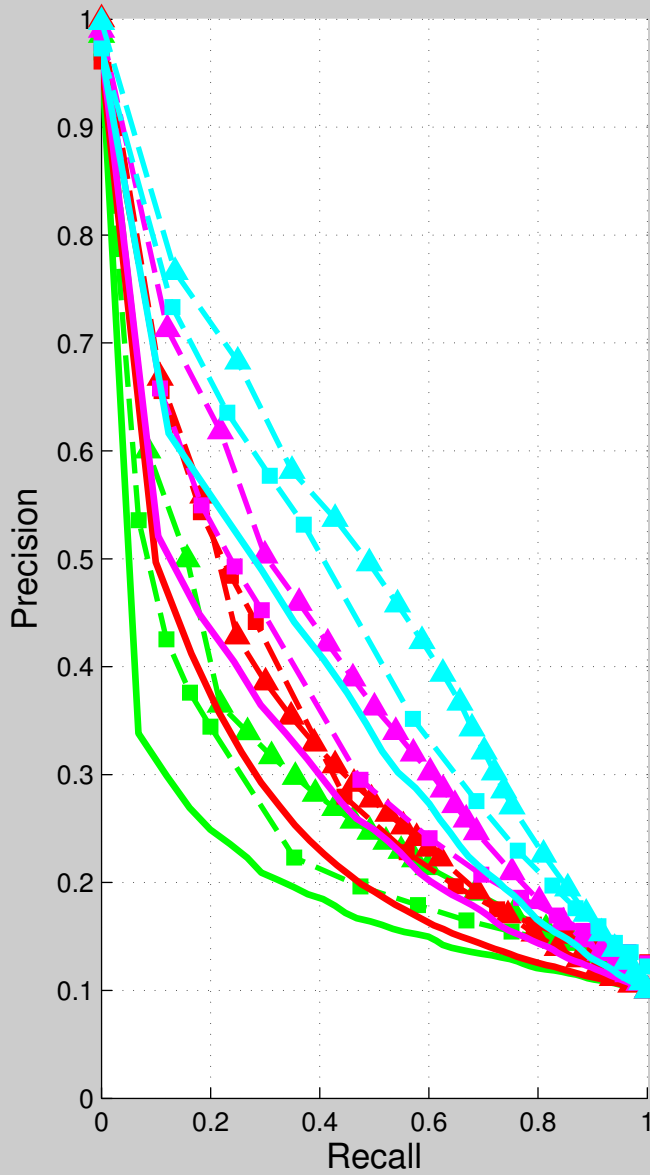
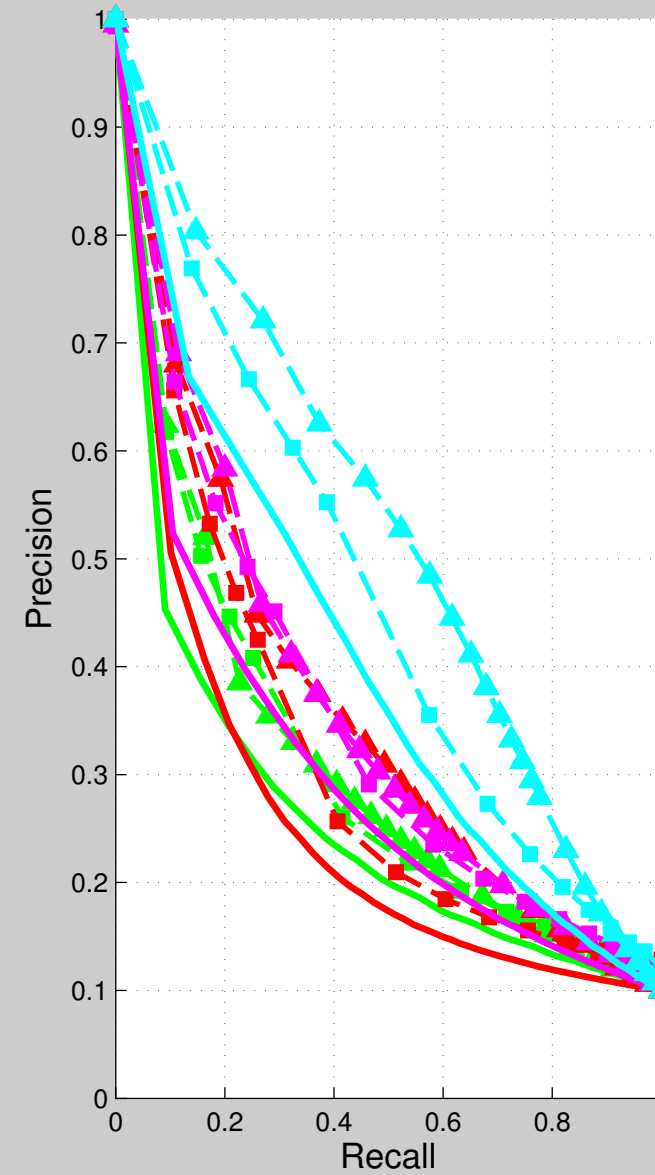


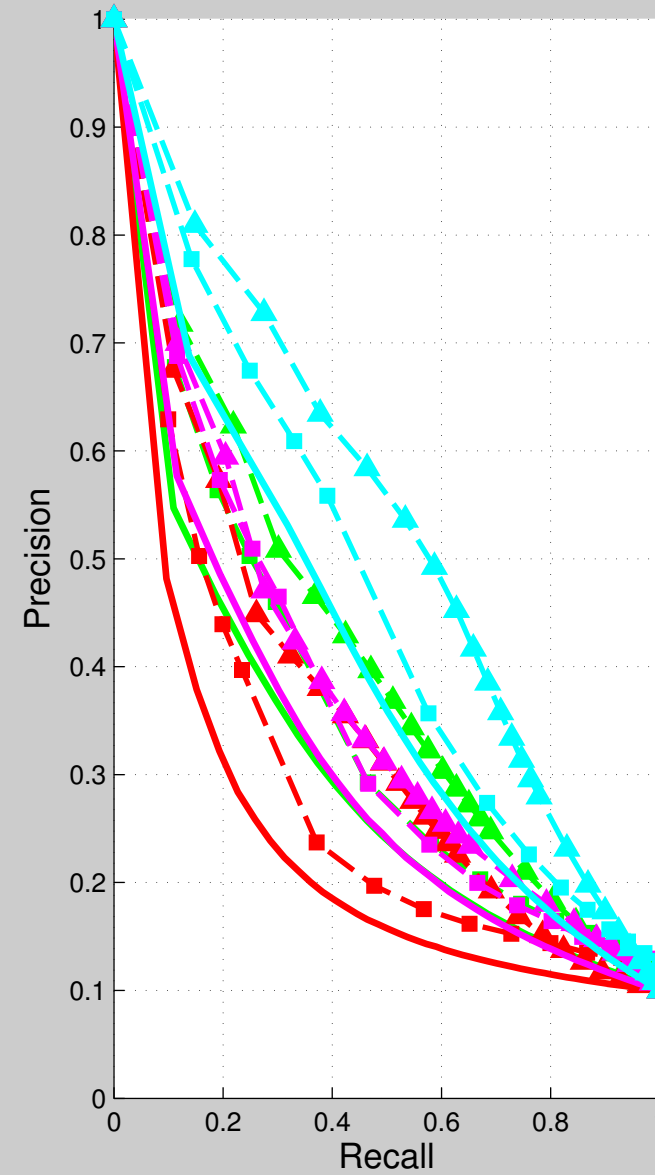
16bits



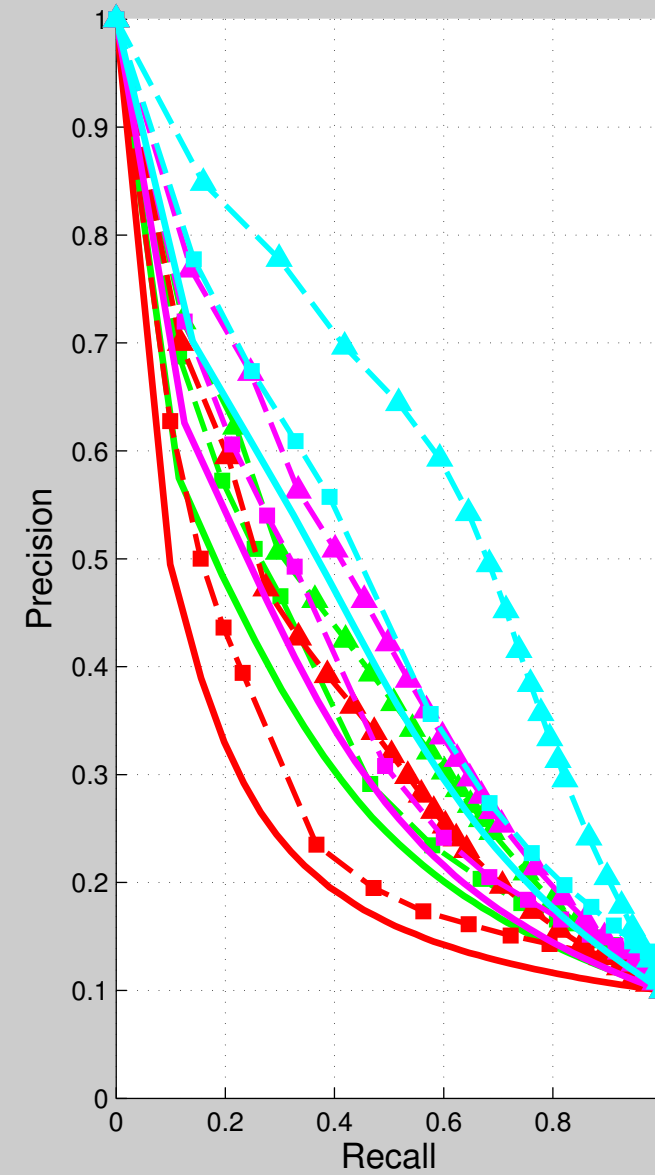
32bits



64bits



96bits



128bits

