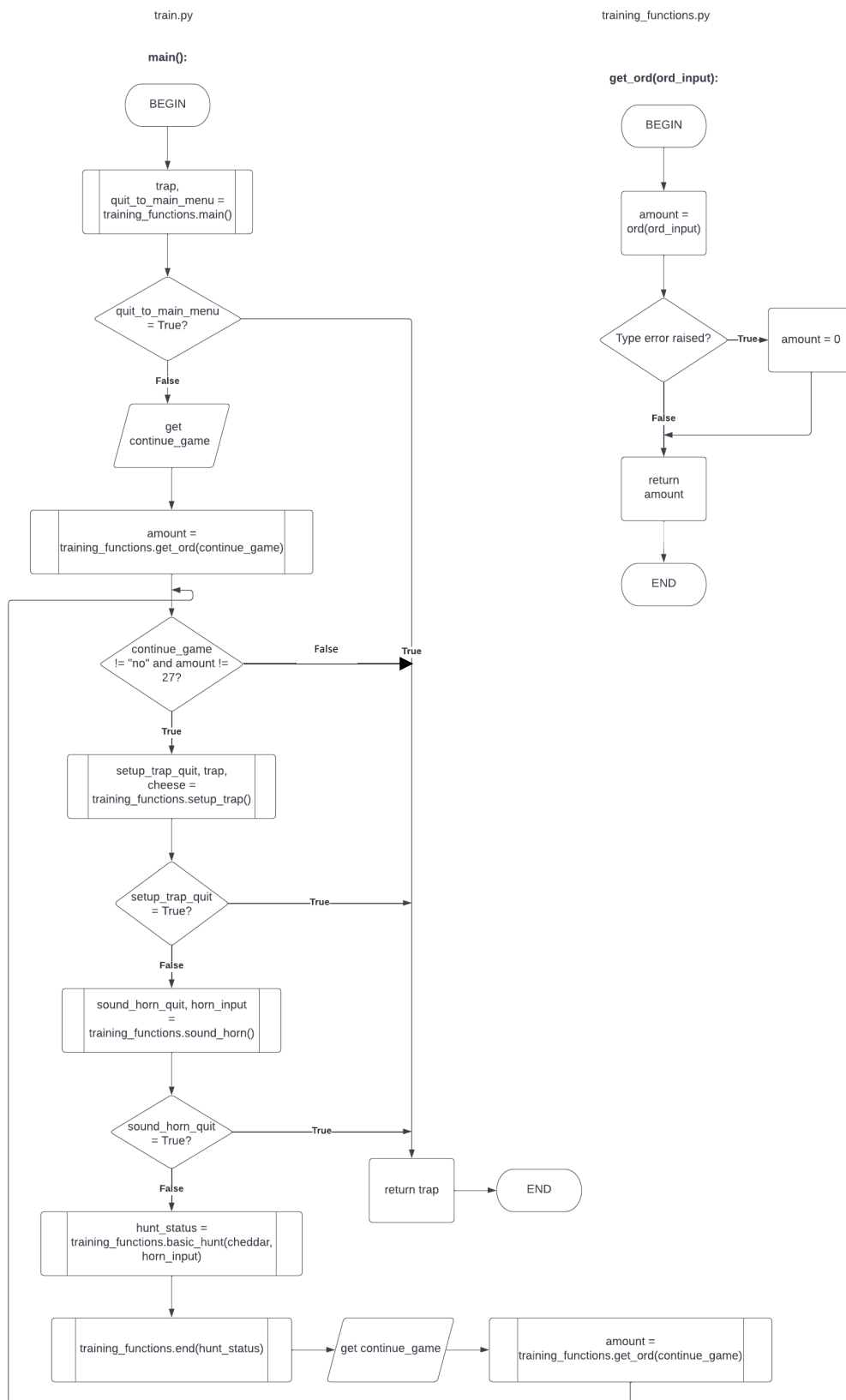
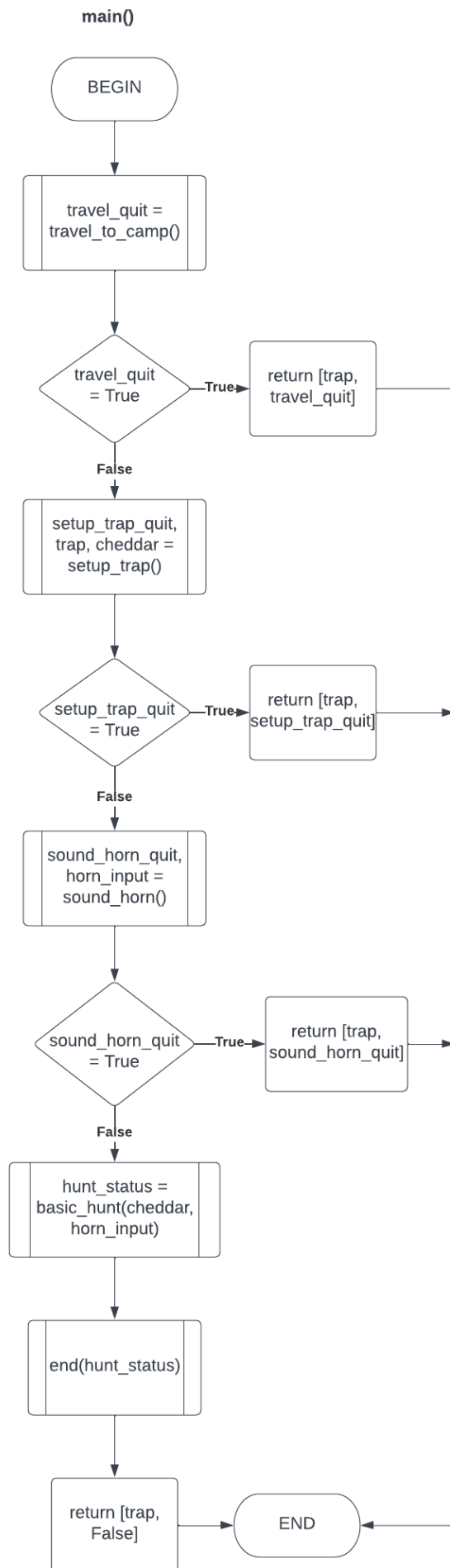
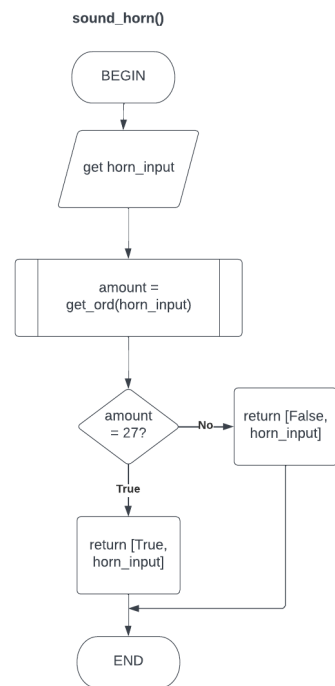
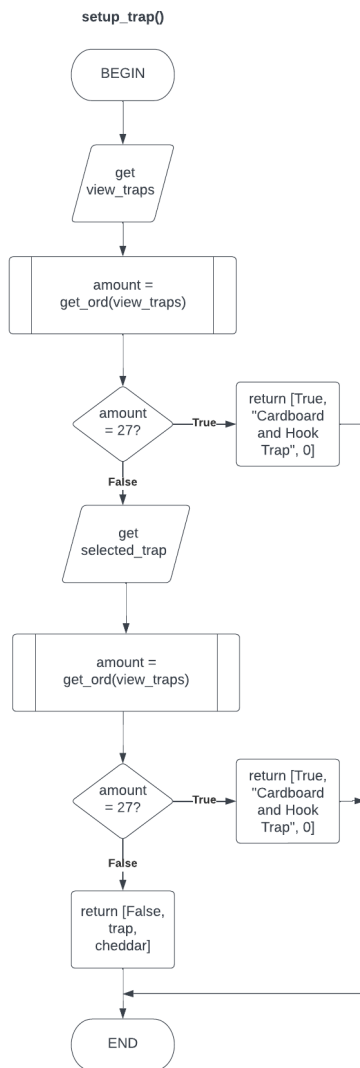
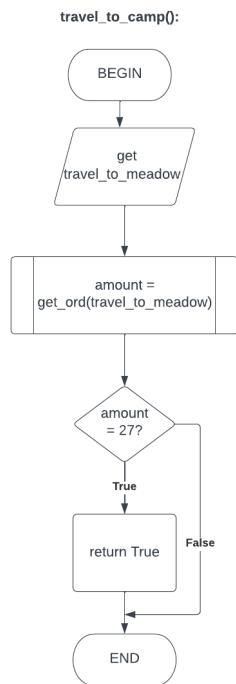


New Feature 1 – Skip feature in train.py (and extra program training_functions.py) – Q2



training_functions.py

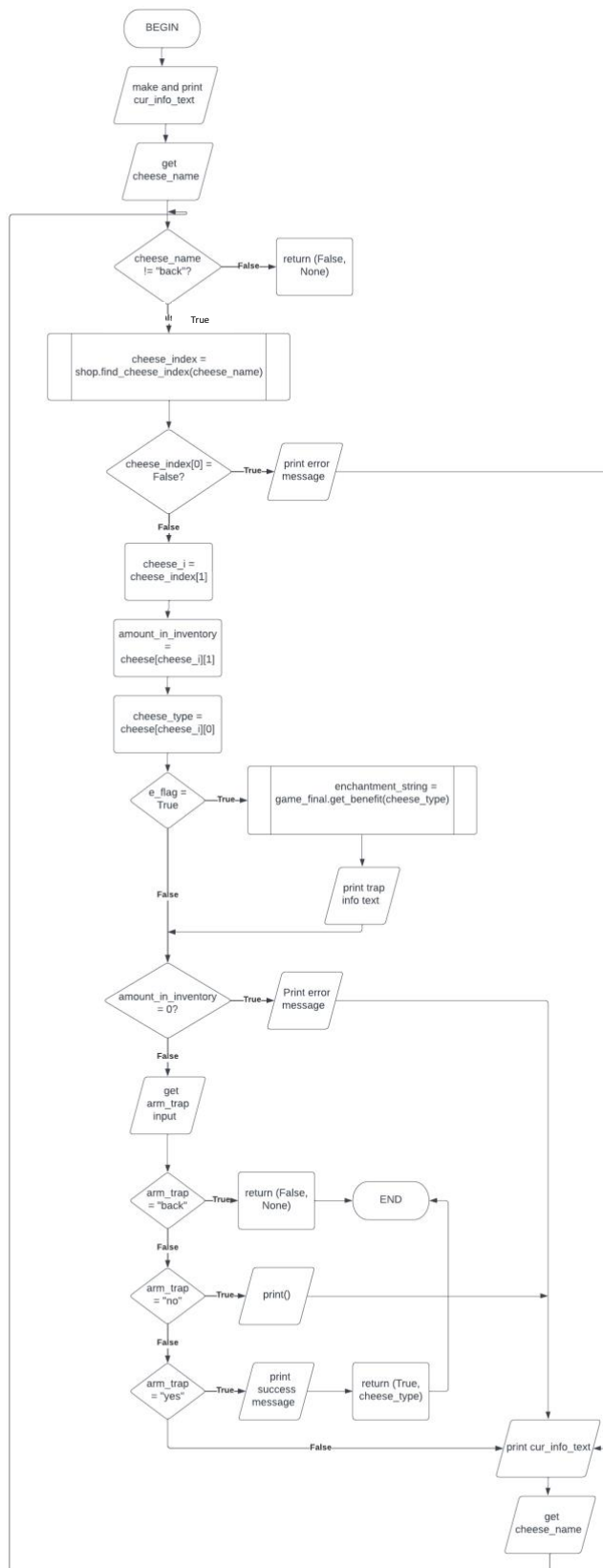




New Feature 2 – Change cheese in game.py - Q2

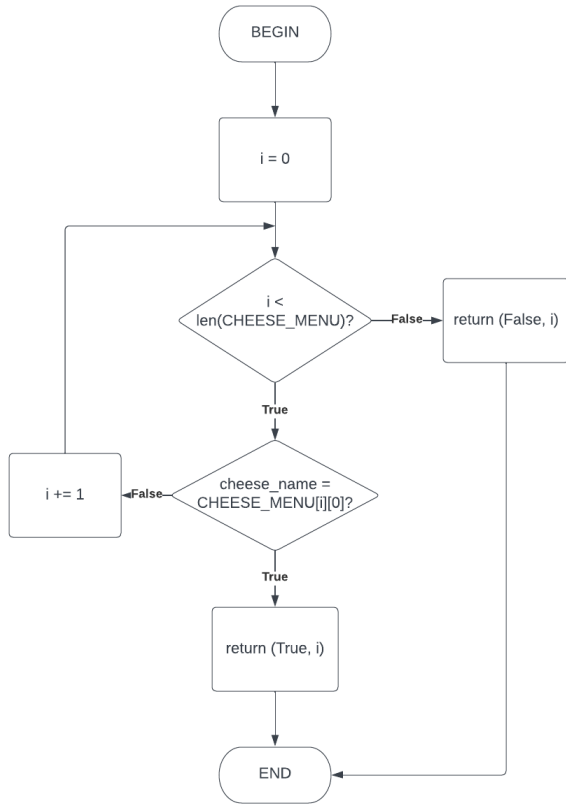
game.py

**change_cheese(hunter_name,
trap, cheese, e_flag)**



shop.py

find_cheese_index(cheese_name)



game_final.py

get_benefit(cheese)

