Weijie Zeng

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HIGHLIGHTS

- Recipient of the 2019 Fall Term Scholarship at SFU.
- Proficiency with various coding languages: C/C++, Java, Python, Assembly Code.
- Extensive experience in developing intelligent systems, operating systems, websites.
- Strong team player with excellent interpersonal and time-management skills.
- Enthusiastic about acquiring new skills and taking on professional challenges.
- Familiarity with Microsoft Office suite, including Excel, Word, Power Point, OneDrive.
- Excellent verbal and written communication skills in English, Mandarin and Cantonese.
- BC class 5 driver license and own vehicle.

KEY SKILLS

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Languages		Software		Systems		Others
• C/C++/Java/Python	•	MATLAB	•	Windows	•	Multilingualism
 Assembly Code 	•	AutoCAD	•	Linux Ubuntu	•	Leadership &
 VHDL 	•	Microsoft Office				Teamwork
• SQL	•	Postman				
 JavaScript (React.js) 						

EDUCATION

May 2018 – February, 2023

Computer Science, BSc

Simon Fraser University, Burnaby, BC

- Core courses: Operating Systems, Artificial Intelligent, Database Systems, Algorithm, Networking, Computer Graphic/Vision, Data Structures, Web Systems Architecture, User Interface Design
- Academic Scholarship at SFU (2019 Fall Term).

PROJECTS

June, 2023

User Information Management System - GitHub

Front-end development

React, Antd, Node.js, Individual project

- Designed a website for login authentication, user addition/removal, and user information modification.
- Utilized Ant Design (Antd) and React for implementing the components.
- Utilized Node.js with Express to create a mock server.

May, 2022

Files Collection System- GitHub

Database Systems

Java, JDBC, Group project

- Developed a website that creates a database allowing users to create an account, and upload or download files
- Contribution: There are four layers in the project, including service, model, controllers, and I create and manage database by utilizing JDBC.

May, 2022

Multi-Agent Path Finding (MAPF) - GitLab

Intelligent Systems

Python, Individual project

- Implemented a program to find collision-free paths for robots to reach their goal cells.
- Utilized A* search to find a shortest path that satisfies a given constraints, and then use CBS to generate a new constraint set until the robots reach their goal cells.

July, 2021

Simple-talk - GitHub

C++ Development

Operating Systems, C++, Group project

- Create an Inter-Process Communication program enabling message exchange between terminals.
- Developed threads such as reader, sender, receiver, and printer, sharing the same memory using a list ADT.
- Contribution: Create the list ADT, and implement the receiver and printer functionalities.

March, 2020 Graduate Student Admission System - GitHub

C++ Development

Software Design, C++, Group project

- Designed a system to efficiently select applicants who meet specific criteria.
- Students are first sorted by their CGPA, names and/or any other tags. Then the program will filter the results based on user input criteria.

April, 2022

x86-64 Assembly Code

C/Assembly Code

Computer Systems, Individual project

• Implemented a program using Assembly Code with functions for addition, subtraction, multiplication, and rotating matrices 90 degrees clockwise.

EXPERIENCE

2023 – Present

High-school Tutor

- Worked as a part-time tutor responsible for teaching Calculus and Physics to Grade 12 students.
- Developed strong communication skills when explaining math and physics concepts to students.