

TaPL Seminar

3.1 - 3.4

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3 Untyped Arithmetic Expressions

3.1 Introduction

■Language

```
t ::= true
    false
    if t then t else t
    0
    succ t
    pred t
    iszero t
```

Symbol `t` in the right-hand sides is called a *metavariable*.

It is a place-holder for some particular term.

”Meta” is because it is a variable of the *metalanguage*, not *object language*.

■Program

In the present language, program = term.

```
if false then 0 else 1;
► 1
iszero (pred (succ 0));
► true
```

The results of evaluations are either boolean constants or numbers.

Such terms are called *values*.

Notice that the syntax can make terms like `succ true` and `if 0 then 0 else 0`.

3.2 Syntax

■Ways to define terms

- Inductively
- Rule Inferred
- Concretely

■Inductive Definition

Definition 1 (3.2.1 Terms, Inductively). The set of *terms* is the smallest set \mathcal{T} such that

1. $\{\text{true}, \text{false}, 0\} \subseteq \mathcal{T}$;
2. if $t_1 \in \mathcal{T}$, then $\{\text{succ } t_1, \text{pred } t_1, \text{iszero } t_1\} \subseteq \mathcal{T}$;
3. if $t_1 \in \mathcal{T}$, $t_2 \in \mathcal{T}$, and $t_3 \in \mathcal{T}$, then $\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \in \mathcal{T}$.

■ Definition by Inference Rules

Definition 2 (3.2.2 Terms, by Inference Rules). The set of terms is defined by the following rules:

$$\begin{array}{c}
 \text{true} \in \mathcal{T} \\
 \hline
 \text{succ } t_1 \in \mathcal{T}
 \end{array}
 \qquad
 \begin{array}{c}
 \text{false} \in \mathcal{T} \\
 \hline
 \text{pred } t_1 \in \mathcal{T}
 \end{array}
 \qquad
 \begin{array}{c}
 0 \in \mathcal{T} \\
 \hline
 \text{iszero } t_1 \in \mathcal{T}
 \end{array}$$

$$\begin{array}{c}
 t_1 \in \mathcal{T} \quad t_2 \in \mathcal{T} \quad t_3 \in \mathcal{T} \\
 \hline
 \text{if } t_1 \text{ then } t_2 \text{ else } t_3 \in \mathcal{T}
 \end{array}$$

Each rule is called *inference rule*. Each rule is read, "If we have established the statements in the premise(s) listed above the line, then we may derive the conclusion below the line."

- Rules with no premises are often called *axioms*.
- The term *inference rule* includes both axioms and rules with one or more premises.
- Axioms are usually written with no bar.

■ Concrete Definition

More "concrete" style that gives an explicit procedure for *generating* the elements of \mathcal{T} .

Definition 3 (3.2.3 Terms, Concretely). For each natural number i , define a set \mathcal{S}_i as follows:

$$\begin{aligned}
 \mathcal{S}_0 &= \emptyset \\
 \mathcal{S}_{i+1} &= \{\text{true}, \text{false}, 0\} \\
 &\quad \cup \{\text{succ } t_1, \text{pred } t_1, \text{iszero } t_1 \mid t_1 \in \mathcal{S}_i\} \\
 &\quad \cup \{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \mid t_1, t_2, t_3 \in \mathcal{S}_i\}
 \end{aligned}$$

Finally, let $\mathcal{S} = \bigcup_i \mathcal{S}_i$.

■ Ex. 3.2.4 [★★] How many elements does \mathcal{S}_3 have?

$$\begin{aligned}
 \mathcal{S}_0 &= \emptyset \\
 \therefore |\mathcal{S}_0| &= 0 \\
 \mathcal{S}_{i+1} &= \{\text{true}, \text{false}, 0\} \\
 &\quad \cup \{\text{succ } t_1, \text{pred } t_1, \text{iszero } t_1 \mid t_1 \in \mathcal{S}_i\} \\
 &\quad \cup \{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \mid t_1, t_2, t_3 \in \mathcal{S}_i\} \\
 \therefore |\mathcal{S}_{i+1}| &= 3 + 3 \times |\mathcal{S}_i| + |\mathcal{S}_i|^3
 \end{aligned}$$

$$\begin{aligned}
 |\mathcal{S}_1| &= 3 + 3 \times 0 + 0^3 = 3 \\
 |\mathcal{S}_2| &= 3 + 3 \times 3 + 3^3 = 39 \\
 |\mathcal{S}_3| &= 3 + 3 \times 39 + 39^3 = 59439
 \end{aligned}$$

■ Ex. 3.2.5 [★★] Show that $\mathcal{S}_i \subseteq \mathcal{S}_{i+1}$

Prove inductively. Assume that $t \in \mathcal{S}_i$.

- If t is either `true`, `false`, `0`, obvious.

- If t has the form `succ t1`, $t_1 \in \mathcal{S}_{i-1}$ holds. From induction hypothesis, $t_1 \in \mathcal{S}_i$.
Therefore `succ t1` $\in \mathcal{S}_{i+1}$. The same holds for `pred` and `iszero`.
- If t has the form `if t1 then t2 else t3`, $t_1, t_2, t_3 \in \mathcal{S}_{i-1}$ holds.
From induction hypothesis, $t_1, t_2, t_3 \in \mathcal{S}_i$.
Therefore `if t1 then t2 else t3` $\in \mathcal{S}_{i+1}$

■ Two Views Define the Same Set

Proposition 4 (3.2.6). $\mathcal{T} = \mathcal{S}$

Proof. Read p.28. □

3.3 Induction on Terms

■ Inductive

If $t \in \mathcal{T}$, then one of three things must be true:

1. t is a constant.
2. t has the form `succ t1`, `pred t1`, or `iszero t1` for some *smaller* term t_1 .
3. t has the form `if t1 then t2 else t3` for some *smaller* terms t_1 , t_2 and t_3

We can

- give *inductive definitions* of functions.
- give *inductive proofs* of properties of terms.

■ Inductive Definitions of $\text{Consts}(t)$

Definition 5 (3.3.1).

$$\begin{aligned}
 \text{Consts}(\text{true}) &= \{\text{true}\} \\
 \text{Consts}(\text{false}) &= \{\text{false}\} \\
 \text{Consts}(0) &= \{0\} \\
 \text{Consts}(\text{succ } t_1) &= \text{Consts}(t_1) \\
 \text{Consts}(\text{pred } t_1) &= \text{Consts}(t_1) \\
 \text{Consts}(\text{iszero } t_1) &= \text{Consts}(t_1) \\
 \text{Consts}(\text{if } t_1 \text{ then } t_2 \text{ else } t_3) &= \text{Consts}(t_1) \cup \text{Consts}(t_2) \cup \text{Consts}(t_3)
 \end{aligned}$$

■ Inductive Definition of $\text{size}(t)$

Definition 6 (3.3.2 $\text{size}(t)$).

$$\begin{aligned}
 \text{size}(\text{true}) &= 1 \\
 \text{size}(\text{false}) &= 1 \\
 \text{size}(0) &= 1 \\
 \text{size}(\text{succ } t_1) &= \text{size}(t_1) + 1 \\
 \text{size}(\text{pred } t_1) &= \text{size}(t_1) + 1 \\
 \text{size}(\text{iszero } t_1) &= \text{size}(t_1) + 1 \\
 \text{size}(\text{if } t_1 \text{ then } t_2 \text{ else } t_3) &= \text{size}(t_1) + \text{size}(t_2) + \text{size}(t_3) + 1
 \end{aligned}$$

The size of t is the number of nodes in its abstract syntax tree.

■ Inductive Definition of $\text{depth}(t)$

Definition 7 (3.3.2 $\text{depth}(\mathbf{t})$).

$$\begin{aligned}
\text{depth}(\mathbf{true}) &= 1 \\
\text{depth}(\mathbf{false}) &= 1 \\
\text{depth}(0) &= 1 \\
\text{depth}(\text{succ } \mathbf{t}_1) &= \text{depth}(\mathbf{t}_1) + 1 \\
\text{depth}(\text{pred } \mathbf{t}_1) &= \text{depth}(\mathbf{t}_1) + 1 \\
\text{depth}(\text{iszero } \mathbf{t}_1) &= \text{depth}(\mathbf{t}_1) + 1 \\
\text{depth}(\text{if } \mathbf{t}_1 \text{ then } \mathbf{t}_2 \text{ else } \mathbf{t}_3) &= \max(\text{depth}(\mathbf{t}_1), \text{depth}(\mathbf{t}_2), \text{depth}(\mathbf{t}_3)) + 1
\end{aligned}$$

The depth of \mathbf{t} is the smallest i such that $\mathbf{t} \in \mathcal{S}_i$.

■ Inductive Proof of a Simple Fact

Lemma 8 (3.3.3). $|\text{Consts}(\mathbf{t})| \leq \text{size}(\mathbf{t})$

Proof. By induction on the depth of \mathbf{t} .

Case: \mathbf{t} is a constant

Immediate: $|\text{Consts}(\mathbf{t})| = |\{\mathbf{t}\}| = 1 = \text{size}(\mathbf{t})$.

Case: $\mathbf{t} = \text{succ } \mathbf{t}_1, \text{pred } \mathbf{t}_1$ or $\text{iszero } \mathbf{t}_1$

By the IH, $|\text{Consts}(\mathbf{t}_1)| \leq \text{size}(\mathbf{t}_1)$.

$\therefore |\text{Consts}(\mathbf{t})| = |\text{Consts}(\mathbf{t}_1)| \leq \text{size}(\mathbf{t}_1) < |\text{Consts}(\mathbf{t})|$ Case: $\mathbf{t} = \text{if } \mathbf{t}_1 \text{ then } \mathbf{t}_2 \text{ else } \mathbf{t}_3$

By the IH, $|\text{Consts}(\mathbf{t}_1)| \leq \text{size}(\mathbf{t}_1)$, $|\text{Consts}(\mathbf{t}_2)| \leq \text{size}(\mathbf{t}_2)$ and $|\text{Consts}(\mathbf{t}_3)| \leq \text{size}(\mathbf{t}_3)$.

$$\begin{aligned}
\therefore |\text{Consts}(\mathbf{t})| &= |\text{Consts}(\mathbf{t}_1) \cup \text{Consts}(\mathbf{t}_2) \cup \text{Consts}(\mathbf{t}_3)| \\
&\leq |\text{Consts}(\mathbf{t}_1)| + |\text{Consts}(\mathbf{t}_2)| + |\text{Consts}(\mathbf{t}_3)| \\
&\leq \text{size}(\mathbf{t}_1) + \text{size}(\mathbf{t}_2) + \text{size}(\mathbf{t}_3) \\
&< \text{size}(\mathbf{t}).
\end{aligned}$$

□

■ Thress Inductions on Terms

Theorem 9 (3.3.4 Principles of Induction on Terms). *Induction on depth:*

$$\begin{aligned}
&\forall \mathbf{s} \in \mathcal{T}, (\forall \mathbf{r} \in \mathcal{T} \text{ s.t. } \text{depth}(\mathbf{r}) < \text{depth}(\mathbf{s}), P(\mathbf{r}) \rightarrow P(\mathbf{s})) \\
&\rightarrow \forall \mathbf{s} \in \mathcal{T}, P(\mathbf{s}).
\end{aligned}$$

Induction on size:

$$\begin{aligned}
&\forall \mathbf{s} \in \mathcal{T}, (\forall \mathbf{r} \in \mathcal{T} \text{ s.t. } \text{size}(\mathbf{r}) < \text{size}(\mathbf{s}), P(\mathbf{r}) \rightarrow P(\mathbf{s})) \\
&\rightarrow \forall \mathbf{s} \in \mathcal{T}, P(\mathbf{s}).
\end{aligned}$$

Structural induction (構造的帰納法):

$$\begin{aligned}
&\forall \mathbf{s} \in \mathcal{T}, (\forall \mathbf{r} \in \mathcal{T} \text{ s.t. } \mathbf{r} \text{ is a immediate subterm of } \mathbf{s}, P(\mathbf{r}) \rightarrow P(\mathbf{s})) \\
&\rightarrow \forall \mathbf{s} \in \mathcal{T}, P(\mathbf{s}).
\end{aligned}$$

■ Proof: Exercise (★★)

Maybe use the concrete definition and induction on natural numbers.....

$$\begin{aligned}
\mathcal{S}_0 &= \emptyset \\
\mathcal{S}_{i+1} &= \{\mathbf{true}, \mathbf{false}, 0\} \\
&\cup \{\text{succ } \mathbf{t}_1, \text{pred } \mathbf{t}_1, \text{iszero } \mathbf{t}_1 \mid \mathbf{t}_1 \in \mathcal{S}_i\} \\
&\cup \{\text{if } \mathbf{t}_1 \text{ then } \mathbf{t}_2 \text{ else } \mathbf{t}_3 \mid \mathbf{t}_1, \mathbf{t}_2, \mathbf{t}_3 \in \mathcal{S}_i\}
\end{aligned}$$

$$\begin{aligned}
&\text{let } \mathcal{P}_i = (\forall \mathbf{s} \in \mathcal{S}_i, (\forall \mathbf{r} \in \mathcal{S}_i \text{ s.t. } \text{depth}(\mathbf{r}) < \text{depth}(\mathbf{s}), P(\mathbf{r}) \rightarrow P(\mathbf{s})) \\
&\rightarrow \forall \mathbf{s} \in \mathcal{S}_i, P(\mathbf{s})).
\end{aligned}$$

$$\mathcal{P}_0 \wedge (\forall i \in \mathbb{N}, \mathcal{P}_i \rightarrow \mathcal{P}_{i+1}) \rightarrow \forall i \in \mathbb{N}, \mathcal{P}_i. \text{ (induction on natural numbers)}$$

■Power of Structural Induction

Structural induction is often easier than other inductions.

Structural Induction. By induction on t .

Case: $t = \text{true}$

...show $P(\text{true})$...

Case: $t = \text{succ } t_1$

...show $P(\text{succ } t_1)$ using $P(t_1)$...

Case: $t = \text{if } t_1 \text{ then } t_2 \text{ else } t_3$

...show $P(\text{if } t_1 \text{ then } t_2 \text{ else } t_3)$ using $P(t_1), P(t_2), P(t_3)$...

□

3.4 Semantic Styles

■Three Semantic Styles

- Operational semantics (操作的意味論)
- Denotational semantics (表示の意味論)
- Axiomatic semantics (公理の意味論)

■Operational Semantics

Define an *abstract machine* and specify the behavior.

$$\begin{array}{c} \text{if true then } t_2 \text{ else } t_3 \Rightarrow t_2 \qquad \text{if false then } t_2 \text{ else } t_3 \Rightarrow t_3 \\[10pt] \frac{t_1 \rightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \Rightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3} \end{array}$$

■Denotational Semantics

The meaning of a term is taken to be some mathematical object.

$$\llbracket 0 \rrbracket = 0 \qquad \llbracket \text{succ } t \rrbracket = \llbracket t \rrbracket + 1 \qquad \llbracket \text{pred } t \rrbracket = \llbracket t \rrbracket - 1$$

■Axiomatic Semantics

Closely related to Hoare logic.