

# Deep Learning Next-Activity Prediction With Cluster-Based Input Data

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Felix Wolff

*February 20, 2019*  
Version: My First Draft



Master's thesis

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# Abstract

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

## Abstract (different language)

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# Acknowledgement

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This is the second paragraph. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language. Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.





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# Introduction

“*The most important contribution of management in the 20th century was to increase manual worker productivity fifty-fold. The most important contribution of management in the 21st century will be to increase knowledge worker productivity—hopefully by the same percentage.*

— **Peter Drucker**

(American management consultant and professor)

## 1.1 Research questions

In my thesis, I want to investigate the synergies of combining the aforementioned approach of Francescomarino et al. for learning data clustering with LSTM neural networks as per Evermann et al. Case data attributes shall be used during model training and prediction, as Polato et al. [Pol+14] and Schönig et al. [Sch+18] demonstrated their usefulness.

This would contribute to a field of research which is currently being explored and where LSTM networks have been applied successfully on prediction problems with long-term dependencies [ERF16; Tax+17; Sch+18; GS05].

Furthermore, I want to determine how historical case log data is prepared best for learning, as only Schönig et al. has written a small subsection on this [Sch+18]. If time permits, I also want to investigate the potential of ensembles within this context, as they can potentially enlighten the user about the reason for a prediction. With neural networks it is hard to comprehend the reasons behind a prediction. Other types of models deliver better comprehensibility.

Throughout the document I will strive to meet recently demanded machine learning paper quality criteria [LS18].

The performance of the combined approaches shall be evaluated against the data from the Business Process Intelligence Challenges (BPIC) 2011, 2012 and 2017 [; ]. This allows for comparison with the results of Francescomarino et al., Evermann et al., Tax et al. and Schöning et al. [Fra+18; ERF16; Tax+17; Sch+18]. The next steps and an approximate timeframe are shown in the table below:

## 1.2 Thesis Structure

## Background

### 2.1 Topical location?

Check what better term there is?

#### 2.1.1 Predictive process monitoring:

Process science revolves around managing and optimizing structured procedures, while the broad area of data science covers data mining, algorithmic analysis and predictive analytics. Bridging the gap between the two fields is process mining [Aal16, p.18]. It covers the three steps of model discovery, conformance checking and model enhancement [Aal16].

These three steps are focused on offline data. If one would like to avoid a certain process outcome or e.g. an SLA violation, a guess at future developments requires resorting to online data analysis. At this step, techniques from the domain of predictive analytics can be employed<sup>1</sup>.

Predictive analytics brings together a variety of statistical techniques like data mining, predictive modelling, and machine learning in order to make predictions about future events through the use of historical data. In the domain of business processes, statistical or machine learning models are trained with historical process execution logs and *target* a specific piece of data that should be predicted. This application is called predictive process monitoring and allows answering questions such as *Given the current state of things, will I still meet my SLA?* or *Given the current case state, how long is this case still going to take?*. The answers to such questions can give case managers the opportunity to intervene if a case takes an unwanted course or might fail to meet KPI requirements.



**Figure 2.1:** The process for *Knowledge Discovery in Databases*

## 2.2 Knowledge Discovery in Databases

Predictive analytics is a lot about model training, and the rough outline of necessary steps necessary to train a model is listed here:

1. Determine the *target* variable, it is the variable that is supposed to be predicted
2. Preprocess the dataset. This can mean introducing one-hot encodings, normalized values, but also basic data quality assurance such as null value elimination. Feature engineering can also happen at this step.
3. Partition the dataset into two parts. One part is set aside for model performance verification, as there the actual target variable value is known. This is commonly referred to as the *test set*, while the remainder is called the *training set*.
4. Train the model on the training set. Models are trained multiple times with different hyper-parameters to find the optimum configuration with respect to prediction accuracy on the test set. Hyper-parameters are model-specific values such as cutoff-thresholds that have impact on model performance.

## 2.3 Sequence prediction

### 2.3.1 Sequence-to-Sequence

### 2.3.2 Word-to-sequence

<sup>1</sup>More detail from Marlon Dumas on how these topics fit together: <https://www.youtube.com/watch?v=hMQo1sRTOK0>

## 2.4 Sequence data inputs

### 2.4.1 Sliding Window

### 2.4.2 N-gram

### 2.4.3 Bag-Of-Words

### 2.4.4 Learned features, word2vec

Strictly piecewise  
subsequences

## 2.5 Neural networks

### 2.5.1 RNN

### 2.5.2 LSTM memory

encoding decoding layers with long short-term memory An artificial neural network is an example for a machine learning model. It is made up of neurons, similar to its organic counterpart. The network is organized in three types of layers: a single input layer, one or more hidden layers and a single output layer. The neurons (being mathematical functions), pass their output on to those in the next layer via weighted connections. The weights on these connections are changed as the network is trained [Ros58]. Improving this forward-feeding network with backpropagation, i.e. learning from errors, made applications on pattern-detection successful<sup>2</sup>. Finally, enhancing the network with a way to remember sequences of events allows application on time-series data. The capacity as well as the durability of this memory are purposely limited as to avoid overfitting. As such, a long short-term memory inside a neural network functions similarly to our human one: we can remember a certain number of things for a short time, but we do forget some of them. The LSTM feature also equips the network with a remember and a forget capacity [HS97].

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<sup>2</sup>Backpropagation can be attributed to many authors, as Schmidhuber blogs: <http://people.idsia.ch/~juergen/who-invented-backpropagation.html>





## Related Work

” *A picture is worth a thousand words. An interface is worth a thousand pictures.*

— **Ben Shneiderman**  
(Professor for Computer Science)

### 3.1 Sequence input formatting

### 3.2 Sequence prediction

### 3.3 Next-activity prediction

Hauder et al. mention numerous research challenges in the domain of ACM, among them an active support system for knowledge workers [HPM14]. The need for such a system is emphasized by Francescomarino et al. in their literature review, where it has been found that few prediction approaches target the next activity [Fra+18].

An example for how such a system might look like is given by Huber, who has developed a next-step recommendation system serving different case goals. The system is prototypically implemented into CoCaMa<sup>1</sup>, a prototypical case management application. The system has been evaluated with 25 hand-made case logs.

Building upon each other are the works by Evermann et al. [ERF16] and Schönig et al. [Sch+18]. Evermann et al. have successfully demonstrated the good performance of long-short-term memory (LSTM) neural networks in predicting the next activity. Their approach did not take into account specific case data attributes however. How making use of this contextual information can improve the prediction accuracy even more, has been shown by Schönig et al. [Sch+18]. Furthermore Schönig et al. have explored data preparation methods for supporting the model during learning.

<sup>1</sup>CoCaMa is an abbreviation for a project called Collaborative Case Management, which appears to be retired: <http://archive.li/uZFnN>

Similarly, Polato et al. make use of environmental information in their work for improving the prediction of the remaining time of business process instances [Pol+14].

Metzger et al. predict run-time of a case by comparing and combining different prediction models into a model ensemble. Then, the members of the ensemble are selected based on their predictive performance measures. This allows taking into account costs of false predictions [Met+15].

Francescomarino et al. have performed clustering in the preprocessing phase of model training and prediction. Having clustered the training data, one model was created and trained for each cluster. For obtaining a prediction, the optimal cluster for a new data item is found from which the corresponding model is selected. This approach was evaluated on the accuracy of predicate fulfillment with two different clustering methods (k-means and DBSCAN) and two different prediction models (decision trees and random forests) [Fra+15]. A further evaluation criteria was *earliness*, i.e. at which point in time the correct result could be determined.

## Contribution

” *Innovation distinguishes between a leader and a follower.*

— **Steve Jobs**  
(CEO Apple Inc.)

### 4.1 sliding window with data

#### 4.1.1 NULL Values

#### 4.1.2 Staggering

### 4.2 sliding window with subsequence information

#### 4.2.1 sliding window with data and prefixspan mined features

#### 4.2.2 strictly piecewise features



# Evaluation

” *Users do not care about what is inside the box, as long as the box does what they need done.*

— **Jef Raskin**  
about Human Computer Interfaces

- 5.1 Implementation
- 5.2 Test setup
- 5.3 Evaluation criteria
- 5.4 Evaluation results
- 5.5 Result discussion



## Conclusion

### 6.1 Verdict

### 6.2 Future Work

### 6.3 Acknowledgements





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## Colophon

This thesis was typeset with  $\text{\LaTeX}$  2<sub>ε</sub>. It uses the *Clean Thesis* style developed by Ricardo Langner. The design of the *Clean Thesis* style is inspired by user guide documents from Apple Inc.

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# Declaration

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*Potsdam, February 20, 2019*

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Felix Wolff

