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Fernando Luz

About me

With over **16+** years of experience in software development, I've evolved from a proficient Software Engineer into an accomplished **Engineering Manager**. My journey has encompassed a wide array of projects and industries, from startups to oil and gas companies, educational institutions, and research labs.

As a **self-driven**, **quick learner**, and **top-notch coder**, I firmly believe in the importance of **knowledge sharing** and consistently promote **clear**, **high-quality coding**, and **best practices**. My transition to the Engineering Manager role reflects my passion for **talent development**, driving **impactful projects**, and contributing to **organizational success** at the intersection of technology and engineering.

Experience

2022 -

Present I've overseen a broad portfolio, including products like Healthcare Experience Cloud, Automated Notifications, and Agent Flows, along with the QA team. I've had the privilege of leading and mentoring a team of 10+ Individual Contributors, ranging from entry-level professionals to team leads.

2021 - 2022

Integrated a new team from the ground up to create a new solution for banking financial services. The tech stack in this project uses Kotlin, SpringBoot, React, Redis, PostGres SQL, MongoDB, and RabbitMQ.

2018 - 2021

Started the ASML project, where I contributed to the new lithography machine generation project. I led the Portugal team to expand unit test implementation with a framework based on gtest and implemented the Variant Pattern in a robot component. I also was one of the founders of the Meetup internal group in Altran PT.

2016 - 2018

I led a team in charge of implementing new features for the Technomar Maritime Simulator used in training activities. I initiated the certification plan with DNV GL agency and contributed to the core of the hydrodynamic numerical model. Additionally, I fostered best practices in software development, including the use of Scrum, Test-Driven Development, Git, and conducted mentoring sessions to enhance team knowledge.

2008 - 2016

In the TPN laboratory, I developed High-Performance Computing applications using C++/C, Python, MPI/sockets, and bash in Linux and Windows. I also handled testing, optimization, parallel improvements, and integration with other projects. Additionally, I contributed to the creation of SMH, a finalist for the 2016 ANP Prize Award for Technological Innovation.

2011 - 2016

Teaching-related responsibilities such as giving lectures, tutoring, managing homework, laboratory activities, exam preparation, and grading.

Education

2015 . 2010 .

2006 .

Other courses

Languages