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Software infrastructure and algorithms to facilitate co-location of observation and model data



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Background and Goal

- Observation data (e.g., from A-Train satellites) and model data (e.g., ECMWF) live in their own respective grid space, have different sampling characteristics, and use different formats and structures in archiving
- Scientists expect synergistic usage of these datasets, e.g., to calibrate one instrument using another, or to conduct model data assimilation using observation
- · Co-location, which is to interpolate from a source data grid onto that of a target, provides a bridge for the above gap
- · To built a software tool to facilitate co-location
- To make it easy to use and fast by leveraging technologies (e.g., web services, virtualization, and parallelization), and implementing efficient and scalable core algorithms

Parallelization

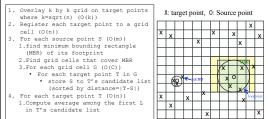
- · Co-location of multiple data granules inherently data parallel
- · Python Multiprocessing for multicore:
- · Multicore machines affordable and available
- · Shared memory programming relatively easy
- · Effective memory recycling when child processes join
- · Limited scalability
- · Parallel Python for cluster (under construction):
- · Scalable to 100s of cores and beyond
- · Remote data shipping either via parallel file system (e.g., PVFS) or using pre-fetching



Functional Architecture

Core Algorithm: Nearest Neighbor Search

Our algorithm has a linear complexity of O(n+m), where n is the number of target points and m the number of source points



- Nearest neighbor not necessary in same grid cell
- ♦ C: a constant bounded by max "density" of target pts in MBR, which is not proportional to n ♦ When L=1, nearest neighbor; when L>1, average of L nearest neighbors

- Web Services and Virtualization Reason for services: huge datasets from satellite and model in PBs
- Open source web services solutions rich and simple: Flask (Python microframework), Gunicorn (Python WSGI server), Tornado (scalable web server)
- Separate app. traffic (Gunicorn) from static HTTP traffic (Tornado)
- RESTful interfaces using ROA: URI to carry "scoping info." and HTTP to convey "method info."; stateless for parallel deployment
- Virtualization using VMWare: service replication made easy



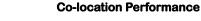


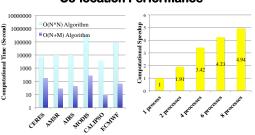










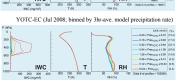


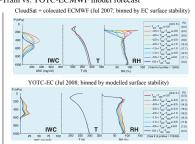
- nearest neighbor search algorithm improves computational performance by 100-1000 times over the naive O(N*N) algorithm
- parallel co-location implementation has a speedup of 5 on 8 cores

Applying to Science

Precipitating Deep Convection: A-Train vs. YOTC-ECMWF model forecast

CloudSat + colocated ECMWF (Jul 2007: binned by AMSR-E precip rate)





A comprehensive A-Train-ECMWF co-located data set can be used to characterize deep convection cloud structures, properties, and its environmental context. Reasonable agreements between observations and YOTC-EC model forecast are found

Conclusions and Future Work

- Web services efficient; large data is where heavy number crunching is, along with powerful CPUs; small result is downloaded by clients; cost of coarse communication overshadowed by gain; light-weight clients both in terms of processing power and number of software packages
- Web services easy to use: similar to function calls that scientists are familiar with, using a browser or a python program, with samples provided
- Efficient algorithm & data structure and parallelization both important for performance
- Demonstrated value of the co-located datasets to scientific research
- · ATrain/ECMWF co-located data products released to public in 2011
- · Future work: use Parallel Python for scalable distributed computing
- Future work: build data analysis web services (funded by NASA ROSES 2011)