

# Génie Logiciel

## Towards Software Engineering

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A bit of history

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<https://www.wooclap.com/L3GL122>

## A bit of history

# What is a computer?

- Can be argued that the first computer was built by Blaise Pascal in 1642 (he was 19): Addition, subtraction, multiplication and division
- Go see it live (4 at CNAM), [check how to operate](#)



A pascaline

Source: Rama. CC BY-SA 3.0

## A bit of history

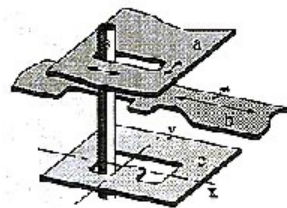
# What is a computer (back in the 17th century)?

- One computer = one task
- What we call a program today is embedded in the computer's architecture
- New task? Need for a new computer
  
- Became desirable to have a separation between hardware and software:
  - Hardware: general, tangible
  - Software: specific, abstract

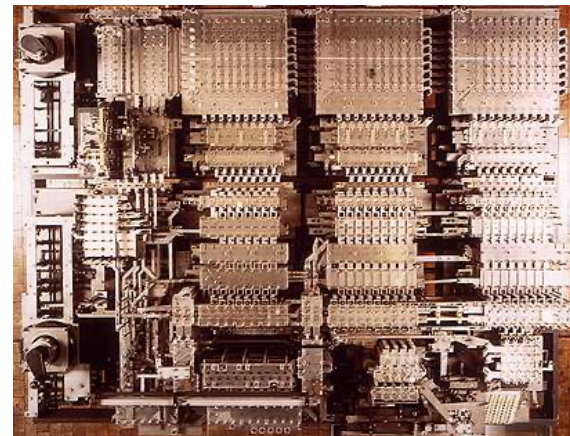
## A bit of history

# Zuse S1: the first freely programmable binary computer

- Built by Konrad Zuse from 1936 to 1938
- Mechanical (no electricity except for the clock)
- Clock speed: 1Hz (!!)
- Programmable through punch cards
- Destroyed in 1943
- [Read more about it](#)



1 bit of memory

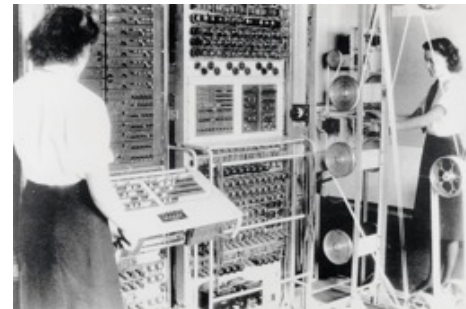


Bird-eye view of the Zuse S1  
(Source: Deutsches Technik Museum Berlin)

## A bit of history

# Electronical computers

- Atanasoff-Berry Computer (1937-1942, US): not programmable
- Colossus (1943, UK): programmable (through cables): used to decrypt German's communications
- ENIAC (1945, US): turing complete, programmable, fast (100KHz!)
- By the way: at that time, “computer” is a job title given to women who operate calculator



Colossus being operated

## A bit of history

# The software

- Computer can quickly run operations -> software becomes possible
- Ada Lovelace sees potential in calculator.
- 1842: writes an algorithm intended to be run by a machine to compute Bernoulli numbers (theoretical software!)
- 1937: Turing publish a paper establishing software theoretically

## A bit of history

# The software

- 21 June 1948: first software by Tom Kilburn run on the Manchester Baby -> look for the highest factor of 262,144

```
import time

number = 2**18
factor = number - 1
start = time.time()

while number % factor != 0:
    factor -= 1

end = time.time()
print(f"It took {(end - start) * 10**3}ms to find the answer {factor}")
```

It took 14.51ms to find the answer 131072



## A bit of history

# The software

- 21 June 1948: first software by Tom Kilburn run on the Manchester Baby -> look for the highest factor of 262,144
- 1951-1952: A-0 System by Grace Hopper, first “compiler”
- 1959: COBOL (COmmon Business Oriented Language) is created
- 1966: Apollo Guidance Computer (4<sup>th</sup> astronaut)

In 18 years, increasingly complex software is used for sensitive applications



Margaret Hamilton next to the software listing produced for the Apollo mission

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What could go wrong?

# The need for software engineering

- Increasingly complex software for sensitive applications
- Problems of budget, deadlines, de-bugging, maintenance, ...
- There is a need to address these issues:
  - 1968: first NATO (OTAN in French) conference on software engineering
  - Name coined by Margaret Hamilton

What could go wrong?

# Increasingly large software

| Software                                     | Number of lines of code |
|--|-------------------------|
| First software (largest factor of $2^{18}$ ) | 17                      |
| Unix v1.0                                    | 10K                     |
| LibreOffice                                  | 9M                      |
| Android                                      | ~15M                    |
| Facebook                                     | 62M                     |
| Google                                       | 2B                      |

Number of lines of codes in softwares  
(Around 2015, various sources)

What could go wrong?

# Large softwares are more likely to be given up

| Project's size (Lines of code) | Risk of giving up |
|--------------------------------|-------------------|
| 100K                           | 25%               |
| 500K                           | 50%               |
| 1M                             | 65%               |

Source: Casper Jones

What could go wrong?

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## What could go wrong?

# Different factors

|    | Defect<br>Origins       | Find<br>Hours | Repair<br>Hours | Total<br>Hours |
|----|-------------------------|---------------|-----------------|----------------|
| 1  | <b>Security defects</b> | <b>11.00</b>  | <b>24.00</b>    | <b>35.00</b>   |
| 2  | Errors of omission      | 8.00          | 24.00           | 32.00          |
| 3  | Hardware errors         | 3.50          | 28.00           | 31.50          |
| 4  | Abeyant defects         | 5.00          | 23.00           | 28.00          |
| 5  | Data errors             | 1.00          | 26.00           | 27.00          |
| 6  | Architecture defects    | 6.00          | 18.00           | 24.00          |
| 7  | Toxic requirements      | 2.00          | 20.00           | 22.00          |
| 8  | Requirements defects    | 5.00          | 16.50           | 21.50          |
| 9  | Supply chain defects    | 6.00          | 11.00           | 17.00          |
| 10 | Design defects          | 4.50          | 12.00           | 16.50          |
| 11 | Structural defects      | 2.00          | 13.00           | 15.00          |
| 12 | Performance defects     | 3.50          | 10.00           | 13.50          |
| 13 | Bad test cases          | 5.00          | 7.50            | 12.50          |
| 14 | Bad fix defects         | 3.00          | 9.00            | 12.00          |
| 15 | Poor test coverage      | 4.50          | 2.00            | 6.50           |
| 16 | Invalid defects         | 3.00          | 3.00            | 6.00           |
| 17 | <b>Code defects</b>     | <b>1.00</b>   | <b>4.00</b>     | <b>5.00</b>    |
| 18 | Document defects        | 1.00          | 3.00            | 4.00           |
| 19 | User errors             | 0.40          | 2.00            | 2.40           |
| 20 | Duplicate defects       | 0.25          | 1.00            | 1.25           |

- Many sources of defects
- Programming errors are only one of them
- number of Lines Of Code (LOC) / time: bad productivity measure
- Strong need to study and improve the other parts of a software project

What could go wrong?

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