	
CLV		Clear Twos Complement Overflow	V ← 0	V	1	
SET		Set T in SREG	T ← 1	T	1	
CLT		Clear T in SREG	T ← 0	T	1	
SEH		Set Half Carry Flag in SREG	H←1	H	1	
CLH		Clear Half Carry Flag in SREG	H ← 0	Н	1	
DATA TRANSFER		Maria Batana Baristana	DI D	None		
MOV	Rd, Rr	Move Between Registers	Rd ← Rr	None	1	
MOVW	Rd, Rr	Copy Register Word	Rd+1:Rd ← Rr+1:Rr	None	1	
LDI	Rd, K	Load Immediate	Rd ← K	None	1	
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2	
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2	
LD	Rd, - X Rd, Y	Load Indirect and Pre-Dec.	$X \leftarrow X - 1$, $Rd \leftarrow (X)$	None	2	
LD	Rd, Y+	Load Indirect Load Indirect and Post-Inc.	$Rd \leftarrow (Y)$	None None	2 2	
LD	-		$Rd \leftarrow (Y), Y \leftarrow Y + 1$			
LDD	Rd, - Y	Load Indirect with Displacement	$Y \leftarrow Y - 1$, $Rd \leftarrow (Y)$	None None	2 2	
LD	Rd,Y+q	Load Indirect with Displacement Load Indirect	$Rd \leftarrow (Y + q)$		2	
LD	Rd, Z Rd, Z+	Load Indirect and Post-Inc.	$Rd \leftarrow (Z)$ $Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2	
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1$, $Rd \leftarrow (Z)$	None	2	
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z+q)$	None	2	
LDS	Rd, k	Load Direct from SRAM	Rd ← (k)	None	2	
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	2	
ST	X+, Rr	Store Indirect Store Indirect and Post-Inc.	$(X) \leftarrow \Pi$ $(X) \leftarrow Rr, X \leftarrow X + 1$	None	2	
ST	- X, Rr	Store Indirect and Pre-Dec.		None	2	
ST	Y, Rr	Store Indirect Store Indirect	$X \leftarrow X - 1, (X) \leftarrow Rr$ $(Y) \leftarrow Rr$	None	2	
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow R$ $(Y) \leftarrow R$ $(Y) \leftarrow Y + 1$	None	2	
ST	- Y, Rr	Store Indirect and Post-Inc. Store Indirect and Pre-Dec.	$Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2	
STD	Y+q,Rr	Store Indirect and Pre-Dec. Store Indirect with Displacement	$Y \leftarrow Y - 1$, $(Y) \leftarrow BY$ $(Y + q) \leftarrow BY$	None	2	
ST	Z, Rr	Store Indirect Store Indirect	$(7+q) \leftarrow N$ $(Z) \leftarrow Rr$	None	2	
ST	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow \square$ $(Z) \leftarrow Rr, Z \leftarrow Z + 1$	None	2	
ST	-Z, Rr	Store Indirect and Post-inc. Store Indirect and Pre-Dec.	$(Z) \leftarrow Rr, Z \leftarrow Z + 1$ $Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2	
STD	Z+q,Rr	Store Indirect with Displacement	$(Z+q) \leftarrow Rr$	None	2	
STS	k, Rr	Store Direct to SRAM	(2 + q) ← Rr (k) ← Rr	None	2	
LPM	Λ, ΠΙ	Load Program Memory	$(K) \leftarrow K\Gamma$ $RO \leftarrow (Z)$	None	3	
LPM	Rd, Z	Load Program Memory Load Program Memory		None	3	
			Rd ← (Z)			
LPM	Rd, Z+	Load Program Memory and Post-Inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3	
SPM	Dd D	Store Program Memory	(Z) ← R1:R0	None	-	
IN	Rd, P	In Port	Rd ← P	None	1	
OUT	P, Rr	Out Port	P ← Rr	None	1	
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	2	

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Mnemonics	Operands	Description	Operation	Flags	#Clocks		
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2		
MCU CONTROL INSTRUCTIONS							
NOP		No Operation		None	1		
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1		
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1		
BREAK		Break	For On-chip Debug Only	None	N/A		





```
Syntax:
     .DEF Symbol=Register
Example:
     .DEF temp=R16
     .DEF ior=R0
     .CSEG
     .ORG 0x67
            ldi
                    temp,0xf0
                                  ; Load 0xf0 into temp register
            in
                    ior,0x3f
                                  ; Read SREG into ior register
                    temp,ior
                                  ; Exclusive or temp and ior
            eor
```

```
Syntax:
              LABEL: .BYTE expression
Example:
     .DSEG
                                      ; reserve 1 byte to var1
              var1:
                      .BYTE 1
              table: .BYTE tab_size ; reserve tab_size bytes
     . CSEG
              ldi
                      r30,low(var1)
                                      ; Load Z register low
              ldi
                      r31, high(var1) ; Load Z register high
                      r1,Z
                                      ; Load VAR1 into register 1
              ^{1d}
```

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Atmega 328P Interrupt Vector

VectorNo.	Program Address ⁽²⁾	Source	Interrupt Definition
1	0x0000 ⁽¹⁾	RESET	External Pin, Power-on Reset, Brown-out Reset and Watchdog System Reset
2	0x0002	INT0	External Interrupt Request 0
3	0x0004	INT1	External Interrupt Request 1
4	0x0006	PCINT0	Pin Change Interrupt Request 0
5	0x0008	PCINT1	Pin Change Interrupt Request 1
6	0x000A	PCINT2	Pin Change Interrupt Request 2
7	0x000C	WDT	Watchdog Time-out Interrupt
8	0x000E	TIMER2 COMPA	Timer/Counter2 Compare Match A
9	0x0010	TIMER2 COMPB	Timer/Counter2 Compare Match B
10	0x0012	TIMER2 OVF	Timer/Counter2 Overflow
11	0x0014	TIMER1 CAPT	Timer/Counter1 Capture Event
12	0x0016	TIMER1 COMPA	Timer/Counter1 Compare Match A
13	0x0018	TIMER1 COMPB	Timer/Coutner1 Compare Match B
14	0x001A	TIMER1 OVF	Timer/Counter1 Overflow
15	0x001C	TIMER0 COMPA	Timer/Counter0 Compare Match A

Status Register

7	6	5	4	3	2	1	0
I	T	Н	S	V	N	Z	С