

GameView



```
graph TD; GameView[GameView] -- 2 --> Core[Core];
```

A diagram showing a relationship between two components. At the top is a light purple rectangular box with a black border containing the text "GameView". A black arrow points vertically downwards from the bottom center of this box to the top center of a second box below it. To the right of the arrow, near its midpoint, is a black number "2". The second box is white with a red border and contains the text "Core".

Core